

## Nerd

5 MTV  
1 HP  
2 €

Difficulty for every class counts as being 1 lower, e.g. a DC 4 becomes a DC 3 instead

## Jock

4 MTV  
3 HP  
1 €

Gym cards cost nothing. Can use a Gym card as an Invite counter to any invite received, does not count against invite limit.

## Old Money

3 MTV  
2 HP  
5 €

Swedish class costs 1 MTV less and its difficulty is lowered by 2. Draw an Old Money card every week and play it during the week.

## Nap Enjoyer

3 MTV  
3 HP  
2 €

Gain 1 extra MTV from using the Nap base action or Nap Club event card.

## Partygoer

4 MTV  
1 HP  
3 €

Can play a total of 3 invite cards each week (normally 1).

## Gambler

5 MTV  
2 HP

Either get 1 € or roll two dice one at a time. Your 1st roll minus your 2nd roll is your €. If result is negative, you get 0 € instead. Can also roll a die to add to exam result instead of using any BRN.

## NPC

4 MTV  
2 HP  
2 €

You are the default option, a background character. No bonuses.

## Food

Add 1 food to the tracker on your character sheet.

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