

Cisco Packet Tracer

File Edit Options View Tools Extensions Window Help

Logical Physical x 703, y 334

Root

PC-PT PC2

PC-PT PC1

PC-PT PC3

PC-PT PC4

Hub-AT Hub0

PC-PT PC0

PC-PT PC1

PC-PT PC2

PC-PT PC3

PC-PT PC4

Hub-AT Hub0

PDU Information at Device: PC2

OSI Model Inbound PDU Details

At Device: PC2
Source: PC0
Destination: Broadcast

In Layers
Layer7
Layer6
Layer5
Layer4
Layer3
Layer2
Layer1: Port
FastEthernet0

Out Layers
Layer7
Layer6
Layer5
Layer4
Layer3
Layer2
Layer1

1. FastEthernet0 receives the frame.
2. The port receives a collided frame. The device drops the frame.

Challenge Me << Previous Layer Next Layer >>

Simulation Panel

Event List

Vis	Time(sec)	Last Device	At Device
	0.000	--	PC2
	0.000	--	PC0
	0.000	--	PC0
	0.001	PC2	Hub0
	0.001	PC0	Hub0
	0.002	Hub0	PC0
	0.002	Hub0	PC3
	0.002	Hub0	PC4
	0.002	Hub0	PC1
	0.002	Hub0	PC2
	2.002	--	PC0

Reset Simulation Constant Delay Captured 1 2.002

Play Controls

Event List Filters - Visible Events
ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, ICMP, ICMPv6, IPsec, ISAKMP, IoT, IoT.TCP, LACP, LLDP, Meraki, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAggr, POP3, PPP, PPPoE, PTP, RADIUS, REP, RIP, RIPv2, RTP, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

Time: 00:29:02.398

PLAY CONTROLS

Scenario 0

New Delete

Toggle PDU List Window

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Failed	PC2	PC1	ICMP		0.000	N	0	(edt)	(delete)
	Failed	PC0	PC1	ICMP		0.000	N	1	(edt)	(delete)

35°C Hot weather

ENG IN

2:16 PM 30/03/2024