



**K. J. Somaiya College of Engineering, Mumbai-77**  
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6

**Batch: D2 Roll. No.: 16010122323**

**Experiment:**

**Grade: AA / AB / BB / BC / CC / CD / DD**

**Title: Using virtual labs to understand the data structures**

**Objective: Use of virtual labs to understand the concepts and theory with examples and verify the same with practice questions.**

**Expected Outcome of Experiment:**

CO	Outcome
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<b>CO1</b>	<b>Explain the different data structures used in problem solving</b>
<b>CO2</b>	<b>Apply linear and non-linear data structure in application development</b>
<b>CO3</b>	<b>Demonstrate sorting and searching methods.</b>

**Websites/books referred:**

**1. Reema Thareja: Data Structures**

**2. GeeksforGeeks.com**

**3. TutorialsPoint.com**

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**Abstract: the virtual lab experiments help in understanding how various data structures work. They also emphasize on some important applications of various data structures and enable students to get familiarized with how certain applications can benefit from the choice of data structures.**



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**Assigned data structure: (Teacher would assign one of the following to one student)**

- 1. Stack - <https://ds1-iiith.vlabs.ac.in/exp/stacks-queues/stacks/stackdemo.html>**
- 2. Infix and postfix - [https://ds1-iiith.vlabs.ac.in/exp/infix-postfix/evaluation-of-postfix-expressions/postfix\\_eval.html](https://ds1-iiith.vlabs.ac.in/exp/infix-postfix/evaluation-of-postfix-expressions/postfix_eval.html)**
- 3. Queue - <https://ds1-iiith.vlabs.ac.in/exp/stacks-queues/stacks/stackdemo.html>**
- 4. Bubble sort - <https://ds1-iiith.vlabs.ac.in/exp/bubble-sort/bubble-sort/bsexercise.html>**
- 5. Graph DFS - <https://ds1-iiith.vlabs.ac.in/exp/depth-first-search/index.html>**
- 6. Graph BFS - <https://ds1-iiith.vlabs.ac.in/exp/breadth-first-search/index.html>**
- 7. Binary search tree - <https://ds1-iiith.vlabs.ac.in/exp/binary-search-trees/bst-insert/bstInsert.html>**
- 8. Hash tables - [https://ds1-iiith.vlabs.ac.in/exp/hash-tables/quadratic-probing/qp\\_practice.html](https://ds1-iiith.vlabs.ac.in/exp/hash-tables/quadratic-probing/qp_practice.html)**
- 9. Linked list - <https://ds1-iiith.vlabs.ac.in/exp/linked-list/singly-linked-list/sllpractice.html>**

**Aim / learning objective of the assigned expt:**

**To understand various operations performed on a singly linked list.**



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**Concept and algorithm of the application/activity followed:**

**SINGLY LINKED LIST CONCEPT:**

**A singly linked list is a fundamental data structure in computer science used for organizing and managing a collection of elements, often referred to as "nodes." In a singly linked list:**

- 1) Elements (Nodes): Each element, or node, contains two parts: the data it stores and a reference (pointer) to the next node in the sequence. The data can be any type, such as integers, strings, or custom structures.**
- 2) Structure: The nodes are linked in a linear fashion, with each node pointing to the next node in the sequence, forming a chain. The first node is called the "head," and the last node typically has a reference to NULL, indicating the end of the list.**
- 3) Traversal: To access or traverse the elements of a singly linked list, you start at the head and follow the references to subsequent nodes until you reach the desired node. This makes**



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**forward traversal efficient, but reverse traversal is not as straightforward without extra references (in contrast to doubly linked lists).**

- 4) Dynamic Size: Singly linked lists can dynamically change in size by adding or removing nodes. This dynamic size feature makes them useful for situations where the size of the data structure may change over time.**
- 5) Insertions and Deletions: Inserting a node at the beginning or end of a singly linked list is typically a constant-time ( $O(1)$ ) operation, assuming you have references to the relevant nodes. Inserting or deleting a node at an arbitrary position is an  $O(n)$  operation because you may need to traverse the list to reach the desired position.**
- 6) Memory Efficiency: Singly linked lists are memory-efficient for data elements that can be of variable size. However, they incur some memory overhead due to the storage of references in each node.**
- 7) Applications: Singly linked lists are used in various data structures, such as stacks, queues, symbol tables, and as the building blocks for more complex data structures like hash tables**

## **1) ALGORITHM FOR TRAVERSING A LINKED LIST**



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```
Step 1: [INITIALIZE] SET PTR = START
Step 2: Repeat Steps 3 and 4 while PTR != NULL
Step 3:         Apply Process to PTR -> DATA
Step 4:         SET PTR = PTR -> NEXT
           [END OF LOOP]
Step 5: EXIT
```

## **2) ALGORITHM TO PRINT THE NUMBER OF NODES IN A LINKED LIST**

```
Step 1: [INITIALIZE] SET COUNT = 0
Step 2: [INITIALIZE] SET PTR = START
Step 3: Repeat Steps 4 and 5 while PTR != NULL
Step 4:         SET COUNT = COUNT + 1
Step 5:         SET PTR = PTR -> NEXT
           [END OF LOOP]
Step 6: Write COUNT
Step 7: EXIT
```

## **3) ALGORITHM TO SEARCH A LINKED LIST**



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```
Step 1: [INITIALIZE] SET PTR = START
Step 2: Repeat Step 3 while PTR != NULL
Step 3:     IF VAL = PTR->DATA
            SET POS = PTR
            Go To Step 5
        ELSE
            SET PTR = PTR->NEXT
        [END OF IF]
    [END OF LOOP]
Step 4: SET POS = NULL
Step 5: EXIT
```

#### **4) ALGORITHM TO INSERT A NEW NODE AT BEGINNING**

```
Step 1: IF AVAIL = NULL
        Write OVERFLOW
        Go to Step 7
    [END OF IF]
Step 2: SET NEW_NODE = AVAIL
Step 3: SET AVAIL = AVAIL->NEXT
Step 4: SET NEW_NODE->DATA = VAL
Step 5: SET NEW_NODE->NEXT = START
Step 6: SET START = NEW_NODE
Step 7: EXIT
```



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## **5) ALGORITHM TO INSERT NEW NODE AT END**

```
Step 1: IF AVAIL = NULL
        Write OVERFLOW
        Go to Step 10
    [END OF IF]
Step 2: SET NEW_NODE = AVAIL
Step 3: SET AVAIL = AVAIL -> NEXT
Step 4: SET NEW_NODE -> DATA = VAL
Step 5: SET NEW_NODE -> NEXT = NULL
Step 6: SET PTR = START
Step 7: Repeat Step 8 while PTR -> NEXT != NULL
Step 8:     SET PTR = PTR -> NEXT
    [END OF LOOP]
Step 9: SET PTR -> NEXT = NEW_NODE
Step 10: EXIT
```





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## **6) ALGORITHM TO INSERT A NEW NODE AFTER A SPECIFIC NODE**

```
Step 1: IF AVAIL = NULL
        Write OVERFLOW
        Go to Step 12
    [END OF IF]
Step 2: SET NEW_NODE = AVAIL
Step 3: SET AVAIL = AVAIL -> NEXT
Step 4: SET NEW_NODE -> DATA = VAL
Step 5: SET PTR = START
Step 6: SET PREPTR = PTR
Step 7: Repeat Steps 8 and 9 while PREPTR -> DATA
        != NUM
Step 8:     SET PREPTR = PTR
Step 9:     SET PTR = PTR -> NEXT
        [END OF LOOP]
Step 10: PREPTR -> NEXT = NEW_NODE
Step 11: SET NEW_NODE -> NEXT = PTR
Step 12: EXIT
```



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## **7) ALGORITHM TO DELETE FIRST NODE**

```
Step 1: IF START = NULL
        Write UNDERFLOW
        Go to Step 5
    [END OF IF]
Step 2: SET PTR = START
Step 3: SET START = START -> NEXT
Step 4: FREE PTR
Step 5: EXIT
```

## **8) ALGORITHM TO DELETE LAST NODE**



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```
Step 1: IF START = NULL
        Write UNDERFLOW
        Go to Step 8
    [END OF IF]
Step 2: SET PTR = START
Step 3: Repeat Steps 4 and 5 while PTR->NEXT != NULL
Step 4:     SET PREPTR = PTR
Step 5:     SET PTR = PTR->NEXT
    [END OF LOOP]
Step 6: SET PREPTR->NEXT = NULL
Step 7: FREE PTR
Step 8: EXIT
```

## **9) ALGORITHM TO DELETE A NODE AFTER A GIVEN NODE**



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```
Step 1: IF START = NULL
        Write UNDERFLOW
        Go to Step 10
    [END OF IF]
Step 2: SET PTR = START
Step 3: SET PREPTR = PTR
Step 4: Repeat Steps 5 and 6 while PREPTR -> DATA != NUM
Step 5:     SET PREPTR = PTR
Step 6:     SET PTR = PTR -> NEXT
    [END OF LOOP]
Step 7: SET TEMP = PTR
Step 8: SET PREPTR -> NEXT = PTR -> NEXT
Step 9: FREE TEMP
Step 10: EXIT
```




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## **Demo execution screenshots:**

### **1) INSERT AT HEAD**



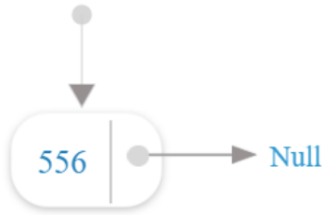
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Linked List

Instructions

Head



Observations

Next of new node is pointed to the head node. Head pointer is now pointed to the new node.

at head

Insert At Head

at tail

Insert At Tail

search

Search

Index

at node

Insert At Node



remove

Remove

## 2) INSERT AT TAIL

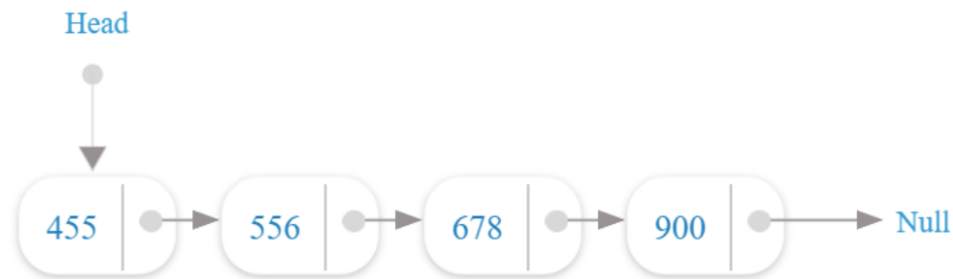


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Linked List

Instructions



**Observations**

Next of last node is pointed to the new node. Next of new node is pointed to NULL.

### 3) SEARCHING

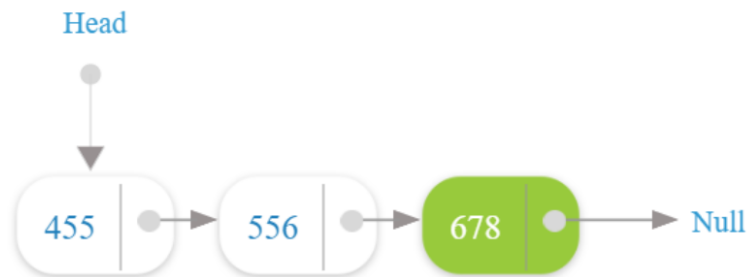


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Linked List

Instructions



Observations

Value found!


at head	Insert At Head	at tail	Insert At Tail	678	Search
index	at node	Insert At Node	remove	Remove	





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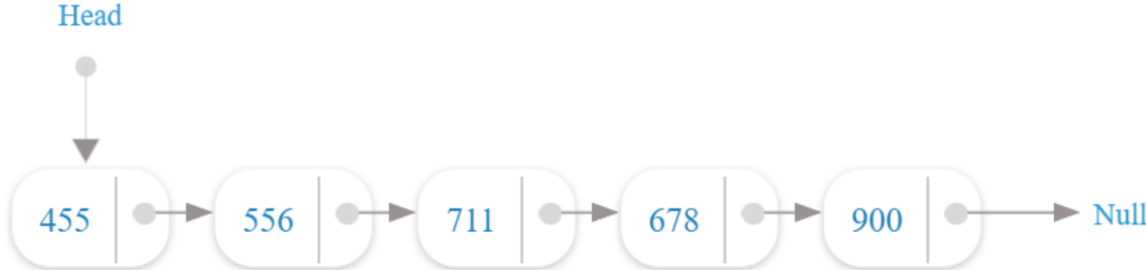
#### 4) INSERT AT SPECIFIED NODE

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Linked List

Instructions

Head



```
graph LR; Head --> Node1; Node1 --> Node2; Node2 --> Node3; Node3 --> Node4; Node4 --> Node5; Node5 --> Null; style Node1 fill:#fff,stroke:#ccc,stroke-width:1px; style Node2 fill:#fff,stroke:#ccc,stroke-width:1px; style Node3 fill:#fff,stroke:#ccc,stroke-width:1px; style Node4 fill:#fff,stroke:#ccc,stroke-width:1px; style Node5 fill:#fff,stroke:#ccc,stroke-width:1px; style Null fill:none,stroke:none;
```

Observations

Next of new node is pointed to the next of nth node. Next of nth node is pointed to the new node. Where n = 2

at head

Insert At Head

at tail

Insert At Tail

search

Search

2

711

Insert At Node



remove

Remove



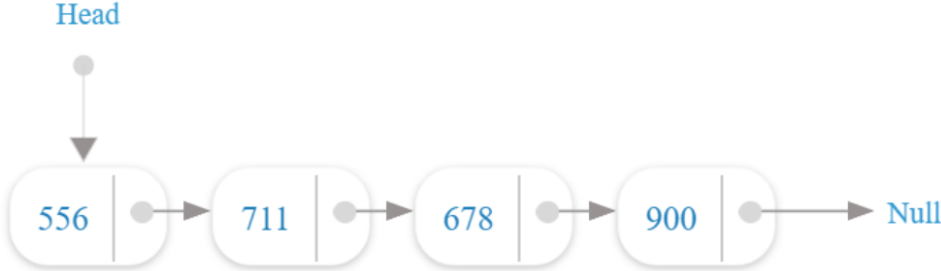
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## 5) REMOVE 556

Linked List

Instructions

Head



```
graph LR; Head --> Node1; subgraph List; direction LR; Node1["556 | →"] --> Node2["711 | →"]; Node2 --> Node3["678 | →"]; Node3 --> Node4["900 | →"]; end; Node4 --> Null;
```

Observations

Value found!

at head

Insert At Head

at tail

Insert At Tail

search

Search

index

at node

Insert At Node


556

Remove



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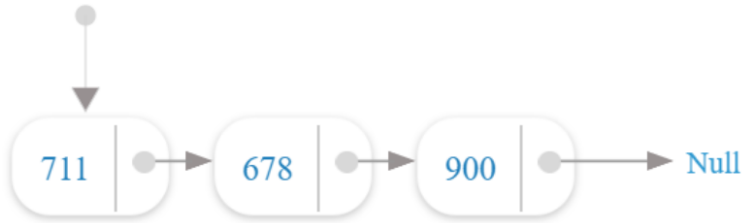
## 6) AFTER REMOVING 556

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Linked List

Instructions

Head



```
graph LR; Head --> Node1[711]; Node1 --> Node2[678]; Node2 --> Node3[900]; Node3 --> Null[Null];
```

Observations

Value found!

at head

Insert At Head

at tail

Insert At Tail

search

Search

index

at node

Insert At Node

remove

Remove





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## **Practice problem screenshots:**



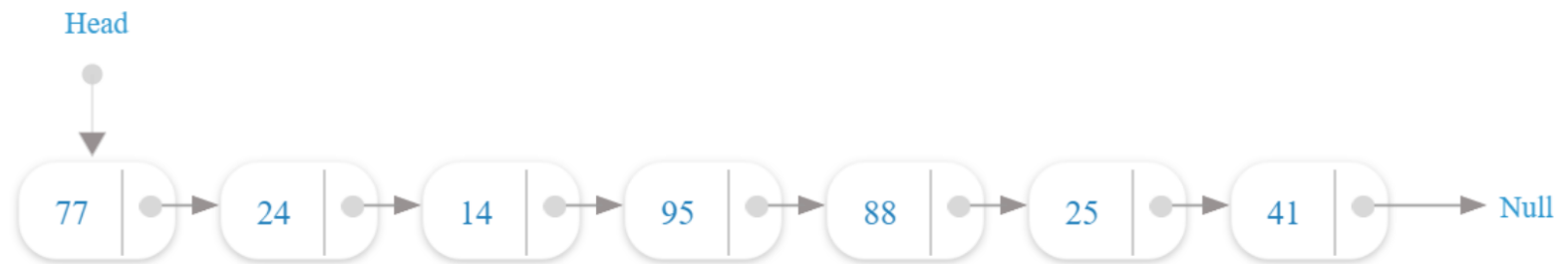
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Linked List

Instructions

Question: Convert to 77, 24, 14, 95, 88, 25, 41



Observations

Correct

at head

Insert At Head

at tail

Insert At Tail

index

at node

Insert At Node


Submit

Reset



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## Quiz screenshots:



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HOMEPARTNERSCONTACT

Computer Science and Engineering > Data Structures – 1 > Experiments

Aim

Overview

Pretest

Concept ▾

Singly Linked List ▾

Aim

Insertion

Deletion

Practice

Exercise

Quiz

Doubly Linked List ▾

Circular Linked List ▾

Posttest

Further Readings/References

## Linked List

Choose difficulty: ☒ Beginner ☒ Intermediate

1. As we have the memory address of Nodes can we traverse backwards in a linked list ?

☐ a: Yes, we can.

☒ b: No, we can't. [Explanation](#)

2. What are the advantages of a linked list?

☒ a: Dynamic Memory Allocation [Explanation](#)

☐ b: They require less memory than an array to store the same data. [Explanation](#)

☐ c: We can easily traverse back to previous elements. [Explanation](#)

☐ d: None of the above.

3. What is the time complexity for insertion of an element into linked list?

☐ a:  $O(1)$  [Explanation](#)

☐ b:  $O(\log n)$

☒ c:  $O(n)$

☐ d:  $O(n^2)$



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Feedback

4. The following is a pseudo code for deleting an element from a linked list.

```
1  /**
2   * A pseudo code for deleting an element at the end
3   * head -> pointer pointing to the first node
4   * cur -> A temporary pointer
5   * parent -> A pointer pointing to the node before cur
6   */
7  endDelete(){
8      cur = head
9      while(cur->next != NULL){
10         parent = cur;
11         cur = cur->next;
12     }
13     /* Your code here */
14 }
```

Which of the following is the most appropriate substitution for line 13?

- ☒ a: 

13	parent->next = NULL;
14	free(cur);

[Explanation](#)
- ☐ b: 

13	parent->next = NULL;
----	----------------------

[Explanation](#)
- ☐ c: 

13	parent->next = head;
----	----------------------


[Explanation](#)
- ☐ d: 

13	cur->next = NULL;
14	free(cur);

[Explanation](#)



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```
9      while(cur->next != NULL){
10          parent = cur;
11          cur = cur->next;
12      }
13      /* Your code here */
14  }
```

Which of the following is the most appropriate substitution for line 13?

☒ a:

```
13      parent->next = NULL;
14      free(cur);
```

Explanation

☐ b:

```
13      parent->next = NULL;
```

Explanation

☐ c:

```
13      parent->next = head;
```

Explanation

☐ d:

```
13      cur->next = NULL;
14      free(cur);
```

Explanation

Submit Quiz

4 out of 4





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**Conclusion and your take away after performing the virtual lab experiment: -**

**Hence, I learnt how to perform different operations on a singly linked list successfully. The visual animations and the representation of the linked list on the virtual lab website helped me to understand how a linked list actually works.**