Let us move ahead by considering the remaining cases....

Case-2: With input and without output

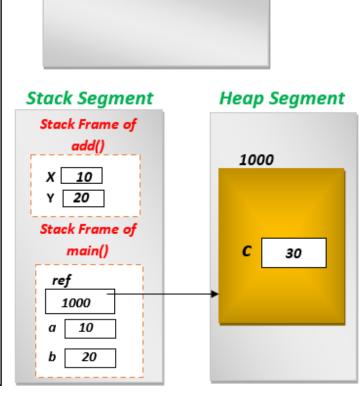
Code Segment

```
class Addition
{
   int c;

   void add(int x,int y)
   {
      c = x + y;
      System.out.println(c);
   }
}

class Demo
{
   public static void main(String[] args)
   {
      Addition ref = new Addition();
      int a,b;
      a = 10;
      b = 20;
      ref.add(a,b);
   }
}
```

Static Segment



Output:

30

Explanation:

Here, the execution starts from main method() which is called by the Operating System. Whenever, a method is called a region is created in the stack segment called **Stack frame**. And therefore, stack frame of **main()** gets created on the stack segment.

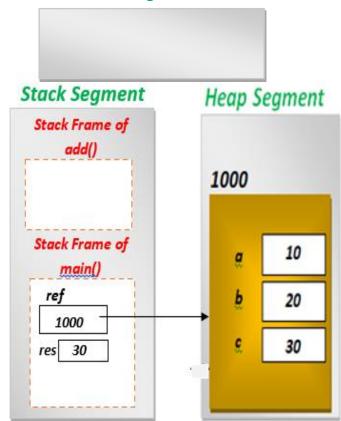
By using a "new" keyword an object is created and memory for it is allocated in the heap segment. The instance variable c is allocated memory in the heap segment, local variable x,y,a,b are allocated memory on stack segment on their respective stack frames and default values are given to intsnace variables by the JVM. A reference variable is created with name ref and is created in Stack segment. Now, add() is a method which accepts two parameters as inputs. This method add() is called and stack frame of add() is created in the Stack segment. Then, the body of add() is executed, now this doesn't return any value hence, control goes back to the caller of the method.

Case-3: Without input and with output

Code Segment

```
class Addition
    int a,b,c;
    int add()
        a = 10;
        b = 20;
        c = a + b;
        return c;
}
class Demo
    public static void main(String[] args)
        Addition ref = new Addition();
        int res;
        res = ref.add();
        System.out.println(res);
    }
}
```

Static Segment



Output:

30

Explanation:

Here, the execution starts from main method() which is called by the Operating System. Whenever, a method is called a region is created in the stack segment called **Stack frame**. And therefore, stack frame of **main()** gets created on the stack segment.

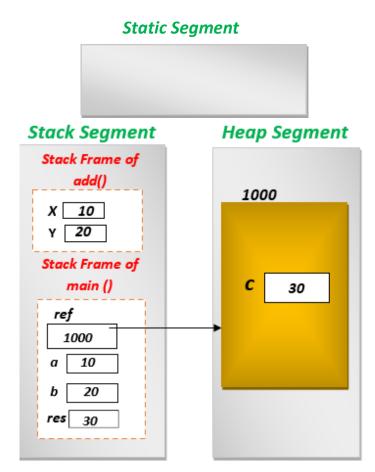
By using a "new" keyword an object is created and memory for it is allocated in the heap segment. The instance variable a,b,c are allocated memory in the heap segment, local variable res allocated is memory on stack segment in stack frame of main() and default values are given to intsnace variables by the JVM. A reference variable is created with name ref and is created in Stack segment.

Now, **add()** is a method which accepts 0 parameters as inputs. This method add() is called and stack frame of add() is created in the Stack segment. Then, the body of add() is executed, now this method return c value which is collected in res in main() and control goes back to the caller of the method.

Case-4: With input and with output

Code Segment

```
class Addition
{
    int c;
    int add(int x,int y)
        c = x + y;
        return c;
}
class Demo
    public static void main(String[] args)
        Addition ref = new Addition();
        int a,b,res;
        a = 10;
        b = 20;
        res = ref.add(a,b);
        System.out.println(res);
    }
```



Output:

30

Explanation:

Here, the execution starts from main method() which is called by the Operating System. Whenever, a method is called a region is created in the stack segment called **Stack frame**. And therefore, stack frame of **main()** gets created on the stack segment.

By using a "new" keyword an object is created and memory for it is allocated in the heap segment. The instance variable c is allocated memory in the heap segment, local variable a,b,x,y,res allocated is memory on stack segment in stack frame and default values are given to intsnace variables by the JVM. A reference variable is created with name ref and is created in Stack segment.

Now, **add()** is a method which accepts 2 parameters as inputs. This method add() is called and stack frame of add() is created in the Stack segment. Then, the body of add() is executed, now this method return **c** value which is collected in res in main() and control goes back to the caller of the method.