# Module 2.2: MLP & RBF Learning

## Limitation of Perceptron

Perceptron networks have several limitations.

- First, the output values of a perceptron can take on only one of two values (0 or 1) due to the hard-limit transfer function.
- Second, perceptron can only classify linearly separable sets of vectors.
- Networks with more than one perceptron can be used to solve more difficult problems

A Multi Layer Perceptron (MLP) contains one or more hidden layers (apart from one input and one output layer). While a single layer perceptron can only learn linear functions, a multi layer perceptron can also learn non — linear functions

# Single layer Vs Multilayer Perceptron

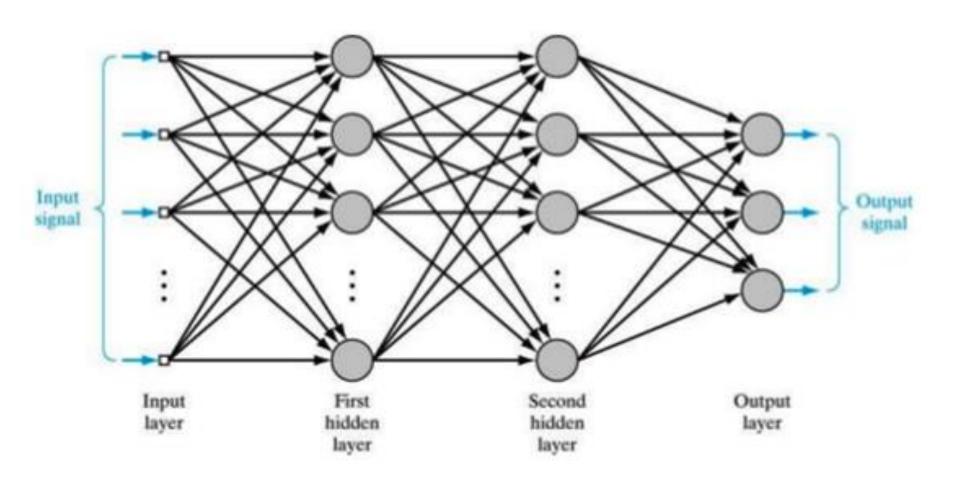
Single Layer Feed-Forward Neural Network	Multi Layer Feed-Forward Neural Network
Layer is formed by taking processing element & combining it with other processing element.	It is formed by interconnection of several layers.
Input & output are linked with each other.	There are multiple layers between input & output layers which are known as hidden layers.
Inputs are connected to the processing nodes with various weights resulting series of output one per node.	Input layers receives input & buffers input signal, output layer generates output.
Zero hidden layers are present.	Zero to several hidden layers are in a network.
Not efficient in certain areas.	More the hidden layers, more the complexity of networks, but efficient output is produced.
Input Layer Output Layer	Input Layer  Hidden Layer  Output Layer

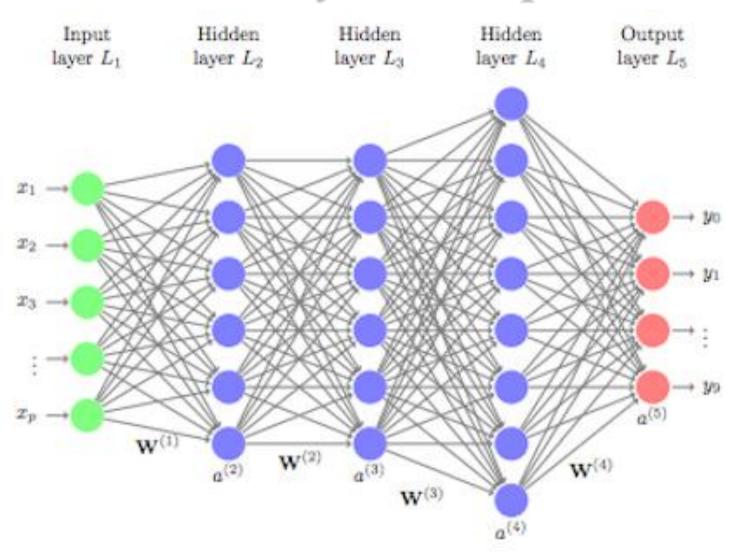
# The multilayer perceptron (MLP) is proposed to overcome the limitations of the perceptron

 That is, building a network that can solve nonlinear problems.

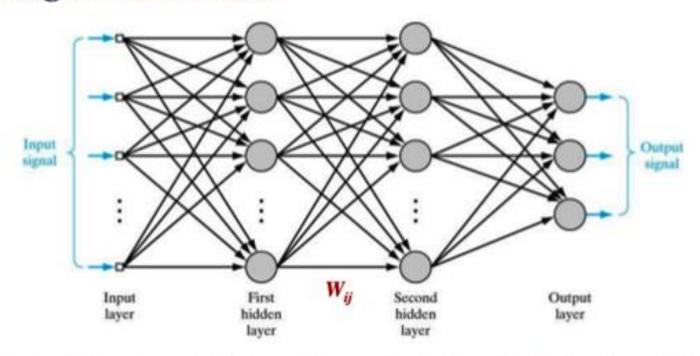
### The basic features of the multilayer perceptrons:

- Each neuron in the network includes a nonlinear activation function that is differentiable.
- The network contains one or more layers that are hidden from both the input and output nodes.
- The network exhibits a high degree of connectivity.





#### **Weight Dimensions**



If network has n units in layer i, m units in layer i+1, then the weight matrix  $W_{ij}$  will be of dimension  $m \times (n+1)$ .

### Number of neuron in the output layer



Pedestrian



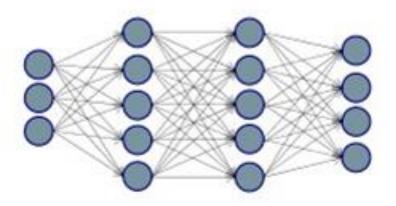
Car

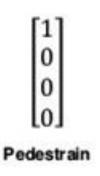


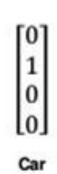
Motorcycle



Truck











Truck

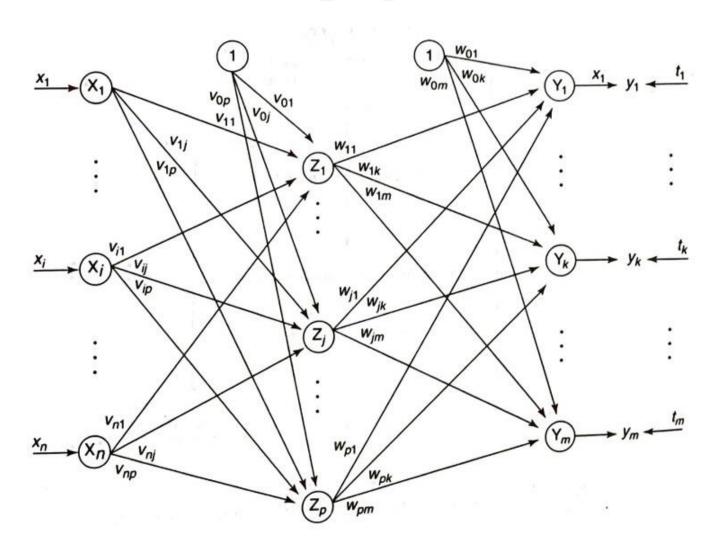
#### Function of the Hidden neurons

- The hidden neurons play a critical role in the operation of a multilayer perceptron; they act as feature detectors.
- The nonlinearity transform the input data into a feature space in which data may be separated easily.

### Credit Assignment Problem

- Is the problem of assigning a credit or a blame for overall outcomes to the internal decisions made by the computational units of the distributed learning system.
- The error-correction learning algorithm is easy to use for training single layer perceptrons. But its not easy to use it for a multilayer perceptrons,
  - \* the **backpropagation** algorithm **solves** this problem.

# Back Propagation



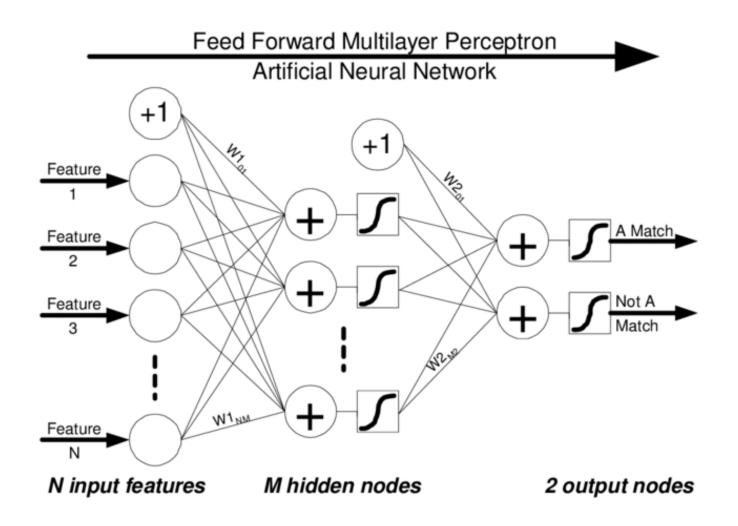
# Back Propagation Learning Rule

Training of BPN is done in three phases

- 1. Feedforward of the i/p training pattern, it propagates through the network layer by layer ,until it reaches the output
- 2. Calculation of error and back-propagation of the error through the network layer by layer
- 3. Weight Updation-Similar to LMS (instant error and gradient descent method)

**Testing** Computation of feedforward phase only

### Phase-1 Feed-forward



### Phase-1 Feed-forward

Initialize weights and learning rate (take some small random values).

Step 1: Perform Steps 2-9 when stopping condition is false.

**Step 2**: Perform Steps 3–8 for each training pair.

Feed-forward phase (Phase I):

Step 3: Each input unit receives input signal  $x_i$  and sends it to the hidden unit (i = 1 to n).

Each hidden unit  $z_j$  (j=1 to p) sums its weighted input signals to calculate net input:

$$z_{inj} = v_{0j} + \sum_{i=1}^{n} x_i v_{ij}$$

Calculate output of the hidden unit by applying its activation functions over  $z_{inj}$  (binary or bipolar sigmoidal activation function):

$$z_j = f(z_{inj})$$

and send the output signal from the hidden unit to the input of output layer units.

For each output unit  $y_k$  (k = 1 to m), calculate the net input:

$$y_{ink} = w_{0k} + \sum_{j=1}^{p} z_j w_{jk}$$

Activation function at o/p

$$y_k = f(y_{ink})$$

### **BPN** Activation Function

Differentiability is the only requirement that an activation function has to satisfy in the BP Algoruthm.

This is required to compute the δ for each neuron.

Sigmoidal functions are commonly used, since they satisfy such a condition:

Logistic Function

$$\varphi(v) = \frac{1}{1 + \exp(-av)}, \quad a > 0$$
 $\varphi'(v) = \frac{a \exp(-av)}{1 + \exp(-av)} = a\varphi(v)[1 - \varphi(v)]$ 

Hyperbolic Tangent Function

$$\varphi(v) = a \tanh(bv), \quad a,b>0$$

$$\Rightarrow \qquad \varphi'(v) = \frac{b}{a} [a - \varphi(v)][a + \varphi(v)]$$

# Sigmoidal Activation Function

• Bipolar sigmoid function: This function is defined as

$$f(x) = \frac{2}{1 + e^{-\lambda x}} - 1 = \frac{1 - e^{-\lambda x}}{1 + e^{-\lambda x}}$$

where  $\lambda$  is the steepness parameter and the sigmoid function range is between -1 and +1. The derivative of this function can be

$$f'(x) = \frac{\lambda}{2} [1 + f(x)][1 - f(x)]$$

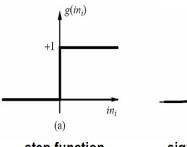
The bipolar sigmoidal function is closely related to hyperbolic tangent function, which is written as

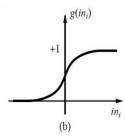
$$h(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}} = \frac{1 - e^{-2x}}{1 + e^{-2x}}$$

The derivative of the hyperbolic tangent function is

$$h'(x) = [1+h(x)][1-h(x)]$$

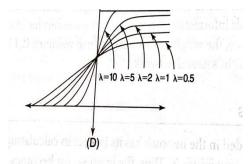
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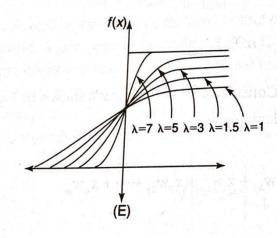




step function

sigmoid function

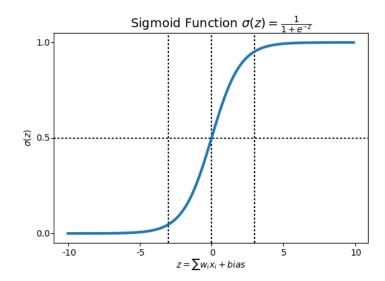


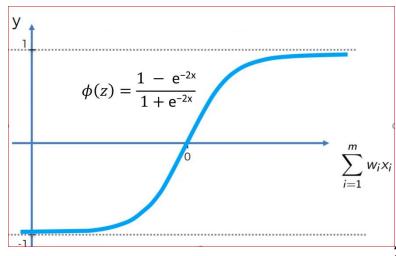


### Sigmoidal Activation Function

Commonly used activation functions are binary sigmoidal and bipolar sigmoidal These functions are used in the BPN because of following characteristics

- Continuity
- Differentiability
- Non decreasing monotony
- The range of binary Sigmoidal is from 0 to 1
- And for Bipolar from -1 to +1

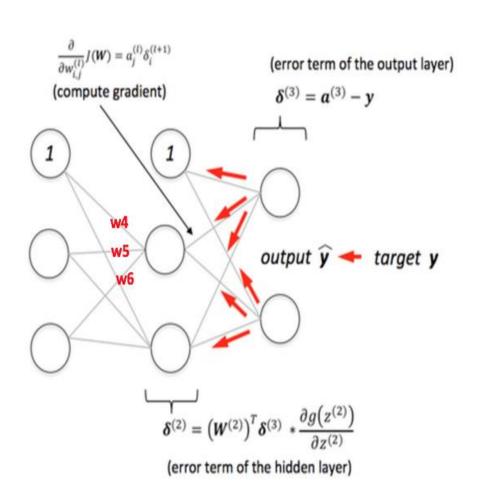




### Phase-I1 Back Propagation of Error

#### **Phase 2 & 3**

Backpropagation + Weights Adjusted



### Phase-I1 Back Propagation of Error

Back-propagation of error (Phase II):

Step 6: Each output unit  $y_k(k=1 \text{ to } m)$  receives a target pattern corresponding to the input training pattern and computes the error correction term:

$$\delta_k = (t_k - y_k) f'(y_{ink})$$

$$\Delta w_{jk} = \alpha \delta_k z_j; \quad \Delta w_{0k} = \alpha \delta_k$$

Also, send  $\delta_k$  to the hidden layer backwards.

**Step 7:** Each hidden unit  $(z_j, j = 1 \text{ to } p)$  sums its delta inputs from the output units:

$$\delta_{inj} = \sum_{k=1}^{m} \delta_k w_{jk}$$

The term  $\delta_{inj}$  gets multiplied with the derivative of  $f(z_{inj})$  to calculate the error term:

$$\delta_{j} = \delta_{inj} f'(z_{inj})$$

The derivative  $f'(z_{inj})$  can be calculated as discussed in Section 2.3.3 depending on whether binary or bipolar sigmoidal function is used. On the basis of the calculated  $\delta_j$ , update the change in weights and bias:

$$\Delta v_{ij} = \alpha \delta_j x_i; \quad \Delta v_{0j} = \alpha \delta_j$$

### Phase-III Weight & Bias update

#### **Phase III**

**Step 8**: Each output unit  $(y_k, k = 1 \text{ to } m)$  updates the bias and weights:

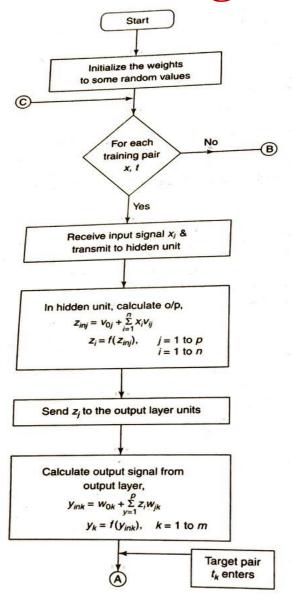
$$w_{jk}(\text{new}) = w_{jk}(\text{old}) + \Delta w_{jk}$$
$$w_{0k}(\text{new}) = w_{0k}(\text{old}) + \Delta w_{0k}$$

Each hidden unit  $(z_j, j = 1 \text{ to } p)$  updates its bias and weights:

$$v_{ij}(\text{new}) = v_{ij}(\text{old}) + \Delta v_{ij}$$
$$v_{0j}(\text{new}) = v_{0j}(\text{old}) + \Delta v_{0j}$$

Step 9: Check for the stopping condition. The stopping condition may be certain number of epochs reached or when the actual output equals the target output.

### **Training Process(Flow chart)**



 $x = \text{input training vector}(x_1, ..., x_1, ..., x_n)$ 

 $t = \text{target output vector}(t_1, ..., t_k, ..., t_m)$ 

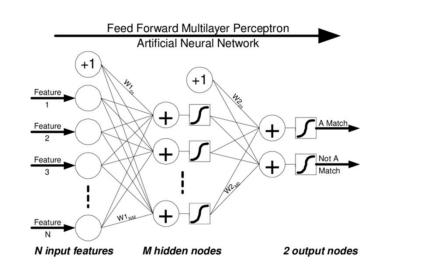
 $\alpha$  = learning rate parameter

 $x_i$  = input unit i. (Since the input layer uses identity activation function, the input and output signals here are same.)

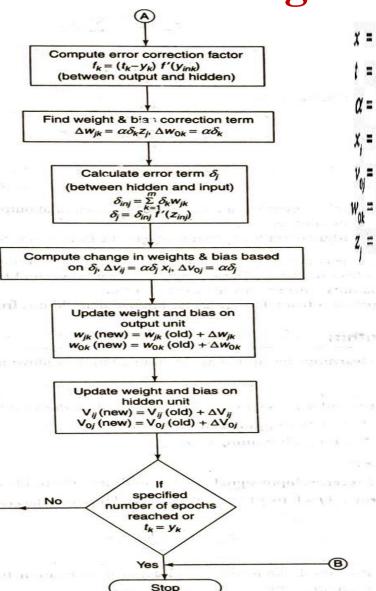
 $v_{oi}$  = bias on jth hidden unit

 $w_{ot}$  = bias on kth output unit

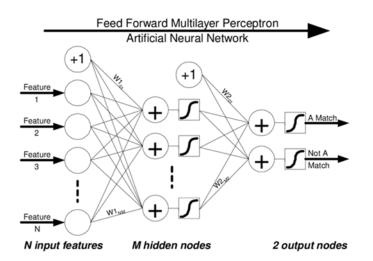
 $z_i$  = hidden unit j. The net input to  $z_j$  is



### **Training Process(Flow chart)**



 $x = \text{input training vector } (x_1, ..., x_n, ..., x_n)$   $t = \text{target output vector } (t_1, ..., t_k, ..., t_m)$   $\alpha = \text{learning rate parameter}$   $x_i = \text{input unit } i$ . (Since the input layer uses identity activation function, the input and output signals here are same.)  $v_{ij} = \text{bias on } j \text{th hidden unit}$   $w_{ij} = \text{bias on } k \text{th output unit}$   $z_i = \text{hidden unit } j$ . The net input to  $z_i$  is



### **Training Process(Flow chart)**

$$z_{inj} = v_{0j} + \sum_{i=1}^{n} x_i v_{ij}$$

and the output is

$$z_j = f(z_{inj})$$

 $y_k$  = output unit k. The net input to  $y_k$  is

$$y_{ink} = w_{0k} + \sum_{j=1}^{p} z_j w_{jk}$$

and the output is

$$y_k = f(y_{ink})$$

 $\delta_k$  = error correction weight adjustment for  $w_{jk}$  that is due to an error at output unit  $y_k$ , which is back-propagated to the hidden units that feed into unit  $y_k$ 

 $\delta_j$  = error correction weight adjustment for  $v_{ij}$  that is due to the back-propagation of error to the hidden unit  $z_j$ .

### **Testing Process**

- Step 0: Initialize the weights. The weights are taken from the training algorithm.
- Step 1: Perform Steps 2-4 for each input vector.
- **Step 2:** Set the activation of input unit for  $x_i$  (i = 1 to n).
- Step 3: Calculate the net input to hidden unit x and its output. For j = 1 to p,

$$z_{inj} = v_{0j} + \sum_{i=1}^{n} x_i v_{ij}$$
$$z_j = f(z_{inj})$$

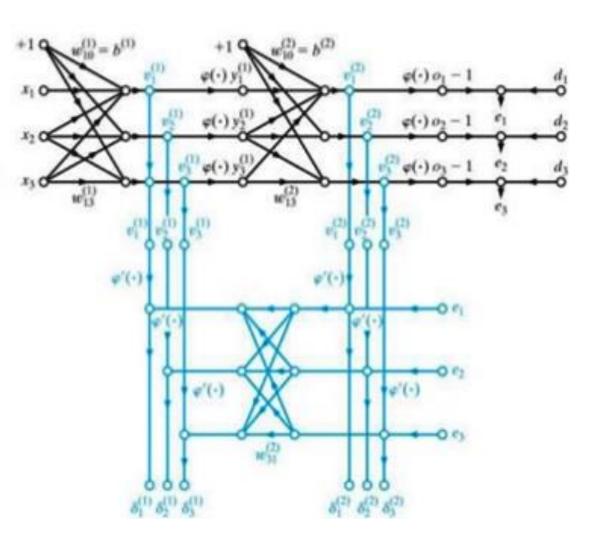
Step 4: Now compute the output of the output layer unit. For k = 1 to m,

$$y_{ink} = w_{0k} + \sum_{j=1}^{p} z_j w_{jk}$$
$$y_k = f(y_{ink})$$

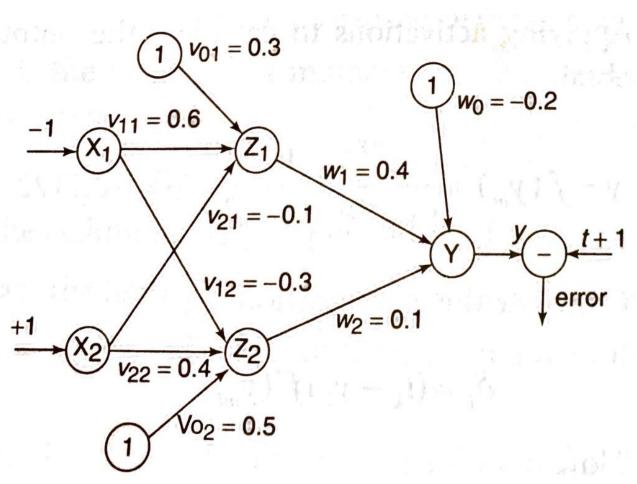
Use sigmoidal activation functions for calculating the output.

### **Summary of Back Propagation**

- 1. Initialization
- Presentation of training example
- 3. Forward computation
- 4. Backward computation
- 5. Iteration



**Example** 



presented with the input pattern [-1, 1] and the target output is +1. Use a learning rate of  $\alpha = 0.25$  and bipolar sigmoidal activation function.

**Solution:** The initial weights are  $[v_{11}v_{21}v_{01}] = [0.6 - 0.1 0.3]$ ,  $[v_{12}v_{22}v_{02}] = [-0.3 0.4 0.5]$  and  $[[w_1w_2w_0] = [0.4 0.1 - 0.2]$ , and the learning rate is  $\alpha = 0.25$ .

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Activation function used is binary sigmoidal activation function and is given by

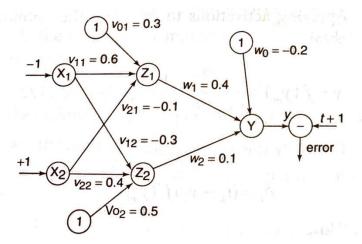
$$f(x) = \frac{2}{1 + e^{-x}} - 1 = \frac{1 - e^{-x}}{1 + e^{-x}}$$

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$$f(x) = \frac{2}{1 + e^{-x}} - 1 = \frac{1 - e^{-x}}{1 + e^{-x}}$$

Given the input sample  $[x_1, x_2] = [-1, 1]$  and target t = 1:

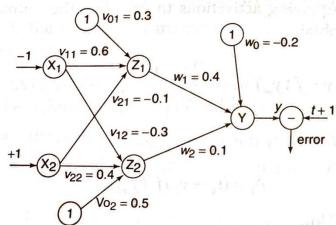


### Calculate the net input: For $z_1$ layer

$$z_{in1} = v_{01} + x_1 v_{11} + x_2 v_{21}$$
$$= 0.3 + (-1) \times 0.6 + 1 \times -0.1 = -0.4$$

For  $z_2$  layer

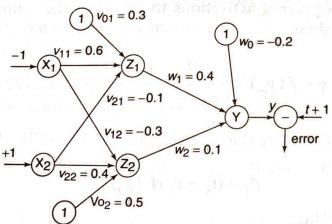
$$z_{in2} = v_{02} + x_1 v_{12} + x_2 v_{22}$$
$$= 0.5 + (-1) \times -0.3 + 1 \times 0.4 = 1.2$$



Applying activation to calculate the output, we obtain

$$z_1 = f(z_{in1}) = \frac{1 - e^{-z_{in1}}}{1 + e^{-z_{in1}}} = \frac{1 - e^{0.4}}{1 + e^{0.4}} = -0.1974$$

$$z_{2} = f(z_{in2}) = \frac{1 - e^{-z_{in1}}}{1 + e^{-z_{in2}}} = \frac{1 - e^{-1.2}}{1 + e^{-1.2}} = 0.537$$



# Sigmoidal Activation Function

• Bipolar sigmoid function: This function is defined as

$$f(x) = \frac{2}{1 + e^{-\lambda x}} - 1 = \frac{1 - e^{-\lambda x}}{1 + e^{-\lambda x}}$$

where  $\lambda$  is the steepness parameter and the sigmoid function range is between -1 and +1. The derivative of this function can be

$$f'(x) = \frac{\lambda}{2} [1 + f(x)][1 - f(x)]$$

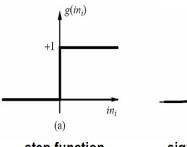
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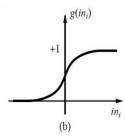
$$h(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}} = \frac{1 - e^{-2x}}{1 + e^{-2x}}$$

The derivative of the hyperbolic tangent function is

$$h'(x) = [1+h(x)][1-h(x)]$$

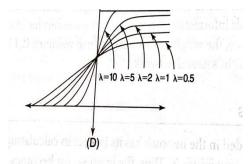
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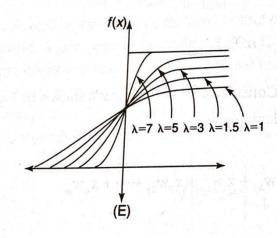




step function

sigmoid function





Calculate the net input entering the output layer. For y layer

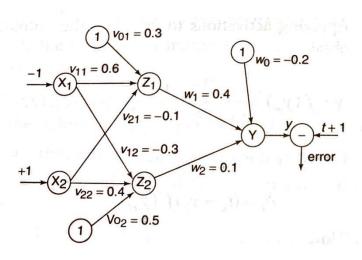
$$y_{in} = w_0 + z_1 w_1 + z_2 w_2$$

$$= -0.2 + (-0.1974) \times 0.4 + 0.537 \times 0.1$$

$$= -0.22526$$

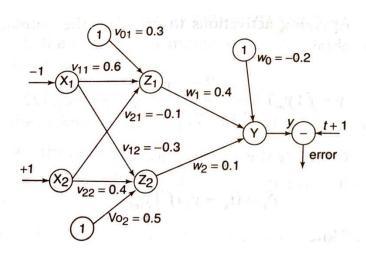
Applying activations to calculate the output, we obtain

$$y = f(y_{in}) = \frac{1 - e^{-y_{in}}}{1 + e^{-y_{in}}} = \frac{1 - e^{0.22526}}{1 + e^{0.22526}} = -0.1122$$



# Applying activations to calculate the output, we obtain

$$y = f(y_{in}) = \frac{1 - e^{-y_{in}}}{1 + e^{-y_{in}}} = \frac{1 - e^{0.22526}}{1 + e^{0.22526}} = -0.1122$$



### Compute the error portion $\delta_k$ :

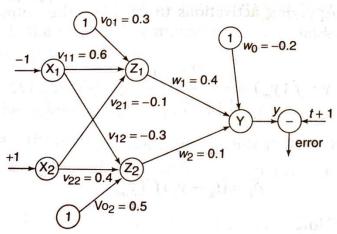
$$\delta_k = (t_k - y_k) f'(y_{ink})$$

Now

$$f'(y_{in}) = 0.5[1 + f(y_{in})][1 - f(y_{in})]$$
$$= 0.5[1 - 0.1122][1 + 0.1122] = 0.4937$$

#### This implies

$$\delta_1 = (1+0.1122)(0.4937) = 0.5491$$



# Sigmoidal Activation Function

• Bipolar sigmoid function: This function is defined as

$$f(x) = \frac{2}{1 + e^{-\lambda x}} - 1 = \frac{1 - e^{-\lambda x}}{1 + e^{-\lambda x}}$$

where  $\lambda$  is the steepness parameter and the sigmoid function range is between -1 and +1. The derivative of this function can be

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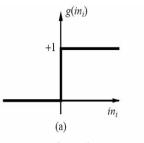
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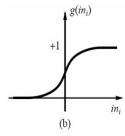
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The derivative of the hyperbolic tangent function is

$$h'(x) = [1+h(x)][1-h(x)]$$

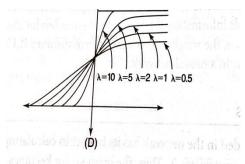
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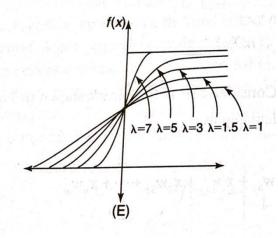




step function

sigmoid function



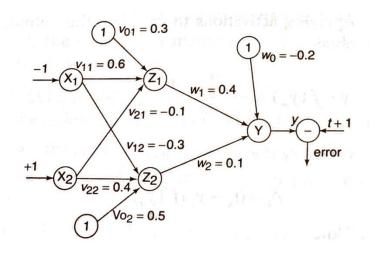


#### Phase II

Find the changes in weights between hidden and output layer:

$$\Delta w_1 = \alpha \delta_1 z_1 = 0.25 \times 0.5491 \times -0.1974$$
$$= -0.0271$$

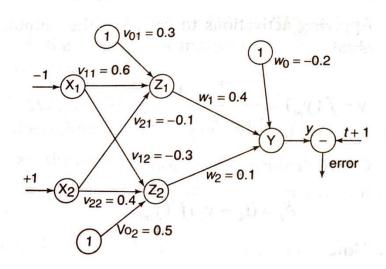
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#### Phase II

$$\Delta w_2 = \alpha \delta_1 z_2 = 0.25 \times 0.5491 \times 0.537 = 0.0737$$

$$\Delta w_0 = \alpha \delta_1 = 0.25 \times 0.5491 = 0.1373$$



#### Phase II

Compute the error portion  $\delta_j$  between input and

hidden layer (j = 1 to 2):

$$\delta_{j} = \delta_{inj} f'(z_{inj})$$

$$\delta_{inj} = \sum_{k=1}^{m} \delta_{k} w_{jk}$$

$$\begin{array}{c}
1 & v_{01} = 0.3 \\
 & 1 & v_{01} = 0.4 \\
 & 1 & v_{01} = 0$$

$$\delta_{inj} = \delta_1 w_{j1}$$
 [: only one output neuron]

$$\Rightarrow \delta_{in1} = \delta_1 w_{11} = 0.5491 \times 0.4 = 0.21964$$

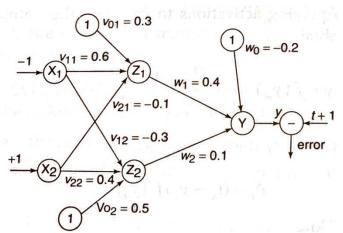
$$\Rightarrow \delta_{in2} = \delta_2 w_{21} = 0.5491 \times 0.1 = 0.05491$$

Error, 
$$\delta_1 = \delta_{in1} f'(z_{in1})$$
  
=  $0.21964 \times 0.5 \times (1+0.1974)(1-0.1974)$   
=  $0.1056$ 

#### Phase II

Error, 
$$\delta_1 = \delta_{im1} f'(z_{im1})$$
  
=  $0.21964 \times 0.5 \times (1+0.1974)(1-0.1974)$   
=  $0.1056$ 

Error, 
$$\delta_2 = \delta_{in2} f'(z_{in2})$$
  
= 0.05491 × 0.5 × (1 – 0.537) (1+ 0.537)  
= 0.0195



#### Phase III

Now find the changes in weights between input and hidden layer:

$$\Delta v_{11} = \alpha \delta_1 x_1 = 0.25 \times 0.1056 \times -0.0264$$

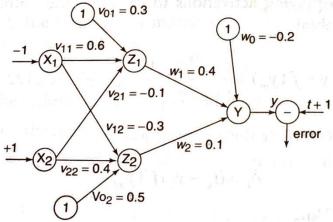
$$\Delta v_{21} = \alpha \delta_1 x_2 = 0.25 \times 0.1056 \times 1 = 0.0264$$

$$\Delta v_{01} = \alpha \delta_1 = 0.25 \times 0.1056 = 0.0264$$

$$\Delta v_{12} = \alpha \delta_2 x_1 = 0.25 \times 0.0195 \times -1 = 0.0049$$

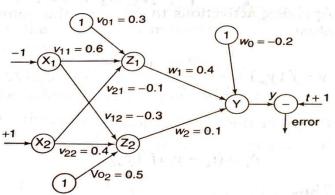
$$\Delta v_{22} = \alpha \delta_2 x_2 = 0.25 \times 0.0195 \times 1 = 0.0049$$

$$\Delta v_{02} = \alpha \delta_2 = 0.25 \times 0.0195 = 0.0049$$

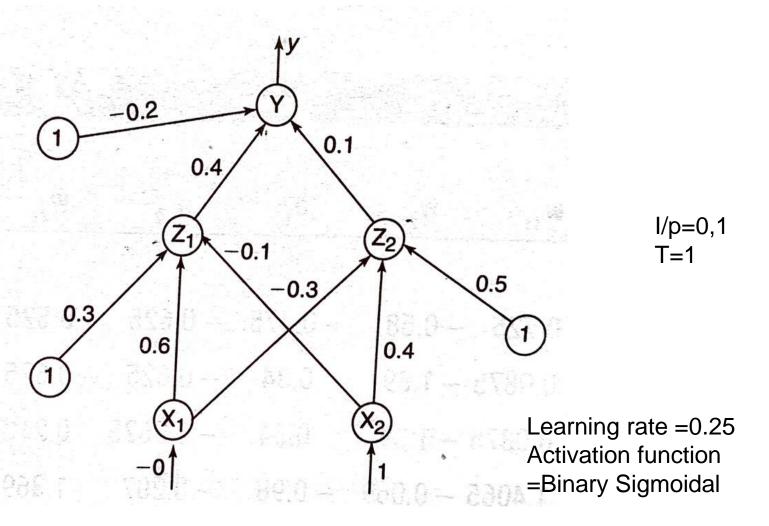


#### Phase III

$$v_{11}$$
 (new) =  $v_{11}$  (old) +  $\Delta v_{11}$  = 0.6 - 0.0264 = 0.5736  
 $v_{12}$  (new) =  $v_{12}$  (old) +  $\Delta v_{12}$  = -0.3 - 0.0049 = -0.3049  
 $v_{21}$  (new) =  $v_{21}$  (old) +  $\Delta v_{21}$  = -0.1 + 0.0264 = -0.0736  
 $v_{22}$  (new) =  $v_{22}$  (old) +  $\Delta v_{22}$  = 0.4 + 0.0049 = 0.4049  
 $w_{1}$  (new) =  $w_{1}$  (old) +  $\Delta w_{1}$  = 0.4 - 0.0271 = 0.3729  
 $w_{2}$  (new) =  $w_{2}$  (old) +  $\Delta w_{2}$  = 0.1 + 0.0737 = 0.1737  
 $v_{01}$  (new) =  $v_{01}$  (old) +  $\Delta v_{01}$  = 0.3 + 0.0264 = 0.3264  
 $v_{02}$  (new) =  $v_{02}$  (old) +  $\Delta v_{02}$  = 0.5 + 0.0049 = 0.5049  
 $w_{0}$  (new) =  $w_{0}$  (old) +  $\Delta w_{0}$  = -0.2 + 0.1373 = -0.0627



## Example

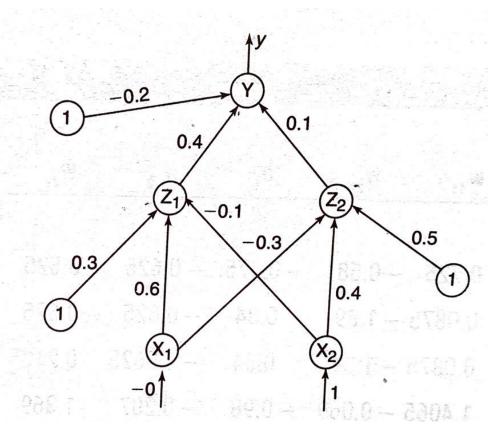


## Calculate the net input for Z1&Z2

$$z_{in1} = v_{01} + x_1 v_{11} + x_2 v_{21}$$
  
= 0.3 + 0 \times 0.6 + 1 \times -0.1 = 0.2

For  $z_2$  layer

$$z_{in2} = v_{02} + x_1 v_{12} + x_2 v_{22}$$
$$= 0.5 + 0 \times -0.3 + 1 \times 0.4 = 0.9$$

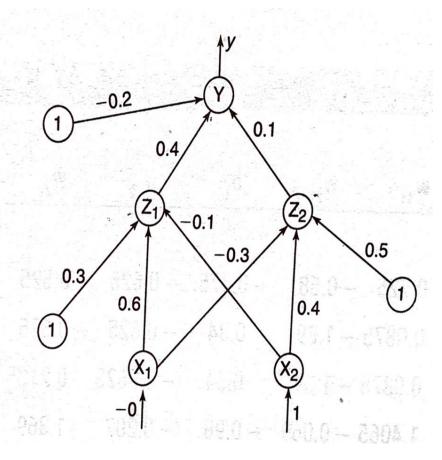


## **Apply Activation Function**

Applying activation to calculate the output, we obtain

$$z_1 = f(z_{in1}) = \frac{1}{1 + e^{-z_{in1}}} = \frac{1}{1 + e^{-0.2}} = 0.5498$$

$$z_2 = f(z_{in2}) = \frac{1}{1 + e^{-z_{in2}}} = \frac{1}{1 + e^{-0.9}} = 0.7109$$



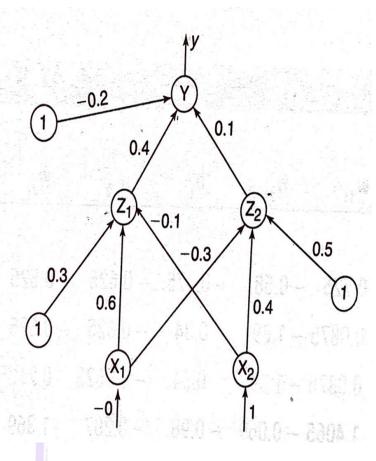
### Calculate the net input to o/p layer

• Calculate the net input entering the output layer. For y layer

$$y_{in} = w_0 + z_1 w_1 + z_2 w_2$$
$$= -0.2 + 0.5498 \times 0.4 + 0.7109 \times 0.1$$
$$= 0.09101$$

Applying activations to calculate the output, we obtain

$$y = f(y_{in}) = \frac{1}{1 + e^{-y_{in}}} = \frac{1}{1 + e^{-0.09101}} = 0.5227$$



### Compute the Error function

• Compute the error portion  $\delta_k$ :

$$\delta_k = (t_k - y_k) f'(y_{ink})$$

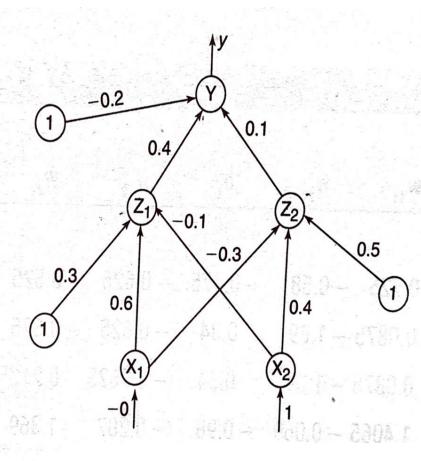
3089 300 L

Now

$$f'(y_{in}) = f(y_{in})[1 - f(y_{in})] = 0.5227[1 - 0.5]$$
  
 $f'(y_{in}) = 0.2495$ 

This implies

$$\delta_1 = (1 - 0.5227)(0.2495) = 0.1191$$

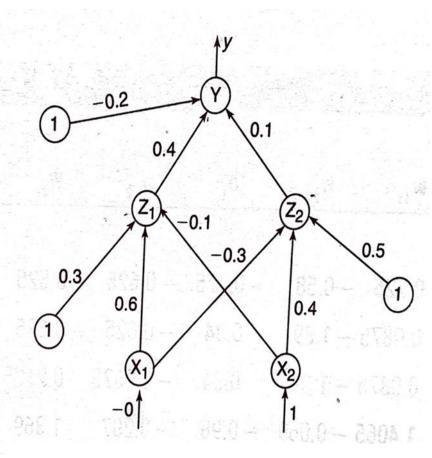


## Find the weight change H&O

Find the changes in weights between hidden output layer:

$$\Delta w_1 = \alpha \delta_1 z_1 = 0.25 \times 0.1191 \times 0.5498$$
$$= 0.0164$$

$$\Delta w_2 = \alpha \delta_1 z_2 = 0.25 \times 0.1191 \times 0.7109$$
$$= 0.02117$$
$$\Delta w_0 = \alpha \delta_1 = 0.25 \times 0.1191 = 0.02978$$



#### Compute Error (I&H)

• Compute the error portion  $\delta_j$  between input and hidden layer (j=1 to 2):

$$\delta_{j} = \delta_{inj} f'(z_{inj})$$

$$\delta_{inj} = \sum_{k=1}^{m} \delta_{k} w_{jk}$$

$$\delta_{inj} = \delta_{1} w_{j1} \quad [\because \text{ only one output neuron}]$$

$$\Rightarrow \delta_{in1} = \delta_{1} w_{11} = 0.1191 \times 0.4 = 0.04764$$

$$\Rightarrow \delta_{in2} = \delta_{1} w_{21} = 0.1191 \times 0.1 = 0.01191$$

Error, 
$$\delta_1 = \delta_{in1} f'(z_{in1})$$
  

$$f'(z_{in1}) = f(z_{in1}) [1 - f(z_{in1})]$$

$$= 0.5498[1 - 0.5498] = 0.2475$$

$$\delta_1 = \delta_{in1} f'(z_{in1})$$

$$= 0.04764 \times 0.2475 = 0.0118$$

 $= 0.21564 \times 0.5 \times (1+0.1974)(1-0.1974)$ 

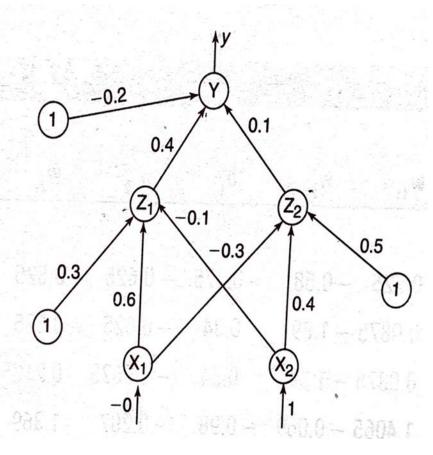
Error, 
$$\delta_2 = \delta_{in2} f'(z_{in2})$$
  

$$f'(z_{in2}) = f(z_{in2}) [1 - f(z_{in2})]$$

$$= 0.7109[1 - 0.7109] = 0.2055$$

$$\delta_2 = \delta_{in2} f'(z_{in2})$$

$$= 0.01191 \times 0.2055 = 0.00245$$



### Change in weight (I&H)

Now find the changes in weights between input and hidden layer:

$$\Delta v_{11} = \alpha \delta_1 x_1 = 0.25 \times 0.0118 \times 0 = 0$$

$$\Delta v_{21} = \alpha \delta_1 x_2 = 0.25 \times 0.0118 \times 1 = 0.00295$$

$$\Delta v_{01} = \alpha \delta_1 = 0.25 \times 0.0118 = 0.00295$$

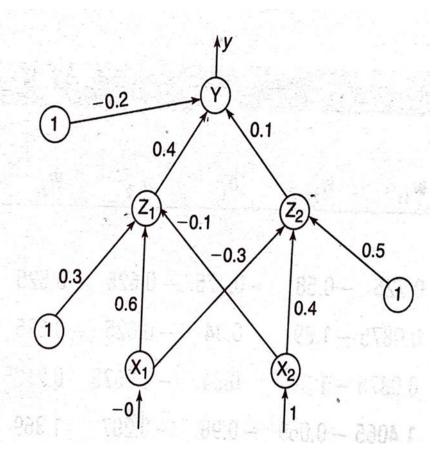
$$\Delta v_{12} = \alpha \delta_2 x_1 = 0.25 \times 0.00245 \times 0 = 0$$

$$\Delta v_{22} = \alpha \delta_2 x_2 = 0.25 \times 0.00245 \times 1 = 0.0006125$$

$$\Delta v_{02} = \alpha \delta_2 = 0.25 \times 0.00245 = 0.0006125$$

Compute the final weights of the network:

$$v_{11}(\text{new}) = v_{11}(\text{old}) + \Delta v_{11} = 0.6 + 0 = 0.6$$
  
 $v_{12}(\text{new}) = v_{12}(\text{old}) + \Delta v_{12} = -0.3 + 0 = -0.3$   
 $v_{21}(\text{new}) = v_{21}(\text{old}) + \Delta v_{21}$ 



#### Change in weight (I&H)

$$= -0.1 + 0.00295 = -0.09705$$

$$v_{22}(\text{new}) = v_{22}(\text{old}) + \Delta v_{22}$$

$$= 0.4 + 0.0006125 = 0.4006125$$

$$w_1(\text{new}) = w_1(\text{old}) + \Delta w_1 = 0.4 + 0.0164$$

$$= 0.4164$$

$$w_2(\text{new}) = w_2(\text{old}) + \Delta w_2 = 0.1 + 0.02117$$

$$= 0.12117$$

$$v_{01}(\text{new}) = v_{01}(\text{old}) + \Delta v_{01} = 0.3 + 0.00295$$

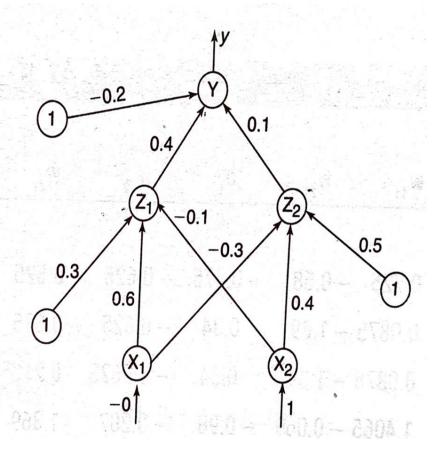
$$= 0.30295$$

$$v_{02}(\text{new}) = v_{02}(\text{old}) + \Delta v_{02}$$

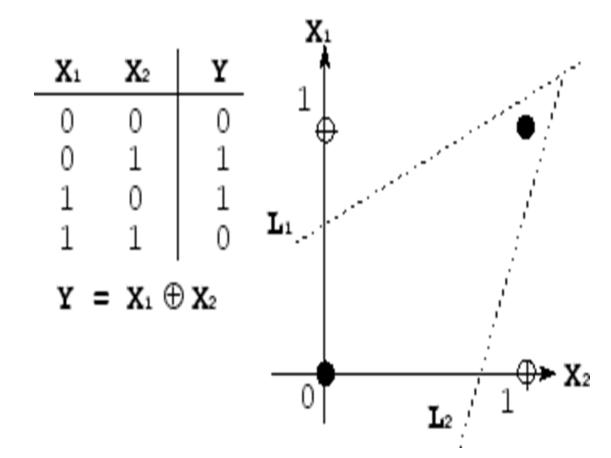
$$= 0.5 + 0.0006125 = 0.5006125$$

$$w_0(\text{new}) = w_0(\text{old}) + \Delta w_0 = -0.2 + 0.02978$$

$$= -0.17022$$



# **XOR**



## **MCQ**

What is back propagation?

- a) It is another name given to the curvy function in the perceptron
- b) It is the transmission of error back through the network to adjust the inputs
- c) It is the transmission of error back through the network to allow weights to be adjusted so that the network can learn
- d) None of the mentioned

Answer: c

Having multiple perceptrons can actually solve the XOR problem satisfactorily: this is because each perceptron can partition off a linear part of the space itself, and they can then combine their results.

- a) True this works always, and these multiple perceptrons learn to classify even complex problems
- b) False perceptrons are mathematically incapable of solving linearly inseparable functions, no matter what you do
- c) True perceptrons can do this but are unable to learn to do it they have to be explicitly hand-coded
- d) False just having a single perceptron is enough

Answer: c

- The network that involves backward links from output to the input and hidden layers is called \_\_\_\_\_
  - a) Self organizing maps
  - b) Perceptrons
  - c) Recurrent neural network
  - d) Multi layered perceptron
- Answer: c
   Explanation: RNN (Recurrent neural network) topology involves backward links from output to the input and hidden layers.

- What kind of signal is used in speech recognition?
  - a) Electromagnetic signal
  - b) Electric signal
  - c) Acoustic signal
  - d) Radar
- Answer: c
   Explanation: Acoustic signal is used to identify a
   sequence of words uttered by a speaker.

- What is used to initiate the perception in the environment?
  - a) Sensor
  - b) Read
  - c) Actuators
  - d) None of the mentioned
- Answer: a
   Explanation: A sensor is anything that can record some aspect of the environment.

- What is a perception check?
  - a) a cognitive bias that makes us listen only to information we already agree with
  - b) a method teachers use to reward good listeners in the classroom
  - c) any factor that gets in the way of good listening and decreases our ability to interpret correctly
  - d) a response that allows you to state your interpretation and ask your partner whether or not that interpretation is correct

Answer: d

Which of the following is not the promise of artificial neural network?

- a) It can explain result
- b) It can survive the failure of some nodes
- c) It has inherent parallelism
- d) It can handle noise

Answer: a