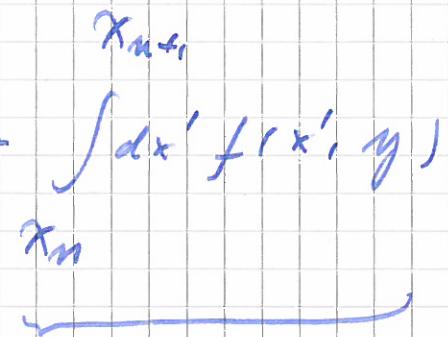


198

Predictor - Corrector methods

$$y(x_{n+1}) = y(x_n) + \int_{x_n}^{x_{n+1}} f(x', y) dx'$$


Key idea: like the
classical extrapolative
formulas for function
interpolation based on
function interpolation
(See chapter on function
interpolation and finite
difference schemes).

Let $f_n = f(x_n, y_n)$

Then

$$y_{n+1} = y_n + h(\beta_0 f_{n+1} + \beta_1 f_n \\ + \beta_2 f_{n-1} + \beta_3 f_{n-2} + \dots)$$

With $\beta_0 = 0$, the integration is explicit, otherwise it is implicit.

Basic idea: Integrate twice.

(1) Predict step:

Get y_{n+1} using an explicit scheme.

(2) Correct step:

Recalculate y_{n+1} using an implicit scheme with f_{n+1} gotten from the predict step.

In practice:

(Adams - Bashforth - Moulton scheme):

$$\textcircled{1} \quad y_{n+1} = y_n + \frac{h}{12} (23f_n - 10f_{n-1} + 5f_{n-2}) \\ + O(h^4)$$

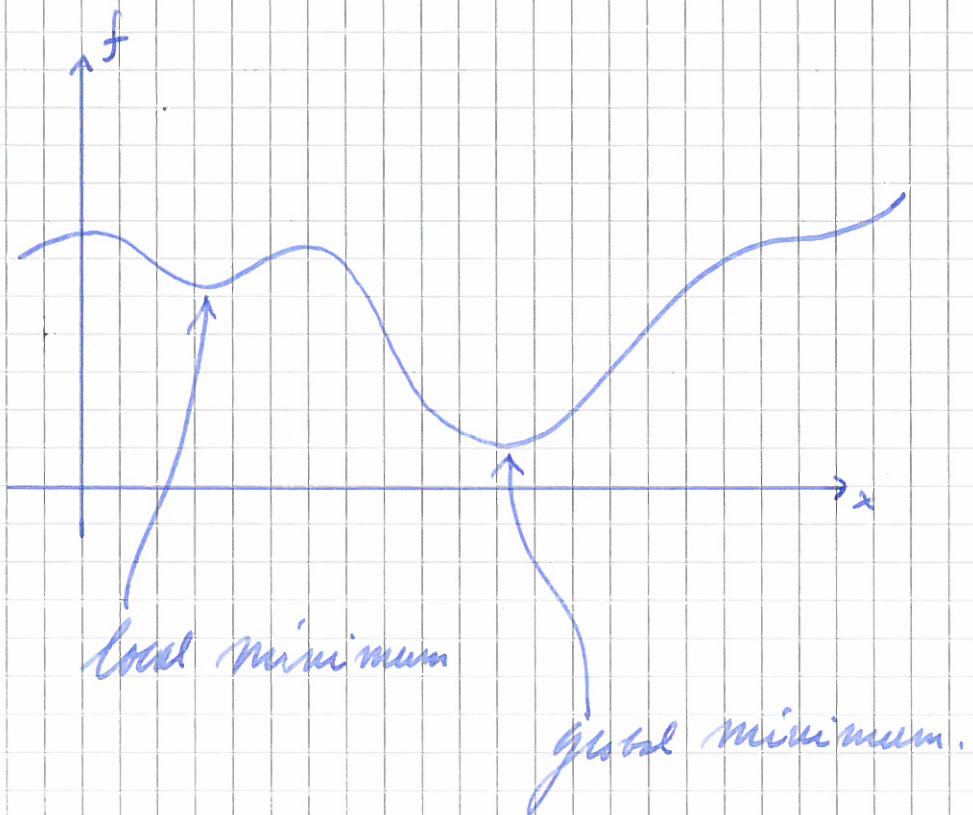
$$\textcircled{2} \quad y_{n+1} = y_n + \frac{h}{12} (5f_{n+1} + 8f_n - f_{n-1}) \\ + O(h^4).$$

Optimization

Minimization = - Maximization

↗

Same problem.



If it is easy to find local minima.

If it is extremely difficult to find
global minima.

$$f(x)$$

$\left\{ \begin{array}{l} X - 1 \text{ dimensional} \\ N \text{ dimensional} \end{array} \right.$

$\left\{ \begin{array}{l} f - \text{linear} \\ - \text{non linear} \end{array} \right.$

$\left\{ \begin{array}{l} \text{constraints} \\ \text{No constraints} \end{array} \right.$

2020

When x is one dimensional:

Local minima:

Find x such that

$$f(x) = \min_{x' \in [a, b]} f(x')$$

Simpson method: Bracketing.

$$a < b < c$$

If $f(b) < f(a)$ and
 $f(b) < f(c)$,

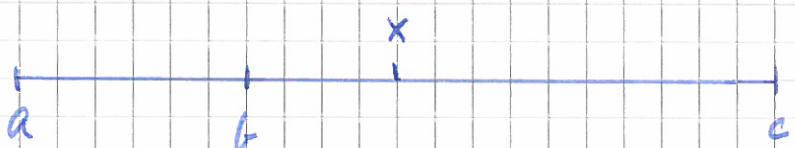
then there is a minimum
in the interval $[a, c]$.

Bisection method

We start with a, b, c such that

$f(b) < f(a)$ and $f(b) < f(c)$.

Define a new point $x = \frac{1}{2}(a+c)$



If $b < x < c$:



New interval if

$$f(b) < f(x)$$



New interval if

$$f(b) > f(x).$$

$$(a, b, c) \rightarrow (b, x, c).$$

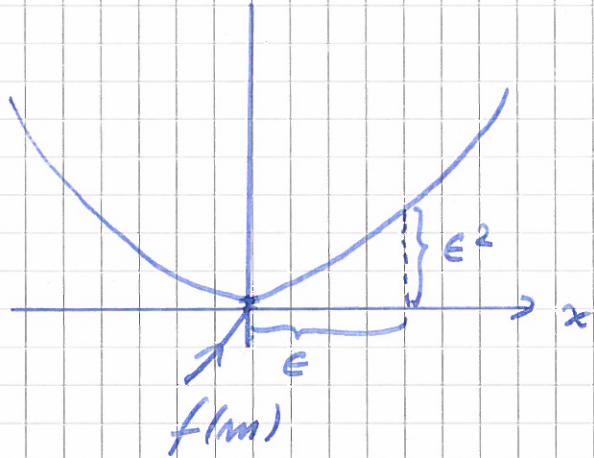
Likewise if $a < x < b$.

Repeat - and the minimum will be
inside an ever-decreasing interval.

There is a problem with accuracy:
Close to the minimum:

$$f(x) = f(m) + \frac{1}{2} f''(m) (x-m)^2 + \dots$$

↓
minimum - x .



One cannot determine whether $f(x) \geq f(m)$
with precision better than ϵ^2 :

Machine precision: $10^{-8} \Rightarrow$
accuracy in $x: 10^{-4}$,

205

midpoint method is not
optimal

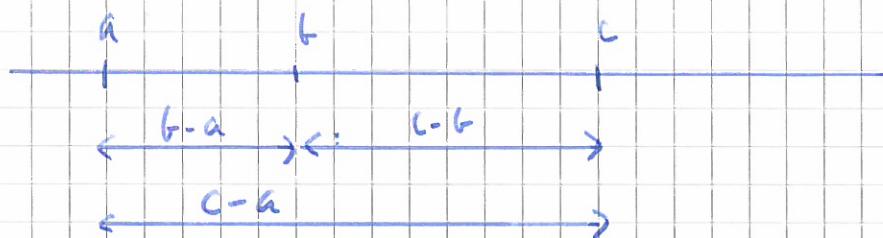
$$(x = \frac{1}{2}(a+c)).$$

Optimal choice: Golden mean!

Golden mean search algorithm.

Given (a, b, c) .

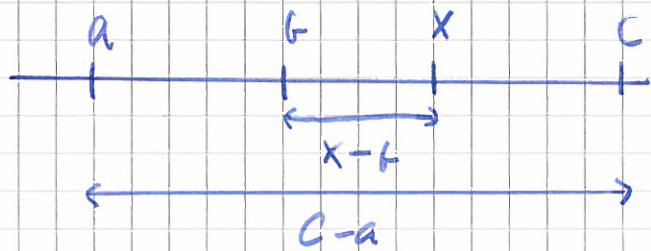
Define $w = \frac{b-a}{c-a} \Rightarrow \frac{c-b}{c-a} = 1-w$.



Assume that x is placed such

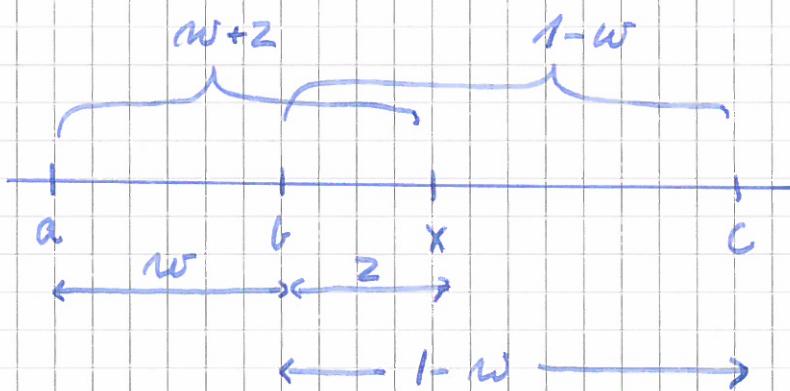
that $\frac{x-b}{c-b} = w$.

206



Next branching will be

$$(a, b, x) \text{ or } (b, x, c)$$



We chose x such that the two relative lengths are equal:

Equal probability of finding

minimum in either interval.

$$w+z = 1-w$$

$$\Rightarrow z = 1-2w. \quad (1)$$

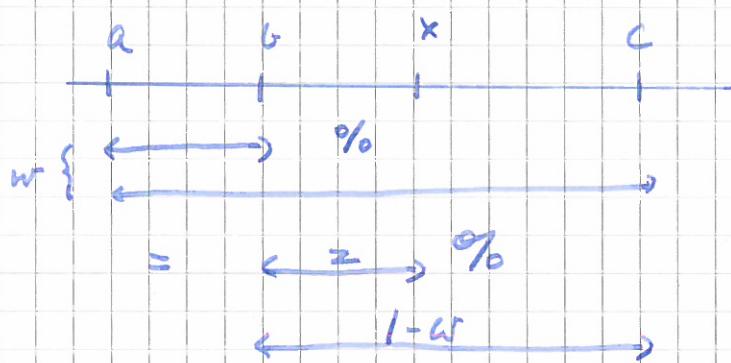
207

We repeat this strategy.

w is chosen in the same way as z .

\Rightarrow self similarity \Rightarrow there must
be

$$\frac{z}{1-w} = w \quad (2)$$



Solve (1) and (2): $w = \frac{3-\sqrt{5}}{2}$

which is the golden
mean.

Local minimum, x is N -dimensional:

Conjugate gradient method.

Optimization in N dimensions

=>

Sequence of 1D minimizations.

$$\min_{\lambda} f(\vec{p} + \lambda \vec{u})$$

Starting point

direction
↑

How to choose their direction?

This defines the method.

We define conjugate gradient direction

$$\begin{aligned}
 f(\vec{p} + \vec{x}) &= f(\vec{p}) + \sum_{i=1}^N \frac{\partial f}{\partial x_i} x_i + \frac{1}{2} \sum_{i,j}^N \frac{\partial^2 f}{\partial x_i \partial x_j} x_i x_j \\
 &= \vec{f}(\vec{p}) + \vec{g}(\vec{p})^\top \vec{x} + \frac{1}{2} \vec{x}^\top \vec{A} \vec{x} \\
 &= \vec{f}(\vec{p}) + \vec{g}(\vec{p})^\top \vec{x} + \frac{1}{2} \vec{x}^\top \vec{A} \vec{x} \\
 &\quad + \frac{1}{2} \vec{x}^\top \vec{A} \vec{x} - \vec{x}^\top \vec{A} \vec{x} \\
 &= \vec{f}(\vec{p}) + \vec{g}(\vec{p})^\top \vec{x} + \frac{1}{2} \vec{x}^\top (\vec{A} - \vec{A}) \vec{x} \\
 &= \vec{f}(\vec{p}) + \vec{g}(\vec{p})^\top \vec{x} + \frac{1}{2} \vec{x}^\top \vec{B} \vec{x}
 \end{aligned}$$

In the following, we work to second order:

$$\vec{\nabla} f = \vec{A}\vec{x} - \vec{b}$$

Changing \vec{x} : $\vec{x} \rightarrow \vec{x} + \delta\vec{x}$

How does this change $\vec{\nabla} f$?

$$\begin{aligned}\delta \vec{\nabla} f &= [A(\vec{x} + \delta\vec{x}) - \vec{b}] - [\vec{A}\vec{x} - \vec{b}] \\ &= \vec{A}\cdot\delta\vec{x}.\end{aligned}$$

Assume that \vec{x} has been found after nn. 1D minimization in the direction \vec{u}_0 .

This implies $\vec{u}_0 \cdot \vec{\nabla} f(\vec{x}) = 0$.

How it choose a new direction \vec{u}_1 that does not destroy the minimization in the \vec{u}_0 direction?

We must have that $\|\delta\vec{x}\| = \|\delta\vec{x}\| \|\vec{u}_1\|$,

so that $\vec{u}_0^T \cdot \delta\vec{x} = 0 \Rightarrow$

$$\vec{u}_0^T \cdot \vec{A} \cdot \delta\vec{x} = 0 \quad \text{or}$$

$$\vec{u}_0^T \vec{A} \cdot \vec{u}_1 = 0$$

This leads to the conjugate gradient method that we have already met.

Problem with the conjugate gradient method: don't know the derivatives of f explicitly.

The Powell algorithm avoids this.

Start with an orthonormal basis

$$\{\vec{e}_i\}, i=1, \dots, N.$$