

Introduction to Blazor

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Blazor is a Microsoft framework that enables the building of interactive web applications using C# and .NET without needing JavaScript. It operates through two primary hosting models that define how components run and interact within applications.

Component Types

Blazor Server Components

- **Hosting:** Runs on the server, where application logic and components operate centrally. Any updates are sent to the client in real time using SignalR, enabling low client-side memory usage.
- **Advantages:** Provides a fast initial load since only minimal data is loaded in the client browser. It suits applications needing real-time data (like dashboards) or enhanced data security since data is processed server-side.
- **Ideal Use Cases:** Collaborative tools, dashboards, or systems that need constant updates and data protection, such as healthcare or finance applications.

Blazor WebAssembly Components

- **Hosting:** This model runs entirely on the client side, utilizing WebAssembly to execute .NET code in the browser. It supports offline capabilities, as the application code is downloaded and runs locally.
- **Advantages:** After initial loading, it offers high responsiveness with no need for continuous server interaction, reducing server dependency and potentially lowering hosting costs.
- **Ideal Use Cases** are applications needing offline support or those performing local data processing, such as task management apps or client-heavy tools for e-commerce.

Conclusion

Choosing between Blazor Server and WebAssembly depends on project requirements. Blazor Server is ideal for real-time, data-sensitive applications, while Blazor WebAssembly is well-suited for standalone applications requiring offline functionality and reduced server reliance.