```
Queries
```

```
1) Most valuable player(Stored Procedure)
Create or Replace Function Most Valuable Player()
 Returns record AS $$
Declare
        r record;
        x record;
        sum integer:=0;
        sum1 integer:=0;
Begin
        for r in select* from((Select ASSISTED_BY,Count(*) as TotalAssist from
Goals
        here assisted_by is not null group by ASSISTED_BY) as r1
        full outer join
        (Select SCORED_BY,Count(*) as TotalGoals from Goals
        group by SCORED BY) as r2
        on r1.ASSISTED_BY = r2.SCORED_BY)
        LO<sub>O</sub>P
                sum1 := 0;
                if r.scored by is NULL then
                        sum1 := r.totalassist*2;
                end if;
                if r.assisted_by is NULL then
                        sum1 := r.totalgoals*4;
                end if;
                if r.scored_by is NOT NULL then
                        if r.assisted by is NOT NULL then
                        sum1:= (r.totalassist*2) + (r.totalgoals*4);
                        end if;
                end if;
                if(sum1>sum) then
                        x = r;
                        sum = sum1;
                end if;
        end loop;
        x.scored_by = x.totalgoals;
        x.totalgoals = sum;
        Return x;
end $$ LANGUAGE plpgsql;
Running This Query:-
Select* from Most_Valuable_Player() AS foo(player_id int,totalassist
bigint,totalgoals int,points bigint);
2) Total goals or assist of all players
select* from((Select ASSISTED_BY,Count(*) as TotalAssist from Goals
        where assisted by is not null group by ASSISTED BY) as r1
        full outer join
```

```
(Select SCORED_BY,Count(*) as TotalGoals from Goals
        group by SCORED BY) as r2
        on r1.ASSISTED BY = r2.SCORED BY)
3) Percentage of winning away from home
select away_team, count(*)*10 as winpercentage from match
where score_a>score_h group by away_team order by winpercentage DESC
4) Most substituted player
select player_id_out, count (*)*1 as no_of_time_substituted from substitution
group by player_id_out order by no_of_time_substituted DESC LIMIT 1;
5) Squad Rotation By Managers
select name, count(*) as number_of_substitution
from((select name, team_name from manager*team) as r1
natural join
(select team name, player id from substitution join player on
 substitution.player id in = player.player id)as r2)
group by name order by number_of_substitution desc
6) Referee Punishing the most number of players
select r.name, r.ref licence number, count(*) as no of bookings from has referee
as hs
natural join referee as r
natural join booking as b where hs.ref_type = 'MAIN'
group by r.name, r.ref_licence_number order by no_of_bookings desc
7) Best Attacker(Stored Procedure)
Create type out1 as(
player_id integer,
player position varchar(2),
goal_assist integer
);
Create or Replace Function Best_Attacker()
 Returns out1 AS $$
Declare
        r record;
        x out1;
        z out1;
        y plays on%rowtype;
        sum integer:=0;
        sum1 integer:=0;
Begin
        for r in select* from((Select ASSISTED_BY,Count(*) as TotalAssist from
Goals
        where assisted by is not null group by ASSISTED BY) as r1
        full outer join
        (Select SCORED_BY,Count(*) as TotalGoals from Goals
                                      Page 2
```

Queries

```
Queries
group by SCORED_BY) as r2
on r1.ASSISTED_BY = r2.SCORED_BY)
L00P
        sum1 :=0;
        if r.scored_by is NULL then
                sum1 := r.totalassist;
                x.player_id = r.assisted_by;
        end if;
        if r.assisted_by is NULL then
                sum1 := r.totalgoals;
                x.player_id = r.scored_by;
        end if;
        if r.scored_by is NOT NULL then
                if r.assisted_by is NOT NULL then
                        sum1:= (r.totalassist) + (r.totalgoals);
                        x.player_id = r.scored_by;
                end if;
        end if;
        x.goal_assist = sum1;
        for y in Select* from plays_on
        Loop
                if(x.player_id = y.player_id) then
                        if(y.pid = 'LW') then
                                 if(x.goal_assist > sum) then
                                         sum = x.goal assist;
                                         x.player_position = y.pid;
                                         z = x;
                                end if;
                        end if;
                        if(y.pid = 'RW') then
                                if(x.goal_assist > sum) then
                                         sum = x.goal assist;
                                         x.player_position = y.pid;
                                end if;
                        end if;
                        if(y.pid = 'CF') then
                                 if(x.goal_assist > sum) then
                                         sum = x.goal_assist;
                                         x.player_position = y.pid;
                                end if;
                        end if;
                        if(y.pid = 'SS') then
                                 if(x.goal_assist > sum) then
                                         sum = x.goal_assist;
                                         x.player_position = y.pid;
                                         z = x;
                                end if;
                        end if;
                end if;
```

```
Queries
```

end loop; end loop; Return z; end \$\$ LANGUAGE plpgsql; Running This Query:select\* from BEST\_Attacker(); 8) Most goals scored from any position select pid, count(goal\_id)as total\_score from goals join (select pid, player\_id from position natural join plays\_on) as t1 on (scored\_by = player\_id) where(goal\_type!='0') group by pid order by total\_score DESC; 9) Most Goals by a substituted Player(Super Sub) select player\_id\_in, count(goal\_id) as scored from substitution join goals on (scored by = player id in) group by player id in order by scored DESC LIMIT 1; 10) Young Player Of the Year select player\_id, player\_name, age, count(goal\_id)as scored from player join goals on (player id = scored by) where (age <22) group by (player\_id, Player\_name, age) order by scored DESC; 11) Favourite Venue of every Player select count(scored\_by) as number\_of\_goals, venue\_name from (goals natural join matches) join (team natural join venue) on home\_team=team\_name group by venue\_name; 12) which country's performance is best select nationality, count(goal\_id) as scored from goals join player on (scored\_by = player\_id) group by nationality order by scored DESC; 13) Points Table(Stored Procedure) Drop Table POINT\_TABLE Cascade; CREATE TABLE Point\_Table( TEAM NAME VARCHAR(50) PRIMARY KEY, MATCHES\_PLAYED SMALLINT NOT NULL,

## Queries

```
WON SMALLINT NOT NULL,
DRAW SMALLINT NOT NULL,
LOST SMALLINT NOT NULL,
GOAL_FOR SMALLINT NOT NULL,
GOAL_AGAINST SMALLINT NOT NULL,
POINTS INT NOT NULL,
POSITION INT NOT NULL,
GOAL_DIFF INT);
Create or Replace Function Point_T()
 Returns setof Point_Table AS $$
Declare
        t team%rowtype;
        b Point Table%rowtype;
        c Point_Table%rowtype;
        x integer := 0;
Begin
        for t in Select* from team order by points DESC
                Loop
                    x := x+1;
                        b.TEAM NAME = t.TEAM NAME;
                        b.MATCHES_PLAYED = t.MATCHES_PLAYED;
                        b.WON = t.WON;
                        b.DRAW = t.DRAW;
                b.LOST = t.LOST;
                        b.GOAL FOR = t.GOAL FOR;
                        b.GOAL_AGAINST = t.GOAL_AGAINST;
                        b.Points = t.points;
                        b.POSITION = x;
                        b.GOAL DIFF := t.GOAL FOR - t.GOAL AGAINST;
                        INSERT INTO POINT_TABLE
VALUES(b.TEAM_NAME,b.MATCHES_PLAYED,b.WON,b.DRAW,b.LOST,b.GOAL_FOR,b.GOAL_AGAINS
T,b.points,b.POSITION,b.GOAL_DIFF);
                end loop;
        for c in Select* from POINT_TABLE order by POINTS DESC,GOAL_DIFF DESC
        Loop
                return next c;
        end LOOP;
        return;
end $$ LANGUAGE plpgsql;
Running This Query:-
Select* from POINT_T();
```