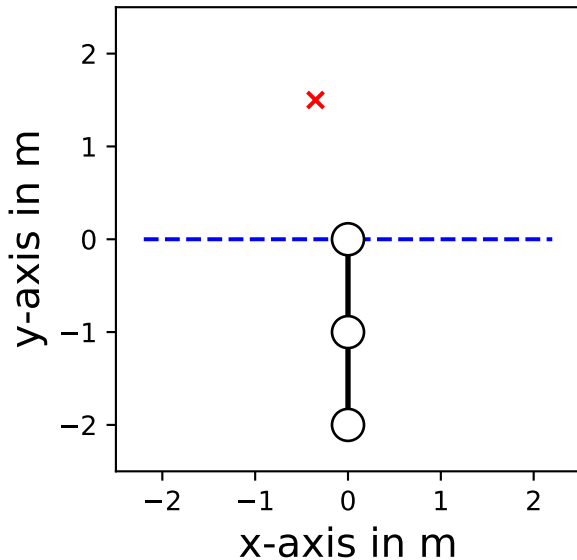


# Null-Space Movement with Resting Position (0, pi)

## Initial Position



## Final Position after 3s

