# **Ideation Phase Empathize & Discover**

| Date          |                                |
|---------------|--------------------------------|
| Team ID       | PNT2025TMID09483               |
| Project Name  | ShopEZ: E-commerce Application |
| Maximum Marks | 4 Marks                        |

# **Empathy Map Canvas:**

"A visual tool to understand ShopEZ customers' thoughts, feelings, needs, and behaviors for better product and service design."

# **Empathy Map Canvas -ShopEZ: E-commerce Application**

Use this canvas to map out what a typical ShopEZ user thinks, feels, says, and does during their shopping journey. This will guide product decisions that truly resonate with users' real needs and emotions:

#### **Customer Segment**

(Who are we empathizing wilth? Define a specific persona - e.g. "Budget: conscious millennial" shopper")

Name:

Age:

Location:

Device used:

Shopping purpose:

#### **FEELS**

- · Frustrated by hidden charges
- · Anxious about product authenicity

#### SAYS

- · Il want quick delivery without extra cost
- 'I don't trust the product images fully
- · Why do I get so many irrelevant suggestions



· Excited by good deals and offers

# **DOES**

- · Compares multiple sites before buying
- Filters by price and reviews
- · Often abandons the cart at deckout

#### PAINS

- · Slow website load time
- · Complex checkout process
- · Lack of personalized suggeitions

# GAINS

- Fast and free delivery
- Autheritic, quality-assured products
- · Seamless mobile shopping experience

### **How to Use This Canvas**



Collaborate with teams: Use this during design sprints, user interviews, or product planning



Gather real insights: Update the canvas with data from customer feedback, surveys, or support tickets.



Drive decisions, Let customer empathy shape your features, UX, and messaging