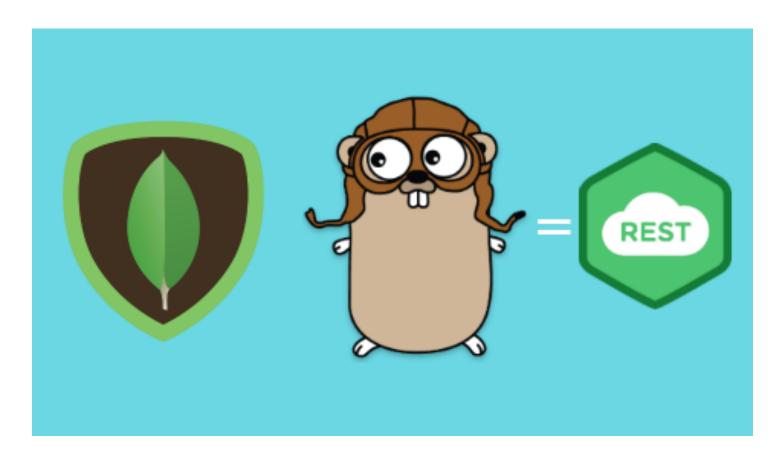
Build RESTful API in Go and MongoDB

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The **REST API service** will expose endpoints to manage a store of movies. The operations that our endpoints will allow are:

GET	/movies	Get list of movies
GET	/movies/:id	Find a movie by its ID
POST	/movies	Create a new movie
PUT	/movies	Update an existing movie
DELETE	/movies	Delete an existing movie

2 — Fetching Dependencies

Before we begin, we need to get the packages we need to setup the API:

go get github.com/BurntSushi/toml gopkg.in/mgo.v2 github.com/gorilla/mux

- toml : Parse the configuration file (MongoDB server & credentials)
- mux : Request router and dispatcher for matching incoming requests to their respective handler
- mgo: MongoDB driver

3 — API structure

Once the dependencies are installed, we create a file called "app.go", with the following content:

```
package main
 2
 3
     import (
             "fmt"
 4
             "log"
 5
             "net/http"
 6
 7
             "github.com/gorilla/mux"
 8
 9
     )
10
11
     func AllMoviesEndPoint(w http.ResponseWriter, r *http.Request) {
             fmt.Fprintln(w, "not implemented yet !")
12
    }
13
14
15
     func FindMovieEndpoint(w http.ResponseWriter, r *http.Request) {
```

The code above creates a controller for each endpoint, then expose an **HTTP server** on port **3000**.

Note: We are using **GET**, **POST**, **PUT**, and **DELETE** where appropriate. We are also defining parameters that can be passed in

To run the server in local, type the following command:

go run app.go

If you point your browser to http://localhost:3000/movies, you should see:

```
← → C ① localhost:3000/movies

Applications ▲ Google Drive  RabbitMQ - AMQP 0-  Kernel::GenericInterfa  An Introduct
```

4 — Model

Now that we have a minimal application, it's time to create a basic **Movie** model. In **Go**, we use **struct** keyword to create a model:

```
type Movie struct {
                         bson.ObjectId `bson:"_id" json:"id"`
2
            ID
                                       `bson:"name" json:"name"`
3
            Name
                         string
                                       `bson:"cover_image" json:"cover_image"`
4
            CoverImage string
                                       `bson:"description" json:"description"`
            Description string
5
6
    }
                                                                                           view raw
movie.go hosted with ♥ by GitHub
```

Next, we will create the **Data Access Object** to manage database operations.

5 — Data Access Object

5.1 — Establish Connection

```
package dao
 1
 2
 3
     import (
 4
             "log"
 5
 6
             "github.com/mlabouardy/movies-restapi/models"
             mgo "gopkg.in/mgo.v2"
             "gopkg.in/mgo.v2/bson"
 8
     )
 9
10
11
     type MoviesDAO struct {
12
             Server string
13
             Database string
     }
14
15
16
     var db *mgo.Database
17
18
     const (
             COLLECTION = "movies"
     )
20
     func (m *MoviesDAO) Connect() {
22
23
             session, err := mgo.Dial(m.Server)
             if err != nil {
24
                      log.Fatal(err)
             }
             db = session.DB(m.Database)
27
     }
28
                                                                                             view raw
movies_dao.go hosted with ♥ by GitHub
```

The connect() method as its name implies, establish a connection to MongoDB database.

5.2 — Database Queries

The implementation is relatively straighforward and just includes issuing right method using **db.C(COLLECTION)** object and returning the results. These methods can be implemented as follows:

```
1 func (m *MoviesDAO) FindAll() ([]Movie, error) {
```

```
var movies []Movie

err := db.C(COLLECTION).Find(bson.M{}).All(&movies)

return movies. err
```



Search...







₾

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```
return movie, err

func (m *MoviesDAO) Insert(movie Movie) error {
err := db.C(COLLECTION).Insert(&movie)
return err
```

6 — Setup API Endpoints

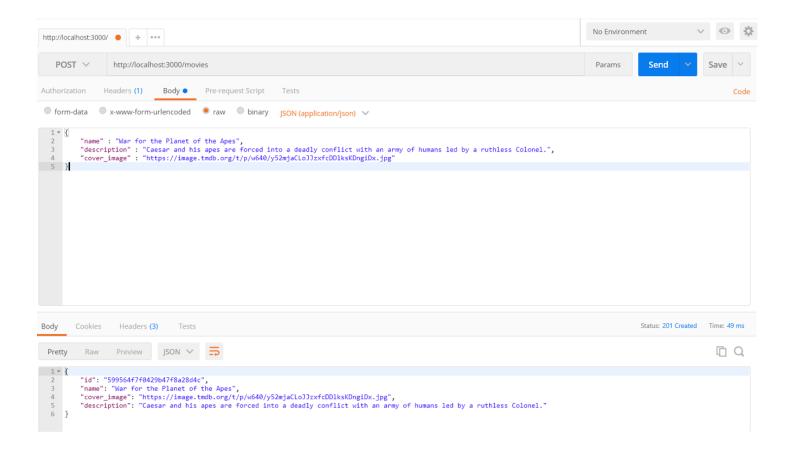
6.1 — Create a Movie

Update the CreateMovieEndpoint method as follows:

```
func CreateMovieEndPoint(w http.ResponseWriter, r *http.Request) {
 1
 2
             defer r.Body.Close()
 3
             var movie Movie
             if err := json.NewDecoder(r.Body).Decode(&movie); err != nil {
                     respondWithError(w, http.StatusBadRequest, "Invalid request payload")
 6
                     return
 7
             }
             movie.ID = bson.NewObjectId()
 8
             if err := dao.Insert(movie); err != nil {
 9
                     respondWithError(w, http.StatusInternalServerError, err.Error())
10
11
                     return
             }
12
13
             respondWithJson(w, http.StatusCreated, movie)
    }
14
```

It decodes the request body into a **movie** object, assign it an **ID**, and uses the **DAO Insert** method to create a **movie** in database.

With Postman:



With cURL

curl -sSX POST -d

'{"name":"dunkirk","cover_image":'https://image.tmdb.org/t/p/w640/cUqEgoP6kj8 ykfNjJx3Tl5zHCcN.jpg", "description":"world war 2 movie"}' http://localhost:3000/movies I jq '.'

6.2 — List of Movies

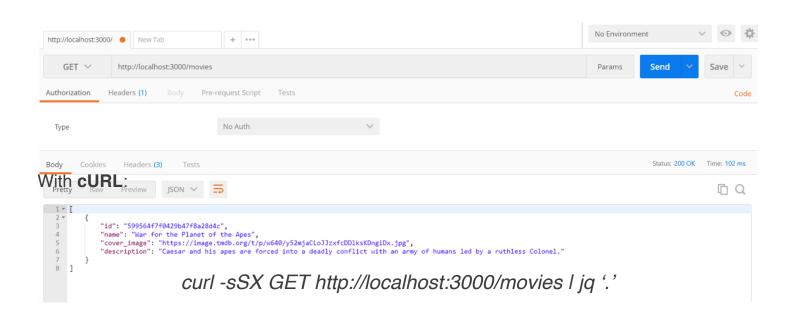
The code below is self explanatory:

```
func AllMoviesEndPoint(w http.ResponseWriter, r *http.Request) {
    movies, err := dao.FindAll()
    if err != nil {
```

It uses FindAll method of DAO to fetch list of movies from database.

Let's test it out:

With Postman:



6.3 — Find a Movie

We will use the **mux** library to get the parameters that the users passed in with the request:

```
func FindMovieEndpoint(w http.ResponseWriter, r *http.Request) {
    params := mux.Vars(r)
    movie, err := dao.FindById(params["id"])

if err != nil {
    respondWithError(w, http.StatusBadRequest, "Invalid Movie ID")
    return
}

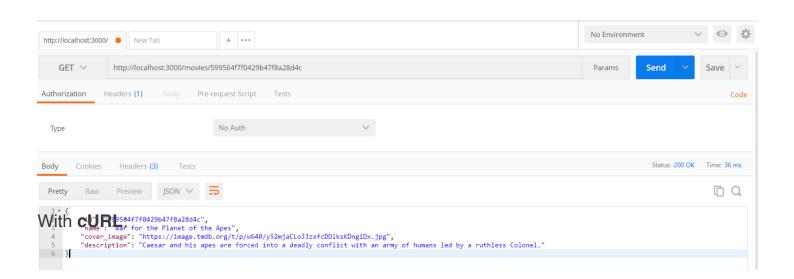
respondWithJson(w, http.StatusOK, movie)

app.go hosted with ♥ by GitHub

view raw
```

Let's test it out:

With Postman:



curl -sSX GET http://localhost:3000/movies/599570faf0429b4494cfa5d4 l jq '.'

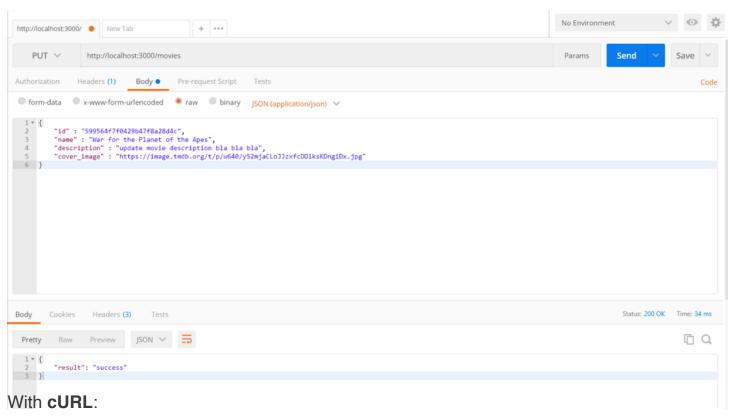
opuate all existing movie

Update the **UpdateMovieEndPoint** method as follows:

```
func UpdateMovieEndPoint(w http.ResponseWriter, r *http.Request) {
 2
             defer r.Body.Close()
 3
             var movie Movie
             if err := json.NewDecoder(r.Body).Decode(&movie); err != nil {
                     respondWithError(w, http.StatusBadRequest, "Invalid request payload")
 5
                     return
 6
             }
             if err := dao.Update(movie); err != nil {
                     respondWithError(w, http.StatusInternalServerError, err.Error())
 9
10
             }
11
             respondWithJson(w, http.StatusOK, map[string]string{"result": "success"})
12
     }
13
                                                                                          view raw
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```

Let's test it out:

With Postman:



curl -sSX PUT -d

'{"name":"dunkirk","cover_image":'https://image.tmdb.org/t/p/w640/cUqEgoP6kj8 ykfNjJx3Tl5zHCcN.jpg", "description":"world war 2 movie"}' http://localhost:3000/movies I jq '.'

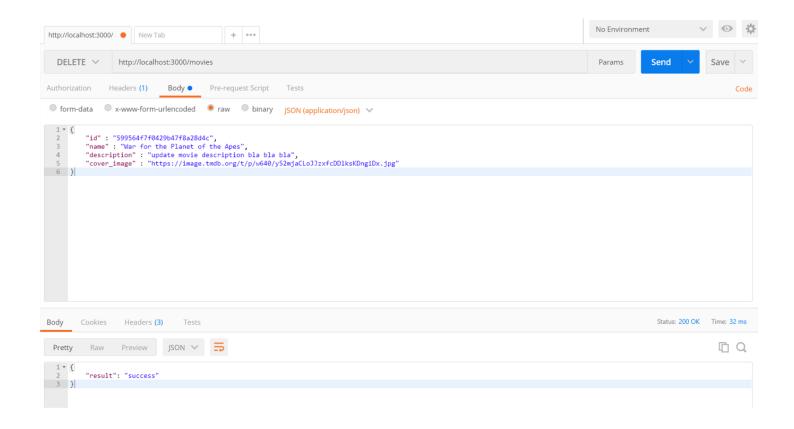
6.5 — Delete an existing Movie

Update the **DeleteMovieEndPoint** method as follows:

```
func DeleteMovieEndPoint(w http.ResponseWriter, r *http.Request) {
 2
             defer r.Body.Close()
 3
             var movie Movie
             if err := json.NewDecoder(r.Body).Decode(&movie); err != nil {
 4
                      respondWithError(w, http.StatusBadRequest, "Invalid request payload")
 5
                     return
 6
             }
 8
             if err := dao.Delete(movie); err != nil {
                      respondWithError(w, http.StatusInternalServerError, err.Error())
 9
10
                     return
             }
11
             respondWithJson(w, http.StatusOK, map[string]string{"result": "success"})
12
     }
13
                                                                                          view raw
app.go hosted with ♥ by GitHub
```

Let's test it out:

With Postman:



With cURL:

curl -sSX DELETE -d

'{"name":"dunkirk","cover_image":'https://image.tmdb.org/t/p/w640/cUqEgoP6kj8 ykfNjJx3Tl5zHCcN.jpg", "description":"world war 2 movie"}' http://localhost:3000/movies | jq '.'

Taking this further? On my upcoming posts, I will show you how:

- Write Unit Tests in Go for each Endpoint
- Build a UI in Angular 4
- Setup a CI/CD with CircleCI
- Deploy the stack on AWS and much more ...













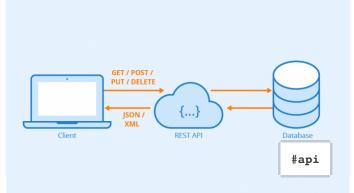


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