Data Structures and Algorithms

- 1. Data structures is a way of collecting and organizing the data and various operations can be performed on the data in efficient way
- 2. Two data structures a. Primitive (e.g Char, Int, Float, String, Double etc) b. User defined or abstract data structure (e.g Array, List, Graph, Tree etc).
- 3. User defined data types are of a. Linear (Array, Linked List) b. Non linear (Tree, Graph) c.Homogenous(Array Elements of same type) d.Non Homogenous (Struct, class Elements of different Types)
- 4. Algorithm is a set of logic, executed in definite way and produce correct result
 - 5. Algorithm efficiency can be measured by Space and Time complexity
- 6. Time Complexity Time taken by the algorithm to execute, complete and produce results
- 7. Space Complexity Memory used by the algorithm during execution and complete results
 - 8. Asymptotic notation is used to measure time complexity of the algorithm
 - 9. Various Asymptotic notation used are a. Big Theta, Big O and Big Omega
- 10. Big O Is the worst case or maximum time taken for the algorithm to complete its execution i.e time taken <= N
- 11. Big Omega Is the best case or minimum time required to complete the execution of the algorithm i.e time take \geq N
- 12. Sorting allows to arrange the data in ascending or descending order. It helps in searching process
- 13. Types of sorting a. Bubble Sort b.Heap Sort c. Selection Sort d. Merge Sort e. Insertion Sort f.Quick Sort

Reference

https://www.geeksforgeeks.org/

https://www.studytonight.com/data-structures/