

# MIPS Assignment 3

## Bitwise Shift

### Tutorial

Before attempting this assignment, navigate back to the assembly tutorial mentioned in MIPS Assignment 1.

Complete the tutorial up to Chapter 12.

### Program

Write a program that lets the user input two integers, then outputs the results of logical bit-shifting in different ways.

### *Hard-coded Values*

You will hard-code the integer 1 as a **word** value in your program.

### *The Input*

As with previous assignments, the two input integers will be entered on their own lines.

### *The Output*

For the sake of simplicity, let's refer to the first inputted integer as \$1, the second inputted integer as \$2, and the hard-coded **word** value as \$H.

Your program will output the result of four operations (each as integers):

1. \$1 shifted left by \$2 bits
2. \$1 shifted left by \$H bits
3. \$1 shifted right by \$2 bits
4. \$1 shifted right by \$H bits

You should use **logical** shifting, not arithmetic shifting.

Each output should be followed by a newline character ('\n' aka ASCII 10 aka Hex 0x0A).

If, for example, the user entered the numbers 8 and 2, a correct program would output the following:

```
32
16
```

2  
4

## *Special Instructions*

Please also keep the following in mind:

- Do not accomplish bitwise shifting via multiplication or other workarounds; Please accomplish bit shifting by using the instructions specifically designated for bitwise shifting.

## *Assignment Tag*

For this assignment, use the following *Assignment tag*: *Mips3BitwiseShift*