Game Design Document

Fill up the following document

1. Write the title of your project.

Lake9

1. What is the goal of the game?

The goal of the game is very simple . All you have to do is to reach the finish line while collecting all the coins and overcoming all the obstacles

1. Write a brief story of your game.

Manny loves to go on different types of adventures. He recently found a tressure map near Lake9. He is really excited to go on a new adventure but he needs to be prepared for all the hurdles that’s going to come in his journey . In order to do this he makes a list of things he is going to need in his journey and a game where he imagining all the hurdles that can possibly come so that he can be mentally prepared.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Manny | Collect the coins, jump, walk,can move using left,right,up and down arrow key |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Piece of land | Moves sideways |
| 2 | Clouds | Moves along with the background |
| 3 | Crocodile | Can stop the playing character |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

I plan on making the game more engaging by making the game harder level by level.The game is going to be easy to play in the first level but as the player reaches a certain score the game is going to become harder and harder to play.