# Advanced Web Programming – Project Work

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## **Tinder Clone**

### Technology Choices and Tools

I coded my project using React with Node.js backend and used Visual Studio Code. I used Materialize to get the basic functionalities work in both mobile and desktop environments. Users and chats are stored to MongoDB, and MongoDB Compass was used while doing the project.

#### Installation and Testing

After forking the repo, the application can be used in a development environment, and it can be ran using command *npm run dev* from the root folder. The MongoDB connection used is *mongodb://127.0.0.1:27017/projectdb*, where users and chats are stored. The simplest way to use the application is to create a few new users (register and login). With the first user, it is good to check different pages, and after that a good way is to create matches between the users so the chat can be tried as well.

#### User Manual

The application has a navbar which includes buttons for different pages when user is logged in. For mobile devices, the buttons can be seen in a side bar after clicking on hamburger icon.

User can register and after that log in from the main page. Without logging in, user can't do anything. After logging in, user is redirected into profile page, where it is possible to write and save a profile text. Under the user's profile, in addition to the update profile button, there is a button which takes the user to the browse page to search for new users, and a button which takes user to a chat page.

On browse page, user can browse through other users. It is possible to like or dislike other users by clicking the corresponding buttons. After doing so, user sees an info text about it (or a possible match) and then the page reloads and a new user is shown. When all users are browsed through, user is redirected to the chat page.

If user has matches, a list of them is shown on left on chat page. User can click on a match and send a chat by writing a message on a field and clicking send button. New messages can then be

seen by clicking a refresh button (or by choosing another person from the chat list and then again the old user). When a chat is long enough, it is possible to scroll through it. If user doesn't have matches, info text about it is shown on chat page.

User can logout from the logout button, which redirects to logout page. From the link on the page it is possible to get to the main page.

If there is an authentication error, user is redirected to the error page, which has a link to the main page.

## **Features and Points**

Feature	Points
Basic features + documentation	25
Frontend with React	5
App has a navbar which updates based on the	2
page – sidebar for mobile users with a	
hamburger icon	
Chat is scrollable with enough messages and	2
includes a time stamp for messages	
Chat includes a refresh button to update it	1
without page load	
Authentication combines jwt with HTTP-only	3
cookie, also possible to logout → redirection	
to logout page which includes a link to main	
page.	
Simple front-end design on the whole app –	2
colours, icons, usage of grids etc.	
Info messages to user about different	2
situations: when registration doesn't work,	
when user likes/dislikes other users, when user	
gets a match, when user can start a chat, when	
authentication does not work, text input	
placeholders	
Redirection to the chat page when no more	1
users to browse	
Error page shown when any authentication	1
error occurs, includes a link to main page	
Sum	44