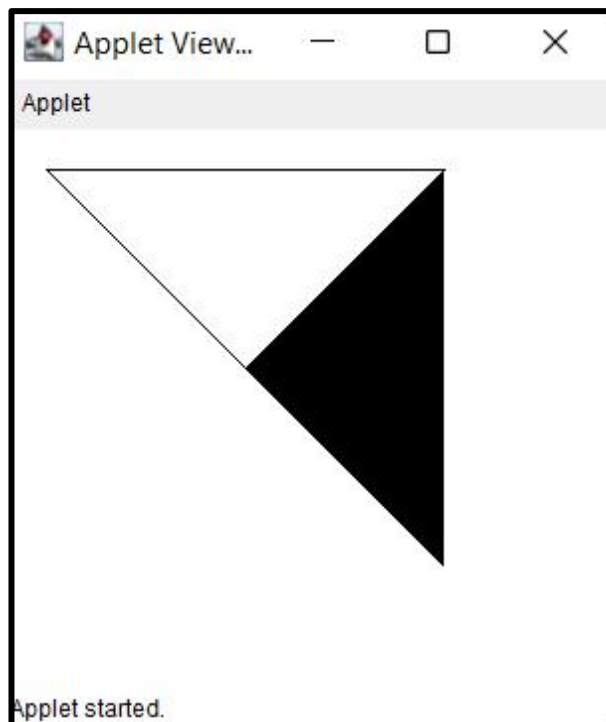


Practical 29 :

Code :

```
import java.awt.*;
import java.applet.*;
public class Poly extends Applet
{
    int a1[]={20, 120, 220, 20};
    int b1[]={20, 120, 20, 20};
    int n1=4;
    int a2[]={120, 220, 220, 120};
    int b2[]={120, 20, 220, 120};
    int n2=4;
    public void paint(Graphics g)
    {
        g.drawPolygon(a1,b1,n1);
        g.fillPolygon(a2,b2,n2);
    }
}
```

Output :



Code :

```
import java.applet.*;
import java.awt.*;
public class Humen extends Applet
{
    //Initialize the applet
    public void init()
    {
        setBackground(Color.white);
    }
    public void paint(Graphics g)
    {
        Color clr=new Color(255,179,86);
        g.setColor(clr);

        g.drawOval(100,100,250,300);
        g.fillOval(100,100,250,300);

        g.setColor(Color.black);

        g.drawOval(160,185,40,25);
        g.fillOval(160,185,40,25);

        g.drawOval(250,185,40,25);
        g.fillOval(250,185,40,25);

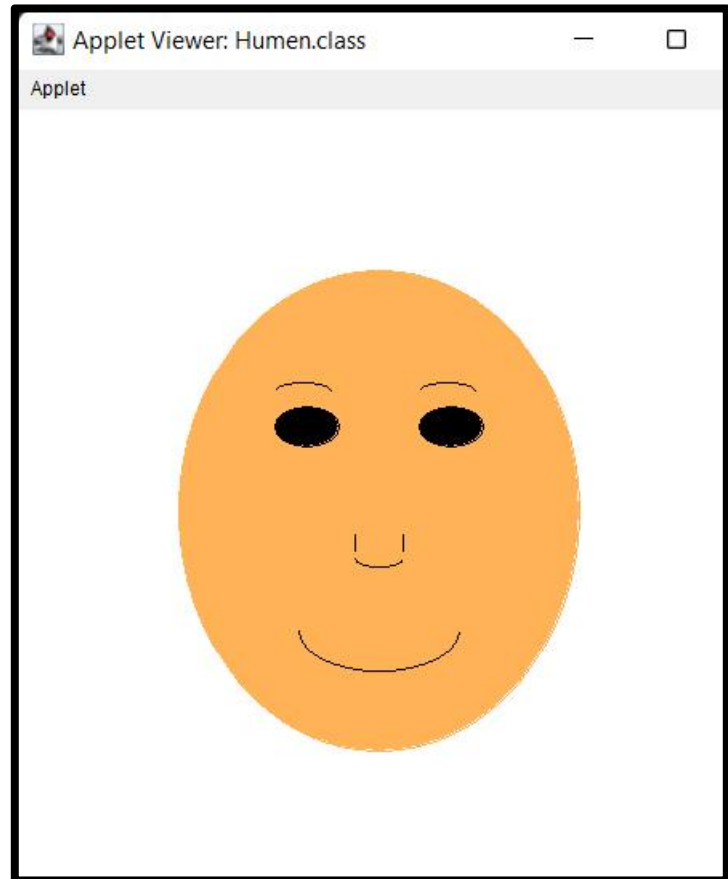
        g.drawArc(160,170,35,10,0,180);

        g.drawArc(250,170,35,10,0,180);

        g.drawLine(210,265,210,275);
        g.drawLine(240,265,240,275);
        g.drawArc(210,275,30,10,0,-180);

        g.drawArc(175,300,100,50,0,-180);
    }
}
```

Output :



Code :

```
import java.awt.*;  
import java.applet.*;  
  
public class Arcs extends Applet{  
    public void paint(Graphics g){  
        g.drawArc(10,40,70,70,0,75);  
        g.fillArc(100,40,70,70,0,75);  
        g.drawArc(10,100,70,80,0,175);  
        g.fillArc(100,100,70,90,0,270);  
        g.drawArc(200,80,80,80,0,180);  
    }  
}
```

Output :

