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class treeNode:
    #Constructor
    def __init__(self, nameValue, numOccur, parentNode):
        self.name = nameValue
        self.count = numOccur
        self.nodeLink = None
        self.parent = parentNode
        self.children = {}

    # To Increment Count
    def inc(self, numOccur):
        self.count += numOccur

    # To Display Tree
    def display(self, ind = 1):
        print (' | '*ind, '|' ,self.name, ': ', self.count)
        for child in self.children.values():
            child.display(ind + 1)

# To Create Tree
def createTree(dataset): # will create tree
    headerTable = {}

    for trans in dataset:
        for item in trans:
            headerTable[item] = headerTable.get(item, 0) + dataset[trans]

    freqItemset = set(headerTable.keys())

    if len(freqItemset) == 0:
        return None, None

    for k in headerTable:
        headerTable[k] = [headerTable[k], None]

    retTree = treeNode('NULL', 1, None)

    for tranSet, count in dataset.items():
        localD = {}
        for item in tranSet:
            if item in freqItemset:
                localD[item] = headerTable[item][0]

        if len(localD) > 0:
            orderedItems = [v[0] for v in sorted(localD.items(), key=lambda p: p[1], reverse=True)]
            updateTree(orderedItems, retTree, headerTable, count)
    return retTree, headerTable

# To Update Headers
def updateHeader(node, target):
    while(node.nodeLink != None):
        node = node.nodeLink

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node.nodelink = target

# To Update Tree
def updateTree(items, inTree, headerTable, count):

    if items[0] in inTree.children:
        inTree.children[items[0]].inc(count)
    else:
        inTree.children[items[0]] = treeNode(items[0], count, inTree)

        if headerTable[items[0]][1] == None:
            headerTable[items[0]][1] = inTree.children[items[0]]
        else:
            updateHeader(headerTable[items[0]][1], inTree.children[items[0]])

    if len(items) > 1:
        updateTree(items[1:], inTree.children[items[0]], headerTable, count)

# To Ascend Tree
def ascendTree(leaf, raw):
    if leaf.parent != None:
        raw.append(leaf.name)
        ascendTree(leaf.parent, raw)

data = [
    ['I1', 'I2', 'I5'],
    ['I2', 'I4'],
    ['I2', 'I3'],
    ['I1', 'I2', 'I4'],
    ['I1', 'I3'],
    ['I2', 'I3'],
    ['I1', 'I3'],
    ['I1', 'I2', 'I3', 'I5'],
    ['I1', 'I2', 'I3']
]

dic = {}

for d in data:
    tup = tuple(d)
    dic[tup] = 0

for d in data:
    tup = tuple(d)

    if dic[tup] >= 1:
        dic[tup] += 1
    else:
        dic[tup] = 1

ordered = {}

for i in data:

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    for j in i:
        ordered[j] = 0

for i in data:
    for j in i:
        if ordered[j] >= 1:
            ordered[j] += 1
        else:
            ordered[j] = 1

ordered = dict(sorted(ordered.items(), key = lambda item: (item[1],item[0]), reverse = True))
order = list(ordered.keys())

# TO find Conditional Base
def conditionalBase(base, treeNode):
    cond = {}

    while treeNode != None:
        path = []
        ascendTree(treeNode, path)

        if len(path) > 1:
            temp = path[1:]
            temp.sort(key = lambda x: order.index(x), reverse = True)
            cond[tuple(temp)] = treeNode.count
            treeNode = treeNode.nodeLink
    return cond

rev_order = order
rev_order.reverse()

print("---> FP Growth Tree <---\n")
FPtree, headertab = createTree(dic)
FPtree.display()
print()

print("---> Conditional Pattern Base <---\n")

for rev in rev_order:
    print(rev," | ",conditionalBase(rev, headertab[rev][1]))
    print('----|-----')

    ---> FP Growth Tree <---

    | | NULL : 1
    | | | I2 : 7
    | | | | I1 : 4
    | | | | | I5 : 1
    | | | | | I4 : 1
    | | | | | I3 : 2
    | | | | | I5 : 1
    | | | | I4 : 1
    | | | | I3 : 2
    | | | I1 : 2
    | | I3 : 2

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---> Conditional Pattern Base <---  
  
I4 | {'I2',): 1, ('I2', 'I1'): 1}  
----|-----  
I5 | {'I2', 'I1'): 1, ('I2', 'I3', 'I1'): 1}  
----|-----  
I1 | {'I2',): 4}  
----|-----  
I3 | {'I2',): 2, ('I1',): 2, ('I2', 'I1'): 2}  
----|-----  
I2 | {}  
----|-----
```