WATER MATTERS
DIGITAL SOLUTIONS AND COMMUNICATIONS STRATEGIES FOR A BETTER UNDERSTANDING OF PAST EXTREME EVENTS

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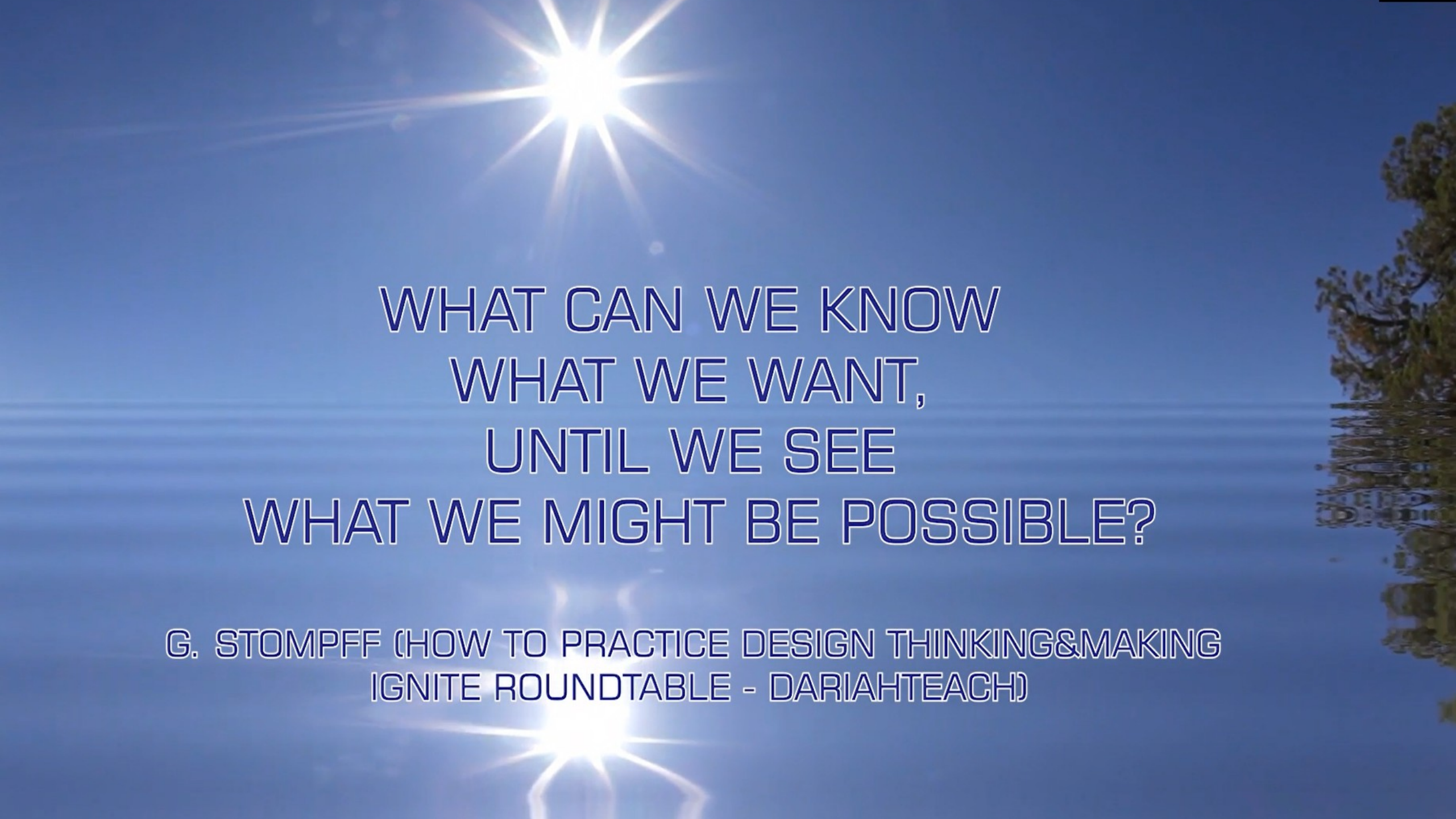
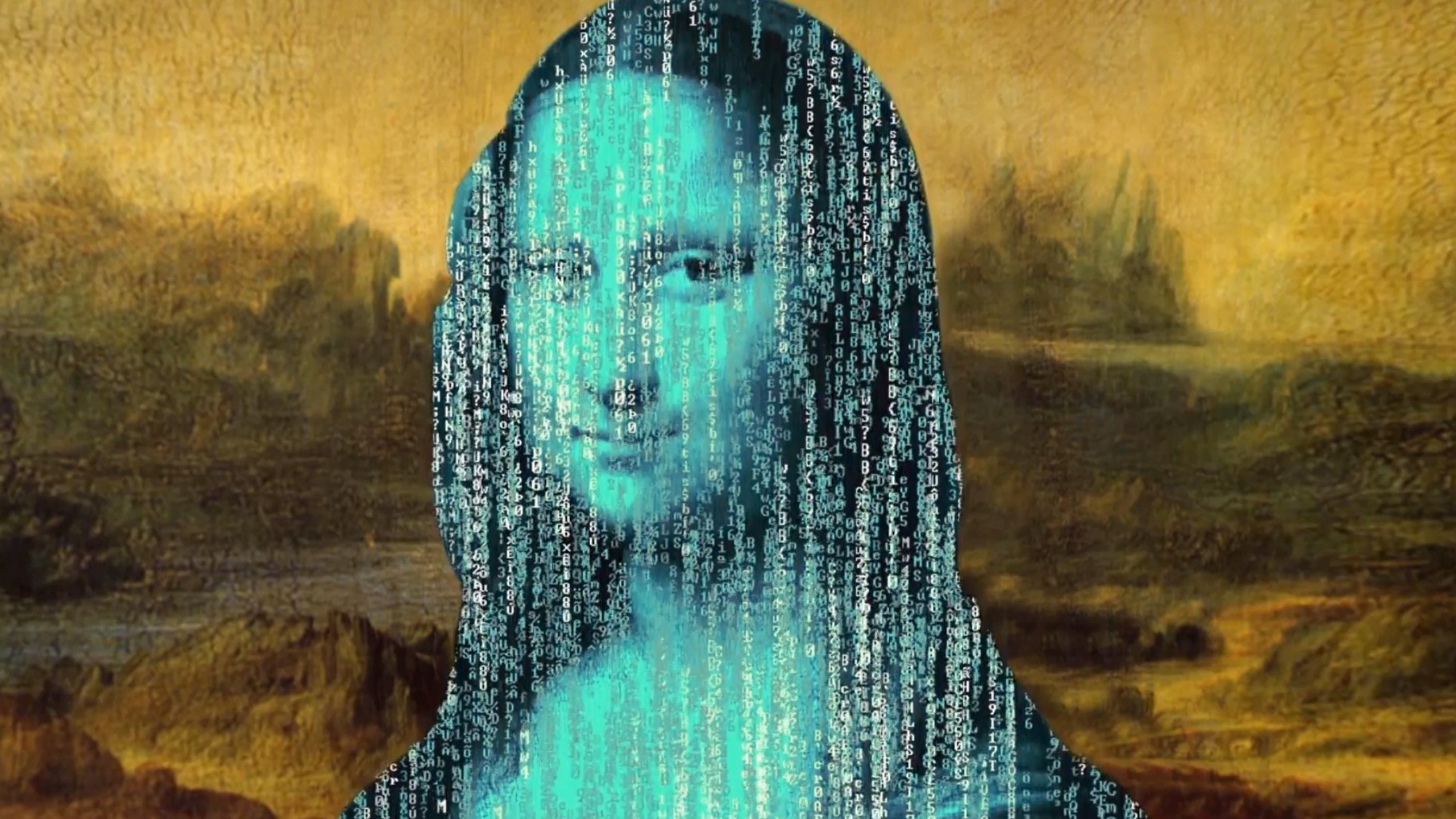
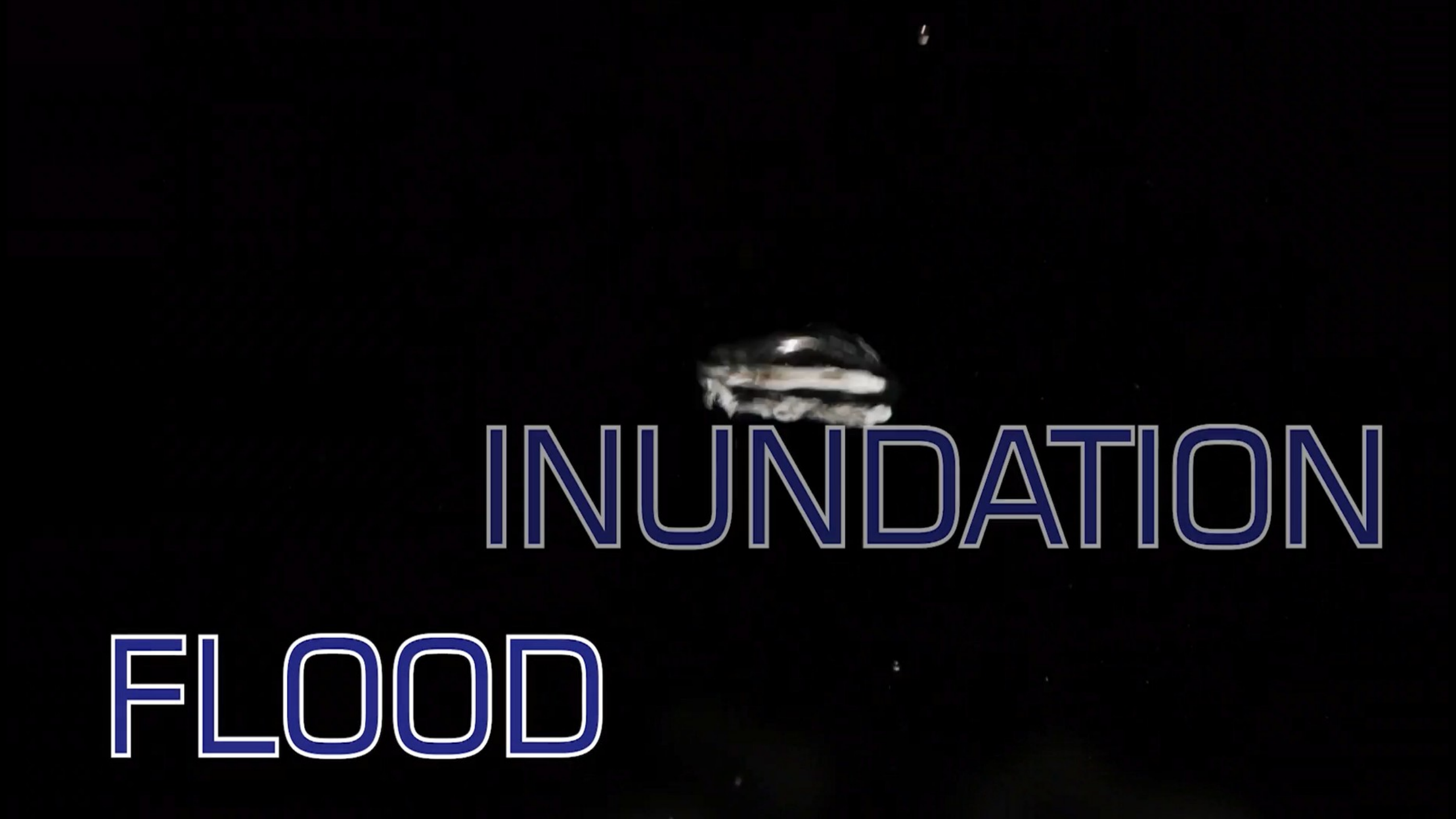
Dep. of Humanities - Ca' Foscari University of Venice
googlemeet - 04/22/2020


WHAT CAN WE KNOW
WHAT WE WANT,
UNTIL WE SEE
WHAT WE MIGHT BE POSSIBLE?
G. STOMPFF (HOW TO PRACTICE DESIGN THINKING&MAKING
IGNITE ROUNDTABLE - DARIAHTEACH)



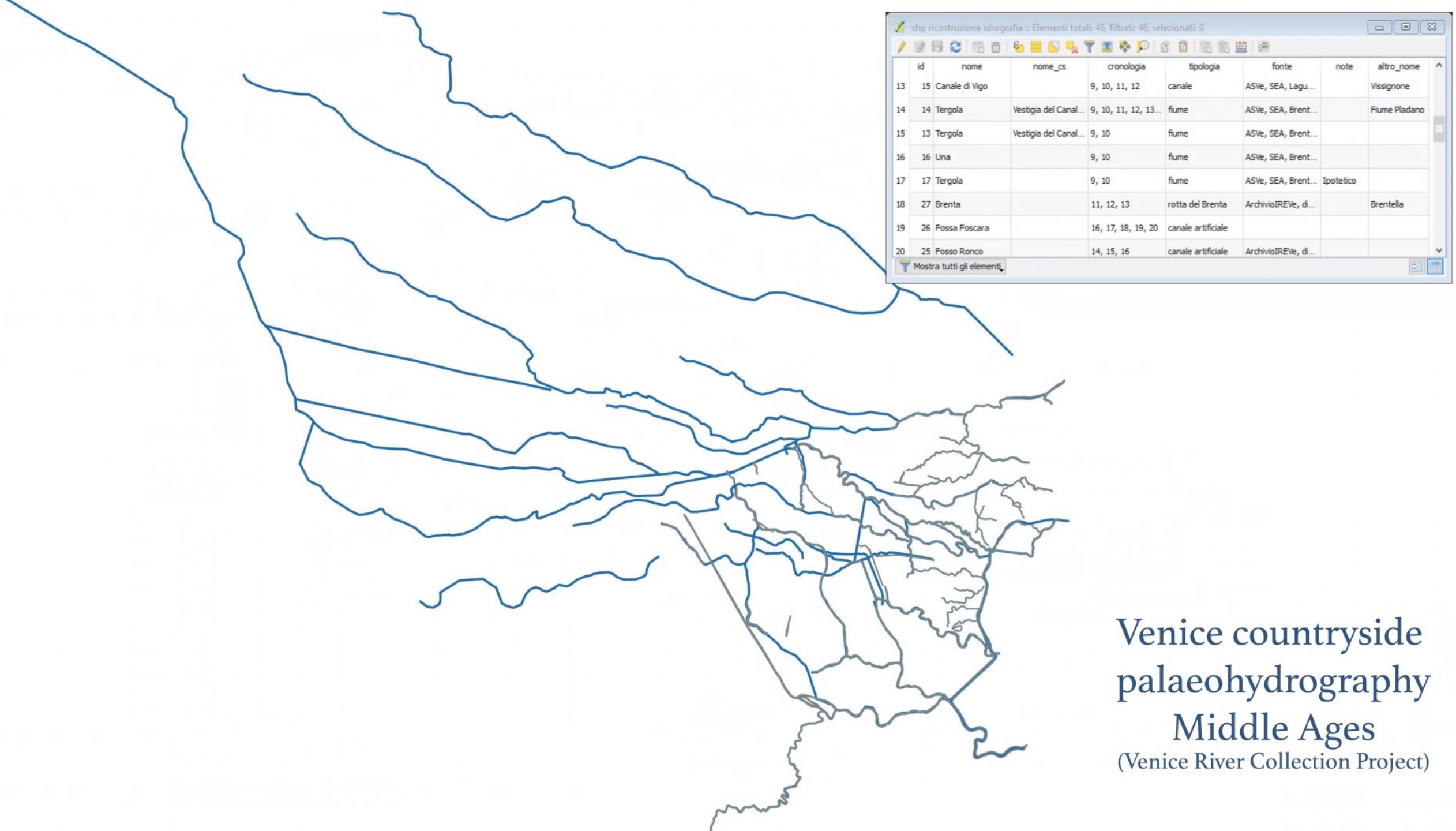
WAS THE PRACTICE TO CONTAIN
FLOWS OF WATER A GOOD IDEA?


INUNDATION
FLOOD


DANUBE RIVER
RHINE RIVER
RHONE RIVER
PO RIVER
Sat Terra
Data acquired March 26, 2012
Sensor: Terra > MODIS
visibleearth.nasa.gov


TRANSFORMATION OF THE ENTIRE ECOSYSTEM

Thanks to A.A. Rucco Project and S. Rossato



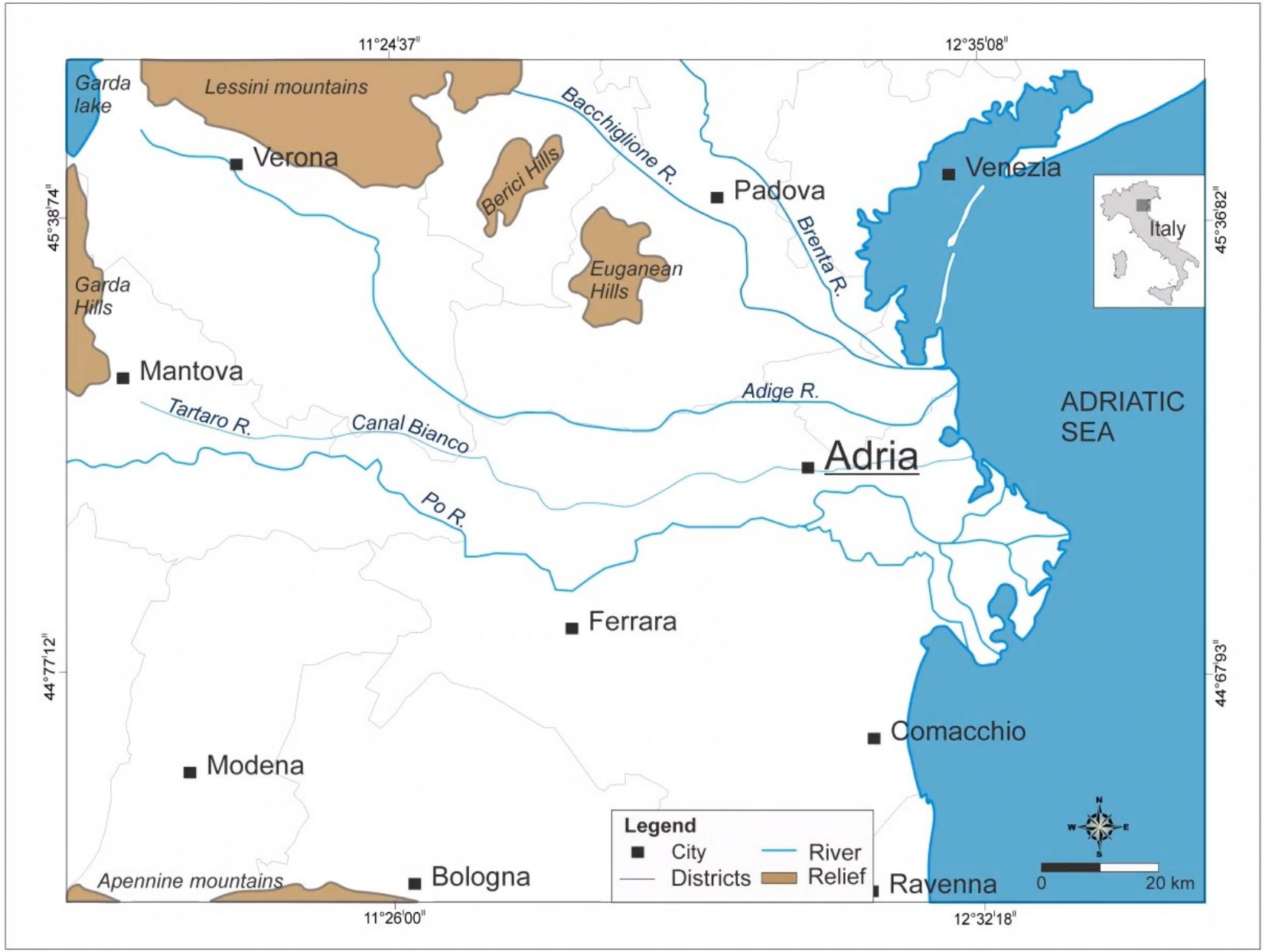
shp ricostruzione idrografia :: Elementi totali: 46, filtrati: 46, selezionati: 0

	id	nome	nome_cs	cronologia	tipologia	fonte	note	altro_nome
13	15	Canale di Vigo		9, 10, 11, 12	canale	ASVe, SEA, Lagu...		Vissignone
14	14	Tergola	Vestigia del Canal...	9, 10, 11, 12, 13...	fiume	ASVe, SEA, Brent...		Fiume Pladano
15	13	Tergola	Vestigia del Canal...	9, 10	fiume	ASVe, SEA, Brent...		
16	16	Una		9, 10	fiume	ASVe, SEA, Brent...		
17	17	Tergola		9, 10	fiume	ASVe, SEA, Brent...	Ipotetico	
18	27	Brenta		11, 12, 13	rotta del Brenta	ArchivioIREVe, di...		Brentella
19	26	Fossa Foscara		16, 17, 18, 19, 20	canale artificiale			
20	25	Fosso Ronco		14, 15, 16	canale artificiale	ArchivioIREVe, di...		

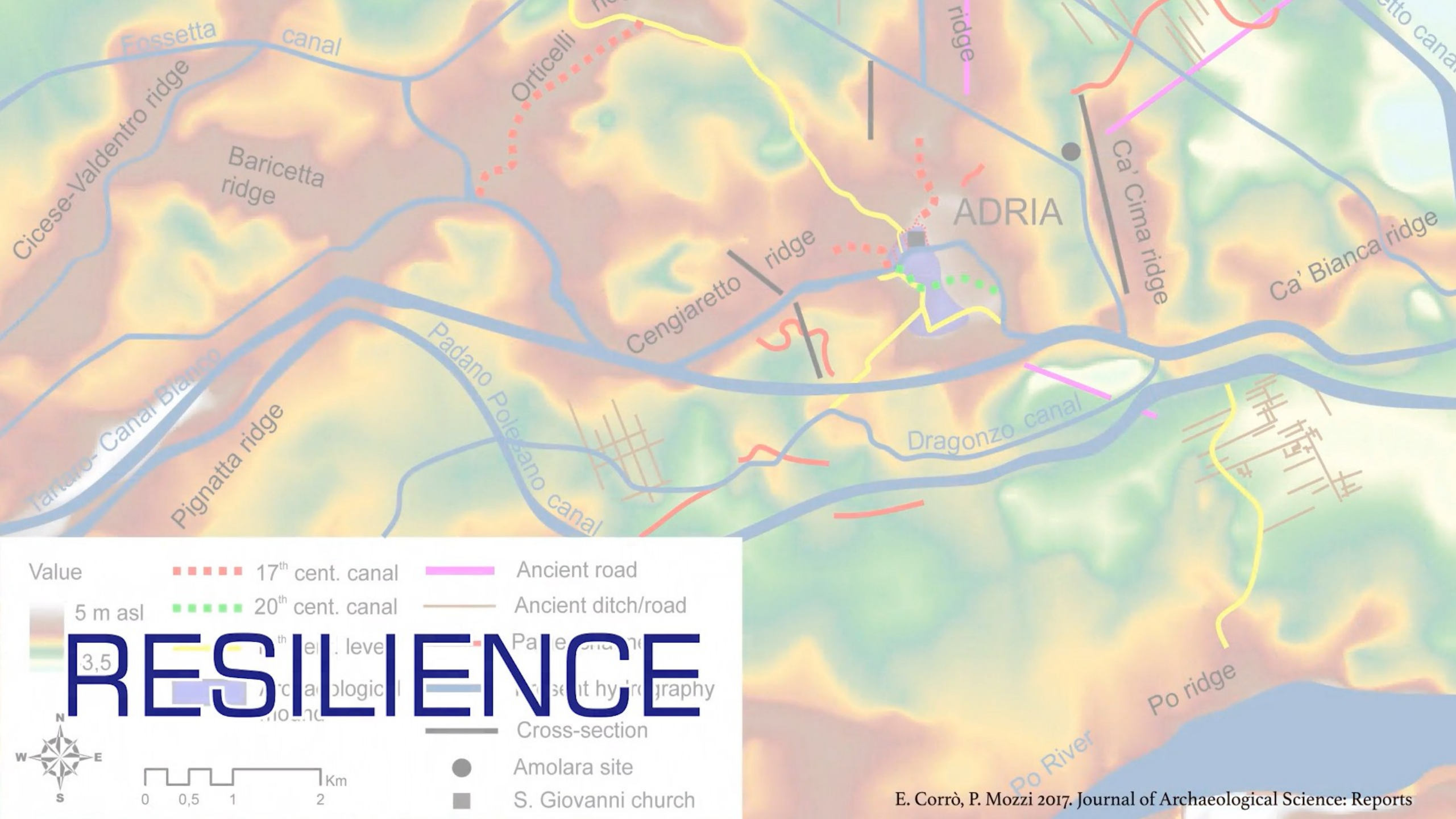
Mostra tutti gli elementi

Venice countryside palaeohydrography Middle Ages

(Venice River Collection Project)



E. Corrò, P. Mozzi 2017. Journal of Archaeological Science: Reports



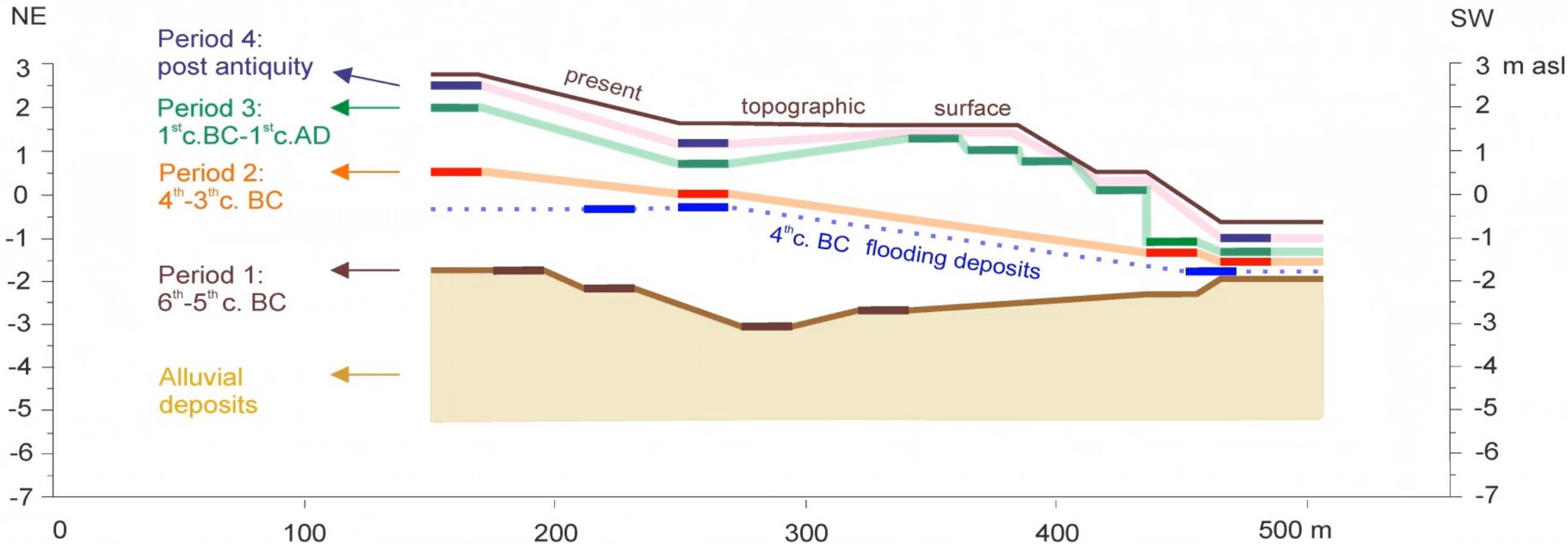
RESILIENCE

E. Corrò, P. Mozzi 2017. Journal of Archaeological Science: Reports

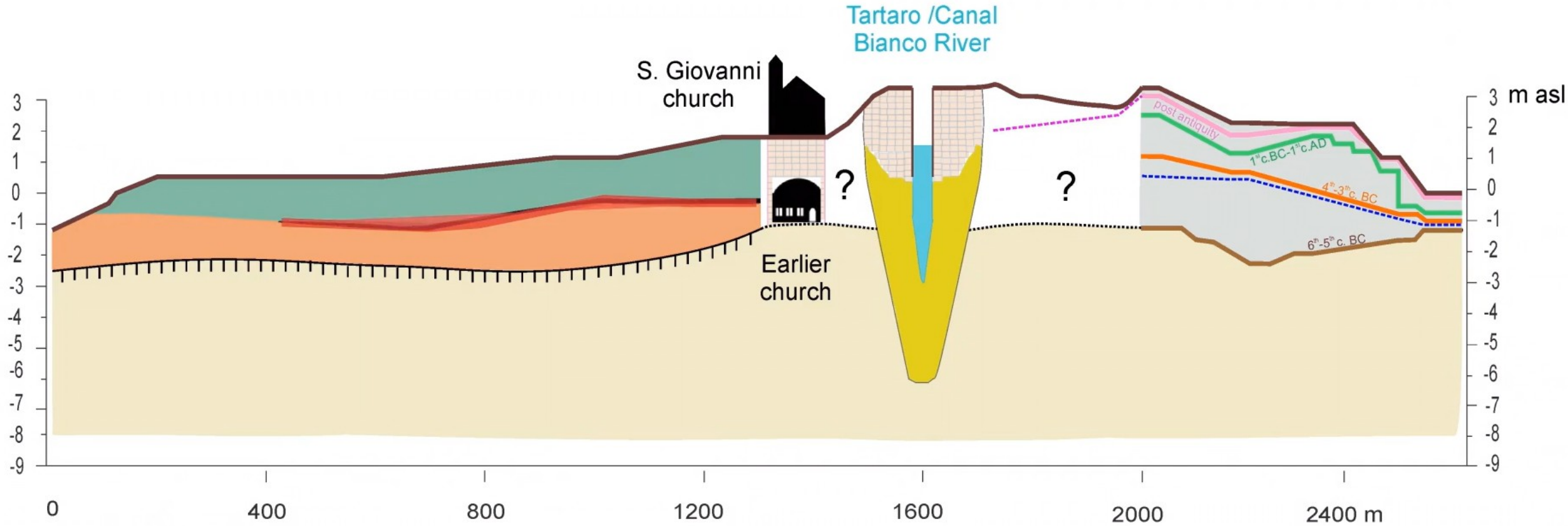
Legend

- Archaeological excavation
- Elevation of planking level from archaeological excavation
- Stratigraphic correlation

Stratigraphic scheme of the archaeological mound of Adria



E. Corrò, P. Mozzi 2017. Journal of Archaeological Science: Reports



Legend

- Po alluvial sediments
- Pre-10th cent. Tartaro-Adige alluvial sediments
- Post-15th-16th cent. Tartaro-Adige alluvial sediments
- Tartaro/Canal Bianco sediments
- 11th-15th cent. peat level
- Archaeological mound
- Foundation and artificial levee
- Stratigraphic correlation
- Palaeosoil
- Correlation top of Po alluvial sediments

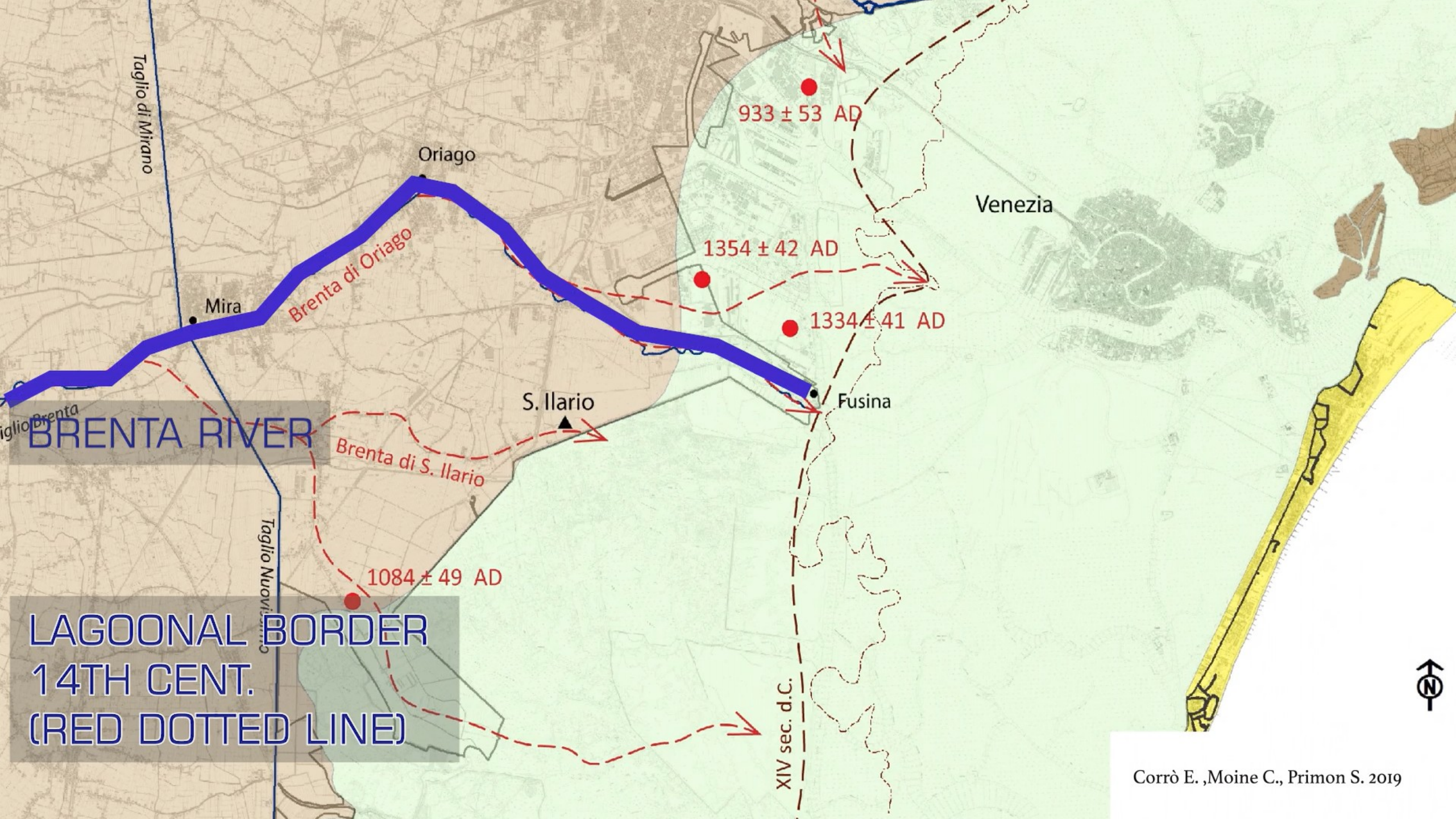
E. Corrò, P. Mozzi 2017. Journal of Archaeological Science: Reports

Adria, cripta

RIVER NETWORK

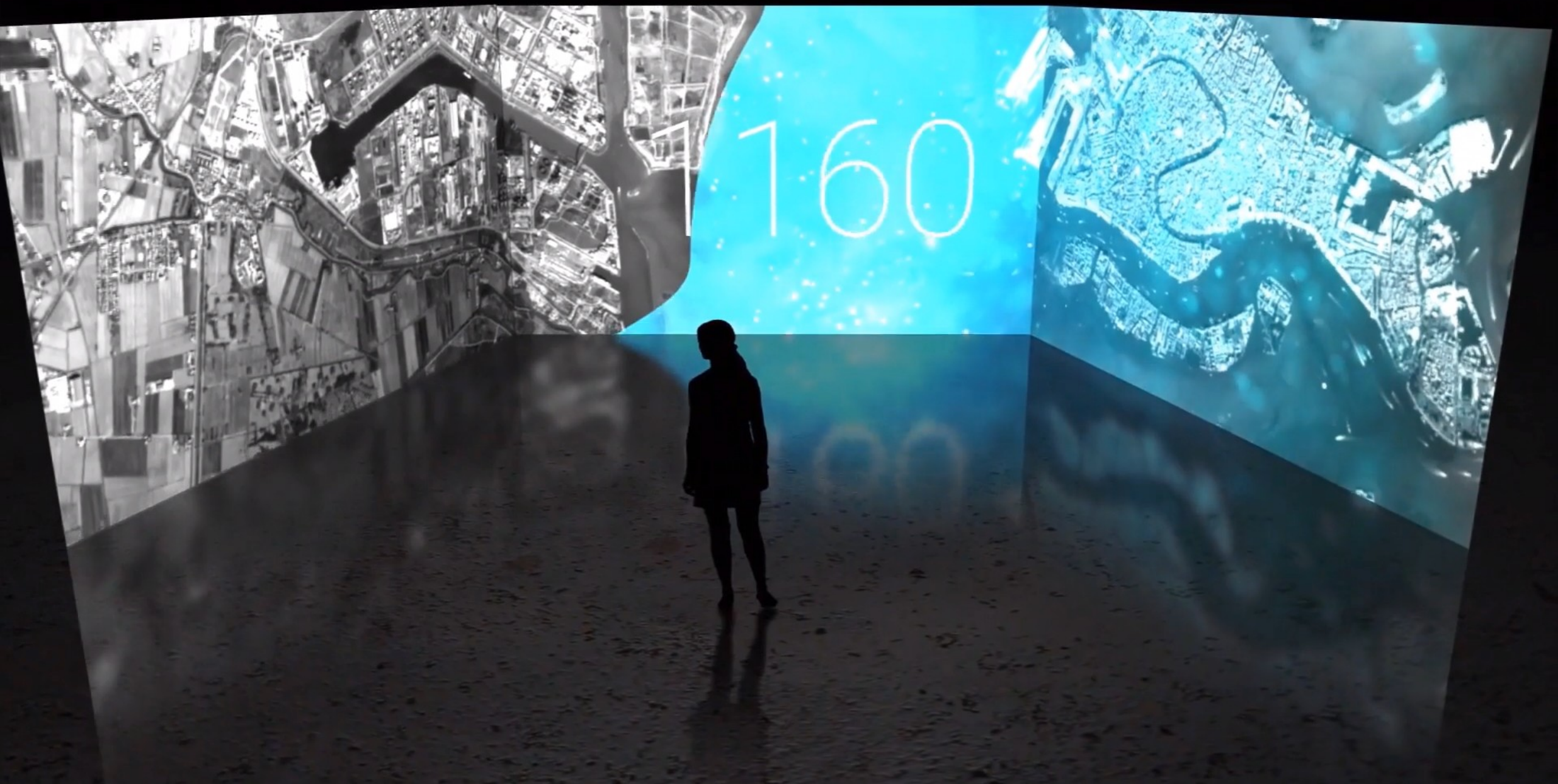
STRATEGIC POSITION

Corrò E. ,Moine C., Primon S. 2018


Taglio di Mirano
Oriago
Brenta di Oriago
Mira
933 ± 53 AD
Venezia
1354 ± 42 AD
1334 ± 41 AD
Fusina
S. Ilario
BRENTA RIVER
Brenta di S. Ilario
Taglio Nuovissimo
1084 ± 49 AD
LAGOONAL BORDER
14TH CENT.
(RED DOTTED LINE)
XIV sec. d.C.
Corrò E. ,Moine C., Primon S. 2019


HYDROLOGIC VARIATIONS
SWAMPS


PROTECTING PERSONAL PROPERTY
MANAGE LAND


1160

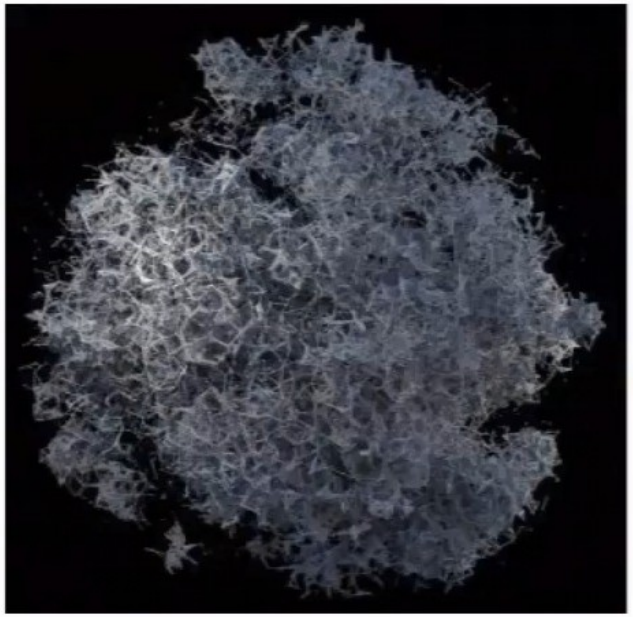
Refik Anadol – Çatalhöyük Research Project Archive

ANAMED'in "Bir Kazı Hikâyesi: Çatalhöyük" sergisi kapsamında, sanatçı Refik Anadol, Çatalhöyük'te 25 yıl boyunca yürütülen bilimsel araştırmalarda kaydedilen 250.000 buluntuya ait 2,8 milyon girdiyi yapay zekâ algoritmalarını da kullanarak hazırladığı veri heykelinde görselleştirdi.

Her birinin birbirine bağlı olduğu milyonlarca veriden oluşan arşiv, karmaşık veri setlerinin erişilebilirliğini kolaylaştıran ve yeni yorumlara imkân sağlayan dijital bir kaynak olma özelliği taşıyor. 250 bin buluntuya ait 2,8 milyon verinin bir araya geldiği arşivde, UNESCO Dünya Mirası Listesi'nde bulunan Çatalhöyük yerleşmesindeki kazılarda keşfedilen bina, birim ve öğelere ait bilgiler, buluntuların özellikleri, araştırma raporları, teknik çizimler ve fotoğraflar yer alıyor. Arçelik sponsorluğunda 24 ekrandan oluşan bu medya enstalasyonu, 21. yüzyılda bir kültürel miras alanının ve onun evrensel değerinin bilincinde, Çatalhöyük'ü veriler aracılığıyla günümüze taşıyarak 9 bin yıl önceki yaşam, araştırmacıların bulguları ve izleyici arasında bir köprü kuruyor. Anadol, verileri birbirleriyle etkileşime açarak, bu bilgi birikimini arkeoloji, sanat ve teknolojinin ötesinde yeni yorumlamalara ilham olacak bir esere dönüştürüyor.

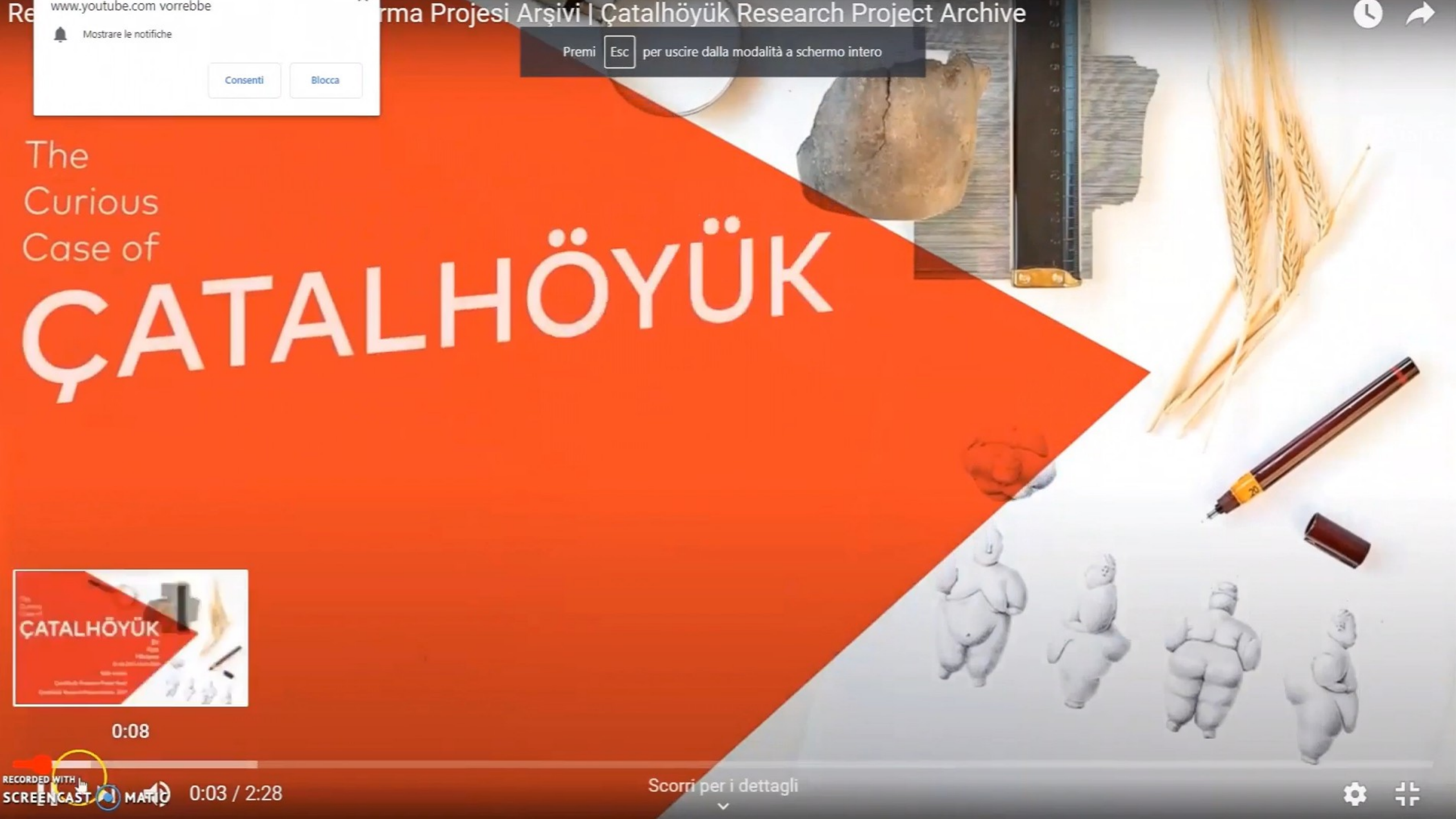
Arçelik'in teknoloji sponsorluğu ve PATTU Mimarlık'ın tasarımıyla kurulan eser, 25 yıl boyunca yürütülen bilimsel araştırmanın kaydedilen tüm bilgileri ve milyonlarca başka girdiden oluşan Çatalhöyük arşivini görselleştiriyor. Eser, yapay zekâ algoritmaları kullanılarak hazırlanan, Türkiye'deki ilk kültürel miras çalışması olma özelliği taşıyor. Arkeolojik bağlamda bu boyuttaki bir veri kaynağı ilk defa sanatsal çerçevede değerlendiriliyor.

Eser, 14 Kasım 2017 – 18 Şubat 2018 tarihleri arasında ANAMED'in Beyoğlu'ndaki binasının girişinde görülebilir.



Refik Anadol, Çatalhöyük Araştırma Projesi

Re rma Projesi Arşivi | Çatalhöyük Research Project Archive



0:08

0:03 / 2:28

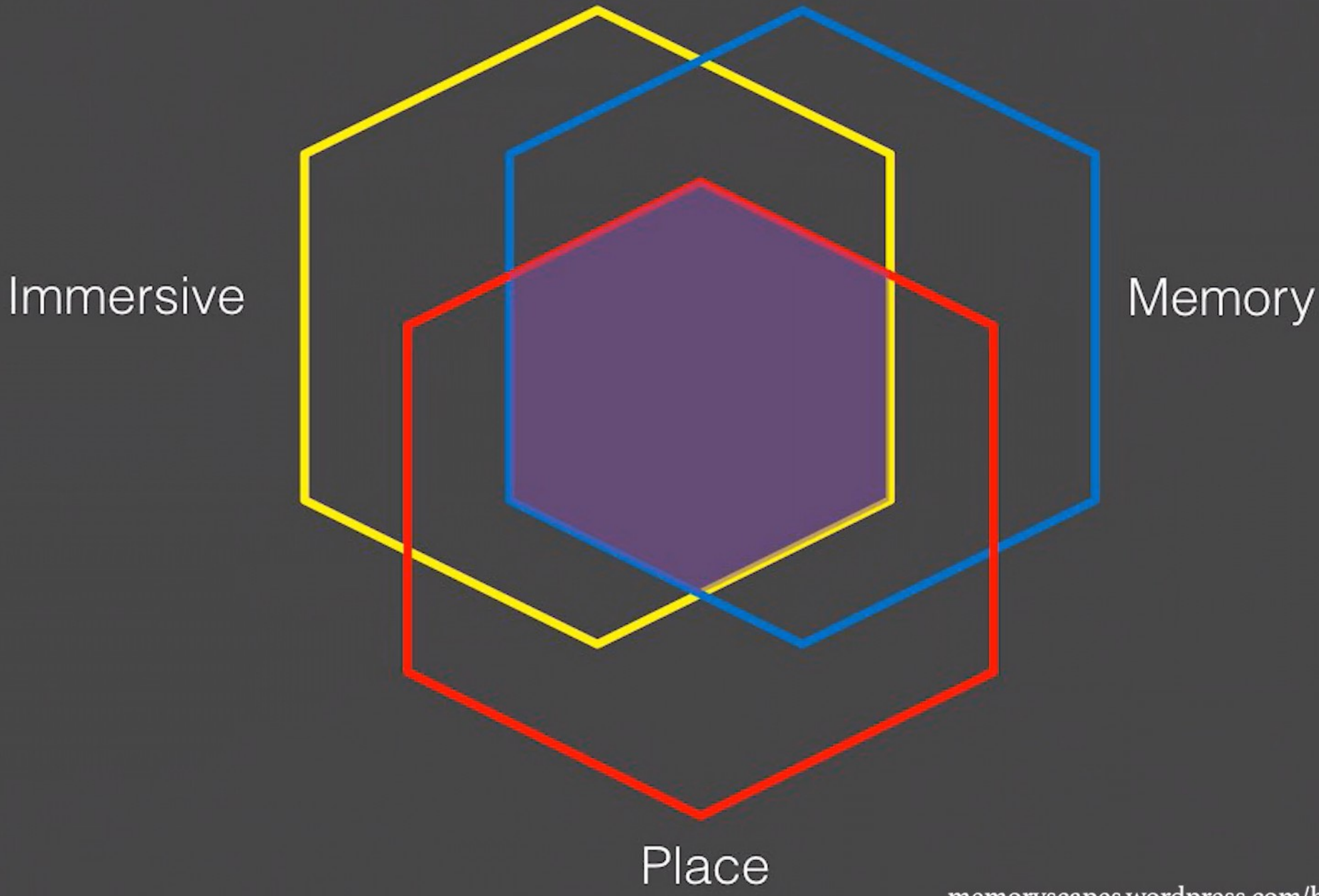
Scorri per i dettagli

Translations

"…just give us the content,

we have the technology"

jonswords.com/blog



memoryscapes.wordpress.com/blog/

The Poetics of Space, 1964

Osmose

Osmose (1995) is an immersive interactive virtual-reality environment installation with 3D computer graphics and interactive 3D sound, a head-mounted display and real-time motion tracking based on breathing and balance. *Osmose* is a space for exploring the perceptual interplay between self and world, i.e., a place for facilitating awareness of one's own self as consciousness embodied in enveloping space.

OSMOSE VIDEOS:

- 16-min. flythrough
- 33-min. mini-documentary (incl. 16-min. flythrough)

PULSUS

A Sensory Urban Instrument

The city is an electrifying fray, a maddening web of cacophony that connects every one of us to every one of others. How can we find solace in a world that doesn't stop?

PULSUS is an ambient, interactive, and experimental installation, a collaborative project between INVIVIA and the Harvard GSD Responsive Environments and Artifacts Lab. Molded and folded from concrete, PULSUS acts as an urban instrument that reflects the pulses of its surroundings wherever it is installed. Here in front of Gund Hall, the instrument collects GSD dialogues in real-time, blends them with current digital activity in Cambridge, and reinterprets the mix into an immersive and playful soundscape. The concrete blankets, as they hum to every small fluctuation in activity, encourage visitors to relax and tune in to the GSD chatter.

Come sit, press your ear against the concrete, and listen...

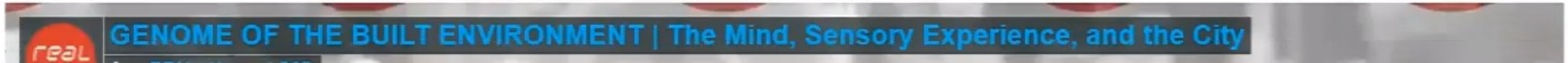
SENSORY EXPERIENCE AND THE CITY

The Mind, Sensory Experience, and the City

Genome of the Built Environment: Measuring the Unseen, Spring 2015, Harvard GSD

Teachers: Allen Sayegh, Stefano Andreani

Students: MYRNA AYOUB, TIM LOGAN, RAMZI NAJA



CHROMA

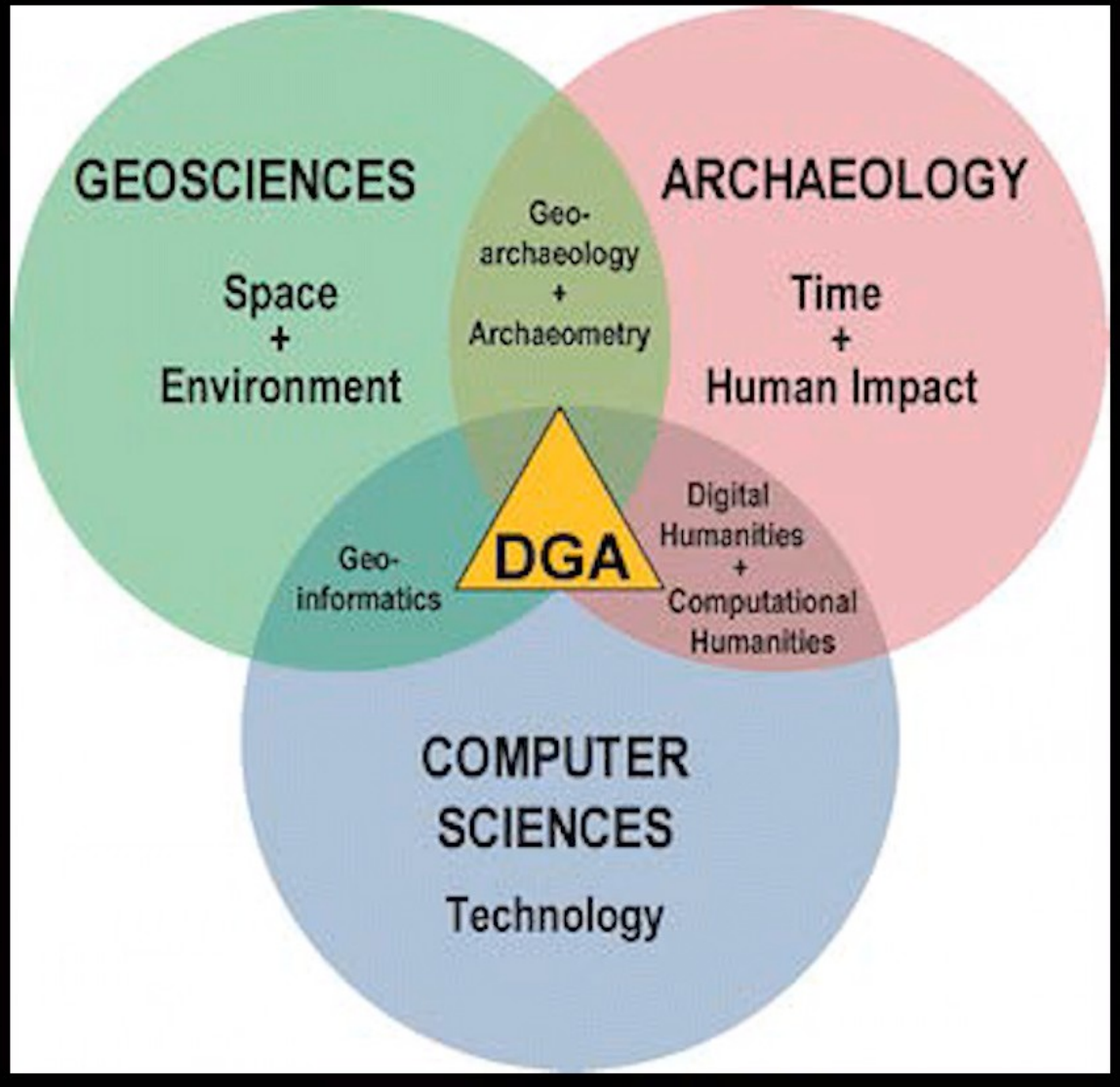
Chroma: Colors and Emotions in Cities

Genome of the Built Environment: Measuring the Unseen, Spring 2015, Harvard GSD

Teachers: Allen Sayegh, Stefano Andreani

Students: Clare Adrien, Michael Piscitello

gasmasquerade.wordpress.com/2015/01/11/public-archaeology-some-common-types/)



Siart et al. 2018, Digital Geoarchaeology

DIGITAL CULTURAL HERITAGE PROJECTS: **Research/VeDPH**-unive.it/pag/39287

Ca' Foscari University of Venice
Department of Humanities

[ve]dph
Venice Centre for Digital and Public Humanities

- Venice River Collection
- Before Marco Polo-The Origin of Venice
-Living Venice in the Past


University for KIDS 2020: un tuffo Un 'tuffo' nel paesaggio archeologico attraverso lo storytelling digitale

THANK YOU!

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twitter: @E1I2A

Geoarchaeological general references:

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Link:

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Links:

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Sound and video:
www. Pixabay.com
www.pexels.com
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