

Strings, StringBuilder,
StringBuffer

String

- Strings in java are immutable
- Once created they cannot be altered and hence any alterations will lead to creation of new string object

Example

- `String s1 = "Example"`
- `String s2 = new String("Example")`
- `String s3 = "Example"`
- The difference between the three statements is that, `s1` and `s3` are pointing to the same memory location i.e. the string pool. `s2` is pointing to a memory location on the heap.
- Using a `new` operator creates a memory location on the heap.
- Concatinating `s1` and `s3` leads to creation of a new string in the pool.

StringBuffer

- StringBuffer is a synchronized and allows us to mutate the string.
- StringBuffer has many utility methods to manipulate the string.
- This is more useful when using in a multithreaded environment.
- Always has a locking overhead.

Example

```
public class mybuffers{  
    public static void main(String args[]){  
        StringBuffer buffer = new StringBuffer("Hi");  
        buffer.append("Bye");  
        System.out.println(buffer);  
    }  
}
```

- This program appends the string Bye to Hi and prints it to the screen.

Difference in String & StringBuffer

| no | String | StringBuffer |
|----|--|--|
| 1) | The String class is immutable. | The StringBuffer class is mutable. |
| 2) | String is slow and consumes more memory when we concatenate too many strings because every time it creates new instance. | StringBuffer is fast and consumes less memory when we concatenate t strings. |
| 3) | String class overrides the equals() method of Object class. So you can compare the contents of two strings by equals() method. | StringBuffer class doesn't override the equals() method of Object class. |
| 4) | String class is slower while performing concatenation operation. | StringBuffer class is faster while performing concatenation operation. |

StringBuilder class

- Java StringBuilder class is used to create mutable (modifiable) String. The Java StringBuilder class is same as StringBuffer class except that it is non-synchronized. It is available since JDK 1.5.

StringBuilder class

- Important Constructors of StringBuilder class

| Constructor | Description |
|--|---|
| <code>StringBuilder()</code> | It creates an empty String Builder with the initial capacity of 16. |
| <code>StringBuilder(String str)</code> | It creates a String Builder with the specified string. |
| <code>StringBuilder(int length)</code> | It creates an empty String Builder with the specified capacity as length. |

StringBuilder class methods

| Method | Description |
|---|--|
| <code>public StringBuilder append(String s)</code> | It is used to append the specified string with this string. The <code>append()</code> method is overloaded like <code>append(char)</code> , <code>append(boolean)</code> , <code>append(int)</code> , <code>append(float)</code> , <code>append(double)</code> etc. |
| <code>public StringBuilder insert(int offset, String s)</code> | It is used to insert the specified string with this string at the specified position. The <code>insert()</code> method is overloaded like <code>insert(int, char)</code> , <code>insert(int, boolean)</code> , <code>insert(int, int)</code> , <code>insert(int, float)</code> , <code>insert(int, double)</code> etc. |
| <code>public StringBuilder replace(int startIndex, int endIndex, String str)</code> | It is used to replace the string from specified <code>startIndex</code> and <code>endIndex</code> . |
| <code>public StringBuilder delete(int startIndex, int endIndex)</code> | It is used to delete the string from specified <code>startIndex</code> and <code>endIndex</code> . |
| <code>public StringBuilder reverse()</code> | It is used to reverse the string. |
| <code>public int capacity()</code> | It is used to return the current capacity. |
| <code>public char charAt(int index)</code> | It is used to return the character at the specified position. |
| <code>public int length()</code> | It is used to return the length of the string i.e. total number of characters. |
| <code>public String substring(int beginIndex)</code> | It is used to return the substring from the specified <code>beginIndex</code> . |

StringBuffer & StringBuilder class difference

| No. | StringBuffer | StringBuilder |
|-----|---|---|
| 1) | StringBuffer is <i>synchronized</i> i.e. thread safe. It means two threads can't call the methods of StringBuffer simultaneously. | StringBuilder is <i>non-synchronized</i> i.e. not thread safe. It means two threads can call the methods of StringBuilder simultaneously. |
| 2) | StringBuffer is <i>less efficient</i> than StringBuilder. | StringBuilder is <i>more efficient</i> than StringBuffer. |
| 3) | StringBuffer was introduced in Java 1.0 | StringBuilder was introduced in Java 1.5 |