

Hash Documentation

`binstring(self,x):`

Input variables: `x(int)`

- Generates and returns a binary string representation for a given number `x`

`setStrLen(self,s,n):`

Input variables: `s(str)`, `n(int)`

- Returns the given string `s` set to the given length `n`

`getint(self,s):`

Input variables: `s(str)`

- Returns the integer value of given binary string `s`

`genKey(self,x):`

Input variables: `n(int)`

- Generates a random binary string of length `n`

`getxor(self, s1, s2):`

Input variables: `s1(str)`, `s2(str)`

- Performs xor between two binary strings and returns the outcome in binary string format

`G(self,n, num):`

Input variables: `n(int)`, `num(int)`

- Generates a cyclic group `G` of order `q > num - 1`
- Returns `p`, order `q`, generator `g`, and `h` which is a random element in `G`

`hash_simple(self, n, x):`

Input variables: `n(int)`, `x(str)`

- Generates a code of length `n` for a given message `x` by implementing a fixed-length collision resistant hash function

`hash_final(self, x, iv=None, n=None):`

Input variables: `x(str)`, `iv(int)`, `n(int)`

- Takes a message `x`, a number `iv` and another number `n` (length of coded block) as input
- Uses `hash_simple()` to implement a variable-length collision resistant hash function

