```
Inhurilence fort set
  polymorphism / //
=> iffoi loop, ) alling
    Constauctor implementation
  class-Animal
  { //- field and method of the parent clay
  Horing name;
   public void Eat ().
     System - Out . parint In (" I Can Eat");
       inherit forom Animal
   class Dog Extendy Animal
      11 new method i'n Sunclass
      public void display ()
   Syllin . out. posinola ("my name ix" + name);
```

class Main public (Hatic Void main (J-bring [] orga) (suale an object Subclass Dug laborador = new Dug(), 1 acces field of Superclass laborador. Hame = "Teju"; laborador-display (); labrador, eat (); My name is Tejú Can Eat.

```
Otalic int Multiply (inta, int b)
              Metwin a*b;
           Otalic double Mulliply (double a, double b)
       class viete loop pomolique diding molo
Epublic étatic Word mais (Gloring organity);

System. out. paintle (Helper Multiply (2,4));

System. out. printle (1, 1, (5.5, 6.3));
```

F87. 100P 10/00 was = ruboradis (coll class Main (Spec C J eniret & many Diagramment public Halic I who or a do real - "Topa ! int M=2 (1) hopings - soprings for (int i=1; i = 1), it + i) rubor int E gylari. out. paintle (" Toura ix fun"); · to ? no? 1 Jour 16 turington plag paper molo (d tot (D trai) Millight right silott 1st i=1 n=5 dro amino me to lo stanet no stanob) while

Nhile 100p

Class Inhile Loop Demo d' D' canada (Storing l'angre I)

public Static World main (Storing l'angre I)

Elimination de la company de la company

```
1++;
  Outp: - Type
            Constauction implementation
     =) Whatter clar main un) sold plyms
with the affing language, I cartinoton no preserve
           Main ()
                              yw withoutur
              this, language = "Toura"
                                11 Conston Singl perante
             Main ( storing lana qua qu)
             this larguage = language,
              public vold get Name ()
               Fop ("programming language; "+ this language);
              ( Mie L) binets) WASd
              Mais objl = new mais (1)
               main obje = new main (python");
              Obj. gd-nam ()
              Objz. getnane (1;
```