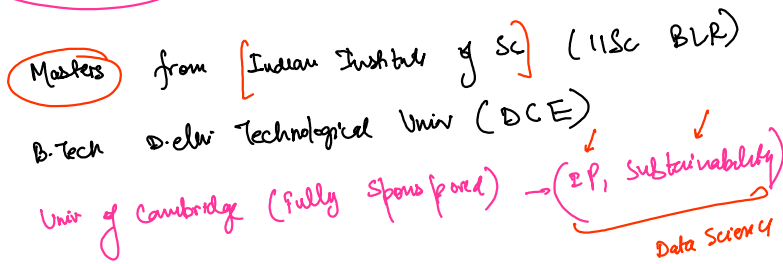
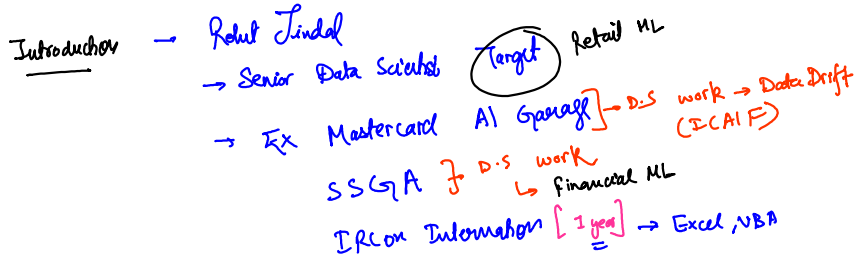
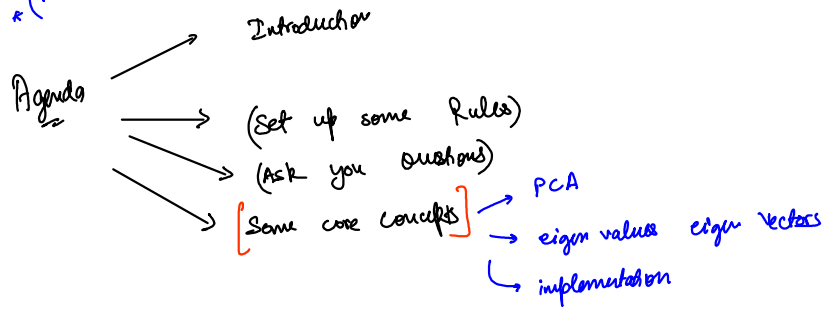


16 July 2025 20:48  
 \* (most Difficult) →



→ Logistics

→ Mode of Comm → (English)

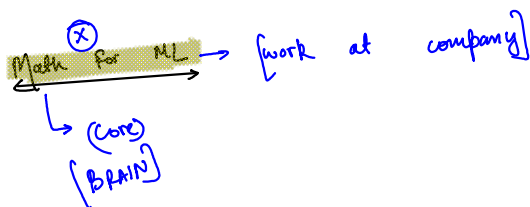
→ Pass a Hand

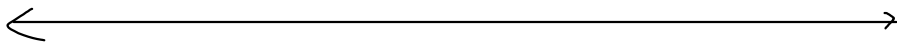
→ Notes & Tools →

→ Doubts → [end of session] [contact → whatsapp]

→ Chat

\* [Gen AI]





GRADIENT → (derivative in higher dimension)

→  $y = x^2 + 3x \rightarrow \left[ \frac{dy}{dx} = 2x + 3 \right]$

→  $y = x_1^2 + 3x_2 + a_{13}$

Price of House =  $\lambda_1 (\text{no. of Rooms}) + \lambda_2 (\text{sq. ft}) + \lambda_3 (\text{Balcony})$

*Model will learn*

$\left[ \frac{\partial \text{Price}}{\partial \text{Rooms}} \right]$

*All other param are constant*

$f = 2x$   
 $\frac{\partial f}{\partial x} = \left( \frac{1}{2} \right)$

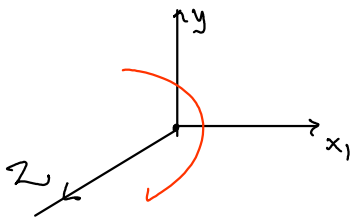
$\frac{\partial [\text{experience}]}{\partial [\text{Boss}]}$

$f_1, L_1 = K$

$\nabla = \begin{bmatrix} \frac{\partial L}{\partial w_1} \\ \frac{\partial L}{\partial w_2} \\ \frac{\partial L}{\partial w_3} \end{bmatrix}$

(grad)  
[direction]

$\text{Loss} = f_n(w_1, w_2, w_3) = (3w_1 + 9w_2 + w_1w_3)$



$\nabla = \left[ \frac{\partial L}{\partial x_1} \right]$

Summary

Loss function =  $f(w_1, w_2, \dots, w_n)$

optimize

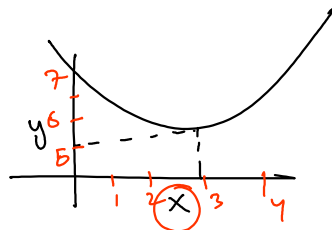
*max/min*

*(unknown quantified)*

$y = x^2 + C$

*optimize this loss fn*

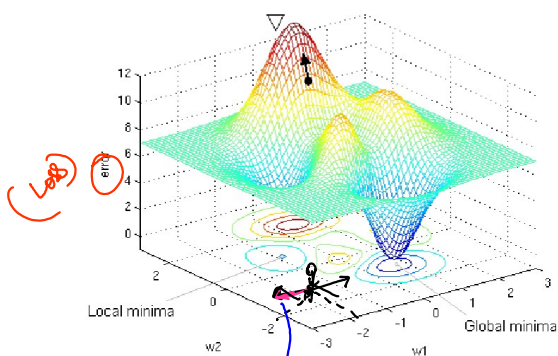
*(dependent)*



dir of steepest ascent

ky

gradient: (a) dir<sup>n</sup> of steepest ascent  
(b) dir<sup>n</sup> of steepest descent



$$\nabla f = \begin{bmatrix} \phantom{0} \\ \phantom{0} \end{bmatrix}$$

if you move in this direction, your function will increase maximum

↓ optimize

$$L = f(x, y) = x^2 + y^2$$

$$\text{gradient} = \nabla = \begin{bmatrix} \frac{\partial L}{\partial x} \\ \frac{\partial L}{\partial y} \end{bmatrix} = \begin{bmatrix} 2x + 0 \\ 0 + 2y \end{bmatrix} = \begin{bmatrix} 2x \\ 2y \end{bmatrix}$$

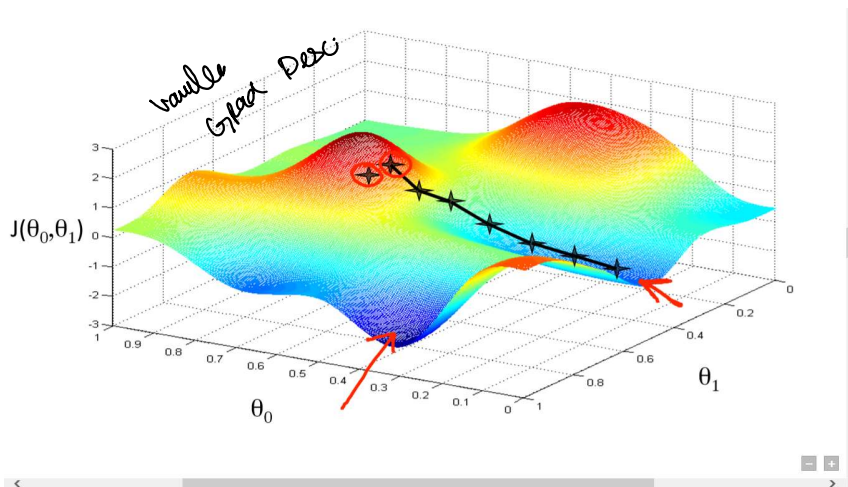
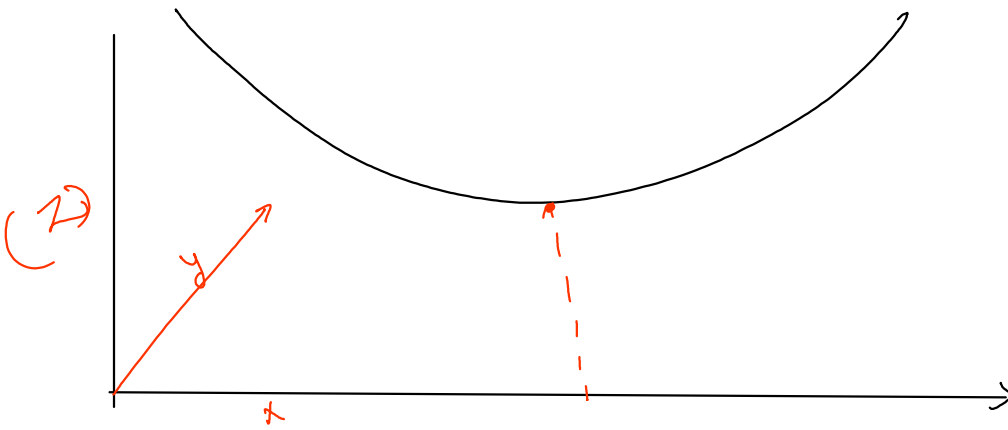
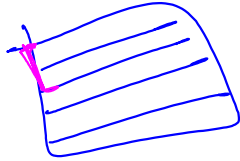
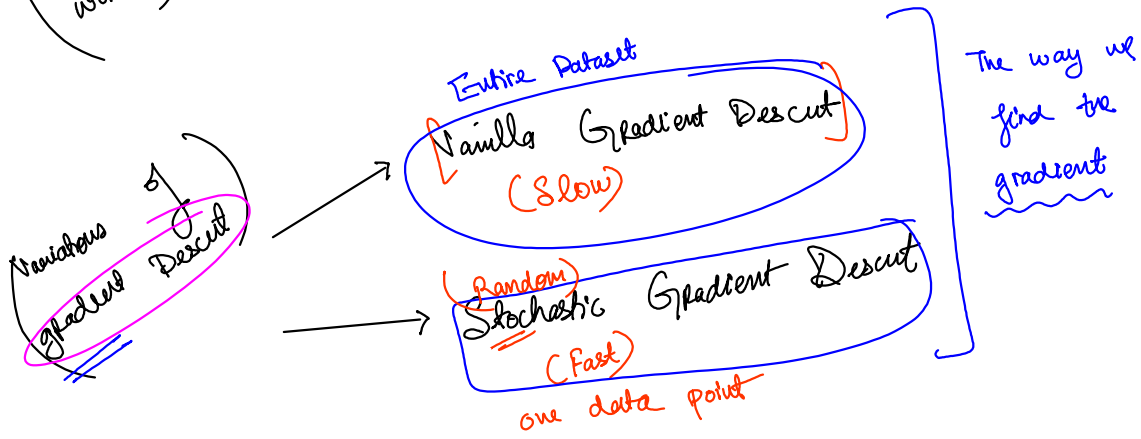
At what point do you want to find gradient?

\* (Newton's Method)

(gradient descent works)

$$\vec{w}_{\text{new}} = \vec{w}_{\text{old}} - \eta \frac{\partial L}{\partial \vec{w}}$$

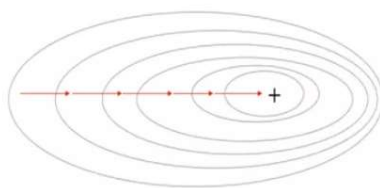
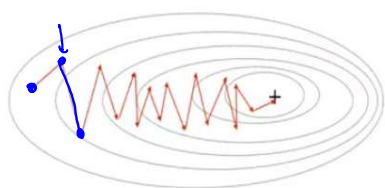
Does  
works



## Stochastic Gradient Descent

## Gradient Descent

②



$$\frac{1}{n} \sum_{i=1}^n \nabla f(x_i)$$

$$(\nabla f) \text{ vector}$$

$$(\nabla f) \text{ (Direction)}$$

Break

$$0.01 \nabla f$$

$$\eta = 0.1 \text{ to } 0.01$$

$$10:26 \text{ pm}$$

$$0.01 \times 20 = 0.2$$

$$0.01 \times 50 = 0.5$$

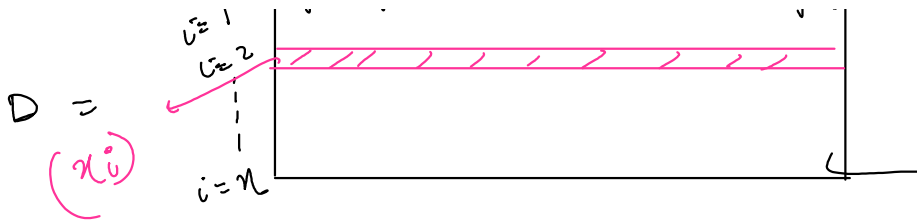
- **Batch GD:** Smooth, direct path to the minimum, but each step is slow.
- **SGD:** Fast, but the path is noisy and jumps around.

Dimensionality Reduction

$$D =$$

$$\left\{ (x_i, y_i) ; x_i \in \mathbb{R}^d \right\}_{i=1}^n, y_i \in \mathbb{R}^1$$

	$x_1$	$x_2$	...	$x_d$	$y$
$x_1$	$x_1$	$x_2$	...	$x_d$	$y$
$x_2$	$x_1$	$x_2$	...	$x_d$	$y$
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
$x_d$	$x_1$	$x_2$	...	$x_d$	$y$
$y$	$x_1$	$x_2$	...	$x_d$	$y$



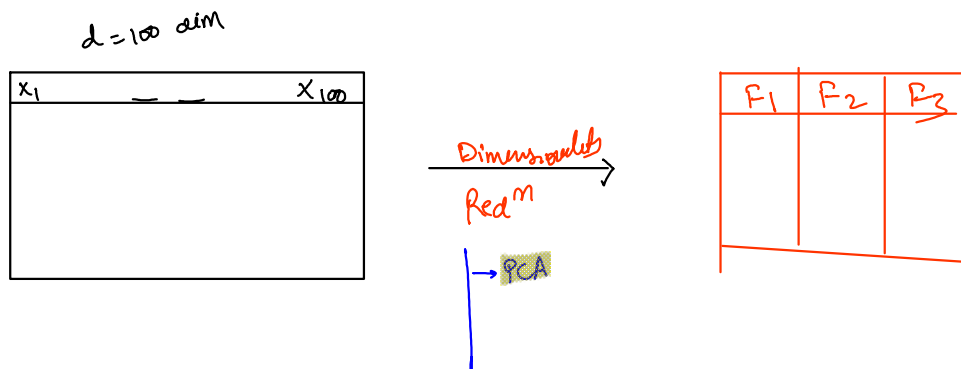
Dimensionality =  $d$

(Dimensionality Reduction)  $\rightarrow d \rightarrow d'$  such that  
 $d' < d$  \*

Problem with high Dim


Problems with higher dimensional data -

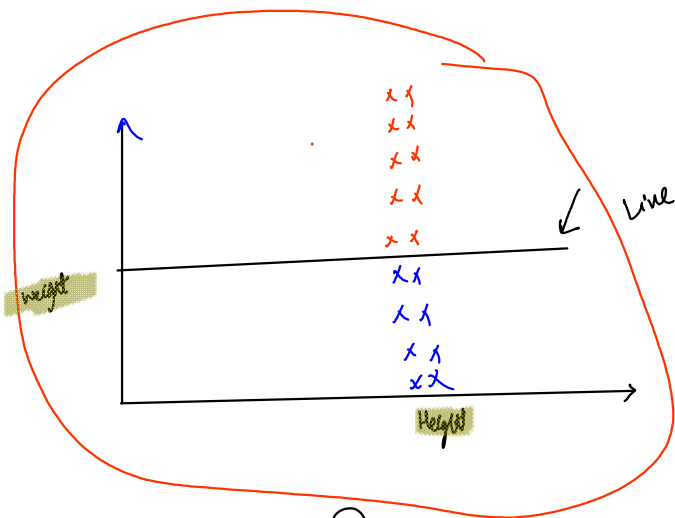
- ① Visualisation is tough
- ② Training time increases.
- ③ Computation resources requirement increase.
- ④ Difficult to work math around such dataset.



Dimensionality Reduction algorithms help us to deal with these problems. Eg: Principal Component Analysis.

$$\mathcal{D} = \{\bar{x}_i \in \mathbb{R}^d\}_{i=1}^n \xrightarrow{\text{PCA}} \mathcal{D}' = \{(\bar{x}_i \in \mathbb{R}^{d'})\}_{i=1}^n$$

- ①  $d = d'$  ✗
  - ②  $d > d'$  ✓ ( $d' < d$ )
  - ③  $d < d'$  ✗
- $n$  {   $d$



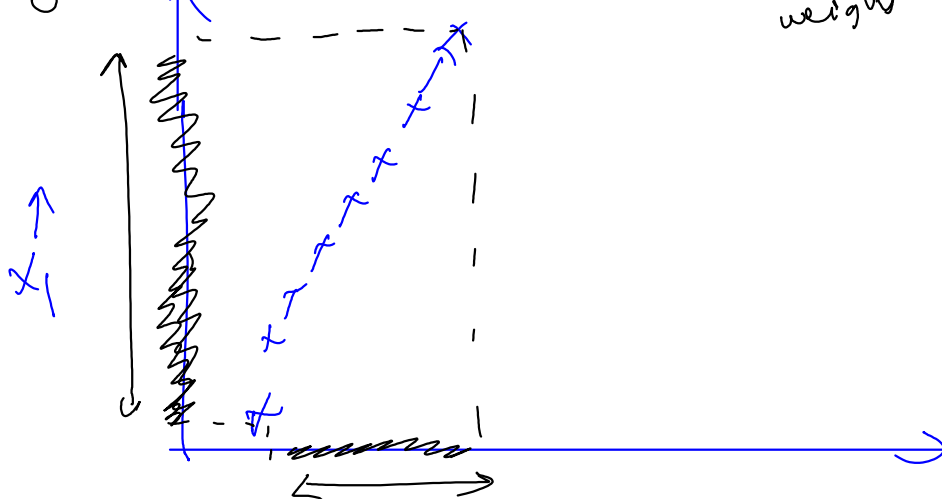
wt	ht	Diabetes (yes/no)
-	-	
-	-	
-	-	

- I weight
- II Height

Q Are both wt & ht important to classify a person as diabetic or not?

\* (But why weight is Imp?)

Variability across height is less compared variability across weight



1 - 2

$x_2$

$d = 1$

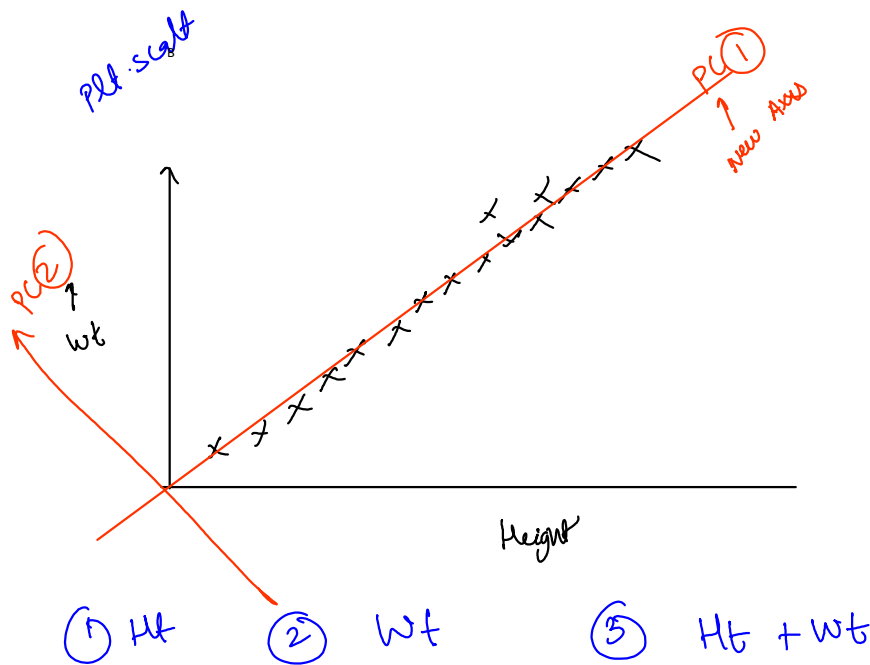
$d = 2$

$x_1$ wt	$x_2$ ht	$Y$ (diabetic)
-	-	
-	-	
-	-	

dimensionality  
Reduction

$d = 1$

$F_1$	$Y$ (diabetic)

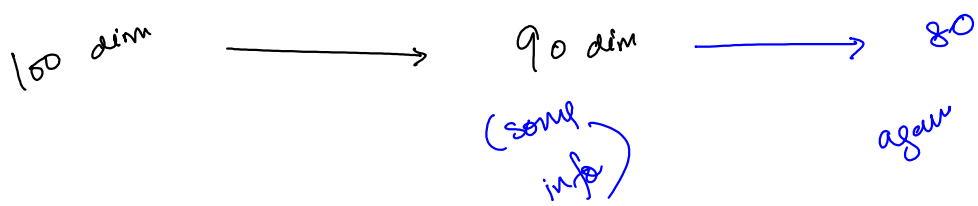
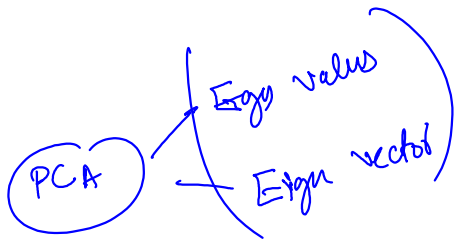
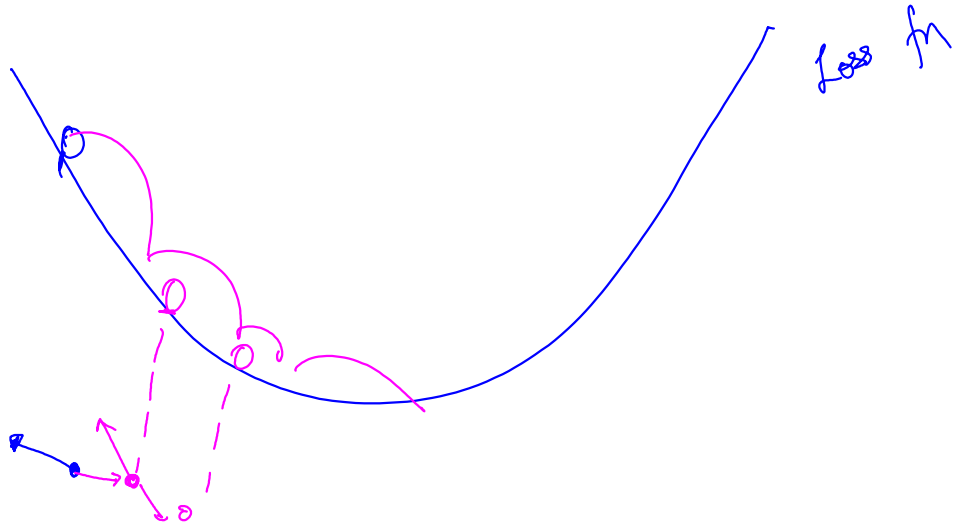
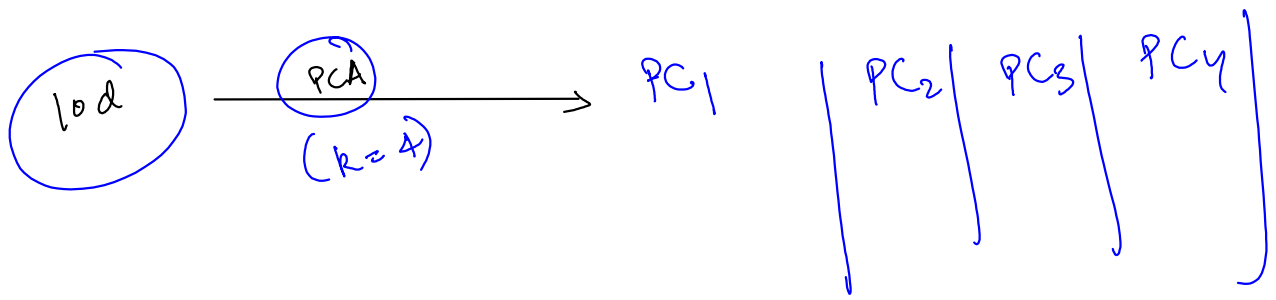


wt	ht

D.R  
(PCA)

$F_1$

$P = C$   
derive this  $\rightarrow$  it finds those new set of directions, where when you project your original data, the variance of the projected data is maximised



Lucky

