Project Name: Game Review Website

Problem Definition: A lot of people are struggling to look for new games to explore, and play.

Goal: Develop a user-friendly web application that allows users to read about my insights about different games that I have played, and for them to suggest games that I should also try too.

Scope Definition: The project will focus on developing the core features of a game review website that includes:

* My insights about the games.
* Text to speech for accessibility
* Forms for user input.

Requirements Gathering:

* Think of games that I like and give my thoughts about them.

Design Alternatives:

* Explore different UI/UX designs for the website, focusing on usability and accessibility.

Solution Selection:

* Evaluate design alternatives based on user feedback, feasibility, and alignment with project goals.
* Select the design that best addresses user needs and provides a user-friendly experience.

Project Planning:

* Create a detailed project plan outlining tasks, dependencies, timelines, and resource allocation.
* Break down the project into manageable phases and milestones to track progress effectively.

Implementation:

* Develop the front-end of the web application using HTML, CSS, and JavaScript.
* Develop the back-end of the application using a suitable server-side programming language and database.

Testing:

* Conduct thorough unit testing to ensure the individual components of the application function correctly.
* Perform integration testing to verify the interaction between different components of the application.
* Conduct user acceptance testing to gather feedback from real users and identify any usability issues.

Deployment:

* Deploy the web application to a hosting platform, ensuring scalability and performance.
* Provide clear documentation and support resources for users to access.

Project Closure:

* Evaluate the project's success based on predefined criteria, such as user satisfaction, feature completeness, and budget adherence.
* Document lessons learned and identify areas for improvement for future projects.
* Archive project documentation and source code for future reference.