



# *Spring Cloud Discovery*

*Provides a set of tools for common patterns in distributed systems. Useful for building and deploying microservices.*

# *Overview*

## Locating Services at Runtime Using Service Discovery

- Service Discovery
- Role of service discovery in micro services
- Problem with the status quo

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# *Content*

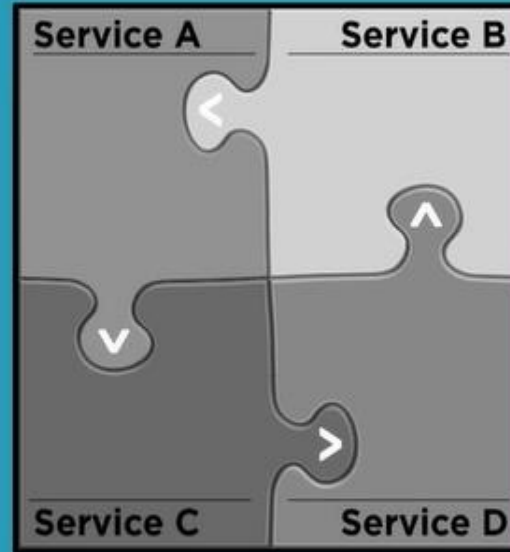
- Describing Spring Cloud Eureka
- Creating a Eureka Server
- Registering services with Eureka ( Eureka Client )
- Discovering Services with Eureka ( Eureka Client )
- Configuring health information
- Reviewing the high availability setup
- Options for advanced configuration
- Eureka Dashboard
- Summary

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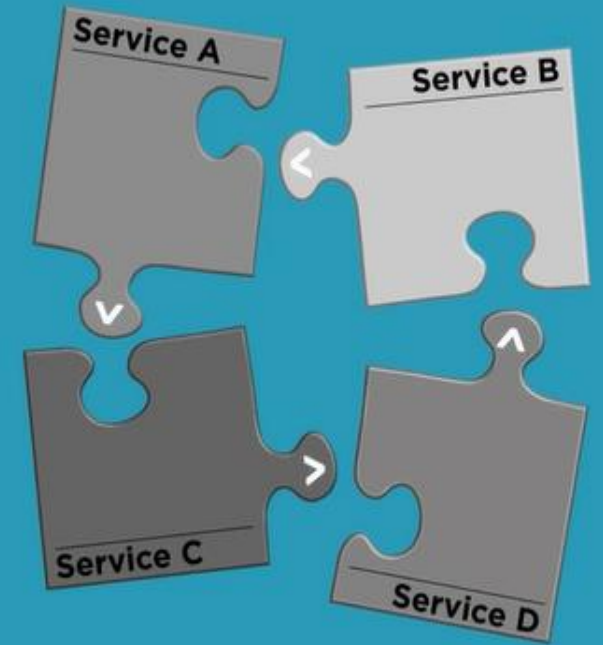
# *Service Discovery?*

- What is Service Discovery and why do we need it ?

## Changes in the Way We Develop Software



From single applications



To individually deployable services

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# *Service Discovery?*

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The Problem: How Does One Service Locate Another?



Application Service A



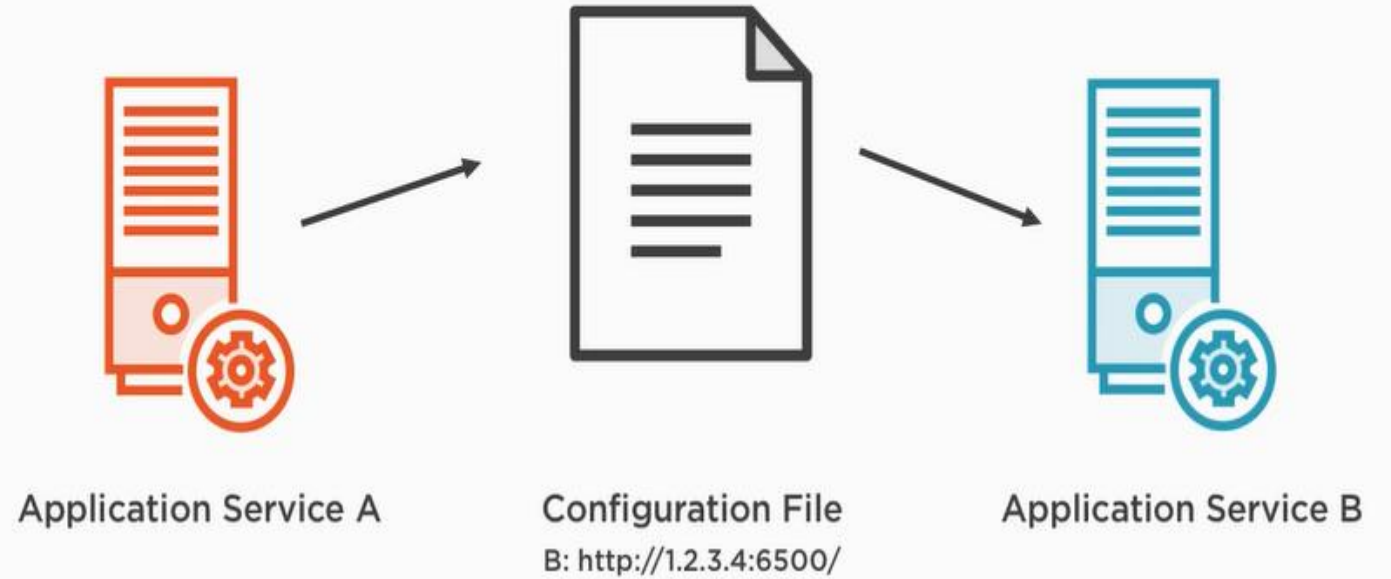
Locate?



Application Service B

# *Service Discovery?*

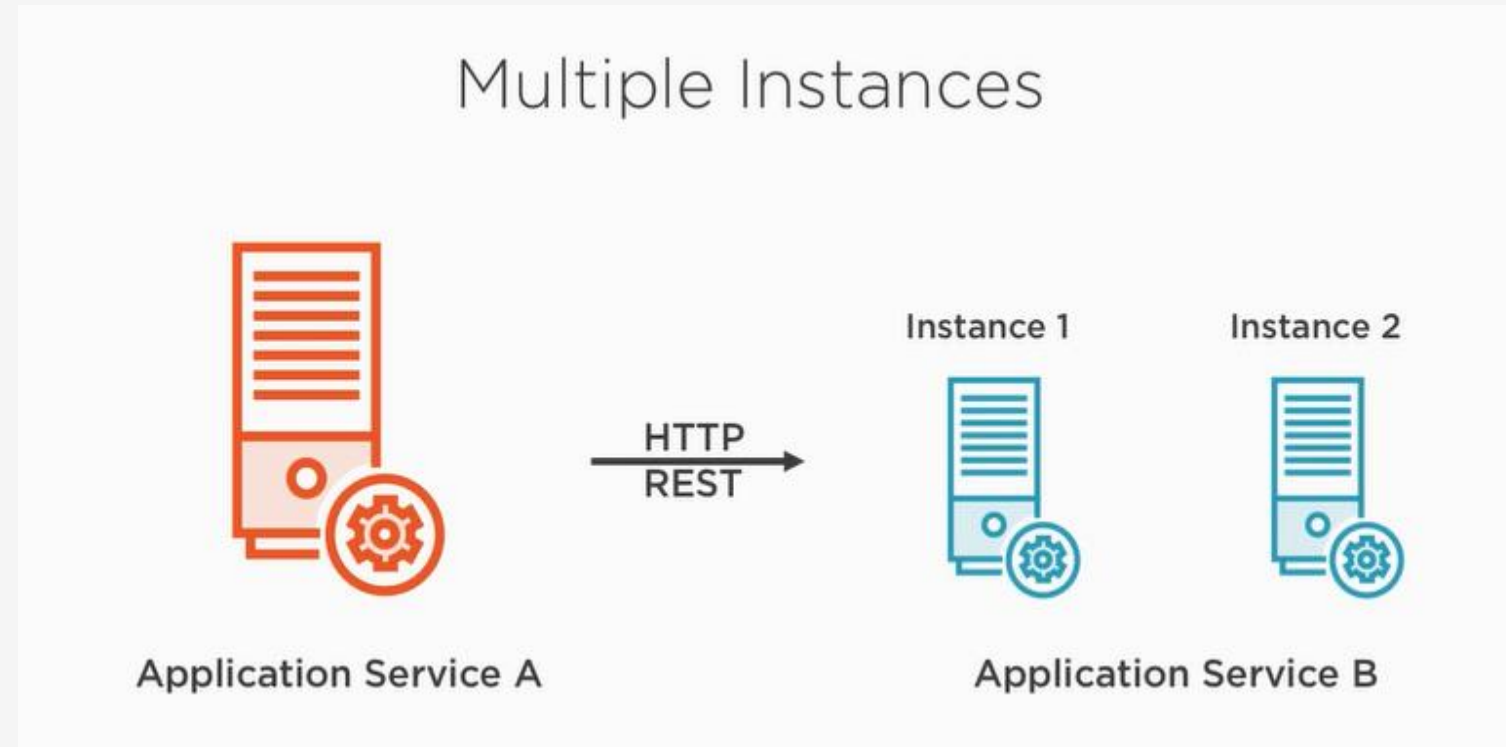
## The Simple Approach: Via Configuration



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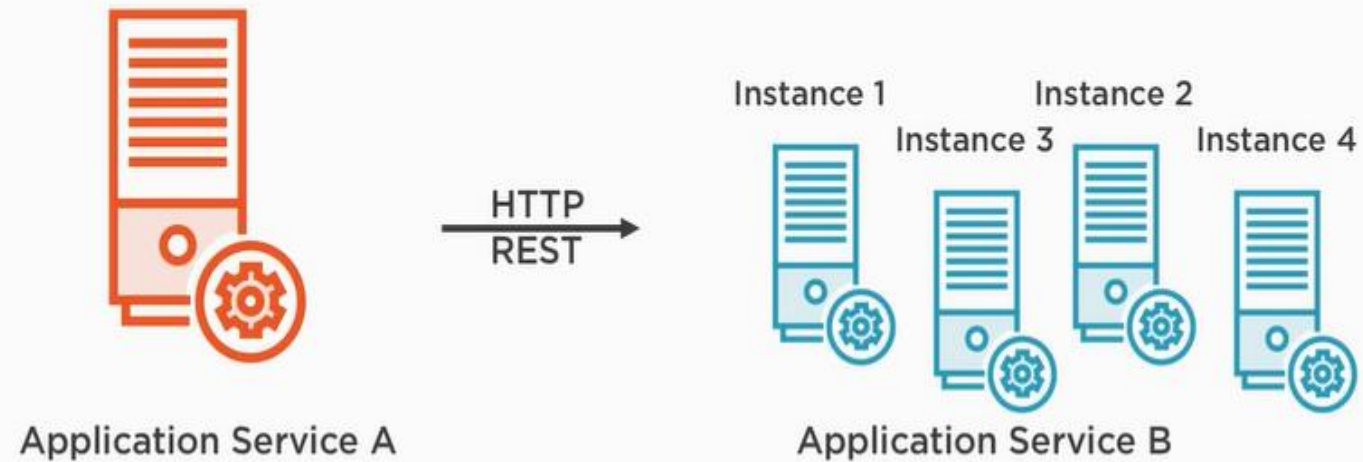


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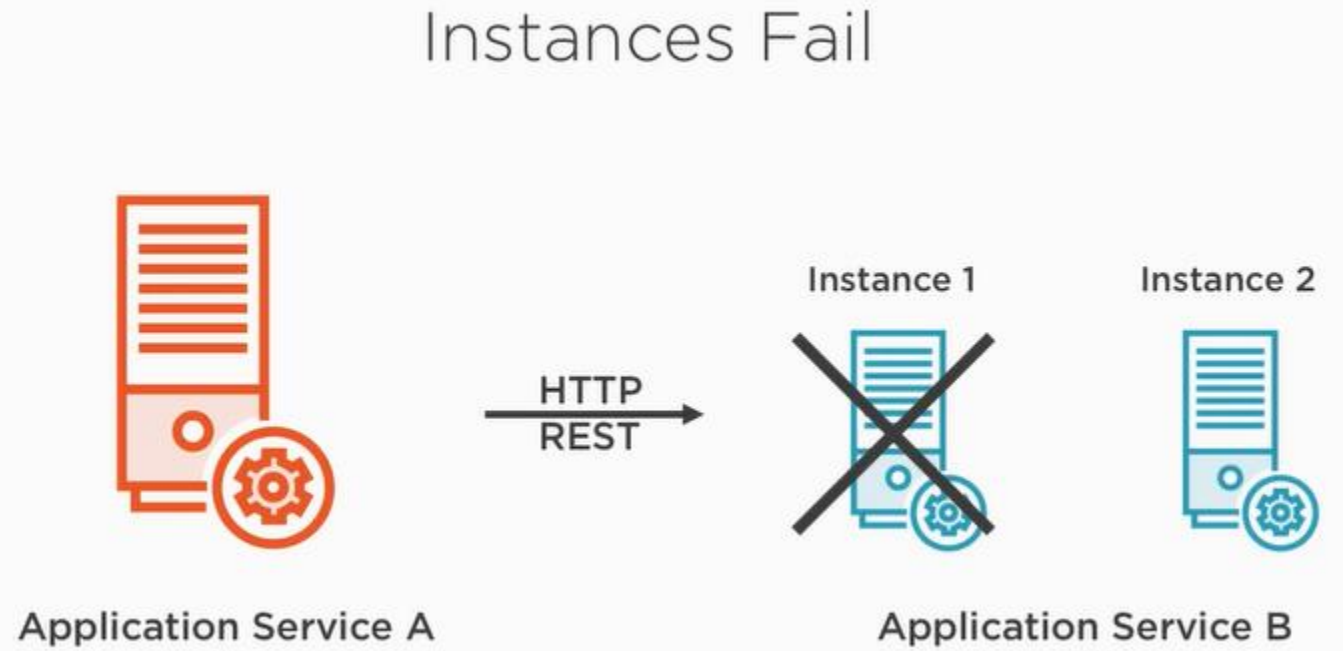
Cloud?

Instances Come and Go in Response  
to Demand





# *Service Discovery?*



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The Simple Approach is far too static and ( frozen in time ) for the cloud!

Solution : Service Discovery server

# *What is a Service Discovery?*

- Service Discovery name itself is explaining about behavior, so in case of MicroServices there are many services running on the internet, so we need one centralized places from where we can directly find out which service is running on which IP and which PORT.
- Service Discovery is how applications and MicroServices locate each other on a network
- service Discovery is a single lookup service and self maintaining, you don't need to add clients because clients register themselves.

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## *Why do we need service Discovery?*

- There are a large number of MicroServices and all services are inter-related and they are communicating with each other and this very challenging to configure so with the help of service discovery it is automated
- You are writing some code that invokes a service that has a REST API so in order to make a request, your code need to know the network location like IP address and port of a service instance. in a traditional application running on a physical hardware, the network locations of the service instances are relatively static means always same.
- In Modern, cloud based MicroServices application, however this is much more difficult problem to solve
- because service instance have dynamically assigned network locations the set of service instances changes dynamically because of auto-scaling, failures and upgrades

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# *Service Discovery*

- Service discovery provides
  - A way for a service to register itself
  - A way for a service to deregister itself
  - A way for a client to find other services
  - A way to check the health of a service and remove unhealthy instances

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# *Role of Service Discovery*

- **Recognize the Dynamic Environment**
  - Services has to Advertise their existence and disappearances in a microservice architecture.
- **Have a Live view of healthy service**
  - Instance failure are detected and becomes invalid discovery result in a good system
- **Avoid hard coded references to service location**
  - Service has no prior knowledge about the physical location of services in this sort of architecture.
- **Centralized list of available service**

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# *Problem with status Quo*

- Outdated configuration management DBs
- Simplistic HTTP 200 health checks
- Limited load balancing for middle-tier
- DNS is insufficient for micro services
- Registries can be single points of failure

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# *Spring Cloud & Service Discovery*

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# *Spring Cloud & Service Discovery*

- **Discover service with**
  - spring cloud consul
  - spring cloud zookeeper
  - spring cloud Netflix
- Netflix OSS + Spring + Spring Boot = Spring Cloud Netflix
- Spring Cloud Netflix
  - Spring Cloud Netflix Eureka server
  - Spring Cloud Netflix Eureka Client
  - Other Spring Cloud Netflix Projects

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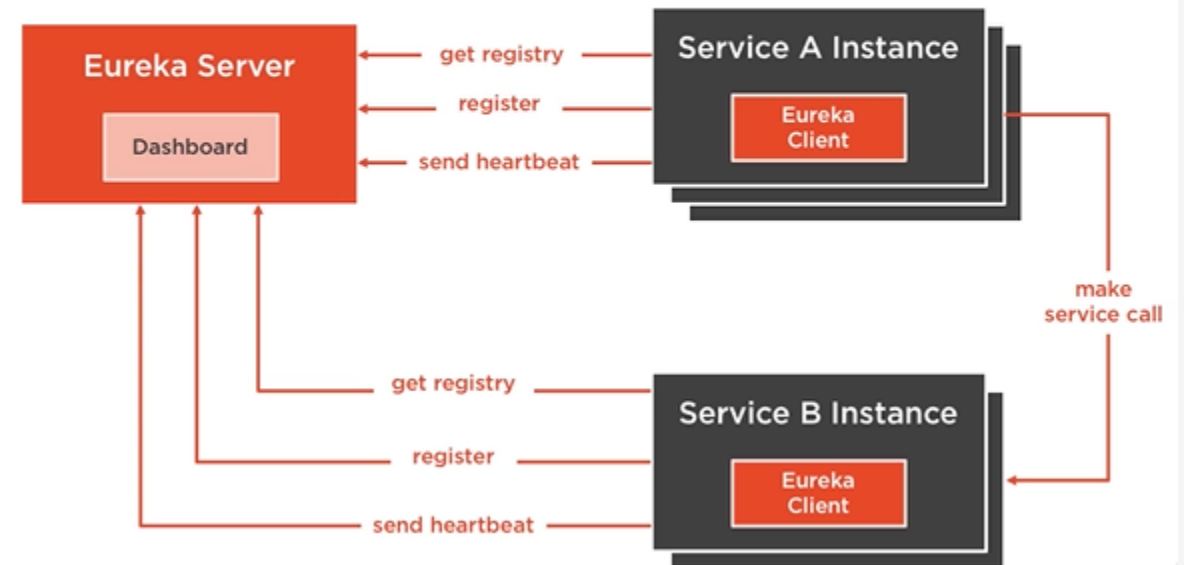
# *The History of Eureka*

- First Released by Netflix team in 2012
- Used for Middle Tier load balancing
- Integrated into many other Netflix projects

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# Eureka

## Components of a Eureka Environment



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# *Service Discovery*

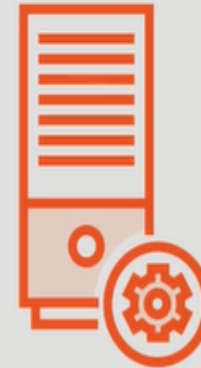
## *Key Components*

### Key Components in Service Discovery

Discovery Server



Service



Client



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# *Creating Eureka Server*

- Add spring-cloud-starter-eureka-server Dependencies
- Standalone or clustered Configuration
- @EnableEurekaServer annotation
- Numerous Configuration option

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# *Eureka Dashboard*

- Enabled by default
- Shows Environment info
- Lists registered services and instances
- View service health

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# *Creating Eureka Server*

- Create a Spring Boot Project with Following Dependencies
  - Actuator , Devtools , Eureka Server

@SpringBootApplication

**@EnableEurekaServer**

```
public class MainApplication{  
    public static void main(String [] args){  
        }  
}
```

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# *Eureka Server Configuration*

- In the application.properties
  - Spring.application.name=discovery-server
  - eureka.client.register-with-eureka=false
  - eureka.client.fetch-registry=false
  - server.port=8761
- eureka.datacenter=hyderabad
- eureka.environment=production

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# *Registering a Service with Eureka*

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# *Registering a Service with Eureka*

- Eureka in class path leads to registration
- Service name , host info sent during bootstrap
- @EnableDiscoveryClient and @EnableEurekaClient
  - Register that service itself
  - Makes it a client
- Sends heartbeat every 30 seconds
- Heartbeat can include health status
- HTTP or HTTPS supported

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# *Demo*

- Create a spring boot starter project ( hello-service )
- Add project dependency on eureka
  - Actuator , Devtools , Eureka Discovery , web
- Annotate the primary class
- Add bootstrap and application properties
- Start up microservice and see the registry
- Start a second instance and see in registry

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# *Demo*

```
@SpringBootApplication
@EnableDiscoveryClient
// @EnableEurekaClient
public class MainApplication{
    public static void main(String [] args){
    }
}
```

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# *Demo*

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```
@RestController
```

```
public class HelloService {
```

```
    @Value("${service.instance.name}")
```

```
    private String instance;
```

```
    @RequestMapping("/")
```

```
    public String helloSerive() {
```

```
        return "Hello from, "+instance;
```

```
    }
```

```
}
```

## *Demo : 1<sup>st</sup> approach*

- **In the application.properties**
  - `spring.application.name= service`
  - `eureka.client.service-url.defaultZone=http://localhost:8761/eureka`

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## *Demo : 1<sup>st</sup> approach*

- **Run Configuration:**
  - Name: instance 1
  - main type: configure main class name
  - override properties:
    - server.port:8081
    - service.instance.name:instance1
- **Run Configuration: Duplicate current Configuration**
  - Name: instance 2
  - main type: configure main class name
  - override properties:
    - server.port:8082
    - service.instance.name:instance2

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# *Discovering a Service with Eureka*

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# *Discovering with Eureka*

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- @EnableDiscoveryClient and @EnableEurekaClient
- Client works with Locale cache
- Cache refreshed , reconciled regularly
- Manually Load balance or User Ribbon
- Can prefer talking to registry in closest Zone
- May take Multiple Heartbeat to discover new services



# *Demo*

- Create spring-boot-starter application
- Add Dependency on Eureka
  - **Actuator , Devtools , Eureka Discovery , web**
- Update application.properties
- Annotate primary class
- Use Spring Cloud Discovery / Eureka Client library **OR**
- Use Load Balanced RestTemplate
- Replace hard-coded URL with registry lookup

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# *Demo*

- Create a Spring Boot Project with Following Dependencies

```
@SpringBootApplication
```

```
@EnableDiscoveryClient
```

```
public class MainApplication{
```

```
    public static void main(String [] args){
```

```
        Discover Service Here
```

```
    }
```

```
}
```

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# *Using Spring Cloud Eureka Client in an Application Client*

- In the application.properties
  - Spring.application.name= client
  - eureka.client.service-url.defaultZone=http://localhost:8761/eureka
  - eureka.client.register-with-eureka=false

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# *Using Spring Cloud Eureka Client in an Application Client*

## Discovering Services as a Client: Two Options

Eureka server specific

```
@Inject  
EurekaClient client
```

Discovery server agnostic

```
@Inject  
DiscoveryClient client
```

\* Spring DiscoveryClient

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# *EurekaClient*

```
InstanceInfo instance =  
    eurekaClient.getNextServerFromEureka(  
        "service-id", false);
```

## Using the EurekaClient

getNextServerFromEureka – pick the next instance using round-robin

- 1<sup>st</sup> argument – virtual host name or service id of service to call
  - By default, apps use the `spring.application.name` as their virtual hostname when registering
- 2<sup>nd</sup> argument – whether or not this is a secure request

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# *DiscoveryClient*

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```

@RestController
public class HelloController {
    @Autowired
    private EurekaClient client;
    @Autowired
    private RestTemplateBuilder builder;
    @RequestMapping("/")
    public String callService() {
        RestTemplate restTemplate = builder.build();
        InstanceInfo instanceInfo = client.getNextServerFromEureka("service", false);
        String baseUrl = instanceInfo.getHomePageUrl();
        ResponseEntity<String> response = restTemplate.exchange(baseUrl,
                                                                HttpMethod.GET, null, String.class);
        return response.getBody();
    }
}

```

*DiscoveryClient*

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# *Spring Cloud Eureka Dashboard*

- Enabled by default
  - `eureka.dashboard.enabled=true`
- Displays useful metadata and service status
- Localhost:8761

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# *Areas of Configuration*

- `eureka.server.*`
- `eureka.client.*`
- `eureka.instance.*`
- Eureka Server configuration
  - Eureka Server - the discovery; contains a registry of services that can be discovered
  - All Configuration under `eureka.server` prefix
- Eureka client configuration
  - Eureka client = anything that can discover services
  - All configuration under the `eureka.client` prefix
- Eureka instance configuration
  - Eureka instance= anything that registers itself with the eureka server to be discovered by other
  - All configuration under the `eureka.instance` prefix

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## *Second App*

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## *App 2*

- Open existing “toll rate service ” microservice (dropbox)
- Add project dependency on eureka ( done )
- Annotate primary class ( done )
- Add bootstrap and application.properties ( done )
- Startup microservice and see in registry
- Start a second instance and see in registry
- Do same sequence with “fastpass service” microservice
- **Registering Microservice with Eureka**
  - Pratap-eureka-tollrate-service
  - Pratap-eureka-fastpass-service

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## *Demo : 2<sup>nd</sup> approach*

- bootstrap.properties
  - spring.application.name = hello-service
- application.properties
  - # server.port = 8085
  - #eureka.client.service-url.defaultZone=http://localhost:8761/eureka
  - eureka.client.register-with-eureka=true
  - eureka.client.fetch-registry = true
  - eureka.instance.instance-id=\${spring.application.name}:\${random.int}
  - server.port = 0
  - eureka.instance.hostname=localhost

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## *App 2*

- Open “toll rate billboard” application
  - Add dependency on eureka
  - Update application.properties
  - Annotate Primary class
  - Add a load balanced RestTemplate
  - Replace hard coded URL with Registry lookup
  - Test out “toll rate billboard” application
  - Repeat with “fast pass console” application
- 
- **Discovering Microservice from Eureka**
    - Pratap-eureka-tollrate-billboard
    - Pratap-eureka-fastpass-console

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# *Configuring Service Health Information*

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## *Health Config*

- Heartbeat doesn't convey health
- Possible to include health information
- Can extend and create Own Health Check

- Return to "toll rate" micro service and add a custom Health check
- Startup microservice and wait for error
- See service taken out of rotation by Eureka

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# Health Config

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```
@Component
public class CustomHealthCheck implements HealthIndicator {
    int errorcode = 0;

    @Override
    public Health health() {
        System.out.println("Health check performed, error code is " + errorcode);
        if (errorcode > 4 && errorcode < 8) {
            errorcode++;
            return Health.down().withDetail("Custom error code", errorcode).build();

        }
        errorcode++;
        return Health.up().build();
    }
}
```

```
Application.properties
eureka.client.healthcheck.enabled=true
```



# *High Availability Architecture for Eureka*

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# *High Availability*

- *Build in "self preservation" model*
- *Native support for peer to peer registry replication*
- *Use DNS in front of Eureka Cluster*
- *Recommended to have one Eureka Cluster in each Zone*

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# *Advanced Configuration Options*

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# *Health Config*

- *Dozens and dozens of configuration flags*
- *Set cache refresh intervals*
- *Set timeouts*
- *Set Connection limits*
- *Set service metadataMap*
- *Override default service, health endpoints*
- *Define replication limits, timeout, retries*

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