

HTTP and AJAX

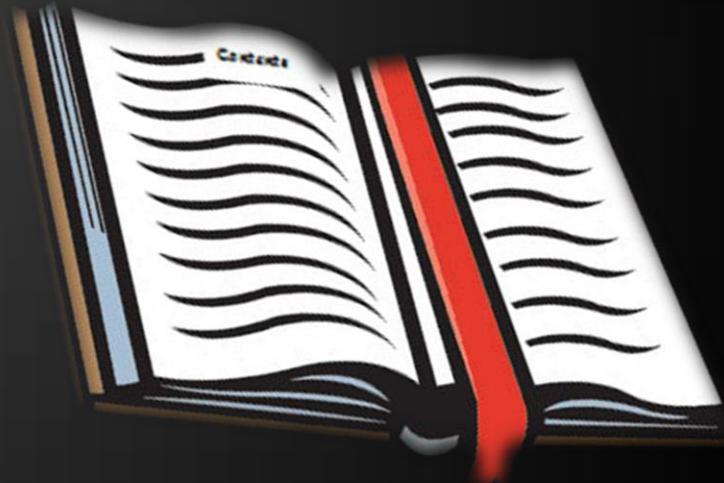
WWW, HTTP, AJAX, JSONP

Telerik Software Academy
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<http://academy.telerik.com>



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WWW and URL

What is WWW? What is URL?

What is WWW?

- ◆ **WWW = World Wide Web = Web**
 - ◆ **Global distributed information system in Internet**
 - ◆ **A service in Internet (like E-mail, DNS, ...)**
 - ◆ **Consists of set of documents (and other resources) located on different Internet servers**
 - ◆ **Accessed through standard protocols like HTTP, HTTPS and FTP by their URL**
 - ◆ **Web servers provide Web content**
 - ◆ **Web browsers display the Web content**

- ◆ Structural components

- ◆ Internet – provides data transfer channels over the TCP and HTTP protocols
- ◆ Clients (Web browsers) – display Web content
- ◆ Web servers – IIS, Apache, Tomcat, GWS, etc.

- ◆ Semantic components

- ◆ HyperText Transfer Protocol (HTTP)
- ◆ HyperText Markup Language (HTML)
- ◆ Uniform Resource Locator (URL)
- ◆ Uniform Resource Identifiers (URIs)

WWW Infrastructure

- ◆ Clients use Web browser application to request resources from the Web servers via HTTP
 - ◆ Resources have unique URL address
- ◆ Servers send the requested resource as a response
 - ◆ Or reply with an error message
- ◆ Web pages are resources in WWW
 - ◆ HTML text, graphics, animations and other files
- ◆ Web sites
 - ◆ Web sites are sets of Web pages in WWW

WWW Infrastructure (2)

- ◆ Client's browser renders Web pages returned by the Web servers
 - ◆ Pages are in HTML (HyperText Markup Language)
 - ◆ Browsers show the text, graphics, sounds, etc.
 - ◆ HTML pages contain hyperlinks to other pages
- ◆ The entire WWW system runs over standard networking protocols
 - ◆ TCP, DNS, HTTP, FTP, ...
- ◆ The HTTP protocol is fundamental for WWW

- ◆ Uniform Resource Locator (URL)

- ◆ Unique resource location in WWW, e.g.

```
http://yoursite.com:8080/path/index.php?id=27&lang=en
```

- ◆ It is just a formatted string, consisting of:

- ◆ Protocol for communicating with the server (e.g., **http**, **ftp**, **https**, ...)
 - ◆ Name of the server or IP address + optional port (e.g. **www.telerik.com**, **mail.bg:8080**)
 - ◆ Path and name of the resource (e.g. **index.php**)
 - ◆ Parameters (optional, e.g. **?id=27&lang=en**)

- ◆ URLs are encoded according RFC 1738:

“... Only alphanumeric [0-9a-zA-Z], the special characters \$-_+.!*'() and reserved characters used for their reserved purposes may be used unencoded within an URL.”

- ◆ All other characters are escaped with the formula:

`%[character hex code in ISO-Latin character set]`

- ◆ Example: space has decimal code 32, in hex – 20, so space in URL becomes %20
- ◆ Space can also be encoded as "+"

- ◆ Some valid URLs:

```
http://www.google.bg/search?sourceid=navclient&ie=UTF-8&rlz=1T4GGLL_enBG369BG369&q=http+get+vs+post
```

```
http://bg.wikipedia.org:80/wiki/%D0%A2%D0%B5%D0%BB%D0%B5%D1%80%D0%B8%D0%B3
```

- ◆ Some invalid URLs: Should be: ?q=C%23+.NET+4.0

```
http://www.google.bg/search?&q=C# .NET 4.0
```

Should be: ?q=%D0%B1%D0%B8%D1%80%D0%B0

```
http://www.google.bg/search?&q=бира
```



HTML, XML, JSON, RSS

Comparing the Common Web Data Formats

- ◆ **Hyper Text Markup Language (HTML)**
 - ◆ Notation for describing formatted text with images and hyperlinks
 - ◆ Interpreted and displayed by the Web browsers
- ◆ A Web (HTML) page consists of:
 - ◆ HTML file
 - ◆ CSS stylesheet file (optional)
 - ◆ A bunch of images (optional)
 - ◆ Other resources (optional)

- ◆ **HTML is straight-forward and easy to learn**
 - ◆ **HTML documents are plain text files**
 - ◆ Easy to add **formatting, hyperlinks, bullets, etc.**
 - ◆ **Images can be added as separate files**
 - ◆ **Can be automatically generated by authoring programs**
 - ◆ Tools to help users creating **HTML pages**
 - ◆ E.g. **FrontPage, Dreamweaver, Visual Studio**
 - ◆ **WYSIWYG HTML editors**

```
<html>
  <head><title>HTML Example</title></head>
  <body>
    <h1>Heading 1</h1>
    <h2>Sub heading 2</h2>
    <h3>Sub heading 3</h3>
    <p>This is my first paragraph</p>
    <p>This is my second paragraph</p>
    <div align="center"
          style="background:skyblue">
      This is a div</div>
  </body>
</html>
```

- ◆ XML is markup-language for encoding documents in machine-readable form
 - ◆ Text-based format
 - ◆ Consists of tags, attributes and content
 - ◆ Provide data and meta-data in the same time



```
<?xml version="1.0"?>
<library>
  <book><title>HTML 5</title><author>Bay Ivan</author></book>
  <book><title>WPF 4</title><author>Microsoft</author></book>
  <book><title>WCF 4</title><author>Kaka Mara</author></book>
  <book><title>UML 2.0</title><author>Bay Ali</author></book>
</library>
```

- ◆ RSS (Really Simple Syndication)
 - ◆ Family of Web feed formats for publishing frequently updated works
 - ◆ E.g. blog entries, news headlines, videos, etc.
 - ◆ Based on XML, with standardized XSD schema
 - ◆ RSS documents (feeds) are list of items
 - ◆ Each containing title, author, publish date, summarized text, and metadata
 - ◆ Atom protocol aimed to enhance / replace RSS



```
<?xml version="1.0" encoding="utf-8" ?>
<rss version="2.0">
<channel>
    <title>W3Schools Home Page</title>
    <link>http://www.w3schools.com</link>
    <description>Free web building tutorials</description>
    <item>
        <title>RSS Tutorial</title>
        <link>http://www.w3schools.com/rss</link>
        <description>New RSS tutorial on W3Schools</description>
    </item>
    <item>
        <title>XML Tutorial</title>
        <link>http://www.w3schools.com/xml</link>
        <description>New XML tutorial on W3Schools</description>
    </item>
</channel>
</rss>
```

- ◆ **JSON (JavaScript Object Notation)**
 - ◆ **Standard for representing simple data structures and associative arrays**
 - ◆ **Lightweight text-based open standard**
 - ◆ **Derived from the JavaScript language**



```
{  
  "firstName": "John", "lastName": "Smith", "age": 25,  
  "address": { "streetAddress": "33 Alex. Malinov Blvd.",  
              "city": "Sofia", "postalCode": "10021" },  
  "phoneNumber": [{ "type": "home", "number": "212 555-1234"},  
                 { "type": "fax", "number": "646 555-4567" }]  
},  
{ "firstName": "Bay", "lastName": "Ivan", "age": 79 }
```

The HTTP Protocol

How HTTP Works?



- ◆ **Hyper Text Transfer Protocol (HTTP)**
 - ◆ **Client-server protocol for transferring Web resources (HTML files, images, styles, etc.)**
- ◆ **Important properties of HTTP**
 - ◆ **Request-response model**
 - ◆ **Text-based format**
 - ◆ **Relies on unique resource URLs**
 - ◆ **Provides resource metadata (e.g. encoding)**
 - ◆ **Stateless (cookies can overcome this)**

HTTP: Request-Response Protocol

- ◆ Client program

- Running on end host
- E.g. Web browser
- Requests a resource

- ◆ Server program

- Running at the server
- E.g. Web server
- Provides resources



Example: HyperText Transfer Protocol

◆ HTTP request:

```
GET /academy/about.aspx HTTP/1.1  
Host: www.telerik.com  
User-Agent: Mozilla/5.0  
<CRLF>
```

The empty line denotes the end of the request header

◆ HTTP response:

```
HTTP/1.1 200 OK  
Date: Mon, 5 Jul 2010 13:09:03 GMT  
Server: Microsoft-HTTPAPI/2.0  
Last-Modified: Mon, 12 Jul 2010 15:33:23 GMT  
Content-Length: 54  
<CRLF>  
<html><title>Hello</title>  
Welcome to our site</html>
```

The empty line denotes the end of the response header

HTTP Request Message

- ◆ Request message sent by a client consists of
 - Request line – request method (GET, POST, HEAD, ...), resource URI, and protocol version
 - Request headers – additional parameters
 - Body – optional data
 - E.g. posted form data, files, etc.

```
<request method> <resource> HTTP/<version>
<headers>
<empty line>
<body>
```

HTTP GET Request – Example

- ◆ Example of HTTP GET request:

```
GET /academy/winter-2009-2010.aspx HTTP/1.1
```

```
Host: www.telerik.com
```

```
Accept: */*
```

```
Accept-Language: bg
```

```
Accept-Encoding: gzip, deflate
```

```
User-Agent: Mozilla/4.0(compatible;MSIE 6.0;  
Windows NT 5.0)
```

```
Connection: Keep-Alive
```

```
Cache-Control: no-cache
```

```
<CRLF>
```

HTTP request line

HTTP headers

The request body is empty

HTTP POST Request – Example

- ◆ Example of HTTP POST request:

```
POST /webmail/login.phtml HTTP/1.1
```

```
Host: www.abv.bg
```

```
Accept: */*
```

```
Accept-Language: bg
```

```
Accept-Encoding: gzip, deflate
```

```
User-Agent: Mozilla/4.0(compatible;MSIE 6.0;  
Windows NT 5.0)
```

```
Connection: Keep-Alive
```

```
Cache-Control: no-cache
```

```
Content-Length: 59
```

```
<CRLF>
```

```
LOGIN_USER=mente
```

```
DOMAIN_NAME=abv.bg
```

```
LOGIN_PASS=top*secret!
```

```
<CRLF>
```

HTTP request line

HTTP headers

The request body contains
the submitted form data

Conditional HTTP GET – Example

- ◆ Example of HTTP conditional GET request:

```
GET /academy/join.aspx HTTP/1.1
Host: www.telerik.com
User-Agent: Gecko/20100115 Firefox/3.6
If-Modified-Since: Tue, 9 Mar 2010 11:12:23 GMT
<CRLF>
```

- ◆ Fetches the resource only if it has been changed at the server
 - Server replies with “304 Not Modified” if the resource has not been changed
 - Or “200 OK” with the latest version otherwise

HTTP Response Message

- ◆ Response message sent by the server
 - ◆ Status line – protocol version, status code, status phrase
 - ◆ Response headers – provide meta data
 - ◆ Body – the contents of the response (the requested resource)

```
HTTP/<version> <status code> <status text>
<headers>
<CRLF>
<response body - the requested resource>
```

HTTP Response – Example

- ◆ Example of HTTP response from the Web server:

HTTP response status line

HTTP/1.1 200 OK

Date: Fri, 17 Jul 2010 16:09:18 GMT+2

Server: Apache/2.2.14 (Linux)

Accept-Ranges: bytes

Content-Length: 84

Content-Type: text/html

<CRLF>

<html>

 <head><title>Test</title></head>

 <body>Test HTML page.</body>

</html>

HTTP
response
headers

The HTTP
response body

HTTP Response – Example

- ◆ Example of HTTP response with error result:

```
HTTP/1.1 404 Not Found
```

Response status line

```
Date: Fri, 17 Jul 2010 16:09:18 GMT+2
```

```
Server: Apache/2.2.14 (Linux)
```

```
Connection: close
```

```
Content-Type: text/html
```

```
<CRLF>
```

```
<HTML><HEAD>
```

```
<TITLE>404 Not Found</TITLE>
```

```
</HEAD><BODY>
```

```
<H1>Not Found</H1>
```

```
The requested URL /img/telerik-logo.gif was not  
found on this server.<P>
```

```
<HR><ADDRESS>Apache/2.2.14 Server at Port
```

```
80</ADDRESS>
```

```
</BODY></HTML>
```

HTTP
response
headers

The HTTP response body

Content-Type and Disposition

- ◆ The Content-Type header at the server specifies how the output should be processed
- ◆ Examples:

UTF-8 encoded HTML page.
Will be shown in the browser.

Content-Type: text/html; charset=utf-8

**Content-Type: application/pdf
Content-Disposition: attachment;
filename="Financial-Report-April-2010.pdf"**

This will download a PDF file named
Financial-Report-April-2010.pdf

HTTP Request Methods

- ◆ HTTP request methods:

- ◆ GET
 - ◆ Return the specified resource, run a program at the server, or just download file, ...
- ◆ HEAD
 - ◆ Return the meta-data associated with a resource (headers only)
- ◆ POST
 - ◆ Update a resource, provide input data for processing at the server, ...

HTTP Response Codes

- ◆ HTTP response code classes
 - ◆ 1xx: informational (e.g., "100 Continue")
 - ◆ 2xx: success (e.g., "200 OK")
 - ◆ 3xx: redirection (e.g., "304 Not Modified", "302 Found")
 - ◆ 4xx: client error (e.g., "404 Not Found")
 - ◆ 5xx: server error (e.g., "503 Service Unavailable")
- ◆ "302 Found" is used for redirecting the Web browser to another URL

Browser Redirection

- ◆ HTTP browser redirection example
 - ◆ HTTP GET requesting a moved URL:

```
GET / HTTP/1.1
```

```
Host: academy.telerik.com
```

```
User-Agent: Gecko/20100115 Firefox/3.6
```

```
<CRLF>
```

- ◆ The HTTP response says the browser should request another URL:

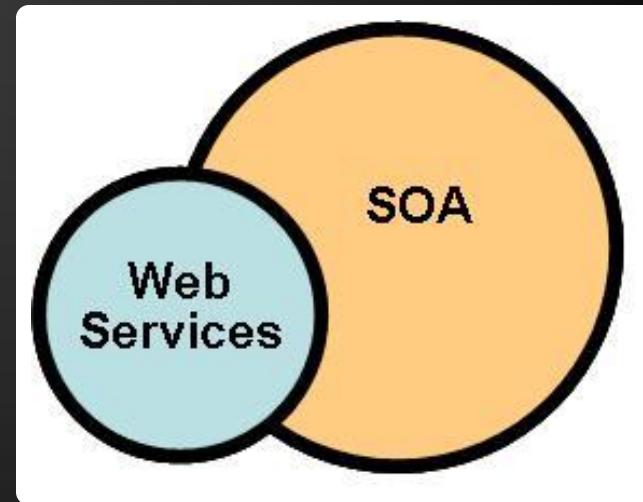
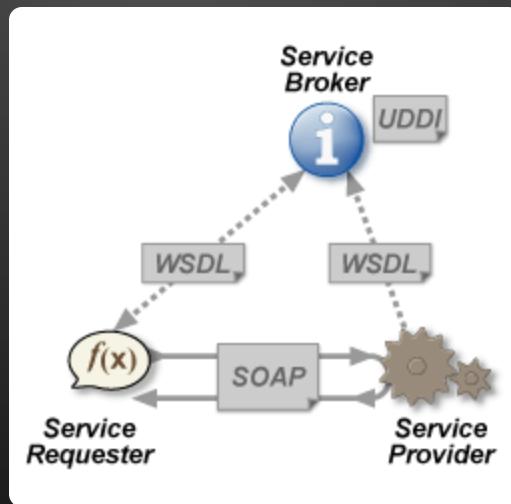
```
HTTP/1.1 301 Moved Permanently
```

```
Location: http://www.telerik.com/academy/
```

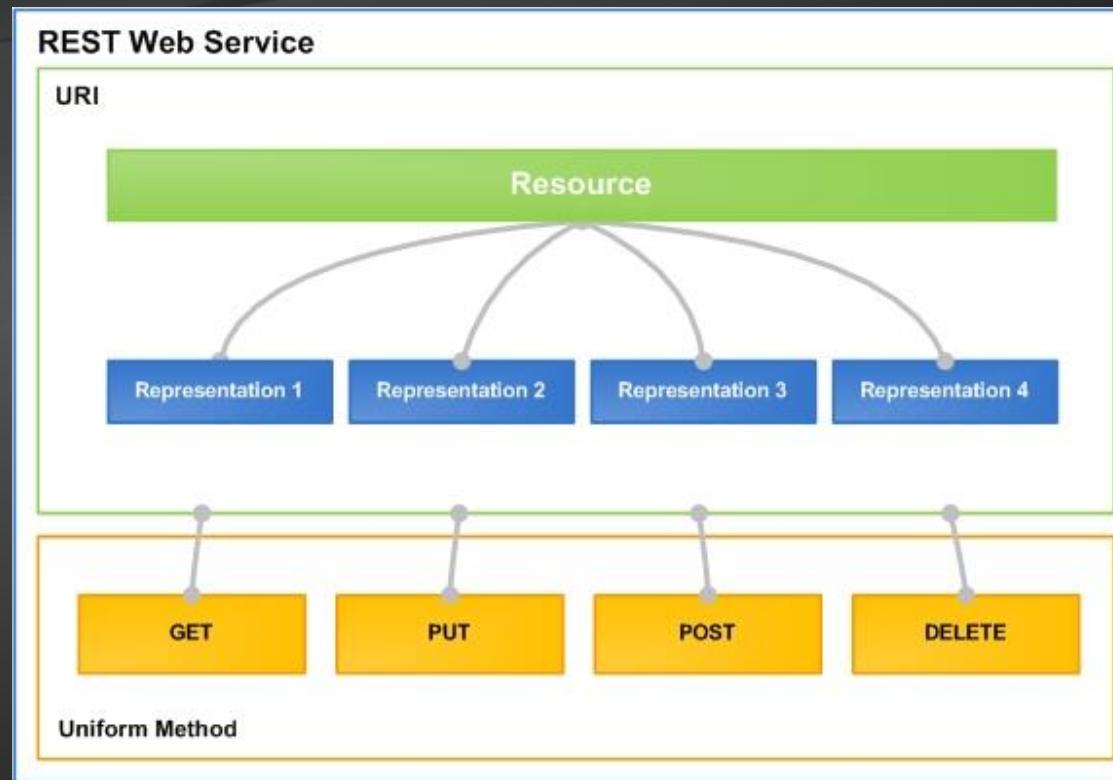
```
...
```

Web Services

Web Services and SOA Architecture



- ◆ A web service is a method of communication between two devices in WWW
 - ◆ The server device exposes services
 - ◆ The client consumes these services
- ◆ Web services are a main part of the SOA architecture
 - ◆ Database and Business logic on the server
 - ◆ The server exposes public services
 - ◆ UI logic on the client
 - ◆ Consumes these services



RESTful Web Services

Lightweight Architecture for Web Services

"Representational state transfer (REST) is a style of software architecture for distributed hypermedia systems such as the World Wide Web."

http://en.wikipedia.org/wiki/Representational_State_Transfer

- ◆ Application state and functionality are resources
 - ◆ Resources are used as common data files
- ◆ Every resource has an URI
- ◆ All resources share a uniform interface
- ◆ This natively maps to the HTTP protocol

- ◆ One URI for a resource, multiple operations
 - ◆ Add a new document "RestTalk" in category "Code"
 - ◆ PUT <http://mysite.com/docs/Code/RestTalk>
 - ◆ Get the document / some page
 - ◆ GET <http://mysite.com/docs/Code/RestTalk>
 - ◆ GET <http://mysite.com/docs/Code/RestTalk/pages/3>
 - ◆ Remove the document
 - ◆ DELETE <http://mysite.com/docs/Code/RestTalk>
 - ◆ Retrieve metadata
 - ◆ HEAD <http://mysite.com/docs/Code/RestTalk>

AJAX

Asynchronous JavaScript and XML



Microsoft
ASP.net

AJAX

jQuery
write less, do more.

- ◆ **AJAX is acronym of Asynchronous JavaScript and XML**
 - ◆ Technique for background loading of dynamic content and data from the server side
 - ◆ Allows dynamic client-side changes
- ◆ **Two types of AJAX**
 - ◆ Partial page rendering – loading of HTML fragment and showing it in a <div> (AHAH)
 - ◆ JSON service – loading JSON object and client-side processing it with JavaScript / jQuery

- ◆ Technically, AJAX is a group of technologies working together
 - HTML & CSS for presentation
 - The DOM for data display & interaction
 - XML (or JSON) for data interchange
 - XMLHttpRequest for async communication
 - JavaScript to use the above

- ◆ **AJAX uses HTTP**

- ◆ **Requests have headers – GET, POST, HEAD, etc.**
- ◆ **Requests have bodies – XML, JSON or plain text**
- ◆ **The request must target a resource with a URI**
- ◆ **The resource must understand the request**
 - ◆ **Server-side logic**
- ◆ **Requests get a HTTP Response**
 - ◆ **Header with a body**

The Same Origin Policy

i.e. Don't talk to strangers

Same Origin Policy

- ◆ Security concept for browser-side programming languages
- ◆ Scripts running on pages from the same site
 - i.e. the same origin
 - Can access each other without restriction
- ◆ Scripts cannot access pages on different sites
- ◆ This also applies to XMLHttpRequest
 - Sent only between pages with same origin

Origin Determination Rules

- ◆ Origin is defined using
 - ◆ Domain name (e.g. example.com)
 - ◆ Application layer protocol (e.g. http)
 - ◆ Port number (not all browsers!)
 - ◆ Two resources are of the same origin if all of the above match

Origin Determination Example

- ◆ Say we have a resource at
<http://www.example.com/dir/page.html>
- ◆ The following table shows outcomes of origin checks with resources at similar URLs

Compared URL	Outcome	Reason
http://www.example.com/dir/page2.html	Success	Same protocol and host
http://www.example.com/dir2/other.html	Success	Same protocol and host
http://www.example.com:81/dir/other.html	Failure	Same protocol and host but different port
https://www.example.com/dir/other.html	Failure	Different protocol
http://en.example.com/dir/other.html	Failure	Different host
http://example.com/dir/other.html	Failure	Different host (exact match required)
http://v2.www.example.com/dir/other.html	Failure	Different host (exact match required)
http://www.example.com:80/dir/other.html	Don't use	Port explicit. Depends on implementation in browser.

Relaxing Same Origin Policy

- ◆ Same origin policy is sometimes too restrictive
 - ◆ Large sites with lots of subdomains
 - ◆ Accessing web services
- ◆ Ways of "relaxing"
 - ◆ `document.domain` – can be set to a superdomain when in proper subdomain
 - ◆ Cross document messaging – HTML5, `postMessage()` to page in `<iframe>`
 - ◆ Cross Origin Resource Sharing
- ◆ Workaround – JSONP

JSONP

i.e. not listening to mommy

- ◆ JSON with padding (also JSON prefix)
- ◆ Same origin policy denies cross-origin requests
 - ◆ But not for the <script> tag
 - ◆ The <script> tag can be exploited
- ◆ Retrieve JS code and the browser executes it
 - ◆ In the case of a service, we get a JSON object
 - ◆ The script tag can have a callback

```
<script type="text/javascript"
src="http://server2.example.com/Users/1234?
jsonp=parseResponse"></script>
```

- ◆ We receive parseResponse(...)

JSONP – How it Works

- ◆ After the script URL, we add a query parameter ?jsonp= (or ?callback=)
 - This parameter tells the server what to return
 - The server wraps its return value in the specified callback
 - Example
 - server returns a JSON object {"age":"5"}
 - the query parameter is ?callback=parseResponse
 - The browser executes the following JS code:

```
parseResponse({"age":"5"})
```

JSONP – the "Padding"

- ◆ The callback function in the example is called the "padding"
- ◆ Typically its used to pass the JSON to a function, which acts as a handler, but it can be anything else
 - ◆ Variable assignment, if statement, etc.
 - ◆ What we receive is JS code, not JSON
 - ◆ This is a security concern

Web Developer Tools

Simulating and Tracking Web Traffic

Web Developer Tools

- ◆ Firebug plug-in for Firefox

- ◆ A must have for Web developers
- ◆ The ultimate tool for monitoring, editing and debugging HTTP, HTML, CSS, JavaScript, etc.
- ◆ Free, open-source – www.getfirebug.com



- ◆ Fiddler – HTTP proxy

- ◆ Intercepts the HTTP traffic
- ◆ Analyzes the HTTP conversation
- ◆ Free tool (by Telerik) – <http://www.telerik.com/fiddler>



Web Developer Tools (2)

- ◆ Web Developer Tools
 - ◆ Built-in in Google Chrome and Opera
 - ◆ Network requests logging
 - ◆ Code execution timeline
- ◆ Postman
 - ◆ Google app
 - ◆ Perform HTTP requests
 - ◆ Get from [Chrome web store](#)

Questions?

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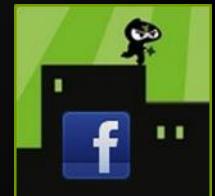
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