Velislav Gerov

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EXPERIENCE

Walking on Earth

London, United Kingdom

Tech Lead — React Native, React, GraphQL, Python, Django, PostgreSQL, AWS Jan 2024 - Present

- Lead product design and strategic roadmap implementation, focusing on scalable solutions and technical excellence.
- Drive foundational coding and system optimizations, enhancing infrastructure and security.
- Oversee the ongoing transition to React Native, spearheading the strategic shift in mobile development to enhance efficiency, reduce costs, and centralize development operations.
- Mentor and develop the team, fostering skills in advanced technologies and leadership.

Senior Full Stack Developer — React, GraphQL, Python, Django, PostgreSQL, AWS Mar 2023 - Dec 2023

- Played a pivotal role in initiating and planning the transition to React Native, ensuring the integration aligns with business goals for in-house development and operational efficiency.
- Managed initial development scoping, ensuring alignment of design and core functionality with technical and integration requirements.

Full Stack Developer — React, GraphQL, Python, Django, PostgreSQL, AWS

- Develop and maintain comprehensive full-stack applications, utilizing React, Django, and GraphQL to ensure robust performance and user-friendly interfaces.
- Contribute to all phases of the development lifecycle, from initial concept to deployment and maintenance, ensuring software meets the highest standards of quality and efficiency.
- Collaborate closely with cross-functional teams to align technical solutions with business goals, providing key insights and technical leadership.

Telebid Pro Sofia, Bulgaria Jun 2019 - Jun 2021

 $Senior\ Software\ Developer -- React,\ JavaScript,\ Perl,\ SQL$

- Researched and developed a new database architecture to extend the capabilities of our accounting system and facilitate the creation of new modules and extensions.
- Took ownership and developed a new full-stack project where I introduced new front-end technologies to develop reliable accounting interfaces that ran in fast-paced environments.
- Extended the project with a new application designed for a specific embedded system as well as an API for communication between our services and several hardware devices.
- Devised a plan and lead a junior developer through it to introduce him to the project, ensuring that he learned best practices whilst making performance and extensibility improvements.

Software Developer — JavaScript, Perl, SQL, Redis, Systemd

Sep 2018 - May 2019

- Improved, expanded, and took ownership of an existing project that constituted a set of distributed services, front-ends, and APIs and was an integral part of several different projects.
- Designed and implemented a service by following strict requirements to make data available for a regulatory compliance scheme that allowed our clients to operate in a new market.

Junior Software Developer — Python, JavaScript, Perl, SQL, Redis

May 2017 - Aug 2018

- As part of my onboarding I worked on a series of projects which include the development of an HTTP Web Server and an Online Shop which can be found via my GitHub profile.
- Implemented a Perl module that produces JSON Patch (RFC6902) difference between two JSON inputs which was integrated into our back-end and open-sourced on my GitHub profile.
- Extended the capabilities of an existing project by developing a framework for integrating mathematical models as well as the relevant operational business logic and interfaces.

University of Aberdeen

BSc Computing Science, Second Class Honours (Division One)

Aberdeen, Scotland Sep 2012 - Nov 2016

Single Honours Computing Project — JavaScript, C#, ASP.NET MVC, NHibernate

• Worked with the Aberdeen City Council's Data Observatory Project in collaboration with Skills Development Scotland to create the initial dashboard for the <u>16+ Data Hub</u> portal.

Research Methods Project — Linux, Apache, MySQL, PHP, AWS EC2

• Conducted a comparative study of popular PHP microframeworks to evaluate their relative performance in a Cloud environment.

Software Engineering Team Project — C#, Unity, Linux, Apache, MySQL, PHP

- Collaborated with a team of students to develop a prototype for a 2D platformer game.
- Developed, deployed, and integrated the backend services which provided online capabilities.

Projects

Docxforms — TypeScript, Next.js, React, Bootstrap, Prisma

docxforms.herokuapp.com

Developed a tool to create web forms that fill and generate documents.

Pattern Studio — JavaScript, React, Fabirc.js, Ant Design

pattern-studio.herokuapp.com

Developed an experimental pattern creation and print tool.

Domestico — Magento2, ElasticSearch, Cloudinary

domestico.bg

Contributed to development planning, configuration, deployment, testing, and optimizations.

CERTIFICATES

Mathematics for Machine Learning

Specialization by Imperial College London on Coursera, Grade: 100.00%

 ${\rm Oct}\ 2021$

Machine Learning

Course by Stanford University on Coursera, Grade: 100.00%

Jun 2021

Agile Software Development

Course by Software University, Grade: 6.00/6.00

Mar 2020