```
*********************
* Blink a LED and use the function from the delay library.
* ATmega328P (Arduino Uno), 16 MHz, AVR 8-bit Toolchain 3.6.2
* Copyright (c) 2018-2020 Tomas Fryza
* Dept. of Radio Electronics, Brno University of Technology, Czechia
* This work is licensed under the terms of the MIT license.
/* Github -----*/
// https://github.com/venca611/Digital-electronics-2
/* Defines -----*/
#define LED_GREEN PB5 // AVR pin where green LED is connected
#define SHORT_D 200  // Delay in miliseconds
#define LONG_D SHORT_D*3 // Delay in miliseconds
#ifndef F CPU
#define F_CPU 16000000  // CPU frequency in Hz required for delay func
#endif
/* Includes -----*/
#include <string.h>
/* Variables -----*/
/* Function prototypes -----*/
void blink(char);
void morse_char(char);
void morse_code(char *);
/* Functions -----*/
void blink(char charD){
  PORTB = PORTB ^ (1<<LED_GREEN);</pre>
  if(charD == 'S')
     _delay_ms(SHORT_D); // tecka
     _delay_ms(LONG_D); // carka
  PORTB = PORTB ^ (1<<LED_GREEN);</pre>
  _delay_ms(SHORT_D);
  return;
}
void morse_char(char character){
  switch(character){
     case 'D': blink('L'); blink('S'); blink('S'); break;
     case 'E': blink('S'); break;
```

// Will never reach this

return 0;

}

```
D:\DE2\Digital-electronics-2\proj1\GccApplication1\main.c
        case '2': blink('S'); blink('S'); blink('L'); blink('L');
          break;
    }
    _delay_ms(LONG_D);
    return;
}
void morse_code(char *name){
    for(int i = 0; i < strlen(name); i++)</pre>
        morse_char(name[i]);
    return;
}
/**
 * Toggle one LED and use the function from the delay library.
 */
int main(void)
{
    // Set pin as output in Data Direction Register
    // DDRB = DDRB or 0010 0000
    DDRB = DDRB | (1<<LED_GREEN);</pre>
    // Set pin LOW in Data Register (LED off)
    // PORTB = PORTB and 1101 1111
    PORTB = PORTB & ~(1<<LED GREEN);
    char *name = "DE2";
    // Infinite loop
    while (1)
    {
        morse_code(name);
        for(int i = 0; i < 7; i++)</pre>
            _delay_ms(SHORT_D);
    }
```

/* Interrupt routines -----*/