

Kyle Macquarrie : Interaction Designer

kylemacquarrie.co.uk

Education

Currently: BSc Digital Interaction Design (3rd year) @ DJCAD, University of Dundee.

Previously: HND Computer Arts and Design @ City of Glasgow College

Contact

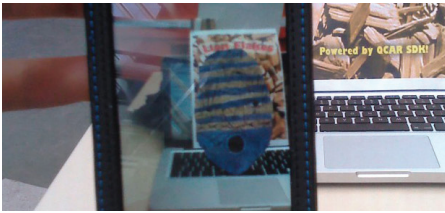
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🐦 @k_macquarrie

Projects

Apps for Artists



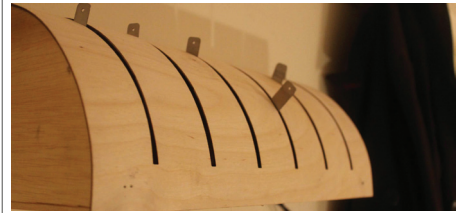
Augmented reality iOS app/ portfolio prototyped using iOS SDK/OpenFrameworks.

Digital Hallway website



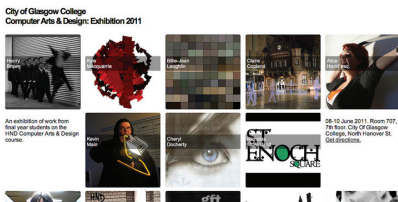
Exhibition website showcasing the results of our Physical Digital Products module.

Traffic State



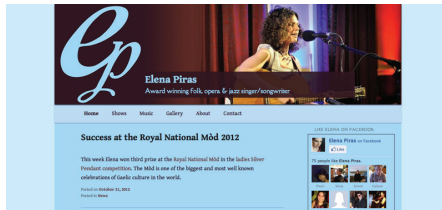
Physical data visualisation using Arduino and Processing.

cad2011.co.uk



Exhibition website for my HND Computer Arts and Design class show.

elenapiras.com



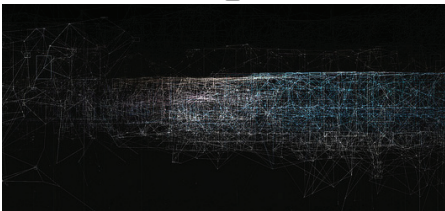
Website based on a custom WordPress theme to allow the owner to maintain it herself.

Breakfast Quest



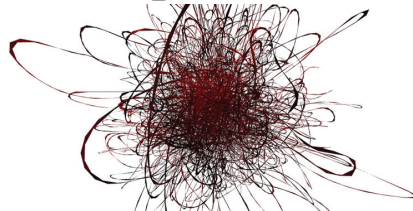
A board game with active elements, co-designed with Dundee primary school pupils.

Motion Tracking



Tracking movement through the frame using Processing.

Processing Showreel 2011



Compilation of various Processing sketches showing the work I did outside college.

Processing & Sunflow



Combining generative geometry with photorealistic rendering.

You can see all of these online, with links, videos and more documentation at kylemacquarrie.co.uk/portfolio

Previous Work Experience

I've been, at various times, a waiter, a barman, a call centre operator, trainer and manager, a betting shop cashier and a flipper of burgers.

In short, I've held down a job before and have the references to show it.