```
import numpy as np
import scipy
import scipy.stats as stats
from im2col_cython import col2im_cython, im2col_cython
zero_init = np.zeros
def variance_scaling_initializer(shape, fan_in, factor=2.0, seed=None):
 sigma = np.sgrt(factor / fan in)
 return stats.truncnorm(-2, 2, loc=0, scale=sigma).rvs(shape)
# -- ABSTRACT CLASS DEFINITION --
class Layer(metaclass=ABCMeta):
 """Interface for layers"""
 # See documentation of abstract base classes (ABC): https://docs.python.org/3/library/abc.html
 @abstractmethod
 def forward(self, inputs):
  Args:
   inputs: ndarray tensor.
  Returns:
   ndarray tensor, result of the forward pass.
  pass
 @abstractmethod
 def backward_inputs(self, grads):
  Args:
   grads: gradient of the loss with respect to the output of the layer.
  Returns:
   Gradient of the loss with respect to the input of the layer.
  pass
 def backward_params(self, grads):
  Args:
   grads: gradient of the loss with respect to the output of the layer.
  Returns:
   Gradient of the loss with respect to all the parameters of the layer as a list
   [[w0, g0], ..., [wk, gk], self.name] where w are parameter weights and g their gradient.
   Note that wk and gk must have the same shape.
  pass
class Convolution(Layer):
 """N-dimensional convolution layer"""
 def __init__(self, input_layer, num_filters, kernel_size, name, padding='SAME',
         weights initializer fn=variance scaling initializer,
         bias_initializer_fn=zero_init):
  self.input_shape = input_layer.shape
  N, C, H, W = input_layer.shape
  self.C = C
  self.N = N
  self.num_filters = num_filters
  self.kernel_size = kernel_size
  assert kernel_size % 2 == 1
```

from abc import ABCMeta, abstractmethod

```
self.padding = padding
  if padding == 'SAME':
   # with zero padding
   self.shape = (N, num_filters, H, W)
   self.pad = (kernel_size - 1) // 2
  else:
   # without padding
   self.shape = (N, num_filters, H - kernel_size + 1, W - kernel_size + 1)
   self.pad = 0
  fan_in = C * kernel_size**2
  self.weights = weights_initializer_fn([num_filters, kernel_size**2 * C], fan_in)
  self.bias = bias_initializer_fn([num_filters])
  # this implementation doesn't support strided convolutions
  self.stride = 1
  self.name = name
  self.has_params = True
 def forward(self, x):
  k = self.kernel_size
  self.x_cols = im2col_cython(x, k, k, self.pad, self.stride)
  res = self.weights.dot(self.x_cols) + self.bias.reshape(-1, 1)
  N, C, H, W = x.shape
  out = res.reshape(self.num_filters, self.shape[2], self.shape[3], N)
  return out.transpose(3, 0, 1, 2)
 def backward_inputs(self, grad_out):
  # nice trick from CS231n, backward pass can be done with just matrix mul and col2im
  grad_out = grad_out.transpose(1, 2, 3, 0).reshape(self.num_filters, -1)
  grad_x_cols = self.weights.T.dot(grad_out)
  N, C, H, W = self.input_shape
  k = self.kernel_size
  grad_x = col2im_cython(grad_x_cols, N, C, H, W, k, k, self.pad, self.stride)
  return grad_x
 def backward_params(self, grad_out):
  grad\_bias = np.sum(grad\_out, axis=(0, 2, 3))
  grad_out = grad_out.transpose(1, 2, 3, 0).reshape(self.num_filters, -1)
  grad_weights = grad_out.dot(self.x_cols.T).reshape(self.weights.shape)
  return [[self.weights, grad_weights], [self.bias, grad_bias], self.name]
class MaxPooling(Layer):
 def __init__(self, input_layer, name, pool_size=2, stride=2):
  self.name = name
  self.input_shape = input_layer.shape
  N, C, H, W = self.input\_shape
  self.stride = stride
  self.shape = (N, C, H // stride, W // stride)
  self.pool_size = pool_size
  assert pool_size == stride, 'Invalid pooling params'
  assert H % pool_size == 0
  assert W % pool_size == 0
  self.has_params = False
 def forward(self, x):
  N, C, H, W = x.shape
  self.input_shape = x.shape
  # with this clever reshaping we can implement pooling where pool_size == stride
  self.x = x.reshape(N, C, H // self.pool_size, self.pool_size,
              W // self.pool_size, self.pool_size)
  self.out = self.x.max(axis=3).max(axis=4)
  # if you are returning class member be sure to return a copy
  return self.out.copy()
 def backward_inputs(self, grad_out):
```

```
grad_x = np.zeros_like(self.x)
  out_newaxis = self.out[:, :, :, np.newaxis, :, np.newaxis]
  mask = (self.x == out_newaxis)
  dout_newaxis = grad_out[:, :, :, np.newaxis, :, np.newaxis]
  dout_broadcast, _ = np.broadcast_arrays(dout_newaxis, grad_x)
  # this is almost the same as the real backward pass
  grad x[mask] = dout broadcast[mask]
  # in the very rare case that more then one input have the same max value
  # we can aprox the real gradient routing by evenly distributing across multiple inputs
  # but in almost all cases this sum will be 1
  grad_x /= np.sum(mask, axis=(3, 5), keepdims=True)
  grad_x = grad_x.reshape(self.input_shape)
  return grad_x
class Flatten(Layer):
 def __init__(self, input_layer, name):
  self.input_shape = input_layer.shape
  self.N = self.input_shape[0]
  self.num_outputs = 1
  for i in range(1, len(self.input_shape)):
   self.num_outputs *= self.input_shape[i]
  self.shape = (self.N, self.num_outputs)
  self.has_params = False
  self.name = name
 def forward(self, inputs):
  self.input_shape = inputs.shape
  inputs_flat = inputs.reshape(self.input_shape[0], -1)
  self.shape = inputs_flat.shape
  return inputs_flat
 def backward_inputs(self, grads):
  return grads.reshape(self.input_shape)
class FC(Layer):
 def __init__(self, input_layer, num_outputs, name,
         weights initializer fn=variance scaling initializer,
         bias_initializer_fn=zero_init):
  1111111
  Args:
   input_layer: layer below
   num_outputs: number of neurons in this layer
   weights_initializer_fn: initializer function for weights,
   bias_initializer_fn: initializer function for biases
  self.input_shape = input_layer.shape
  self.N = self.input_shape[0]
  self.shape = (self.N, num_outputs)
  self.num_outputs = num_outputs
  self.num_inputs = 1
  for i in range(1, len(self.input_shape)):
   self.num_inputs *= self.input_shape[i]
  # weights.shape = out x in
  self.weights = weights_initializer_fn([num_outputs, self.num_inputs], fan_in=self.num_inputs)
  self.bias = bias_initializer_fn([num_outputs])
  self.name = name
  self.has_params = True
 def forward(self, inputs):
  Args:
   inputs: ndarray of shape (N, num_inputs)
```

```
Returns:
   An ndarray of shape (N, num_outputs)
  self.inputs = inputs
  outputs = inputs @ self.weights.T + self.bias
  return outputs
 def backward_inputs(self, grads):
  Args:
   grads: ndarray of shape (N, num_outputs)
  Returns:
   An ndarray of shape (N, num_inputs)
  return grads @ self.weights
 def backward_params(self, grads):
  Args:
   grads: ndarray of shape (N, num_outputs)
  Returns:
   List of params and gradient pairs.
  grad_weights = grads.T @ self.inputs
  grad_bias = np.sum(grads, axis=0)
  return [[self.weights, grad_weights], [self.bias, grad_bias], self.name]
class ReLU(Layer):
 def __init__(self, input_layer, name):
  self.shape = input_layer.shape
  self.name = name
  self.has_params = False
 def forward(self, inputs):
  Args:
   inputs: ndarray of shape (N, C, H, W).
  Returns:
   ndarray of shape (N, C, H, W).
  self.inputs = inputs
  return np.maximum(0, inputs)
 def backward_inputs(self, grads):
   grads: ndarray of shape (N, C, H, W).
  Returns:
   ndarray of shape (N, C, H, W).
  # TODO vidit jel smijem tu mijenjat dobivene grads
  grads[self.inputs < 0] = 0
  return grads
def softmax(x):
 exp_x_shifted = np.exp(x - np.max(x))
 exp\_sums = np.sum(exp\_x\_shifted, axis=1).reshape((-1, 1))
 probs = exp_x_shifted / exp_sums
 return probs
class SoftmaxCrossEntropyWithLogits():
 def __init__(self):
  self.has_params = False
```

```
def forward(self, x, y):
  1111111
  Args:
   x: ndarray of shape (N, num_classes).
   y: ndarray of shape (N, num_classes) - one-hot encoded obv
  Returns:
   Scalar, average loss over N examples.
   It is better to compute average loss here instead of just sum
   because then learning rate and weight decay won't depend on batch size.
  probs = softmax(x)
  log_probs = np.log(probs)
  loss = -np.mean(log_probs * y)
  return loss
 def backward_inputs(self, x, y):
  Args:
   x: ndarray of shape (N, num_classes).
   y: ndarray of shape (N, num_classes).
  Returns:
   Gradient with respect to the x, ndarray of shape (N, num_classes).
  # Hint: don't forget that we took the average in the forward pass
  return (softmax(x) - y) / x.shape[0]
class L2Regularizer():
      <u>_init</u>_(self, weights, weight_decay, name):
  Args:
   weights: parameters which will be regularizerized
   weight_decay: lambda, regularization strength
   name: layer name
  # this is still a reference to original tensor so don't change self.weights
  self.weights = weights
  self.weight_decay = weight_decay
  self.name = name
 def forward(self):
   Returns:
   Scalar, loss due to the L2 regularization.
  return np.linalg.norm(self.weights) * self.weight_decay
 def backward_params(self):
  1111111
  Returns:
   Gradient of the L2 loss with respect to the regularized weights.
  grad_weights = self.weight_decay * self.weights
  return [[self.weights, grad_weights], self.name]
class RegularizedLoss():
 def __init__(self, data_loss, regularizer_losses):
  self.data_loss = data_loss
  self.regularizer_losses = regularizer_losses
  self.has_params = True
  self.name = 'RegularizedLoss'
 def forward(self, x, y):
```

```
loss_val = self.data_loss.forward(x, y)
for loss in self.regularizer_losses:
    loss_val += loss.forward()
    return loss_val

def backward_inputs(self, x, y):
    return self.data_loss.backward_inputs(x, y)

def backward_params(self):
    grads = []
    for loss in self.regularizer_losses:
        grads += [loss.backward_params()]
    return grads
```

```
import numpy as np
import layers
def rel_error(x, y):
 """ returns relative error """
 return np.max(np.abs(x - y) / (np.maximum(1e-8, np.abs(x) + np.abs(y))))
def eval_numerical_gradient(f, x, df, h=1e-5):
 Evaluate a numeric gradient for a function that accepts a numpy
 array and returns a numpy array.
 - f should be a function that takes a single argument
 - x is the point (numpy array) to evaluate the gradient at
 grad = np.zeros_like(x)
 it = np.nditer(x, flags=['multi_index'], op_flags=['readwrite'])
 while not it.finished:
  ix = it.multi_index
  oldval = x[ix]
  x[ix] = oldval + h
  \# evaluate f(x + h)
  pos = f(x.copy()).copy()
  x[ix] = oldval - h
  # evaluate f(x - h)
  neg = f(x.copy()).copy()
  x[ix] = oldval
  # compute the partial derivative with centered formula
  grad[ix] = np.sum((pos - neg) * df) / (2 * h)
  # step to next dimension
  it.iternext()
 return grad
def check_grad_inputs(layer, x, grad_out):
 Args:
  layer: Layer object
  x: ndarray tensor input data
 grad_out: ndarray tensor gradient from the next layer
 grad_x_num = eval_numerical_gradient(layer.forward, x, grad_out)
 grad_x = layer.backward_inputs(grad_out)
 print("Relative error = ", rel_error(grad_x_num, grad_x))
 print("Error norm = ", np.linalg.norm(grad_x_num - grad_x))
def check_grad_params(layer, x, w, b, grad_out):
 Args:
  layer: Layer object
  x: ndarray tensor input data
  w: ndarray tensor layer weights
  b: ndarray tensor layer biases
  grad_out: ndarray tensor gradient from the next layer
 func = lambda params: layer.forward(x)
 grad_w_num = eval_numerical_gradient(func, w, grad_out)
 grad_b_num = eval_numerical_gradient(func, b, grad_out)
 grads = layer.backward_params(grad_out)
 grad_w = grads[0][1]
 grad_b = grads[1][1]
 print("Check weights:")
 print("Relative error = ", rel_error(grad_w_num, grad_w))
 print("Error norm = ", np.linalg.norm(grad_w_num - grad_w))
 print("Check biases:")
 print("Relative error = ", rel_error(grad_b_num, grad_b))
```

```
print("Error norm = ", np.linalg.norm(grad_b_num - grad_b))
print("Convolution")
x = np.random.randn(4, 3, 5, 5)
grad_out = np.random.randn(4, 2, 5, 5)
conv = layers.Convolution(x, 2, 3, "conv1")
print("Check grad wrt input")
check_grad_inputs(conv, x, grad_out)
print("Check grad wrt params")
check_grad_params(conv, x, conv.weights, conv.bias, grad_out)
print("\nMaxPooling")
x = np.random.randn(5, 4, 8, 8)
grad\_out = np.random.randn(5, 4, 4, 4)
pool = layers.MaxPooling(x, "pool", 2, 2)
print("Check grad wrt input")
check grad inputs(pool, x, grad out)
print("\nReLU")
x = np.random.randn(4, 3, 5, 5)
grad\_out = np.random.randn(4, 3, 5, 5)
relu = layers.ReLU(x, "relu")
print("Check grad wrt input")
check grad inputs(relu, x, grad out)
print("\nFC")
x = np.random.randn(20, 40)
grad_out = np.random.randn(20, 30)
fc = layers.FC(x, 30, "fc")
print("Check grad wrt input")
check_grad_inputs(fc, x, grad_out)
print("Check grad wrt params")
check_grad_params(fc, x, fc.weights, fc.bias, grad_out)
print("\nSoftmaxCrossEntropyWithLogits")
x = np.random.randn(50, 20)
y = np.zeros([50, 20])
y[:,0] = 1
loss = layers.SoftmaxCrossEntropyWithLogits()
grad_x_num = eval_numerical_gradient(lambda x: loss.forward(x, y), x, 1)
out = loss.forward(x, y)
grad_x = loss.backward_inputs(x, y)
print("Relative error = ", rel_error(grad_x_num, grad_x))
print("Error norm = ", np.linalg.norm(grad_x_num - grad_x))
print("\nL2Regularizer")
x = np.random.randn(5, 4, 8, 8)
grad\_out = np.random.randn(5, 4, 4, 4)
l2reg = layers.L2Regularizer(x, 1e-2, 'L2reg')
print("Check grad wrt params")
func = lambda params: l2reg.forward()
grad_num = eval_numerical_gradient(func, l2reg.weights, 1)
grads = I2reg.backward_params()
grad = grads[0][1]
print("Relative error = ", rel_error(grad_num, grad))
print("Error norm = ", np.linalg.norm(grad_num - grad))
```

```
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#
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# SOFTWARE.
# build with:
# python setup_cython.py build_ext --inplace
import numpy as np
cimport numpy as np
cimport cython
# DTYPE = np.float64
# ctypedef np.float64_t DTYPE_t
ctypedef fused DTYPE_t:
  np.float32_t
  np.float64_t
def im2col_cython(np.ndarray[DTYPE_t, ndim=4] x, int field_height,
          int field_width, int padding, int stride):
  cdef int N = x.shape[0]
  cdef int C = x.shape[1]
  cdef int H = x.shape[2]
  cdef int W = x.shape[3]
  cdef int HH = (H + 2 * padding - field height) / stride + 1
  cdef int WW = (W + 2 * padding - field_width) / stride + 1
  cdef int p = padding
  cdef np.ndarray[DTYPE_t, ndim=4] x_padded = np.pad(x,
       ((0, 0), (0, 0), (p, p), (p, p)), mode='constant')
  cdef np.ndarray[DTYPE_t, ndim=2] cols = np.zeros(
       (C * field_height * field_width, N * HH * WW),
      dtype=x.dtype)
  # Moving the inner loop to a C function with no bounds checking works, but does
  # not seem to help performance in any measurable way.
  im2col_cython_inner(cols, x_padded, N, C, H, W, HH, WW,
              field_height, field_width, padding, stride)
  return cols
@cython.boundscheck(False)
cdef int im2col_cython_inner(np.ndarray[DTYPE_t, ndim=2] cols,
                 np.ndarray[DTYPE_t, ndim=4] x_padded,
```

int N, int C, int H, int W, int HH, int WW,

int field height, int field width, int padding, int stride) except? -1:

```
cdef int c, ii, jj, row, yy, xx, i, col
  for c in range(C):
     for yy in range(HH):
       for xx in range(WW):
          for ii in range(field_height):
            for jj in range(field_width):
               row = c * field_width * field_height + ii * field_height + jj
               for i in range(N):
                 col = yy * WW * N + xx * N + i
                 cols[row, col] = x_padded[i, c, stride * yy + ii, stride * xx + jj]
def col2im_cython(np.ndarray[DTYPE_t, ndim=2] cols, int N, int C, int H, int W,
           int field_height, int field_width, int padding, int stride):
  cdef np.ndarray x = np.empty((N, C, H, W), dtype=cols.dtype)
  cdef int HH = (H + 2 * padding - field height) / stride + 1
  cdef int WW = (W + 2 * padding - field_width) / stride + 1
  cdef np.ndarray[DTYPE_t, ndim=4] x_padded = np.zeros((N, C, H + 2 * padding, W + 2 * padding),
                         dtype=cols.dtype)
  # Moving the inner loop to a C-function with no bounds checking improves
  # performance quite a bit for col2im.
  col2im_cython_inner(cols, x_padded, N, C, H, W, HH, WW,
               field_height, field_width, padding, stride)
  if padding > 0:
     return x_padded[:, :, padding:-padding, padding:-padding]
  return x_padded
@cvthon.boundscheck(False)
cdef int col2im_cython_inner(np.ndarray[DTYPE_t, ndim=2] cols,
                  np.ndarray[DTYPE_t, ndim=4] x_padded,
                  int N, int C, int H, int W, int HH, int WW,
                  int field_height, int field_width, int padding, int stride) except? -1:
  cdef int c, ii, jj, row, yy, xx, i, col
  for c in range(C):
     for ii in range(field_height):
       for jj in range(field_width):
          row = c * field_width * field_height + ii * field_height + jj
          for yy in range(HH):
            for xx in range(WW):
               for i in range(N):
                 col = yy * WW * N + xx * N + i
                 x_padded[i, c, stride * yy + ii, stride * xx + jj] += cols[row, col]
```

```
import time
from pathlib import Path
import numpy as np
from torchvision.datasets import MNIST
import nn
import layers
import layers
DATA_DIR = Path(__file__).parent / 'data'
SAVE_DIR = Path(__file__).parent / 'out'
config = {}
config['max_epochs'] = 8
config['batch_size'] = 50
config['save_dir'] = SAVE_DIR
config['weight_decay'] = 1e-1
config['lr_policy'] = {
  1: {'lr': 1e-1},
  3: {'Ir': 1e-2},
  5: {'lr': 1e-3},
  7: {'lr': 1e-4}
}
def dense to one hot(v, class count):
  return np.eye(class_count)[y]
#np.random.seed(100)
np.random.seed(int(time.time() * 1e6) % 2**31)
ds train, ds test = MNIST(DATA DIR, train=True, download=False), MNIST(DATA DIR, train=False)
train_x = ds_train.data.reshape([-1, 1, 28, 28]).numpy().astype(np.float) / 255
train y = ds_train.targets.numpy()
train_x, valid_x = train_x[:55000], train_x[55000:]
train_y, valid_y = train_y[:55000], train_y[55000:]
test_x = ds_test.data.reshape([-1, 1, 28, 28]).numpy().astype(np.float) / 255
test_y = ds_test.targets.numpy()
train_mean = train_x.mean()
train x, valid x, test x = (x - train mean for x in (train x, valid x, test x))
train y, valid y, test y = (dense to one hot(y, 10) for y in (train y, valid y, test y))
weight_decay = config['weight_decay']
net = []
regularizers = []
inputs = np.random.randn(config['batch_size'], 1, 28, 28)
net += [layers.Convolution(inputs, 16, 5, "conv1")]
regularizers += [layers.L2Regularizer(net[-1].weights, weight_decay, 'conv1_l2reg')]
net += [layers.MaxPooling(net[-1], "pool1")]
net += [layers.ReLU(net[-1], "relu1")]
net += [layers.Convolution(net[-1], 32, 5, "conv2")]
regularizers += [layers.L2Regularizer(net[-1].weights, weight_decay, 'conv2_l2reg')]
net += [layers.MaxPooling(net[-1], "pool2")]
net += [layers.ReLU(net[-1], "relu2")]
## 7x7
net += [layers.Flatten(net[-1], "flatten3")]
net += [layers.FC(net[-1], 512, "fc3")]
regularizers += [layers.L2Regularizer(net[-1].weights, weight_decay, 'fc3_l2reg')]
net += [layers.ReLU(net[-1], "relu3")]
net += [layers.FC(net[-1], 10, "logits")]
data_loss = layers.SoftmaxCrossEntropyWithLogits()
loss = layers.RegularizedLoss(data_loss, regularizers)
nn.train(train_x, train_y, valid_x, valid_y, net, loss, config)
nn.evaluate("Test", test_x, test_y, net, loss, config)
```

```
import os
import math
import numpy as np
import skimage as ski
import skimage.io
def forward_pass(net, inputs):
 output = inputs
 for layer in net:
  output = layer.forward(output)
 return output
def backward_pass(net, loss, x, y):
 grads = []
 grad_out = loss.backward_inputs(x, y)
 if loss.has_params:
  grads += loss.backward_params()
 for layer in reversed(net):
  grad_inputs = layer.backward_inputs(grad_out)
  if layer.has_params:
   grads += [layer.backward_params(grad_out)]
  grad_out = grad_inputs
 return grads
def sgd_update_params(grads, config):
 Ir = config['Ir']
 for layer_grads in grads:
  for i in range(len(layer_grads) - 1):
   params = layer_grads[i][0]
   grads = layer_grads[i][1]
   #print(layer_grads[-1], " -> ", grads.sum())
   params -= Ir * grads
def draw_conv_filters(epoch, step, weights, save_dir, layer_name, C):
 # layer.C TODO fix al trebam si ipak iskopirat i napravit svoju verziju
 w = weights
 num_filters = w.shape[0]
 k = int(np.sqrt(w.shape[1] / C))
 print(f"reshaping to: ({num_filters}, {C}, {k}, {k})")
 w = w.reshape(num_filters, C, k, k)
 w = w.min()
 w = w.max()
 border = 1
 cols = 8
 rows = math.ceil(num_filters / cols)
 width = cols * k + (cols-1) * border
 height = rows * k + (rows-1) * border
 #for i in range(C):
 for i in range(1):
  img = np.zeros([height, width])
  for j in range(num_filters):
   r = int(j / cols) * (k + border)
   c = int(j \% cols) * (k + border)
   img[r:r+k, c:c+k] = w[i, i]
  filename = '%s_epoch_%02d_step_%06d_input_%03d.png' % (layer_name, epoch, step, i)
  ski.io.imsave(os.path.join(save_dir, filename), img)
def train(train_x, train_y, valid_x, valid_y, net, loss, config):
 lr_policy = config['lr_policy']
 batch size = config['batch size']
 max_epochs = config['max_epochs']
```

```
save_dir = config['save_dir']
 num_examples = train_x.shape[0]
 assert num_examples % batch_size == 0
 num batches = num examples // batch size
 for epoch in range(1, max_epochs+1):
  if epoch in Ir_policy:
   solver_config = Ir_policy[epoch]
  cnt_correct = 0
  #for i in range(num_batches):
  # shuffle the data at the beggining of each epoch
  permutation_idx = np.random.permutation(num_examples)
  train_x = train_x[permutation_idx]
  train_y = train_y[permutation_idx]
  #for i in range(100):
  for i in range(num_batches):
   # store mini-batch to ndarray
   batch_x = train_x[i*batch_size:(i+1)*batch_size, :]
   batch_y = train_y[i*batch_size:(i+1)*batch_size, :]
   logits = forward_pass(net, batch_x)
   loss_val = loss.forward(logits, batch_y)
    # compute classification accuracy
   yp = np.argmax(logits, 1)
   yt = np.argmax(batch_y, 1)
   cnt_correct += (yp == yt).sum()
   grads = backward_pass(net, loss, logits, batch_y)
   sgd_update_params(grads, solver_config)
   if i \% 5 == 0:
    print("epoch %d, step %d/%d, batch loss = %.2f" % (epoch, i*batch_size, num_examples, loss_val))
   if i % 100 == 0:
    print(f"C = {net[0].C}")
    draw conv filters(epoch, i*batch size, net[0].weights, save dir, net[0].name, net[0].C)
    #draw_conv_filters(epoch, i*batch_size, net[3])
   if i > 0 and i \% 50 == 0:
    print("Train accuracy = %.2f" % (cnt_correct / ((i+1)*batch_size) * 100))
  print("Train accuracy = %.2f" % (cnt_correct / num_examples * 100))
  evaluate("Validation", valid_x, valid_y, net, loss, config)
 return net
def evaluate(name, x, y, net, loss, config):
 print("\nRunning evaluation: ", name)
 batch_size = config['batch_size']
 num_examples = x.shape[0]
 assert num_examples % batch_size == 0
 num_batches = num_examples // batch_size
 cnt correct = 0
 loss\_avg = 0
 for i in range(num_batches):
  batch_x = x[i*batch_size:(i+1)*batch_size, :]
  batch_y = y[i*batch_size:(i+1)*batch_size, :]
  logits = forward_pass(net, batch_x)
  yp = np.argmax(logits, 1)
  yt = np.argmax(batch_y, 1)
  cnt_correct += (yp == yt).sum()
  loss_val = loss.forward(logits, batch_y)
  loss_avg += loss_val
  #print("step %d / %d, loss = %.2f" % (i*batch_size, num_examples, loss_val / batch_size))
 valid_acc = cnt_correct / num_examples * 100
 loss_avg /= num_batches
 print(name + " accuracy = %.2f" % valid_acc)
 print(name + " avg loss = %.2f\n" % loss_avg)
```

```
import torch
import nn
import math
from torch.utils import data
from torchvision.datasets import MNIST
from typing import Dict
import argparse
import numpy as np
from pathlib import Path
import skimage as ski
import skimage.io
import os
from sklearn import metrics
import matplotlib.pyplot as plt
class ConvollutionalModel(torch.nn.Module):
  def __init__(self):
    super(ConvollutionalModel, self).__init__()
    self.conv1 = torch.nn.Conv2d(in_channels=1, out_channels=16, kernel_size=5,
                   stride=1, padding=2, padding_mode='replicate')
    self.pool1 = torch.nn.MaxPool2d(kernel_size=2, stride=2)
     # self.relu1 = nn.ReLU
    self.conv2 = torch.nn.Conv2d(in_channels=16, out_channels=32, kernel_size=5,
                   stride=1, padding=2, padding_mode='replicate')
    self.pool2 = torch.nn.MaxPool2d(kernel_size=2, stride=2)
    # self.relu2 = nn.ReLU
    self.flatten = torch.nn.Flatten(start_dim=1, end_dim=-1)
    self.fc1 = torch.nn.Linear(in_features=1568, out_features=512, bias=True)
     # self.relu3 = nn.ReLu
    self.fc2 = torch.nn.Linear(in_features=self.fc1.out_features, out_features=10, bias=True)
  def forward(self, x):
    s1 = self.conv1(x)
    a1 = self.pool1(s1)
    h1 = torch.relu(a1)
    s2 = self.conv2(h1)
    a2 = self.pool2(s2)
    h2 = torch.relu(a2)
    f1 = self.flatten(h2)
    s3 = self.fc1(f1)
    h3 = torch.relu(s3)
    s4 = self.fc2(h3)
    return s4
class MyDataset(data.Dataset):
  def __init__(self, x, y):
    super(MyDataset, self).__init__()
    assert len(x) == len(y), "Lengths of x and y must match."
    self.x = x
    self.y = y
  def __len__(self):
    return len(self.x)
  def __getitem__(self, idx):
    return self.x[idx], self.y[idx]
def train(train_x, train_y, valid_x, valid_y, model: torch.nn.Module,
      loss, optimizer, scheduler=None, config=dict(), callbacks=[]):
  batch_size = config.get('batch_size', 64)
```

```
max_epochs = config.get('max_epochs', 5)
  verbose = config.get('verbose', False)
  print_frequency = config.get('print_frequency', 100)
  train dataset = MyDataset(train x, train y)
  train_dataloader = data.DataLoader(train_dataset, batch_size=batch_size, shuffle=True)
  for epoch in range(max_epochs):
    print(f"Epoch {epoch}")
    train_loss = 0.0
    batch\_count = 0
    for batch, batch_data in enumerate(train_dataloader):
       batch count += 1
       train_x_batch, train_y_batch = batch_data
       logits = model.forward(train_x_batch)
       batch_loss = loss(logits, train_y_batch)
       batch_loss.backward()
       optimizer.step()
       optimizer.zero_grad()
       train_loss += batch_loss
       if verbose and batch % print_frequency == 0:
          print(f"epoch: {epoch} batch: {batch} loss: {batch_loss}")
    if scheduler is not None:
       scheduler.step()
    train_loss /= batch_count
    if len(callbacks) > 0:
       with torch.no_grad():
          logits = model.forward(valid_x)
         validation loss = loss(logits, valid y)
          stop_training = [cb(epoch, -1, train_loss, validation_loss, model) for cb in callbacks]
         if any(stop_training):
            break
def evaluate(name, x, yt, model, loss):
  print(f"\nRunning evaluation: {name}")
  with torch.no_grad():
    logits = model.forward(x)
    avg_loss = loss(logits, yt)
    yp = np.argmax(logits, axis=1)
    accuracy = metrics.accuracy_score(y_true=yt, y_pred=yp)
    print(f"{name} accuracy: {accuracy}")
    print(f"{name} avg loss: {avg_loss}")
def draw_conv_filters(epoch, step, weights, save_dir, layer_name):
  w = weights
  C = w.shape[1]
  num_filters = w.shape[0]
  k = w.shape[2]
  w = w.reshape(num_filters, C, k, k)
  w = w.min()
  w = w.max()
  border = 1
  cols = 8
  rows = math.ceil(num_filters / cols)
  width = cols * k + (cols-1) * border
  height = rows * k + (rows-1) * border
  #for i in range(C):
  for i in range(1):
    img = np.zeros([height, width])
    for j in range(num_filters):
       r = int(j / cols) * (k + border)
```

```
c = int(j \% cols) * (k + border)
       img[r:r+k, c:c+k] = w[j, i]
  filename = '%s_epoch_%02d_step_%06d_input_%03d.png' % (layer_name, epoch, step, i)
  # img = (img*255).astype(np.uint8)
  ski.io.imsave(os.path.join(save_dir, filename), img)
class EarlyStoppingCallback:
  def __init__(self, patience):
    self.best validation loss = None
    self.patience = patience
    self.count = 0
  def __call__(self, epoch, batch, train_loss, validation_loss, model=None):
    if validation_loss is None:
       return True
    validation_loss = validation_loss.detach().numpy()
    if self.best_validation_loss is None or validation_loss < self.best_validation_loss:</pre>
       self.best_validation_loss = validation_loss
       self.count = 0
       return False
    elif validation loss > self.best validation loss:
       self.count += 1
       print(f"patience = {self.patience} count = {self.count} {validation_loss} > {self.best_validation_loss}"
           f" returning {self.count >= self.patience}")
       return self.count >= self.patience
class SaveFiltersImageCallback:
  def __init__(self, save_dir):
    self.save_dir = save_dir
  def __call__(self, epoch, batch, train_loss, validation_loss, model=None):
    if batch >= 0:
       draw conv filters(epoch, batch, model.conv1.weight.detach().numpy(), self.save dir, "conv1")
class LossTracerCallback:
  def __init__(self):
    self.train loss trace = []
    self.validation_loss_trace = []
  def __call__(self, epoch, batch, train_loss, validation_loss, model=None):
    self.validation_loss_trace.append(validation_loss.detach().numpy())
    self.train_loss_trace.append(train_loss.detach().numpy())
def dense_to_one_hot(y, class_count):
  return np.eye(class_count)[y]
def parse_arguments():
  default_data_dir = Path(__file__).parent / 'data'
  default_save_dir = Path(__file__).parent / 'out'
  parser = argparse ArgumentParser()
  parser.add_argument("-bs", "--batch_size", help="batch size", type=int, default=64)
  parser.add_argument("-me", "--max_epochs", help="max epochs", type=int, default=10)
  parser.add_argument("-lr", "--learning_rate", help="learning rate", type=float, default=0.01)
  parser.add_argument("-g", "--gamma", help="gamma idk really", type=float, default=1 - 1e-4)
  parser.add argument("-wd", "--weight decay", help="L2 regularization factor", type=float, default=1e-2)
  parser.add_argument("-sd", "--save_dir", help="dir where save filters", type=str, default=default_save_dir)
```

```
parser.add_argument("-dd", "--data_dir", help="mnist data directory", type=str, default=default_data_dir)
  parser.add_argument("-v", "--verbose", action="store_true", default=False)
  parser.add_argument("-pf", "--print_frequency", help="not really frequency", type=int, default=100)
  parser.add_argument("-es", "--early_stopping", action="store_true", default=False)
  parser.add_argument("--patience", help="patience for early stopping", type=int, default=1)
  parser.add_argument("-nt", "--no_trace", help="don't trace loss?", action='store_true', default=False)
  args = parser.parse_args()
  return args
if __name__ == "__main__":
  args = parse arguments()
  config = vars(args)
  # get the data
  ds_train, ds_test = MNIST(args.data_dir, train=True, download=False), MNIST(args.data_dir, train=False)
  train_x = ds_train.data.reshape([-1, 1, 28, 28]) / 255
  train_y = ds_train.targets
  train_x, valid_x = train_x[:55000], train_x[55000:]
  train_y, valid_y = train_y[:55000], train_y[55000:]
  test_x = ds_{test.data.reshape([-1, 1, 28, 28]) / 255
  test y = ds test.targets
  train_mean = train_x.mean()
  train_x, valid_x, test_x = (x - train_mean for x in (train_x, <math>valid_x, test_x)
  train_y_oh, valid_y_oh, test_y_oh = (dense_to_one_hot(y, 10) for y in (train_y, valid_y, test_y))
  # build the model and other stuff
  model = ConvollutionalModel()
  optimizer = torch.optim.SGD(model.parameters(), Ir=args.learning rate, weight decay=args.weight decay)
  scheduler = torch.optim.lr_scheduler.ExponentialLR(optimizer, gamma=args.gamma)
  loss = torch.nn.CrossEntropyLoss()
  # construct callbacks
  callbacks = []
  if args.early_stopping is True:
    callbacks.append(EarlyStoppingCallback(args.patience))
  if args save dir is not None:
    callbacks.append(SaveFiltersImageCallback(args.save_dir))
  loss tracer callback = None
  if args.no_trace is not True:
    loss_tracer_callback = LossTracerCallback()
    callbacks.append(loss_tracer_callback)
  # train the model
  for k, v in config.items():
    print(f"{k}: {v}")
  train(train_x, train_y, valid_x, valid_y, model, loss, optimizer, scheduler, config, callbacks)
  evaluate("Test", test_x, test_y, model, loss)
  if loss_tracer_callback is not None:
    train_loss_trace = np.array(loss_tracer_callback.train_loss_trace)
    validation_loss_trace = np.array(loss_tracer_callback.validation_loss_trace)
    epochs = np.arange(0, len(train_loss_trace))
    plt.plot(epochs, train_loss_trace, label="train")
    plt.plot(epochs, validation_loss_trace, label="validation")
    plt.title = "Loss"
    plt.show()
```

```
import torch
from torch.utils import data
import numpy as np
import matplotlib.pyplot as plt
import os
import pickle
from pathlib import Path
import argparse
import convolutional model as cm
import skimage as ski
import math
def shuffle_data(data_x, data_y):
 indices = np.arange(data_x.shape[0])
 np.random.shuffle(indices)
 shuffled data x = np.ascontiguousarray(data x[indices])
 shuffled_data_y = np.ascontiguousarray(data_y[indices])
 return shuffled_data_x, shuffled_data_y
def unpickle(file):
fo = open(file, 'rb')
 dict = pickle.load(fo, encoding='latin1')
 fo.close()
 return dict
def evaluate(Y, Y_):
  pr = []
  n = max(Y) + 1
  M = np.bincount(n * Y_ + Y, minlength=n*n).reshape(n, n)
  for i in range(n):
    tp_i = M[i, i]
    fn_i = np.sum(M[i, :]) - tp_i
    fp_i = np.sum(M[:, i]) - tp_i
    tn_i = np.sum(M) - fp_i - fn_i - tp_i
    recall_i = tp_i / (tp_i + fn_i)
    precision_i = tp_i / (tp_i + fp_i)
    pr.append( (recall_i, precision_i) )
  accuracy = np.trace(M) / np.sum(M)
  return accuracy, pr, M
def draw_conv_filters(epoch, step, weights, save_dir):
  w = weights.copy()
  num_filters = w.shape[0]
  num_channels = w.shape[1]
  k = w.shape[2]
  assert w.shape[3] == w.shape[2]
  w = w.transpose(2, 3, 1, 0)
  w = w.min()
  w = w.max()
  border = 1
  cols = 8
  rows = math.ceil(num_filters / cols)
  width = cols * k + (cols-1) * border
  height = rows * k + (rows-1) * border
  img = np.zeros([height, width, num_channels])
  for i in range(num_filters):
    r = int(i / cols) * (k + border)
    c = int(i \% cols) * (k + border)
    img[r:r+k, c:c+k, :] = w[:, :, :, i]
  img = (img * 255).astype(np.uint8)
  filename = 'epoch_%02d_step_%06d.png' % (epoch, step)
```

```
ski.io.imsave(os.path.join(save_dir, filename), img)
def get_lr(optimizer):
  for param_group in optimizer.param_groups:
    return param_group['lr']
def train(train_x, train_y, valid_x, valid_y, model: torch.nn.Module,
      loss, optimizer, scheduler=None, config=dict()):
  batch_size = config.get('batch_size', 64)
  max_epochs = config.get('max_epochs', 5)
  verbose = config.get('verbose', False)
  print_frequency = config.get('print_frequency', 100)
  train_dataset = cm.MyDataset(train_x, train_y)
  train_dataloader = data.DataLoader(train_dataset, batch_size=batch_size, shuffle=True)
  # stvari koje treba pratit
  Irs = []
  train_losses = []
  valid_losses = []
  avg_train_accuracies = []
  avg_valid_accuracies = []
  for epoch in range(max_epochs):
    print(f"Epoch {epoch}")
    for batch, batch_data in enumerate(train_dataloader):
       train_x_batch, train_y_batch = batch_data
       logits = model.forward(train_x_batch)
       batch_loss = loss(logits, train_y_batch)
       batch_loss.backward()
       optimizer.step()
       optimizer.zero_grad()
       if batch % print_frequency == 0:
          print(f"epoch: {epoch} batch: {batch} loss: {batch_loss}")
          weights = model[0].weight.detach().numpy()
          draw_conv_filters(epoch, batch_size*batch, weights, config['save_dir'])
    if scheduler is not None:
       scheduler.step()
    with torch.no_grad():
       learning_rate = get_lr(optimizer)
       lrs.append(learning_rate)
       train_loss = 0.0
       batch count = 0
       train_y_pred = []
       for batch_x, batch_y in train_dataloader:
          batch_count += 1
          batch_logits = model.forward(batch_x)
          batch loss = loss(batch logits, batch y)
         train_loss += batch_loss
         train y pred.append(torch.argmax(batch logits, axis=1))
       train_loss /= batch_count
       train_y_pred = torch.hstack(train_y_pred)
       train_accuracy, pr, train_conf_matrix = evaluate(train_y, train_y_pred)
       train_losses.append(train_loss)
       avg_train_accuracies.append(train_accuracy)
       valid logits = model.forward(valid x)
       valid_loss = loss(valid_logits, valid_y)
       valid_y_pred = torch.argmax(valid_logits, axis=1)
```

```
valid_accuracy, pr, valid_conf_matrix = evaluate(valid_y, valid_y_pred)
      valid_losses.append(valid_loss)
      avg_valid_accuracies.append(valid_accuracy)
  return Irs, train losses, avg train accuracies, valid losses, avg valid accuracies
DATA_DIR = default_data_dir = Path(__file__).parent / 'data' / 'cifar-10-batches-py'
img_height = 32
img_width = 32
num channels = 3
num_classes = 10
train_x = np.ndarray((0, img_height * img_width * num_channels), dtype=np.float32)
train_y = []
for i in range(1, 6):
  subset = unpickle(os.path.join(DATA_DIR, 'data_batch_%d' % i))
  train_x = np.vstack((train_x, subset['data']))
  train_y += subset['labels']
train_x = train_x.reshape((-1, num_channels, img_height, img_width)).transpose(0, 2, 3, 1)
train_y = np.array(train_y, dtype=np.long)
subset = unpickle(os.path.join(DATA_DIR, 'test_batch'))
test_x = subset['data'].reshape((-1, num_channels, img_height, img_width)).transpose(0, 2, 3, 1).astype(np.float32)
test_y = np.array(subset['labels'], dtype=np.long)
valid_size = 5000
train_x, train_y = shuffle_data(train_x, train_y)
valid_x = train_x[:valid_size, ...]
valid_y = train_y[:valid_size, ...]
train_x = train_x[valid_size:, ...]
train_y = train_y[valid_size:, ...]
data_mean = train_x.mean((0, 1, 2))
data_std = train_x.std((0, 1, 2))
train_x = (train_x - data_mean) / data_std
valid_x = (valid_x - data_mean) / data_std
test_x = (test_x - data_mean) / data_std
train_x = torch.from_numpy(train_x.transpose(0, 3, 1, 2))
valid_x = torch.from_numpy(valid_x.transpose(0, 3, 1, 2))
test_x = torch.from_numpy(test_x.transpose(0, 3, 1, 2))
train y = torch.from numpy(train y)
valid_y = torch.from_numpy(valid_y)
test_y = torch.from_numpy(test_y)
args = cm.parse_arguments()
config = vars(args)
# ======= MODEL stuff ========
model = torch.nn.Sequential(
  torch.nn.Conv2d(in_channels=3, out_channels=16, kernel_size=5, stride=1, padding=2, padding_mode='replicate'),
  torch.nn.ReLU(),
  torch.nn.MaxPool2d(kernel_size=3, stride=2),
  torch.nn.Conv2d(in_channels=16, out_channels=32, kernel_size=5, stride=1, padding=2, padding_mode='replicate'),
  torch.nn.ReLU(),
  torch.nn.MaxPool2d(kernel_size=3, stride=2),
  torch.nn.Flatten(start_dim=1, end_dim=-1),
  torch.nn.Linear(in features=1568, out features=256, bias=True),
  torch.nn.ReLU(),
  torch.nn.Linear(in_features=256, out_features=128, bias=True),
  torch.nn.ReLU(),
  torch.nn.Linear(in_features=128, out_features=10, bias=True)
optimizer = torch.optim.SGD(model.parameters(), lr=args.learning_rate, weight_decay=args.weight_decay)
```

```
scheduler = torch.optim.lr_scheduler.ExponentialLR(optimizer, gamma=args.gamma)
loss = torch.nn.CrossEntropyLoss()
results = train(train_x, train_y, valid_x, valid_y, model, loss, optimizer, scheduler, config)
Irs, train losses, avg train accuracies, valid losses, avg valid accuracies = results
epochs = np.arange(0, len(lrs))
fig, (ax1, ax2, ax3) = plt.subplots(3)
ax1.plot(epochs, Irs, label='learning rate')
ax1.set_title('Learning rate')
ax1.legend()
ax2.plot(epochs, train_losses, label='train')
ax2.plot(epochs, valid_losses, label='validation')
ax2.set_title('Cross-entropy loss')
ax2.legend()
ax3.plot(epochs, avg_train_accuracies, label='train')
ax3.plot(epochs, avg_valid_accuracies, label='validation')
ax3.set_title('Average class accuracy')
ax3.legend()
plt.show()
```