

Task 1: Wireframing & Low-Fidelity Design

Project Name: QuickBite – Food Delivery Mobile Application

The objective of this task is to design low-fidelity wireframes for a food delivery mobile application. Low-fidelity wireframes focus on structure, layout, and user flow without visual styling such as colors or images.

Screens Designed:

- Splash / Welcome Screen
- Login & Signup Screen
- Home Screen (Search & Restaurant Listing)
- Restaurant Menu Screen
- Cart Screen
- Checkout Screen
- Order Tracking Screen

Design Approach:

- Simple and intuitive navigation
- Clear content hierarchy
- User-centered design principles
- Focus on usability and ease of interaction

Tools Used: Figma