<b>Quiz 1</b> (To	al Points:	100)
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Your Name:	

1. Explain the idea of limited direct execution. (5 points)

2. Explain the concept of cache affinity. (5 points)

3. **The Forked Nursery**. Examine the following C program fragment. How many **new** processes are created by the following code? (*Hint:* Draw the process tree to make this easier) (10 points)

```
/* process A */
/* ... */
fork();
fork();
```

- (a) 3 new processes
- (b) 8 new processes
- (c) 7 new processes
- (d) 6 new processes

4. **SJF Scheduler**. Compute the average response time and average turnaround time when running three jobs with different lengths: 100,200,400, with the SJF scheduler. Assume all three jobs arrive at the same time. (15 points)

```
Execution trace:
    [ time 0 ] Run job 0 for 100.00 secs ( DONE at 100.00 )
    [ time 100 ] Run job 1 for 200.00 secs ( DONE at 300.00 )
    [ time 300 ] Run job 2 for 400.00 secs ( DONE at 700.00 )

Final statistics:
    Job 0 -- Response: 0.00 Turnaround 100.00
    Job 1 -- Response: 100.00 Turnaround 300.00
    Job 2 -- Response: 300.00 Turnaround 700.00

Average -- Response: 133.33 Turnaround 366.67
```

5. **Round Robin Scheduler**. Compute the average response time and average turnaround time when running three jobs with different lengths: 3,6,9, with the RR scheduler and a time-slice of 1. Assume job 0 will be scheduled first, job 1 next, and then job 2. (15 points)

```
Execution trace:
           0 ] Run job
  [ time
                         0 for 1.00 secs
  [ time
           1 ] Run job
                         1 for 1.00 secs
                         2 for 1.00 secs
  [ time
           2] Run job
           3] Run job
                         0 for 1.00 secs
  [ time
                         1 for 1.00 secs
           4] Run job
  [ time
           5] Run job
  [ time
                         2 for 1.00 secs
           6] Run job
                         0 for 1.00 secs ( DONE at 7.00 )
  [ time
                         1 for 1.00 secs
  [ time
           7] Run job
           8] Run job
                         2 for 1.00 secs
  [ time
                         1 for 1.00 secs
  [ time
           9 ] Run job
  [ time
         10 | Run job
                         2 for 1.00 secs
  [ time
         11 ] Run job
                         1 for 1.00 secs
         12] Run job
                         2 for 1.00 secs
  [ time
         13 ] Run job
                         1 for 1.00 secs ( DONE at 14.00 )
  [ time
  [ time
         14] Run job
                         2 for 1.00 secs
         15 ] Run job
                         2 for 1.00 secs
  [ time
                         2 for 1.00 secs
  [ time
         16] Run job
  [ time
         17] Run job
                         2 for 1.00 \ \text{secs} ( DONE at 18.00 )
Final statistics:
  Job
        0 -- Response: 0.00
                             Turnaround 7.00
  Job
        1 -- Response: 1.00 Turnaround 14.00
        2 -- Response: 2.00
  Job
                             Turnaround 18.00
 Average -- Response: 1.00 Turnaround 13.00
```

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6. Given the following workload, produce a trace and compute the cpu utilization. Assume each cpu instruction takes 1 time unit, each I/O takes 5 time units to complete. (15 points) - Will not be in the final exam.

```
Produce a trace of what would happen when you run these processes:
Process 0
  cpu
  cpu
  cpu
Process 1
  io
  io
  io
Important behaviors:
  System will switch when the current process is FINISHED or ISSUES AN IO
  After IOs, the process issuing the IO will run LATER (when it is its turn)
Answer:
Stats: Total Time 19
Stats: CPU Busy 6 (31.58%)
Stats: IO Busy 12 (63.16%)
```

3 of 5 Random seed: 15723

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7. Given the following workload, produce a trace and compute the cpu utilization. Assume each cpu instruction takes 1 time unit, each I/O takes 5 time units to complete. (15 points) - Will not be in the final exam.

```
[cs HW-CPU-Intro]$ python2 process-run.py -1 3:0,3:100
Produce a trace of what would happen when you run these processes:
Process 0
  io
  io
  io
Process 1
  cpu
  cpu
  cpu
Important behaviors:
  System will switch when the current process is FINISHED or ISSUES AN IO
  After IOs, the process issuing the IO will run LATER (when it is its turn)
Answer:
Stats: Total Time 16
Stats: CPU Busy 6 (37.50%)
Stats: IO Busy 12 (75.00%)
```

4 of 5 Random seed: 15723

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8. **Multiprocessor Scheduling**. Using the following command with the simulator multi.py, we generate a workload, which includes 3 jobs (job a,b,c), on a two-CPU system. Please calcuate how much time it takes to finish the whole workload. Assume we are using a round robin scheduler. (20 points)

```
[cs HW-Sched-MultiCPU]$ ./multi.py -n 2 -L a:4:20,b:3:5,c:2:5 -q 1 -w 2
ARG seed 0
ARG job_num 3
ARG job_list a:4:20,b:3:5,c:2:5
ARG num_cpus 2
ARG quantum 1
ARG cache_size 100

Job name:a run_time:4 working_set_size:20
Job name:b run_time:3 working_set_size:5
Job name:c run_time:2 working_set_size:5
```

Note1: cache warm up time: 2 time units. i.e., if a job runs for 2 time units, the cache on that CPU becomes warm, and then the job starts running faster. Note2: cache warm up rate: 2x. i.e., a job will execute at a 2x speed when the cache becomes warm.

```
Answer:
Scheduler central queue: ['a', 'b', 'c']

0 a [ 3] cache[ ] b [ 2] cache[ ]

1 c [ 1] cache[ ] a [ 2] cache[ ]

2 b [ 1] cache[ ] c [ 0] cache[ ]

3 a [ 1] cache[w ] b [ 0] cache[w ]

4 a [ 0] cache[w ] - [ ] cache[w ]

Finished time 5

Per-CPU stats
CPU 0 utilization 100.00 [ warm 20.00 ]
CPU 1 utilization 80.00 [ warm 0.00 ]
```

Note: Cache effect doesn't exhibit in this workload/trace, but will exhibit in the final exam.