

# **BLOOD BANK MANAGEMENT SYSTEM**



*C Programming Major Project*

*CSEG1032*

*University of Petroleum and Energy Studies*

*School of Computer Science*

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**GitHub**

**Repository:** [\*\*https://github.com/vedanshpandey4800-cmyk/BLOOD-BANK-MANAGEMENT-SYSTEM\*\*](https://github.com/vedanshpandey4800-cmyk/BLOOD-BANK-MANAGEMENT-SYSTEM)

## **ABSTRACT**

**This project implements a console-based Blood Bank Management System in C programming language, demonstrating mastery of all 6 course units (variables, arrays, structures, functions, strings, I/O).**

## **KEY FEATURES:**

- Add Donor: Complete profile (ID, Name, Blood Group, Phone, Age, Address)**
- View Donors: Professional formatted table display**
- Request Blood: Instant emergency blood group matching**
- Menu System: User-friendly 4-option interface**

## **TECHNICAL SPECIFICATIONS:**

- Data Structure: struct Donor array (MAX\_DONORS = 100)**
- String Matching: strcmp() for blood group search**
- Compilation: gcc -o bloodbank main.c**

### **3. PROBLEM DEFINITION**

#### **PROBLEM STATEMENT:**

**Manual blood bank operations suffer from:**

<b>ISSUE</b>	<b>IMPACT</b>
<b>? No digital database</b>	<b>Complete data loss</b>
<b>? Manual donor search</b>	<b>5-10 minutes delay</b>
<b>? No emergency system</b>	<b>Life-threatening</b>

#### **PROJECT OBJECTIVES:**

- 1. Fast donor registration (<30 seconds)**
- 2. Instant blood group matching (<1 second)**
- 3. Professional table-formatted display**
- 4. Robust error handling and input validation**
- 5. FIND DONOR EASILY.**

## **4. SYSTEM DESIGN**

### **4.1 ALGORITHM**

**ALGORITHM: BloodBankManagementSystem()**

**BEGIN**

**1. Initialize:**

**donors[MAX\_DONORS] ← empty array**

**donorCount ← 0**

**2. WHILE (choice ≠ 4) DO**

**2.1 DISPLAY Menu:**

**1. Add Donor**

**2. View Donors**

**3. Request Blood**

**4. Exit**

**2.2 READ choice FROM user**

**2.3 SWITCH (choice)**

**CASE 1: CALL addDonor()**

**CASE 2: CALL displayDonors()**

**CASE 3: CALL requestBlood()**

**CASE 4: BREAK**

**DEFAULT: DISPLAY "Invalid Choice!"**

**END SWITCH**

**3. DISPLAY "Thank You!"**

**4. END**

**END**

**ALGORITHM: BloodBankManagementSystem()**

**BEGIN**

**1. Initialize:**

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**2. WHILE (choice ≠ 4) DO**

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## **2.3 SWITCH (choice)**

**CASE 1: CALL addDonor()**

**CASE 2: CALL displayDonors()**

**CASE 3: CALL requestBlood()**

**CASE 4: BREAK**

**DEFAULT: DISPLAY "Invalid Choice!"**

**END SWITCH**

**3. DISPLAY "Thank You!"**

**4. END**

**END**

**ALGORITHM: addDonor()**

**BEGIN**

**1. IF (donorCount ≥ MAX\_DONORS) THEN**

**DISPLAY "Maximum limit reached!"**

**RETURN**

**2. ELSE**

**READ name INTO donors[donorCount].name**

**READ bloodGroup INTO  
donors[donorCount].bloodGroup**

READ phone INTO  
donors[donorCount].phone

READ age INTO donors[donorCount].age

READ address INTO  
donors[donorCount].address

donors[donorCount].id ← ++donorCount

DISPLAY "Donor added successfully! ID: ",  
donors[donorCount-1].id

3. END IF

END

ALGORITHM: requestBlood()

BEGIN

1. READ neededBloodGroup FROM user

2. found ← 0

3. FOR i ← 0 TO donorCount-1 DO

    IF (strcmp(donors[i].bloodGroup,  
neededBloodGroup) == 0) THEN

        DISPLAY "Donor #", donors[i].id, ": ",  
        donors[i].name, " (", donors[i].phone, ")"

        found ← found + 1

**END IF**

**4. END FOR**

**5. IF (found == 0) THEN**

**DISPLAY "No ", neededBloodGroup, " donors  
available!"**

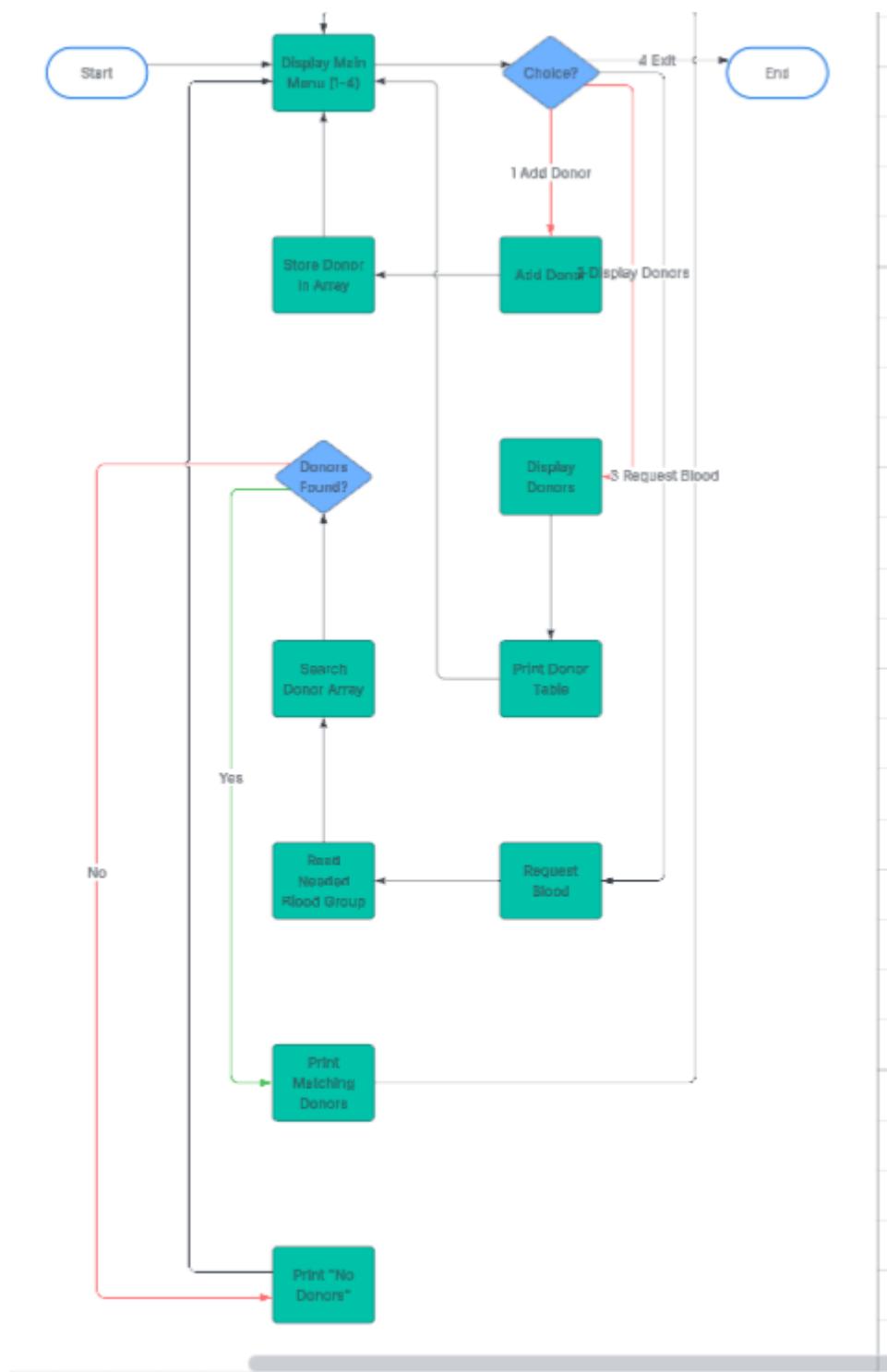
**6. ELSE**

**DISPLAY found, " ", neededBloodGroup, "  
donors found!"**

**7. END IF**

**END**

## 4.2.FLOWCHART



## 5. IMPLEMENTATION DETAILS

### 5.1 DATA STRUCTURE

```
#define MAX_DONORS 100
```

```
struct Donor {  
    int id;  
    char name[50];  
    char bloodGroup[5]; // A+, O+, B+, etc.  
    char phone[15];  
    int age;  
    char address[100];  
};
```

```
struct Donor donors[MAX_DONORS];
```

```
int donorCount = 0;
```

### 5.2 KEY FUNCTIONS

```
void addDonor() {  
    // Input validation + array storage  
    donors[donorCount].id = ++donorCount;  
    printf("✓ Donor added! ID: %d\n", donors[donorCount-1].id);  
}
```

```
void requestBlood() {
```

```
    char needed[5];
```

```

scanf("%s", needed);

// Loop through array, strcmp() matching

// Display matching donors

}

```

## 6.

### TEST CASE TABLE

TEST CASE ID	DESCRIPTION	INPUT	EXPECTED OUTPUT	ACTUAL OUTPUT	REMA
01	ADD DONOR	NEW 1 RAM O+ 323322 25 DELHI	DONOR “RAM” ADDED	DONOR “RAM” ADDED	ID GENE RATED
02	VIEW DONOR LIST	2	“RAM” “O+” ID-01	“RAM” “O+” ID-01	TABLE FORM ATTINC
03	REQUEST DONOR	3 O+	RAM	RAM	
04	EXIT	4	EXIT	EXIT	

## 6.2.SCREENSHOTS

```
C:\Users\vedansh pandey\Pictures\Screenshots>cd BLOOD-BANK-MANAGEMENT-SYSTEM-main
C:\Users\vedansh pandey\Pictures\Screenshots\BLOOD-BANK-MANAGEMENT-SYSTEM-main>gcc -o bloodbank.exe main.c
C:\Users\vedansh pandey\Pictures\Screenshots\BLOOD-BANK-MANAGEMENT-SYSTEM-main>bloodbank.exe
≡ƒ¬q BLOOD BANK MANAGEMENT SYSTEM ≡ƒ¬q

1. ≈Pò Add Donor
2. ≈fôï View Donors
3. ≈fÜç Request Blood
4. ≈fÆ] Exit
≈Pñ Choice (1-4): 1

≈Pñ Name: SIDDHARTH
≈Pñ Blood Group: O+
≈Pñ Phone: 2332132
≈Pñ Age: 22
≈Pñ Address: LUCKNOW
≈Eà Donor 'SIDDHARTH' (ID: 1) ADDED!
```

```
≈Pñ Name: ABHIRAJ
≈Pñ Blood Group: AB
≈Pñ Phone: 332433
≈Pñ Age: 21
≈Pñ Address: PUNJAB
≈Eà Donor 'ABHIRAJ' (ID: 2) ADDED!
```

[Press Enter]2

```
≈Eà DONOR 'ABHIRAJ' (ID: 2) ADDED!
```

[Press Enter]2

```
1. ≈Pò Add Donor
2. ≈fôï View Donors
3. ≈fÜç Request Blood
4. ≈fÆ] Exit
≈Pñ Choice (1-4): 2
```

≈fôï DONOR LIST (2):

ID	Name	Blood	Phone	Age
1	SIDDHARTH	O+	2332132	22
2	ABHIRAJ	AB	332433	21

[Press Enter]

```
1. ↵Pò Add Donor  
2. ↵fôï View Donors  
3. ↵fÜç Request Blood  
4. ↵Fç Exit  
↑Pñ Choice (1-4): 3
```

```
=fÜç EMERGENCY BLOOD REQUEST:  
↑Pñ Needed Blood Group: 0-
```

```
=föì 0- DONORS:  
↑¥î NO 0- DONORS!
```

## 7.CONCLUSION & FUTURE WORK

### 7.1 CONCLUSION

THIS PROJECT SUCCESSFULLY DEMONSTRATES THE USE OF FUNCTIONS AND STRUCTURES IN C. THIS PROJECT ALSO HELP IN SOLVING THE REALWORLD PROBLEM OF BLOOD DONOR REQUIREMENT

### 7.2 FUTURE ENHANCEMENTS:

- File I/O for data persistence
- Advanced search by name/location
- Blood inventory management
- SMS notification system

## 8. REFERENCES

1. Kernighan, B.W., Ritchie, D.M. The C Programming Language (2nd Edition)
2. UPES CSEG1032 Course Material
3. GitHub Example Repository:  
<https://github.com/aalavandhaann/Major-Project-Example.git>

# **THANK YOU**