Veeresh Shanmukha Koliwad

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SKILLS

Tech: C, C++, Java, Python, JavaScript, Artificial Intelligence, Machine Learning, Computer Vision, Neural Networks, NLP, LLM, GenAl, RAG, Recommendation systems, Data Structures & Algorithms, OOPS, HTML, CSS

Frameworks and OS: Docker, Kubernetes, Spring Boot, GPU, TensorFlow, PyTorch, React, Linux, Windows

Tools and Databases: MATLAB, MySQL, MongoDB, OpenCV, YOLO, Kafka, Elastic Search, Redis, Git, GitHub

Methodologies/Cloud Platforms: REST, OData, Microservices, Agile (Scrum, CI/CD), Jenkins, AWS, Azure, SAP Cloud Platform

PROFESSIONAL EXPERIENCE

SAP LABS, Bangalore, India: Associative Software Developer

July 2021 – Dec 2023

- **Designed & developed Data Warehouse Architectures** and Pipelines on Azure platform using Java and Python for distributed unstructured and structured data (i.e., documents, IoT sensor data, on-premise & cloud databases), hence cutting cost by 92%.
- Piloted Smart Document Retrieval using Python across distributed storage achieving 75% faster search results and 97% accuracy.
- Built models for product conformance in factories based on real-time streaming IoT data improving efficiency & reliability
 by 87%. Solely and completely responsible for the entire process of model building, training, analysis and evaluation.
- Performed offline and online evaluation of the models. Built data pipelines throughout the process for recurrent training and analysis.
- Led a team of four in the development of a bug prediction system that utilizes machine learning to analyze historical bug data and software metrics for building predictive models.
- **Designed and led the architecture** of the system, both at high and low levels, utilizing Python and Flask for the backend, **React** for the frontend and PostgreSQL as the database.
- Optimized API performance by approximately 30% through Redis caching on the backend, enhancing website responsiveness and boosting user engagement by 20%.

SAP LABS, Bangalore, India: Software Developing Intern

Feb 2021 - July 2021

- Built demo Spring web application using Java SpringBoot.
- Contributed to a full-stack application using SAP Fiori for UI and MongoDB as the database.
- Deployed applications on AWS, improving accessibility and performance through cloud-based services.
- Developed a Jira Gadget with an HTML front-end and a JavaScript backend to track open tickets.

PROJECTS

Football Analysis System using Machine Learning and Computer Vision

Jun 2024 – Aug 2024

- Developed a football analysis system using **YOLOv8** for real-time detection of players, referees, and the ball, enhancing accuracy through fine-tuning of a custom YOLO model.
- Utilized **KMeans** clustering for pixel segmentation to identify player t-shirt colors and assigned teams, while applying optical flow techniques to track camera movement and objects across frames.
- Simulated real-world environments with OpenCV's perspective transformation and leveraged the DFL Bundesliga Data Shootout Dataset from Kaggle.

Movie Recommendation System

Aug 2024 – Present

- Developed a hybrid movie recommendation system utilizing collaborative and content-based filtering techniques, employing matrix factorization for user preferences and analyzing metadata for recommendations.
- Integrated the recommendation engine with a SQL database and designed a React and JavaScript user interface to provide real-time, personalized movie suggestions.

EDUCATION

M.S. Computer Science

Expected Graduation: Dec 2025

Arizona State University, Tempe, AZ

Courses: Artificial Intelligence, Foundations of Machine Learning, Data Visualization, Simulation.

B.S. Computer Science Aug 2021