```
1: // C - Program for calculation of roots of a quadratic equation.
 2:
 3: #include<stdio.h>
 4: #include<math.h>
 5: main()
 6: {
 7:
        //Variables
 8:
        float a,b,c,d,r1,r2,e,f;
9:
10:
        //Inputs
        printf("Enter the values of a,b,c (Separated by space) : ");
11:
12:
        scanf("%f %f %f",&a,&b,&c);
13:
14:
        //Calculation of discriminant.
15:
        d=pow(b,2)-(4*a*c);
16:
17:
        //Calculation of roots based on nature of discriminant.
        // if d > 0 => Roots will be real & Unequal.
18:
19:
        // if d = 0 => Roots will be real & equal.
20:
        // if d < 0 \Rightarrow Roots will not be real.
21:
22:
        if(d>=0)
23:
        {
24:
            r1=(-b+sqrt(d))/(2*a);
25:
            r2=(-b-sqrt(d))/(2*a);
26:
            printf("First Root= %f\nSecond Root= %f",r1,r2);
27:
        }
        else
28:
29:
        {
30:
            e=-b/(2*a);
31:
            f=sqrt(-d)/(2*a);
            printf("First Root= %f+i%f\nSecond Root= %f+i%f",e,f,e,f);
32:
33:
        }
34: }
```