

CS2023 - Inclass Lab

Week 10 – Graphs

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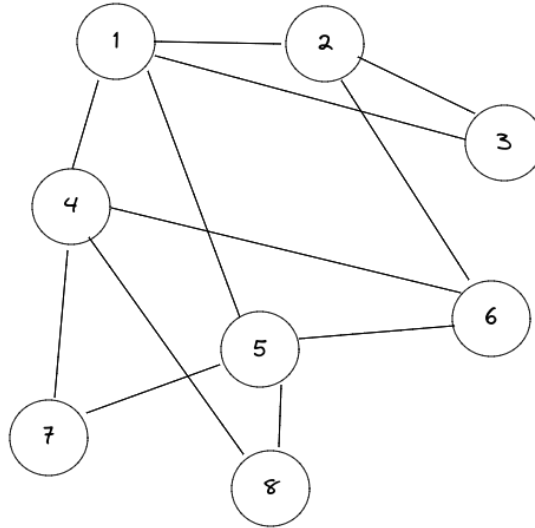


Figure 1: Graph for Section 1

Section 1 : Implementing Graph ADT

1. Write the adjacency list representation for the graph in Fig1

1 => [2, 3, 4, 5]

2 => [1, 3, 6]

3 => [1, 2]

4 => [1, 6, 7, 8]

5 => [1, 6, 7, 8]

6 => [2, 4, 5]

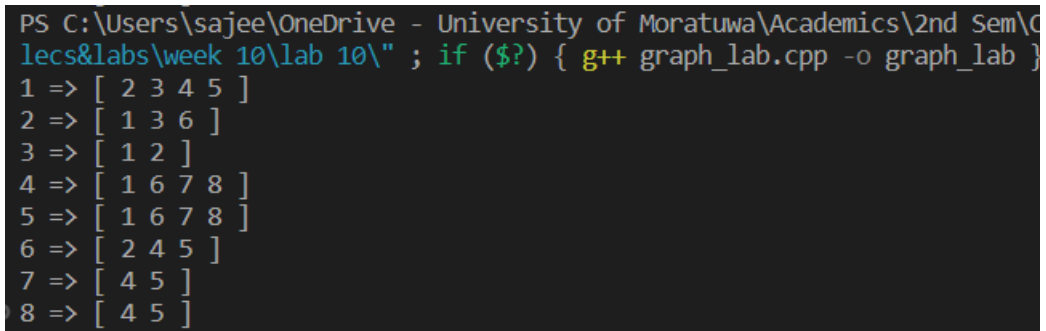
7 => [4, 5]

8 => [4, 5]

2. By using comments provided in the code, complete the following *Node (struct)*, *addedge*, *print functions*
3. Create graph object and add the graph in Fig.1.

[Source code has been uploaded to GitHub.](#)

4. Print the adjacency list using the *print* function you implemented and take screenshot.



```
PS C:\Users\sajee\OneDrive - University of Moratuwa\Academics\2nd Sem\O
lects&labs\week 10\lab 10\" ; if ($?) { g++ graph_lab.cpp -o graph_lab }
1 => [ 2 3 4 5 ]
2 => [ 1 3 6 ]
3 => [ 1 2 ]
4 => [ 1 6 7 8 ]
5 => [ 1 6 7 8 ]
6 => [ 2 4 5 ]
7 => [ 4 5 ]
8 => [ 4 5 ]
```

5. What is the change you will make in the *addedge* function so that Graph ADT could accept directed graphs.(Instead of accepting undirected graph, we need to accept directed graph). Write *addedge* altered function as your answer below.

```
void addedge(int u, int v, int directed = 0)
// 0 = undirected // 1 = directed
{
    if(directed){
        // select node u and push v into u's neighbour
        nodes[u - 1].neighbours.push_back(v);

    } else {
        // select node u and push v into u's neighbour
        // select node v and push u into v's neighbour
        nodes[u - 1].neighbours.push_back(v);
        nodes[v - 1].neighbours.push_back(u);
    }
}
```

Section 2 : Working out link prediction, no coding required

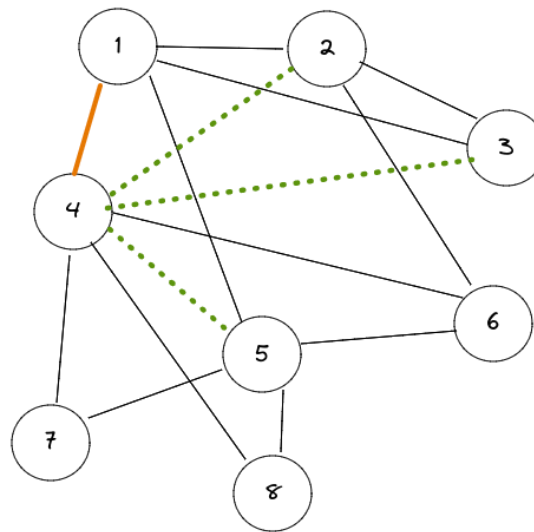


Figure 2: Graph for Section 2

To predict whether two nodes may have edge between them in the future, we must define a similarity score between the 2 nodes. Use the following similarity equation to calculate the similarity between 2 nodes,

$$Sim(a,b) = \frac{\text{\# of shared neighbours between a,b}}{\text{Total neighbours in a,b}} = \frac{a \cap b}{a \cup b}$$

Refer graph in Fig.2 to answer the question below.

Lets assume graph in Fig.2 is a social network graph of a social media platform, where nodes denote people and edges between them indicate that they are connected as friends. Node 1 and Node 4 just became friends, which of the neighbours of Node 1 will you suggest for Node 4 (in other word predict which neighbour of Node 1 can have a edge with Node 4). Utilize the similarity function provided to justify the answer.

Answer:

Let's take a look at Nodes 4, 2, 3, 5 and its' neighbours.

4 => [1, 6, 7, 8]

2 => [1, 3, 6]

3 => [1, 2]

5 => [1, 6, 7, 8]

now apply the similarity function to the nodes.

$Sim(4,2) = 2/5$

$Sim(4,3) = 1/5$

$Sim(4/5) = 4/4$

Hence from this similarity function we can say that nodes 4 and 5 are having a high similarity score between them. So, node 4 and 5 have a higher probability to have an edge between them in the near future.