Week-2

4. Function with constant arguments eg.circlearea () with const value of pi  
  
#include<iostream>

using namespace std;

float area(int r)

{

const float pi=3.14159;

float area= pi\*r\*r;

return area;

}

int main(){

int radius;

cout<<"Enter value for radius ";cin>>radius;

cout<<"\nArea= "<<area(radius);

return 0;

}

int main()

{

int area,l;

cout<<" enter length...\n";

cin>>l;

cout<<arearect(l,4);

return 0;

}