

Total No. of Questions : 8]

SEAT No. :

PC-1733

[Total No. of Pages : 2

[6353]-50

T.E. (AI & DS)

COMPUTER NETWORKS

(2019 Pattern) (Semester - I) (317521)

Time : 2½ Hours]

[Max. Marks : 70

Instructions to the candidates :

- 1) Attempt Q.1 or Q.2, Q.3 or Q.4 Q.5 or Q. 6, Q.7 or Q.8.
- 2) Figures to the right indicate full marks.
- 3) Neat diagrams must be drawn wherever necessary.
- 4) Assume suitable data, if necessary.

Q1) a) Explain various Switching Techniques in Network Layer. [9]

b) Describe ICMP with header format using neat diagram. [9]

OR

Q2) a) Compare routing protocols RIP, OSPF, BGP. [9]

b) Describe link state routing algorithm with example. [9]

Q3) a) Draw TCP header and explain TCP connection 3-way handshake. [9]

b) Differentiate between TCP and UDP Protocol. [8]

OR

Q4) a) Explain Stream Control Transmission Protocol (SCTP). What are its advantages over TCP and UDP, and where is it commonly used. [9]

b) Discuss the Quality-of-Service Parameter in Computer Network. [8]

P.T.O.

- Q5) a)** Explain Simple mail Transfer Protocol, [9]
b) Discuss the Simple Network Management Protocol (SNMP) and its role in network management and monitoring. [9]

OR

- Q6) a)** Why we need DHCP? Explain header format in detail? [9]
b) Differentiated between Persistent and Nonpersistent HTTP? [9]

- Q7) a)** Explain IEEE 802.3 Standards and Frame Format. [9]
b) Differentiate between Pure ALOHA and Slotted ALOHA. [8]

OR

- Q8) a)** Write Short note on IEEE 802.15 and IEEE 802.16. [9]
b) Explain the concept of CSMA/CD. [8]
