RANDOM NUMBER GENERATION

Quantitative Risk Management project work

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IMPLEMENTATIONS - LINEAR CONGRUENTIAL GENERATOR

```
function [rn] = LCG(x)
                                 14
                                     function [ rnStep ] = LCGstep()
                                 15
2
                                       persistent seed:
                                 16
3
      if(nargin == 0)
                                       M = 244944:
        x = 1;
                                 17
                                       a = 1597:
                                 18
5
      end
                                       b = 51749;
6
                                 19
                                 20
7
      rn = zeros(x,1);
                                       if(isempty(seed))
                                 21
8
                                         seed = 0:
                                 22
9
     for i = 1:x
                                 23
                                       end
       rn(i) = LCGstep();
10
                                 24
     end
11
                                       seed = mod(seed * a + b, M);
                                 25
12
                                 26
13
    end
                                       rnStep = seed / M;
                                 27
                                 28
                                     end
                                 29
```

IMPLEMENTATIONS - BOX-MULLER METHOD

```
function [ Z ] = BoxMuller( x )
2
3
       if(nargin == 0)
4
       x = 1;
5
       end
6
7
       U = rand(x, 2);
8
9
       theta = 2 .* pi .* U(:, 2);
       rho = sqrt(-2 * log(U(:, 1)));
10
11
12
       Z = [ \text{rho } .* \text{cos}(\text{theta}), \text{rho } .* \text{sin}(\text{theta}) ];
13
    end
14
```

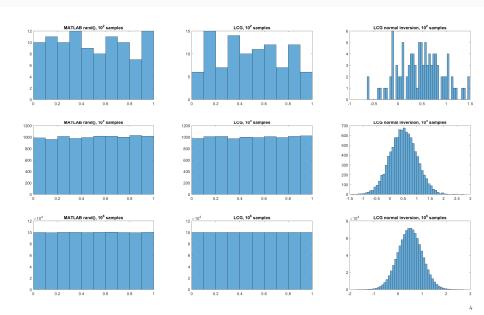
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IMPLEMENTATIONS - MARSAGLIA POLAR ALGORITHM

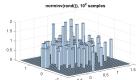
```
function [ Z ] = Marsaglia( x )
2
3 if(nargin == 0)
     x = 1;
4
5
    end
6
7
     Z = zeros(x,2);
8
9
     for i = 1 : x
       W = 1; V = [1, 1];
10
       while not (W < 1)
11
         V = 2 * rand(1, 2) - 1;
12
         W = V(1) .^2 + V(2) .^2;
13
      end
14
15
16
       Z(i, :) = V .* sqrt(-2 * log(W) / W);
     end
17
18
   end
```

3

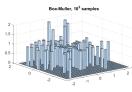
PLOTS - UNIVARIATE METHODS

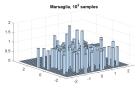


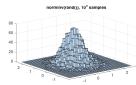
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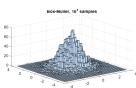


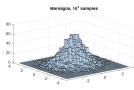


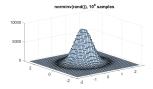


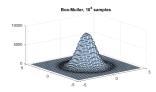


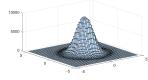












Marsaglia, 10⁶ samples