## K. J. Somaiya College of Engineering, Mumbai-77 (Autonomous College Affiliated to University of Mumbai)

## Semester: August – November 2020 In-Semester Examination

Class: TY B. Tech

Branch: Computer Semester : V

Full name of the course: Operating System and System Software

Course Code: 2UCC503

Duration: 1hr.15 min (attempting questions) +15 min (uploading) Max. Marks: 30

Q. No	Questions	Mark s	CO Mapped	BT Level
Q1) 1.1	Which of the following process scheduling algorithms is non-preemptive?  a. Round Robin b. First-In First-Out c. Multilevel Queue Scheduling d. Multilevel Queue Scheduling with Feedback	1	CO2	Underst anding
1.2	<ul> <li>Which of the following is False with respect to monitors</li> <li>a. Internal variables of Monitors are accessible only by code within the procedure</li> <li>b. Procedure defined within the monitor can access only those variables declared locally within the monitor and its formal parameters.</li> <li>c. Only one process at a time can execute code inside monitors.</li> <li>d. The processes running outside the monitor can access the internal variable of the monitor but cannot call procedures of the monitor.</li> </ul>	1	CO3	Underst
1.3	Threads are not independent of one another like processes. Which of the following is shared between threads belonging to the same process?  a. Program Counter b. Registers c. Stack space d. Data section		CO2	Underst anding
1.4	Which of the following is False with respect to Round Robin Scheduling algorithm?  a. The Time Quantum must be large with respect to context switch, otherwise overhead is too high  b. If Time Quantum is large, Round Robin is same as FIFO  c. Round Robin has smaller average turnaround than	1	CO2	Underst anding

	SJF, but poor response time d. The ATT can be improved if most processes finish their next CPU burst in single TQ			
1.5	<ul> <li>Which of the following is False with respect to User and Kernel threads?</li> <li>a. User Threads are implemented by a thread library at the user level</li> <li>b. Kernel is unaware of user level threads.</li> <li>c. If the Kernel is single threaded, then any user level thread performing a blocking system call will cause the entire process to block, even if other threads are available to run within the application</li> <li>d. If a kernel thread performs a blocking system call, the kernel cannot schedule another thread in the application for execution</li> </ul>	1	CO3	Underst
1.6	Which of the following operating system services is not to assist users of the system?  a. User Interface b. I/O operations c. Resource allocation d. Error detection	1	CO1	Underst anding
1.7	System calls are not usually written in- a. C b. C++ c. JAVA d. Assembly Language	1	CO1	Underst anding
1.8	<ul> <li>Which of the following is true with respect to short term scheduler?</li> <li>a. It selects from among the process waiting in ready queue and allocates the CPU to it.</li> <li>b. It selects from among the process waiting in device queue and allocates the CPU to it.</li> <li>c. The short scheduler executes much less frequently.</li> <li>d. The short term scheduler can take more amount of time to decide for which process to select next for execution.</li> </ul>	1	CO2	Remem bering
1.9	There are n processes. All the processes share semaphore variable mutex, which is initialized to 1. Every processes execute wait(mutex) before signal(mutex). Suppose a process replaces signal(mutex) with wait(mutex), such as wait(mutex) Critical section Wait(mutex). Which of the following is true in this case?  a. A deadlock will occur b. Processes will starve to enter in critical section c. Several processes may execute in critical section d. Mutual execution will not be guaranteed	1	CO3	Underst anding

1.10	Consider a syst	em with 9	tape driv	res:				
	State what is to state?  a. System b. System c. Insuffice.	to dr A B C C True with r is in safe is in unsacient information.	respect to e state afe state rmation		•	1	CO3	Applyin g
Q2	Process	en below:	Arrival	Burst	ne, CPU time			
	P1 P2 P3 P4	true with respect to the above given system  om is in safe state om is in unsafe state fficient information om may or may not be in safe state.  t of 4 processes whose arrival time, CPU time wen below:  S Arrival Burst Time Time 0 5 2 2 2 4 4 5 7 7  cheduling policy is Shortest Remaining Time te the waiting time, turn around time for each the average waiting time also. Illustrate the olicy with the help of Gant chart.  Stem with the following resources:  drives onic displays ters s we already allocated among four processes as  Tape Craphics Printers  Disk				CO2	Applyin g	
	First. Calculate process and the	the waiting average	ng time, t waiting	time also.	time for each			
Q3	Consider a syst	em with the	he follow:	ing resource	s:			
	<ul><li>5 tape d</li><li>2 graph</li><li>4 printe</li><li>3 disks</li></ul>	ic displays	S				CO3	Evaluati ng
	Resources have below:	already a	allocated a	among four <sub>l</sub>	processes as			
	Process Name	Tape Drives	Graphic	es Printers				
	Process A	2	0	1	1			
	Process B	0	1	0	0			
	Process C	1	0	1	1			
	Process D	1	1	0	1			

	Process Name	Tape Drives	Graphics	Printers	Disk Drives				
	Process A	3	1	1	1				
	Process B	0	2	1	2				
	Process C	4	1	1	1				
	Process D	1	1	1	1				
	OR  With respect to Hardware Synchronization, Illustrate Mutual Exclusion Implementation with Test & Set instruction using 2 processes. Also provide definition of the instruction.								
Q4	Explain the following OS Structures with the help of Diagram.  a. Layered Approach b. Microkernels  OR						5 marks	CO1	Unders
	Describe the Operating System Design Considerations for Multiprocessor and Multicore architectures.								