DESIGN AND ANALYSIS OF ALGORITHM

PRACTICAL-8A

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Aim:Implement Graph Colouring algorithm use Graph colouring concept.

Problem Statement: A GSM is a cellular network with its entire geographical range divided into hexadecimal cells. Each cell has a communication tower which connects with mobile phones within cell. Assume this GSM network operates in different frequency ranges. Allot frequencies to each cell such that no adjacent cells have same frequency range. Consider an undirected graph G = (V, E) shown in fig. Find the colour assigned to each node using Backtracking method. Input is the adjacency matrix of a graph G(V, E), where V is the number of Vertices and E is the number of edges.

```
def is_safe(vertex, color, graph, color_assigned):
    for i in range(len(graph)):
       if graph[vertex][i] == 1 and color_assigned[i] == color:
           return False
   return True
def graph_colouring_util(graph, num_of_vertices, num_of_colors, color_assigned, vertex, solutions):
   if vertex == num of vertices:
       # Print the current solution
       print("Vertex Color")
       for i in range(num_of_vertices):
           print(f" \{i + 1\}
                                  {color_assigned[i]}")
       print("----")
       solutions[0] += 1
       return False # Continue searching for more solutions
   for c in range(1, num_of_colors + 1):
       if is_safe(vertex, c, graph, color_assigned):
            color_assigned[vertex] = c
            if graph_colouring_util(graph, num_of_vertices, num_of_colors, color_assigned, vertex + 1, solutions):
               return True
            color_assigned[vertex] = 0 # Backtrack
   return False
def graph_colouring(graph, num_of_vertices, num_of_colors):
   {\tt color\_assigned = [0] * num\_of\_vertices}
   solutions = [0] # Store the total number of solutions
   if not graph_colouring_util(graph, num_of_vertices, num_of_colors, color_assigned, 0, solutions):
       #print("No solution found")
       print(f"Total solutions found: {solutions[0]}")
   else:
       print(f"Total solutions found: {solutions[0]}")
# Example usage
adjacency_matrix = [
    [0, 1, 0, 1, 0],
   [1, 0, 1, 1, 1],
   [0, 1, 0, 0, 1],
   [1, 1, 0, 0, 1],
   [0, 1, 1, 1, 0]
num_of_vertices = 5
num of colors = 3
graph_colouring(adjacency_matrix, num_of_vertices, num_of_colors)
\square
    Vertex
             Color
      1
      2
              2
       3
               3
      5
     Vertex
             Color
      1
              1
      2
              3
      3
              2
      4
              2
      5
              1
```

Vertex 1 2 3 4 5	Color 2 1 3 3 2	
Vertex	Color	
1	2	
2	3	
3	1	
4	1	
5	2	
Vertex	Color	
1	2	
1	3	
2	1	
2	1 2	
2 3 4	1 2 2	
2	1 2	
2 3 4 5	1 2 2 3	
2 3 4 5 Vertex	1 2 2 3 	
2 3 4 5 Vertex 1	1 2 2 3 Color 3	
2 3 4 5 Vertex 1 2	1 2 2 3 Color 3 2	
2 3 4 5 	1 2 2 3 Color 3 2 1	
2 3 4 5 	1 2 2 3 Color 3 2 1	
2 3 4 5 	1 2 2 3 Color 3 2 1	

Total solutions found: 6