

# Computational Physics

FYS4150

Project 1

Introduction to numerical projects



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## 1 Introduction

In this project we will solve the one-dimensional Poisson equation with Dirichlet boundary conditions by rewriting it as a set of linear equations.

The approximation of the second derivative can be written as

$$-\frac{v_{i+1} + v_{i-1} - 2v_i}{h^2} = f_i$$

## 2 Method

The approximation of the second derivative can be written as a set of linear equations of the form

$$\mathbf{A}\mathbf{v} = \tilde{\mathbf{b}}$$

so that

$$\mathbf{A} = \begin{pmatrix} 2 & -1 & 0 & & & \\ -1 & 2 & -1 & 0 & & \\ 0 & -1 & 2 & -1 & & \\ & 0 & \ddots & \ddots & \ddots & 0 \\ & & & -1 & 2 & -1 \\ & & & 0 & -1 & 2 \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ v_3 \\ \\ v_n \end{pmatrix} = \begin{pmatrix} \tilde{b}_1 \\ \tilde{b}_2 \\ \tilde{b}_3 \\ \\ \tilde{b}_i \end{pmatrix}, \quad \text{where} \quad \tilde{b}_i = h^2 f_i$$

this result in a set of linear equations as

$$\begin{aligned} b_1 v_1 + c_1 v_2 + 0 + \dots + 0 &= \tilde{b}_1 \\ a_1 v_1 + b_2 v_2 + c_2 v_3 + 0 + \dots + 0 &= \tilde{b}_2 \\ 0 + a_2 v_2 + b_3 v_3 + c_3 v_4 + 0 + \dots + 0 &= \tilde{b}_3 \\ \vdots &\vdots \\ 0 + \dots + 0 + a_{(n-2)} v_{(n-2)} + b_{(n-1)} v_{(n-1)} + c_{(n-1)} v_n &= \tilde{b}_{(n-1)} \\ 0 + \dots + 0 + a_{(n-1)} v_n + b_n v_n &= \tilde{b}_n \end{aligned}$$

### 2.1 Gaussian Elimination

If one look at the set of linear equations

$$\mathbf{A}\mathbf{v} = \mathbf{f}$$

and  $\mathbf{A} \in \mathbb{R}^{4 \times 4}$ , can be written as:

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{pmatrix} = \begin{pmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{pmatrix}$$

or

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + a_{14}x_4 &= f_1 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + a_{24}x_4 &= f_2 \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + a_{34}x_4 &= f_3 \\ a_{41}x_1 + a_{42}x_2 + a_{43}x_3 + a_{44}x_4 &= f_4 \end{aligned}$$

Gaussian elimination utilizes that one can find the value of the first unknown in a set of linear equations, and then use this to eliminate the first unknown next equation, the the two first for the

next equation, and so on. By doing so one end up with a upper triangular matrix of the form

$$\begin{aligned} b_{11}x_1 + b_{12}x_2 + b_{13}x_3 + b_{14}x_4 &= \tilde{f}_1 \\ b_{22}x_2 + b_{23}x_3 + b_{24}x_4 &= \tilde{f}_2 \\ b_{33}x_3 + b_{34}x_4 &= \tilde{f}_3 \\ b_{44}x_4 &= \tilde{f}_4 \end{aligned}$$

### 3 Implementation

Programs can be found at:

<https://github.com/vegro90/ComFysProject1>

### 4 Results

Number of flops for Gaussian elimination:

Number of flops for special case:

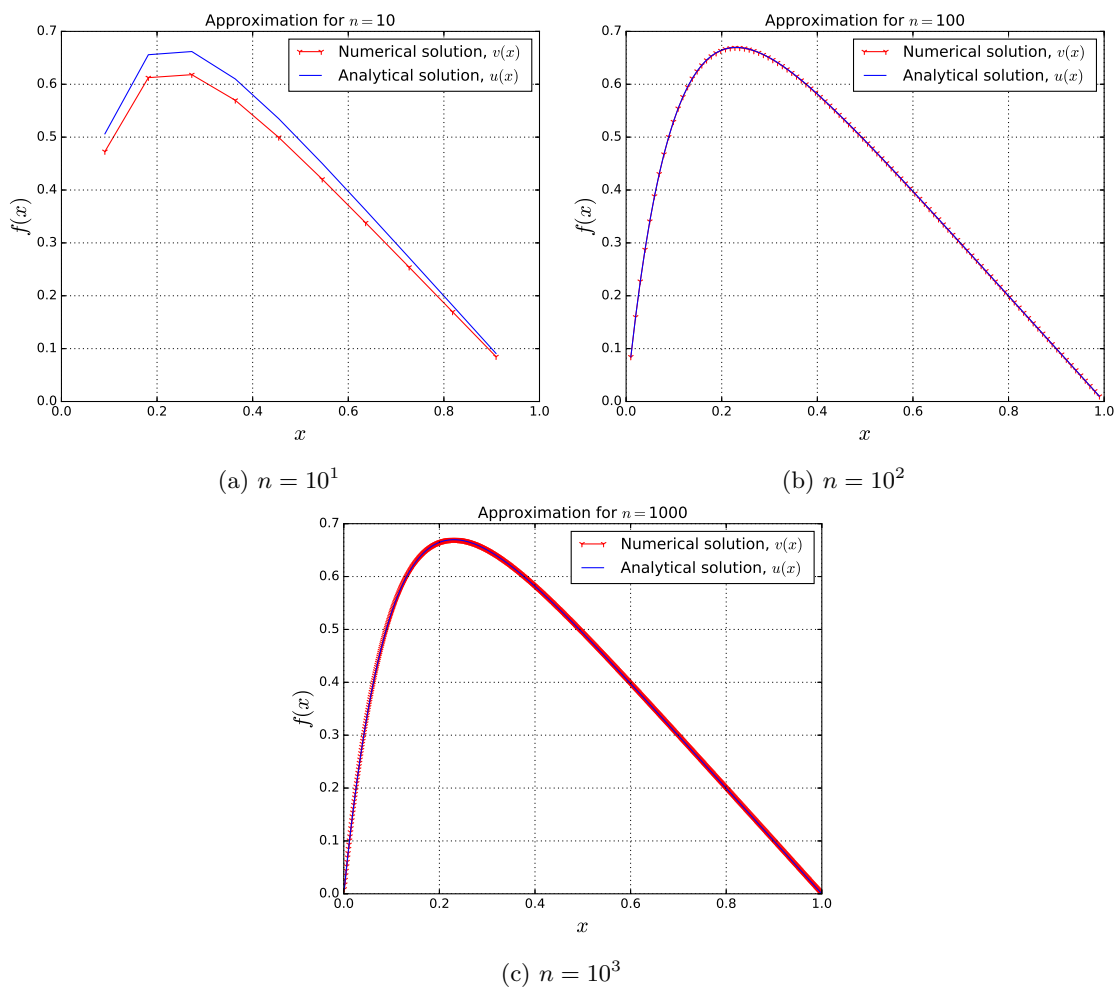


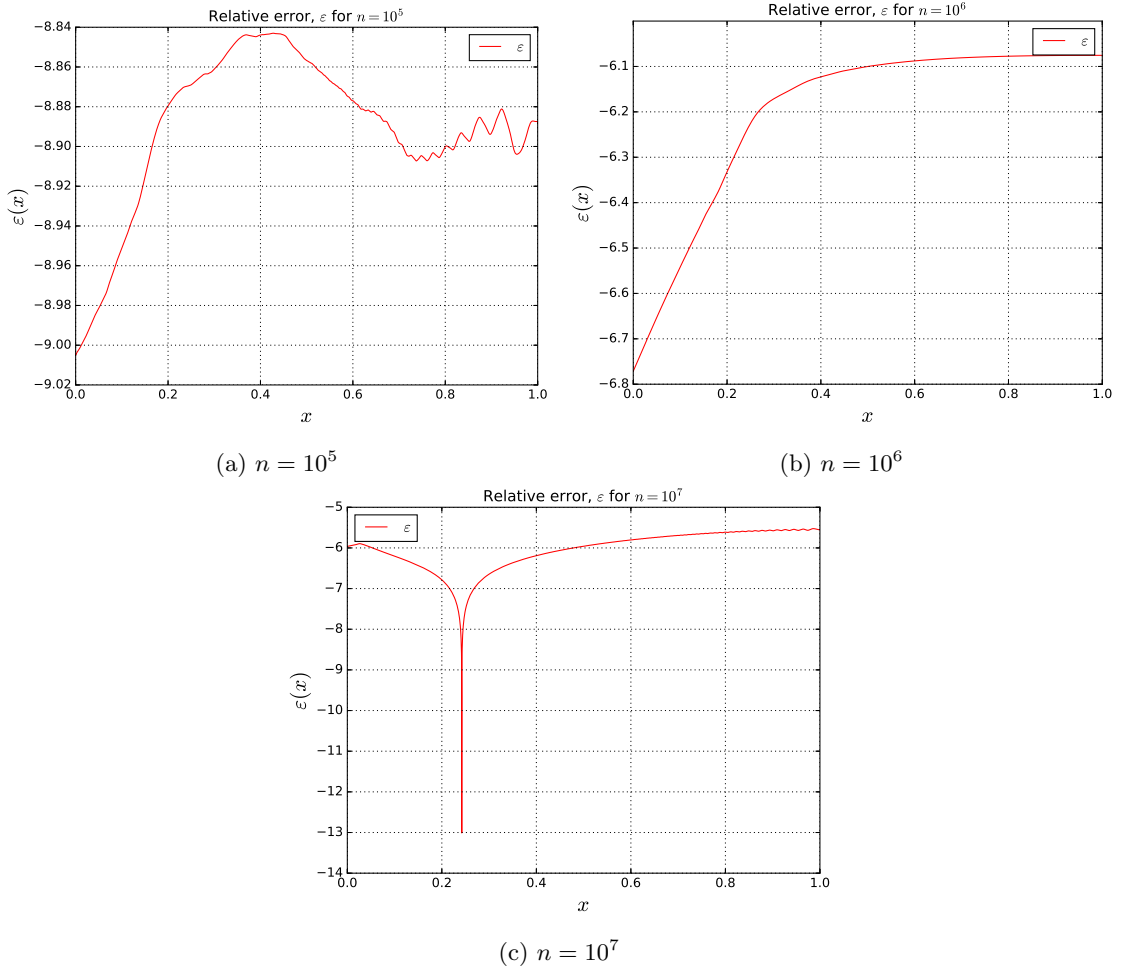
Figure 1: Numeric- vs analytic solution of  $(n \times n)$ -matrix where:

CPU-times

n	General, (s)	Special, (s)
$10^1$	4.900000E-05	1.000000E-06
$10^2$	7.000000E-06	3.000000E-06
$10^3$	6.800000E-05	2.900000E-05
$10^4$	0.0005120000	0.0004050000
$10^5$	0.004333000	0.002822000
$10^6$	0.04849100	0.03443600
$10^7$	0.5627300	0.3366240

Table 1: CPU time used solving general- and special algorithm for (nxn) matrix

n	relative error
$10^1$	-1.1796978
$10^2$	-3.0880368
$10^3$	-5.0800516
$10^4$	-7.0792853
$10^5$	-9.0048965
$10^6$	-6.7713588
$10^7$	-13.007004

Table 2: Largest relative error,  $\varepsilon$  between analytic- and numeric solution generated from general algorithmFigure 2: Plot of relative error,  $\varepsilon(x)$  for:

## 5 Conclusion