

Random number generation

Quantitative Risk Management project work

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Random numbers

- Computer-generated numbers are *pseudo-random*: deterministic and predictable
- *Quasi-random* numbers prevent potential lack of equidistributedness
- **Definition.** (*Sample*). A sequence of number is called a *sample from the distribution F* if the numbers are independent realizations of a random variable with distribution function F
- Uniform deviates: samples from $\sim \mathcal{U}[0, 1]$
- Normal deviates: samples from $\sim \mathcal{N}(0, 1)$
- Drawing uniform deviates is the basis of random number generation

Linear congruential generators

- N_0 is chosen arbitrarily (called the *seed*)
- $N_i = (aN_{i-1} + b) \bmod M$ for $i > 0$, then

$$U_i = \frac{N_i}{M}, \quad U_i \in [0, 1)$$

- Suitability of the numbers U_i depends on how a, b, M are chosen

Linear congruential generators: properties

- Numbers N_i are periodic, with period $\leq M$:
there are at most M different numbers in the class modulo M
- Examples:
 - If $N = 0$, b can't be 0, otherwise $N_i = 0$ will repeat itself
 - If $a = 0$, generator settles down on $N_n = N_0 + nb$
- Numbers are distributed “evenly” if we have exactly M different numbers in a generator with modulo M , or
- Each grid point on a *mesh* on $[0, 1]$ with size $\frac{1}{M}$ is occupied once

Quality of generators

Requirements:

1. Large period: small set of numbers makes the outcome easier to predict (choose M as large as possible)
2. Statistical tests to verify that the distribution is the intended one
 - Comparison of sample mean and variance μ, σ^2 with desired values
 - Correlation between sample values
 - Quality of approximation of the distribution
3. Distribution in higher dimensional spaces: lattice structure

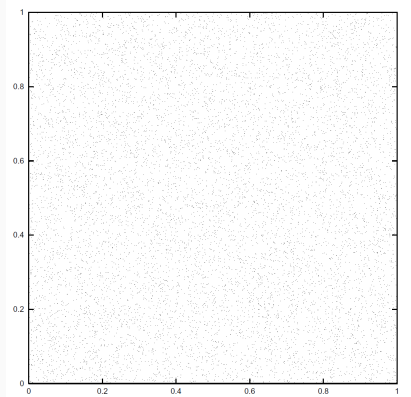
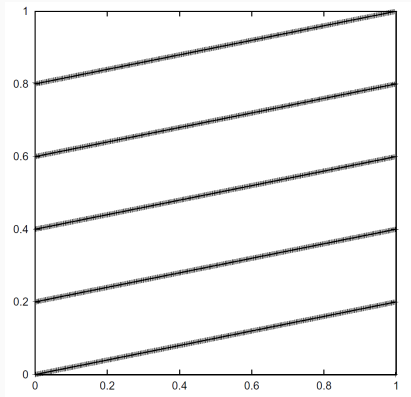
Random vectors and lattice structure

- Sequences of random numbers can be arranged in m -dimensional vectors
- The vectors lie on a number of parallel $(m - 1)$ -dimensional hyperplanes
- The ideal condition is that the number of parallel hyperplanes is maximized: number of hyperplanes is a measure of equidistributedness
- Family of parallel lines in the (U_{i-1}, U_i) -plane

$$z_0 U_{i-1} + z_1 U_i = c + \frac{z_1 b}{M} \quad \text{where} \quad c := N_{i-1} \frac{z_0 + az_1}{M} - z_1 k$$

for each tuple (z_0, z_1) and for all c s.

Random vectors and lattice structure



Inversion and transformation methods

Inversion and transformation methods generate numbers distributed according to an arbitrary distribution from uniformly distributed samples.

Inversion method

Theorem. (*inversion*) Suppose $U \sim \mathcal{U}[0, 1]$, and F continuous strictly increasing distribution. Then, $F^{-1}(U)$ is a sample from F .

Proof.

$$\mathbb{P}(U \leq \xi) = \xi, \quad 0 < \xi < 1$$

$$\mathbb{P}(F^{-1}(U) \leq x) = \mathbb{P}(U \leq F(x)) = F(x).$$

Exponential distribution:

$$F(x) = 1 - e^{-\lambda x}$$

$$F^{-1}(x) = -\frac{1}{\lambda} \log(x)$$

Cauchy distribution:

$$F(x) = \frac{1}{\pi} \arctan(x) + \frac{1}{2}$$

$$F^{-1}(x) = \tan \left(\pi \left(x - \frac{1}{2} \right) \right)$$

Transformation method

Theorem. If X is a *r.v.* $\sim F(x)$, and $h : S \rightarrow B$, $S, B \cup \mathbb{R}$ strictly monotonous, then:

$Y := h(X)$ is a *r.v.* with distribution

$$F_Y(y) = F(h^{-1}(y)) \quad h' > 0$$

$$F_Y(y) = 1 - F(h^{-1}(y)) \quad h' < 0$$

If h^{-1} absolutely continuous for almost all y , density of h is

$$f(h^{-1}(y)) \left| \frac{dh^{-1}(y)}{dy} \right|$$

Transformation method: Exponential distribution

$$F(x) = 1 - e^{-\lambda y}$$

$$F^{-1}(y) = \frac{\ln(y - 1)}{\lambda}$$

$$F^{-1}(U) = h(U) = \frac{\ln(U)}{\lambda}$$

$$h^{-1}(U) = e^{-\lambda U}$$

$$\begin{aligned} F(h^{-1}(U)) \left| \frac{dh^{-1}(y)}{dy} \right| &= 1 \cdot |-\lambda e^{-\lambda y}| \\ &= \lambda e^{-\lambda y} \end{aligned}$$

Transformation method: Cauchy distribution

$$F(x) = \frac{1}{\pi} \arctan(x) + \frac{1}{2}$$

$$F^{-1}(y) = \tan \left(\pi \left(y - \frac{1}{2} \right) \right)$$

$$F^{-1}(U) = h(U) = \tan(\pi U)$$

$$h^{-1}(U) = \frac{\arctan(U)}{\pi}$$

$$\begin{aligned} F(h^{-1}(U)) \left| \frac{dh^{-1}(y)}{dy} \right| &= 1 \cdot \left| \frac{1}{\pi(1+x^2)} \right| \\ &= \frac{1}{\pi(1+x^2)} \end{aligned}$$

Box-Muller method

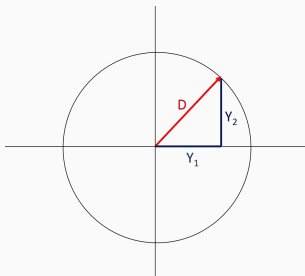
- Generate $x_1, x_2 \sim \mathcal{U}(0, 1)$ random numbers
- Derive

$$h_1(x_1, x_2) := y_1 = \sqrt{-2 \log x_1} \cos 2\pi x_2$$

$$h_2(x_1, x_2) := y_2 = \sqrt{-2 \log x_1} \sin 2\pi x_2$$

- y_1 and y_2 will be i.i.d. $\sim \mathcal{N}(0, 1)$

Box-Muller method



$$y_1 = D \cos \omega, \quad y_2 = D \sin \omega$$

$$\text{where } D = \sqrt{-2 \log x_1}, \quad \omega = 2\pi x_2$$

$$h^{-1}(x_1, x_2) = \begin{cases} x_1 = \exp \left\{ -\frac{y_1^2 + y_2^2}{2} \right\} \\ x_2 = \frac{1}{2\pi} \arctan \frac{y_2}{y_1} \end{cases}$$

$$|\text{Jacobian}| = \det \begin{pmatrix} \frac{\partial x_1}{\partial y_1} & \frac{\partial x_1}{\partial y_2} \\ \frac{\partial x_2}{\partial y_1} & \frac{\partial x_2}{\partial y_2} \end{pmatrix} = \left[\frac{1}{\sqrt{2\pi}} \exp \left(-\frac{y_1^2}{2} \right) \right] \cdot \left[\frac{1}{\sqrt{2\pi}} \exp \left(-\frac{y_2^2}{2} \right) \right]$$

is the density of the bivariate standard normal distribution because it's the product of two univariate standard normal densities.

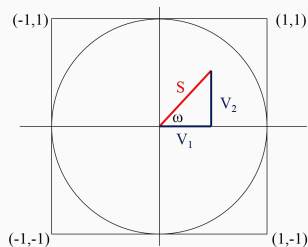
Polar method

1. Let $U_1, U_2 \sim \mathcal{U}(0, 1)$
2. Define $V_i = 2U_i - 1$: $V_i \sim \mathcal{U}(-1, 1)$
3. Define $S = V_1^2 + V_2^2$
4. If and only if $S \leq 1$, then define

$$Y = \sqrt{\frac{-2 \ln S}{S}}$$

5.

$$\begin{pmatrix} X_1 \\ X_2 \end{pmatrix} = \begin{pmatrix} V_1 Y \\ V_2 Y \end{pmatrix} \quad \text{and} \quad X_1, X_2 \text{ i.i.d. } \sim \mathcal{N}(0, 1)$$



Correlated bivariate random variables

$$\bar{Z} = \begin{pmatrix} z_1 \\ z_2 \end{pmatrix}, \quad z_1, z_2 \sim \mathcal{N}(0, 1) \quad \bar{\mu} = \begin{pmatrix} \mu_1 \\ \mu_2 \end{pmatrix} \quad \Sigma = \begin{pmatrix} \sigma_1^2 & \rho\sigma_1\sigma_2 \\ \rho\sigma_1\sigma_2 & \sigma_2^2 \end{pmatrix}$$

1. Calculate the Cholesky decomposition $AA^T = \Sigma$

$$\begin{pmatrix} a & 0 \\ b & c \end{pmatrix} \begin{pmatrix} a & b \\ 0 & c \end{pmatrix} = \begin{pmatrix} a^2 & ab \\ ab & b^2 + c^2 \end{pmatrix} = \begin{pmatrix} \sigma_1^2 & \rho\sigma_1\sigma_2 \\ \rho\sigma_1\sigma_2 & \sigma_2^2 \end{pmatrix}$$
$$\rightarrow A = \begin{pmatrix} \sigma_1 & 0 \\ \rho\sigma_2 & \sigma_2(1 - \rho^2)^{\frac{1}{2}} \end{pmatrix}$$

2. Calculate $\bar{Z} \sim \mathcal{N}(0, \mathbb{I}_2)$
3. $\mu + A\bar{Z} \sim \mathcal{N}(\mu, \Sigma)$ has the desired distribution.

$$\begin{pmatrix} X \\ Y \end{pmatrix} = \bar{\mu} + \begin{pmatrix} \sigma_1 & 0 \\ \rho\sigma_2 & \sigma_2(1 - \rho^2)^{\frac{1}{2}} \end{pmatrix} \bar{Z} = \bar{\mu} + \begin{pmatrix} \sigma_1 z_1 \\ \rho\sigma_2 z_1 + \sigma_2(1 - \rho^2)^{\frac{1}{2}} z_2 \end{pmatrix}$$

Implementations - Linear Congruential Generator

```
1  function [ rn ] = LCG( x ) 14  function [ rnStep ] = LCGstep()
2                               15
3      if(nargin == 0)         16      persistent seed;
4          x = 1;              17      M = 244944;
5      end                    18      a = 1597;
6                               19      b = 51749;
7      rn = zeros(x,1);        20
8                               21      if(isempty(seed))
9      for i = 1:x              22          seed = 0;
10          rn(i) = LCGstep();  23      end
11      end                    24
12                               25      seed = mod(seed * a + b, M);
13  end                        26
                               27      rnStep = seed / M;
                               28
                               29  end
```

Implementations - Box-Muller method

```
1  function [ Z ] = BoxMuller( x )
2
3      if(nargin == 0)
4          x = 1;
5      end
6
7      U = rand(x, 2);
8
9      theta = 2 .* pi .* U(:, 2);
10     rho    = sqrt( -2 .* log( U(:, 1) ) );
11
12     Z = [ rho .* cos(theta), rho .* sin(theta) ];
13
14 end
```

Implementations - Marsaglia polar algorithm

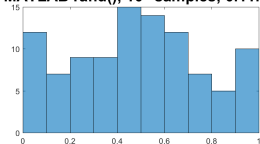
```
1  function [ Z ] = Marsaglia( x )
2
3      if(nargin == 0)
4          x = 1;
5      end
6
7      Z = zeros(x,2);
8
9      for i = 1 : x
10         W = 1;  V = [ 1, 1 ];
11         while not (W < 1)
12             V = 2 * rand(1, 2) - 1;
13             W = V(1) .^ 2 + V(2) .^ 2;
14         end
15
16         Z(i, :) = V .* sqrt(-2 * log(W) / W);
17     end
18 end
```

Implementations - Correlated r.v. algorithm

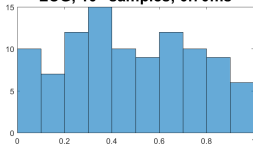
```
1  function [ Zc ] = CorrelatedRV( x, mu, Sigma )
2
3      if(nargin == 0)
4          x = 1;
5      end
6
7      A = chol(Sigma);
8      Z = BoxMuller(x);
9
10     mu = mu(:);
11     Zc = zeros(x,2);
12
13     for i = 1:x
14         Zc(i,:) = mu + (A * Z(i,:)');
15     end
16
17 end
```

Plots - Univariate methods

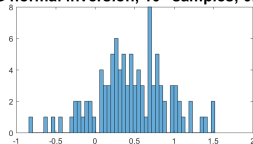
MATLAB rand(), 10^2 samples, 0.11ms



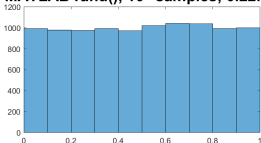
LCG, 10^2 samples, 0.70ms



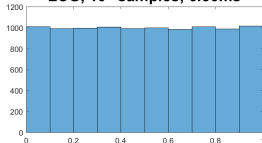
LCG normal inversion, 10^2 samples, 0.33ms



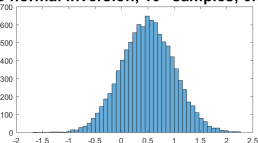
MATLAB rand(), 10^4 samples, 0.22ms



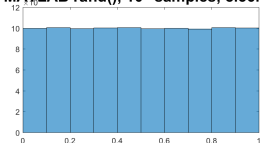
LCG, 10^4 samples, 6.56ms



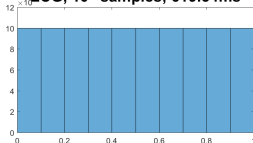
LCG normal inversion, 10^4 samples, 0.65ms



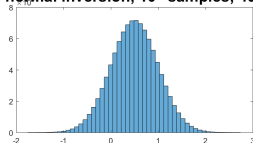
MATLAB rand(), 10^6 samples, 8.36ms



LCG, 10^6 samples, 619.34ms

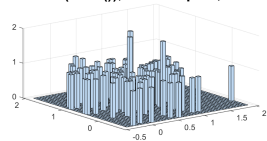


LCG normal inversion, 10^6 samples, 40.54ms

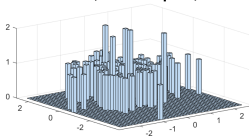


Plots - Bivariate methods

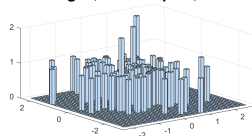
norminv(rand()), 10^2 samples, 0.20ms



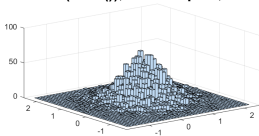
Box-Muller, 10^2 samples, 0.09ms



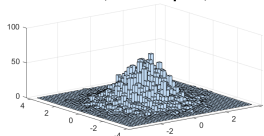
Marsaglia, 10^2 samples, 0.22ms



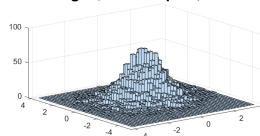
norminv(rand()), 10^4 samples, 1.49ms



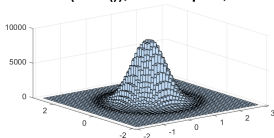
Box-Muller, 10^4 samples, 0.91ms



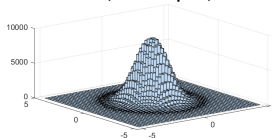
Marsaglia, 10^4 samples, 11.18ms



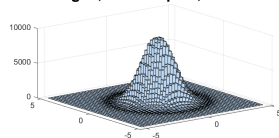
norminv(rand()), 10^6 samples, 93.79ms



Box-Muller, 10^6 samples, 54.08ms

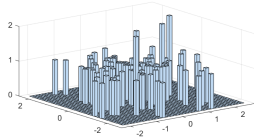


Marsaglia, 10^6 samples, 1082.38ms

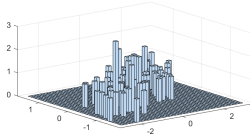


Plots - Correlated normal r.v.

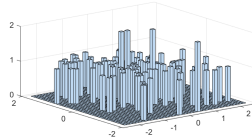
$\rho = 0$, 10^2 samples, 2.81ms



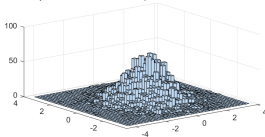
$\rho = 0.8$, 10^2 samples, 0.97ms



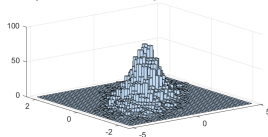
$\rho = -0.2$, 10^2 samples, 0.33ms



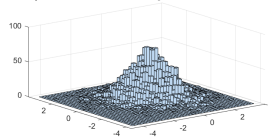
$\rho = 0$, 10^4 samples, 18.19ms



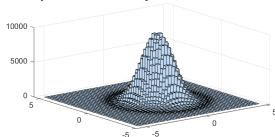
$\rho = 0.8$, 10^4 samples, 17.74ms



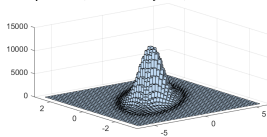
$\rho = -0.2$, 10^4 samples, 17.90ms



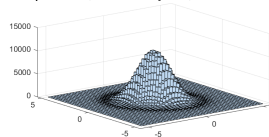
$\rho = 0$, 10^6 samples, 1692.92ms



$\rho = 0.8$, 10^6 samples, 1613.71ms

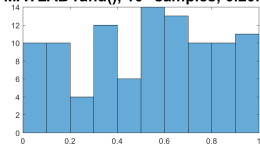


$\rho = -0.2$, 10^6 samples, 1632.96ms

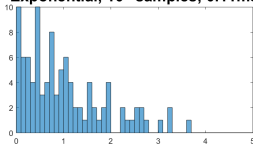


Plots - Inversion method on Exponential and Cauchy

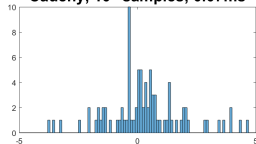
MATLAB rand(), 10^2 samples, 0.20ms



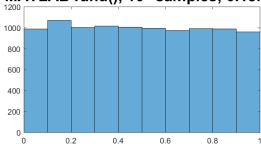
Exponential, 10^2 samples, 0.11ms



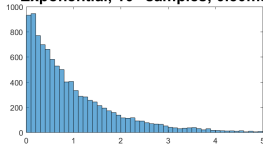
Cauchy, 10^2 samples, 0.07ms



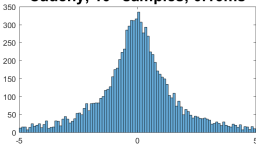
MATLAB rand(), 10^4 samples, 0.18ms



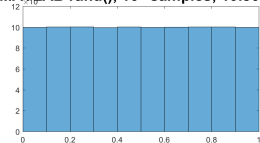
Exponential, 10^4 samples, 0.30ms



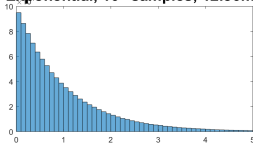
Cauchy, 10^4 samples, 0.16ms



MATLAB rand(), 10^6 samples, 10.80ms



Exponential, 10^6 samples, 12.86ms



Cauchy, 10^6 samples, 9.72ms

