## Assignment-2.

- Write a Java program that demonstrates method overloading by creating a class called Calculator.
- Add three methods called add().
- The first add() method should take two int variables as arguments and return their sum as int.
- The second add() method should take three int variables as arguments and return their sum as int.
- The third add() method should take two doubles as arguments and return their sum as double.
- The program should allow the user to display the results of each method.

```
package lab2;
import java.util.Scanner; //importing scanner class
class calsi
{
  int add(int a, int b)
  {
    return a+b;
  }
  int add(int a, int b, int c)
  {
    return a+b+c;
  }
  double add(double i, double j)
  {
    return i+j;
  }
}
```

```
public class Calculator {
    public static void main(String[] args) {
        Scanner s = new Scanner(System.in);
        calsi cl = new calsi(); // creating object for class calsi
        System.out.println("Enter the value of a : ");
        int a = s.nextInt();
        System.out.println("Enter the value of b : ");
        int b = s.nextInt();
        System.out.println("sum of a+b : " +cl.add(a, b));
        System.out.println("Enter the value of c : ");
        int c = s.nextInt();
        System.out.println("sum of a+b+c: " + cl.add(a,b, c));
        System.out.println("Enter the value of i : ");
        double i = s.nextDouble();
        System.out.println("Enter the value of j : ");
        double j = s.nextDouble();
        System.out.println("sum of i+j : " +cl.add(i, j));
        s.close();
```

## OUTPUT 1.

```
Enter the value of a:

10
Enter the value of b:
200
sum of a+b: 210
Enter the value of c:
30
sum of a+b+c: 240
Enter the value of i:
22
Enter the value of j:
33
sum of i+j: 55.0
```

## **OUTPUT 2**

```
Enter the value of a:
97
Enter the value of b:
95
sum of a+b: 192
Enter the value of c:
94
sum of a+b+c: 286
Enter the value of i:
20.02
Enter the value of j:
20.002
sum of i+j: 40.022
```