

Types of Gradient Descent

03 August 2025 16:43

Row	y_actual	y_pred	
1	10	12	$(12 - 10)^2 = 4$
2	8	7	$(7 - 8)^2 = 1$
3	15	14	$(14 - 15)^2 = 1$
4	20	18	$(18 - 20)^2 = 4$
5	13	16	$(16 - 13)^2 = 9$

→ How many times should this calculation be made to calculate loss?

↓
n times.

Fewer the n,
Faster it is to
calculate for
all points

$$\omega^{t+1} = \omega^t - \lambda \frac{\partial L}{\partial \omega}$$

How would
that impact
calculating
the loss function?

$$\sum (y_{pred} - y_i)^2$$

1) Batch Gradient Descent

↳ all squared errors at once

Weight updated only once for all n points

If I have 100 points → 100 calculations

↓
I am updating

Process of going through entire
data ⇒ epoch

Weights once

2) Mini-Batch Gradient Descent

Row	y_actual	y_pred	$(y_{pred} - y_{actual})^2$
1	10	12	$(12 - 10)^2 = 4$
2	8	7	$(7 - 8)^2 = 1$
3	15	14	$(14 - 15)^2 = 1$
4	20	18	$(18 - 20)^2 = 4$
5	13	16	$(16 - 13)^2 = 9$
⋮	⋮	⋮	⋮
100	50	45	$\{ (45 - 50)^2 = 25 \} \Rightarrow \text{Batch 20}$

Dividing 100 points into 20 batches of 5 points each
 calculate loss batchwise {only 5 per batch}
 ↓
 fewer calculations } => 5
 per loss
 but
 Per epoch ← { still, 20 updates !! }

More updates to weights for the entire dataset means quicker convergence !!

BGD
 { 10 updates vs 200 updates } in 10 epochs
 will not give optimal result may give optimal result
 going through same data

MBGD reaches minima faster => More updates/epoch

3) Stochastic Gradient Descent

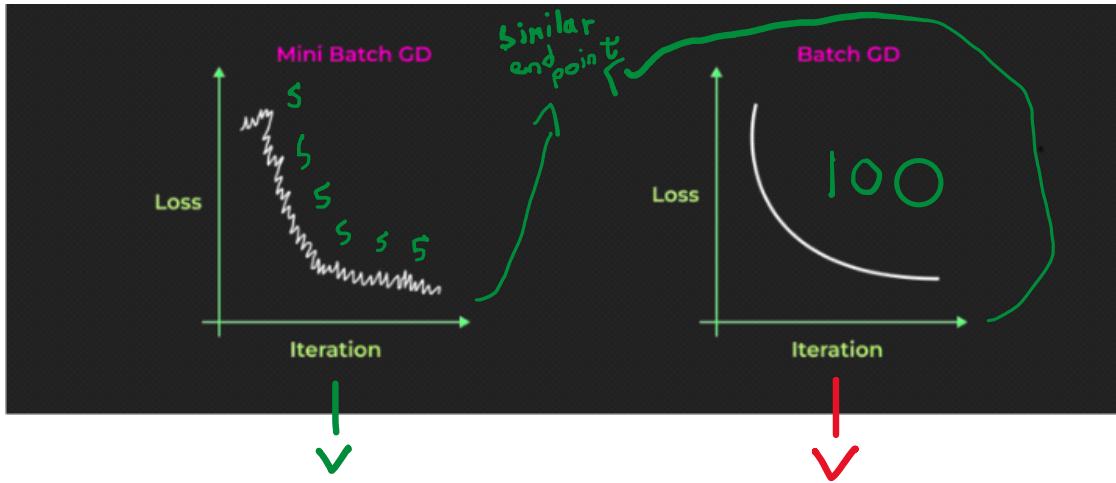
↳ only 1 point per batch, means
only 1 calculation per batch for loss,
but 100 updates for 1 look at
the data! \Rightarrow 100 updates per epoch !!

{ Intuition \rightarrow i) More updates \leftarrow quicker convergence!
ii) Fewer calculations per loss! }

Do MBGD and SGD give the same result
as regular /batch GD?

{ Not exactly !! }

But gives a very close approximation,
and reach a good local minima!



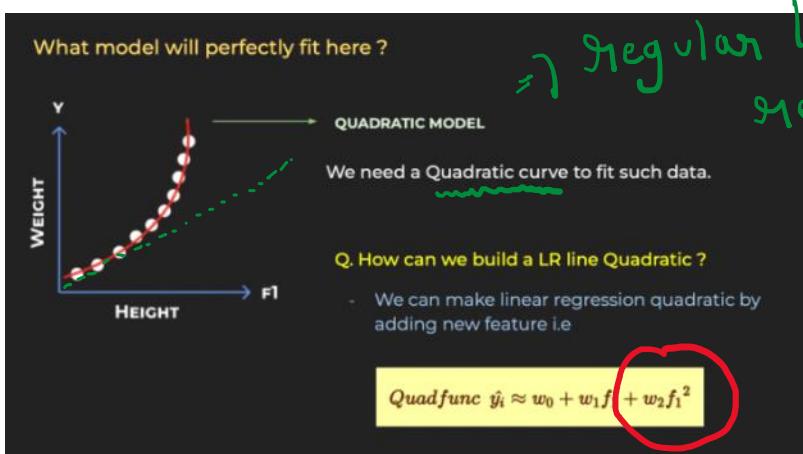
Noisier due to
taking Fewer points
 $\{\text{calculate loss}\}$
 $\{\text{but Faster}\}$

Smoother but
a lot
slower



Polynomial Regression

03 August 2025 20:01



$$y = w_1 x_1 + w_2 x_1^2 + w_0$$

degree
of
polynomial

x	x^2	y
-2	4	9
-1	1	2
0	0	1
1	1	6
2	4	17

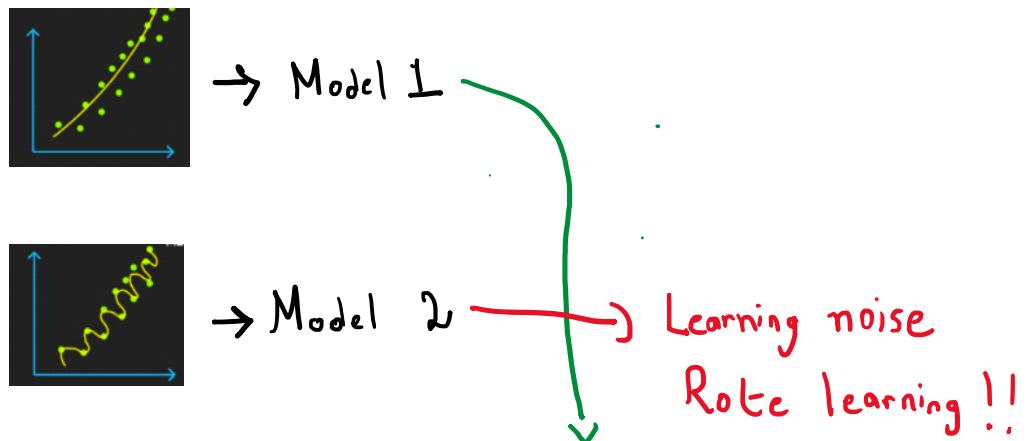
x^2, x^3, x^4, \dots

Such addition of non-linear feature which make linear Regression model non-linear is called POLYNOMIAL REGRESSION

$$\left\{ y = w_1 x_1 + w_2 x_1^2 + w_3 x_1^3 + w_4 x_1^4 + \dots \right.$$

This may capture Non linear Trends

Captures non linear Trends

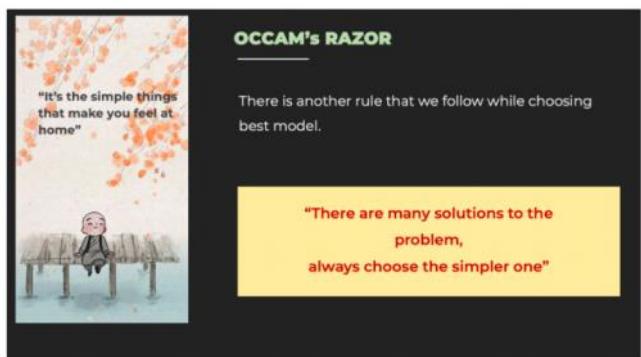


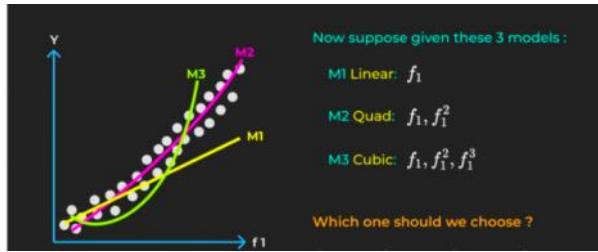
Generalization - Learn meaningful patterns for both training / testing rather than memorize the training data, learning everything including the noise.

Which of models 1 and 2 learns noise ? noise \Rightarrow 2

Occam's Razor \rightarrow simplest, most easily understandable models should be the preferred one.

Occam's Razor

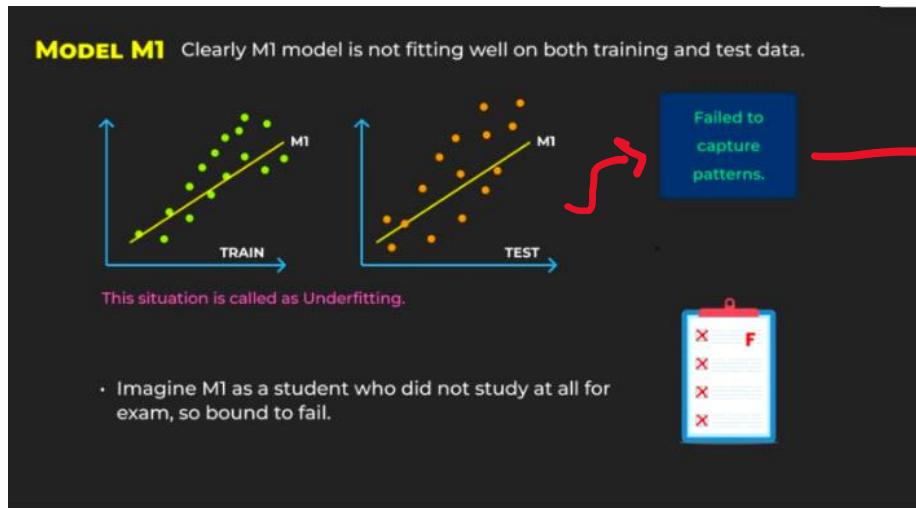




based on generalization
and OCKUMS razor.

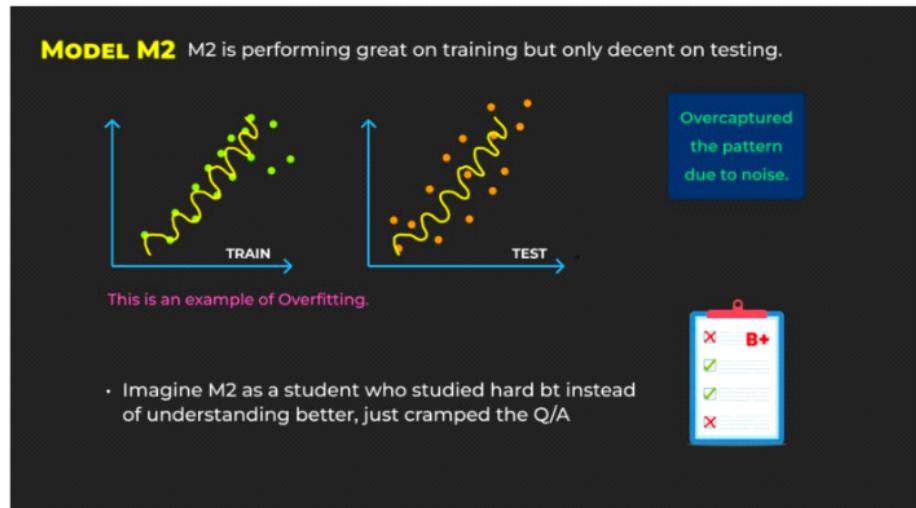
Overfitting and Underfitting

04 August 2025 17:47



→ in both training and testing

Underfitting
↳ Bad fit!!



→ Performs great on training but bad on testing

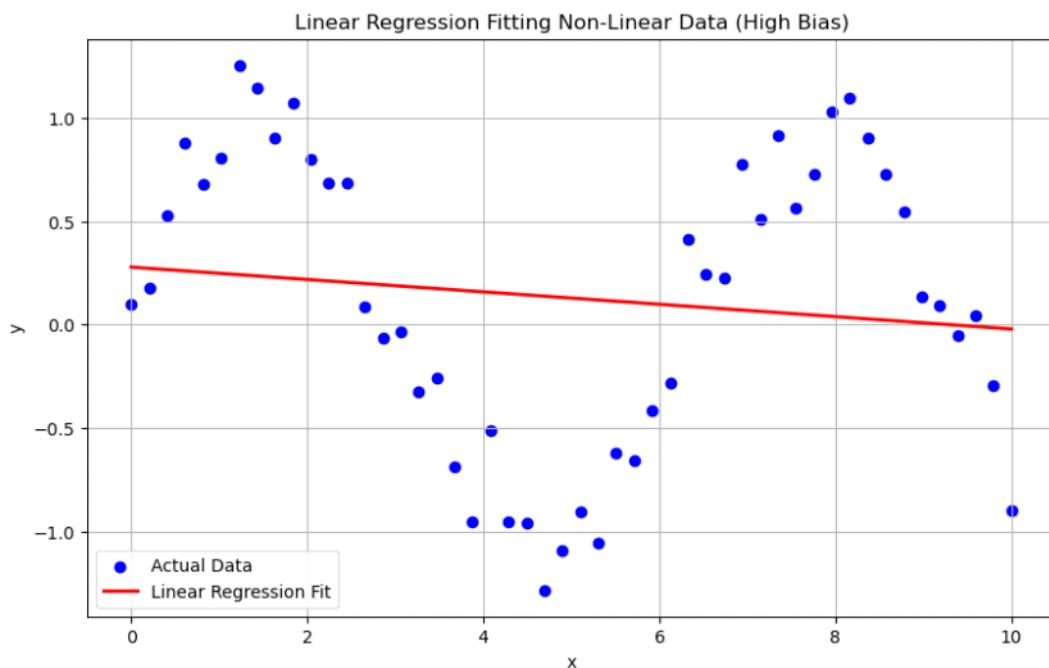
Overfitting

High bias = oversimplification



Common problem in
Classical linear regression.

Why?



=> Underfitting

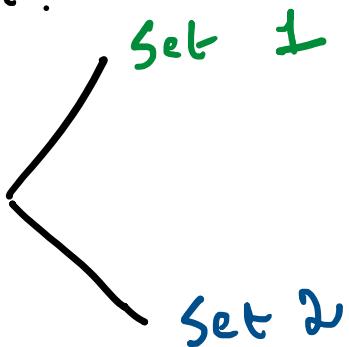
IF Model / best fit / value of weights
Change everytime you slightly modify
training data , is it a good thing
or bad thing ?

} inconsistency

High variance = Overcomplication!

Let us Σ have 1 training set.

I randomly divide points from
the same training set into

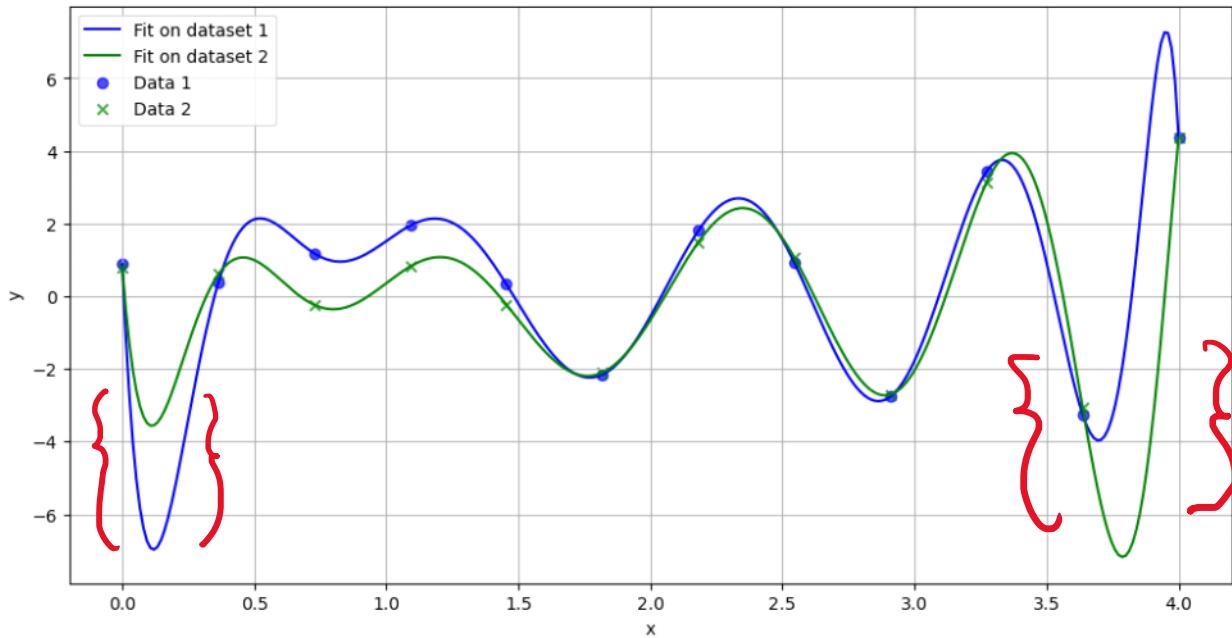


I will train models using
 $\{$ polynomial regression $\}$ for
both datasets. Ideally,
when it has
~ very high
degree,
high
variance

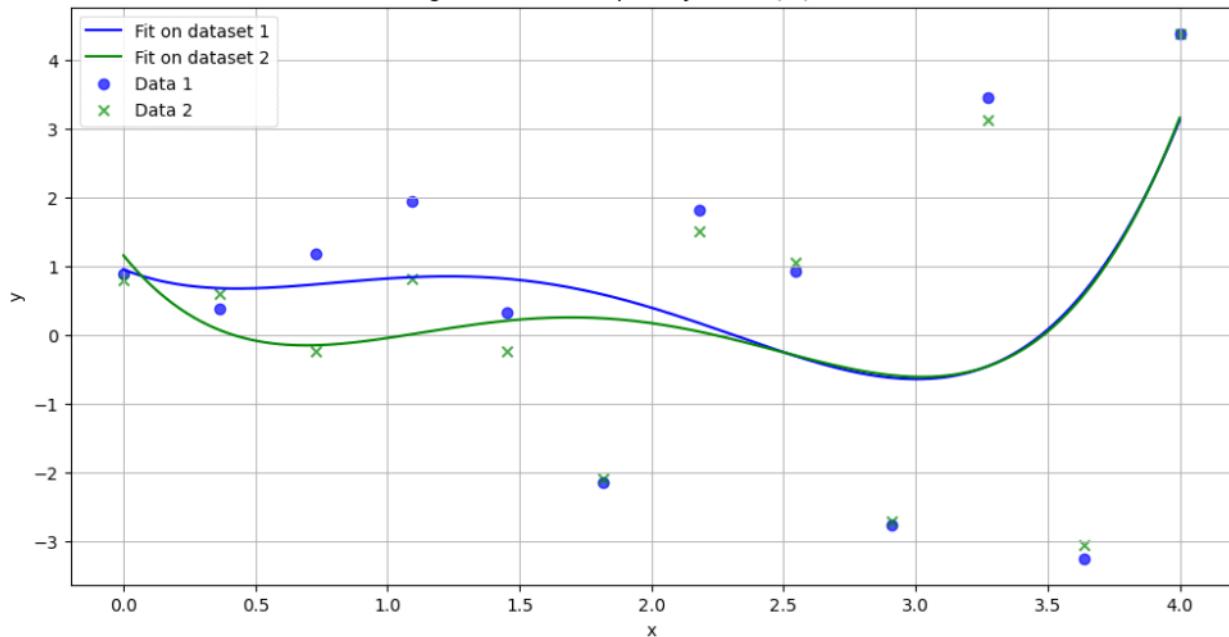
I should get similar
models for both sets

Why?

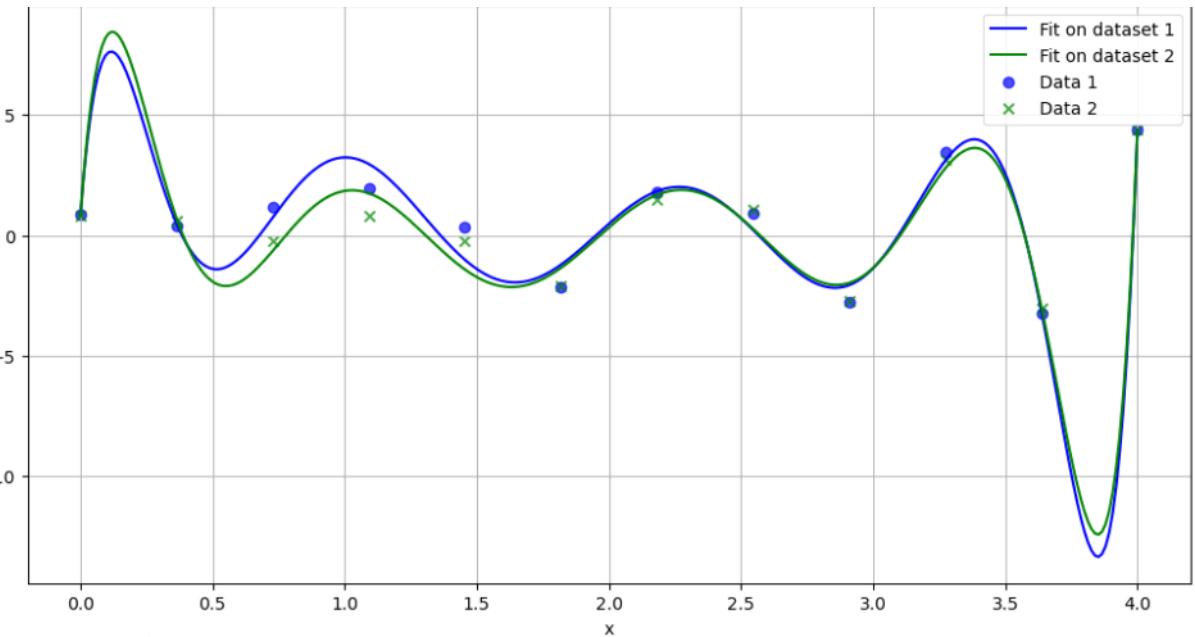
Result 1 Blue model very different from green



Result 2 } \Rightarrow High bias / underfitting



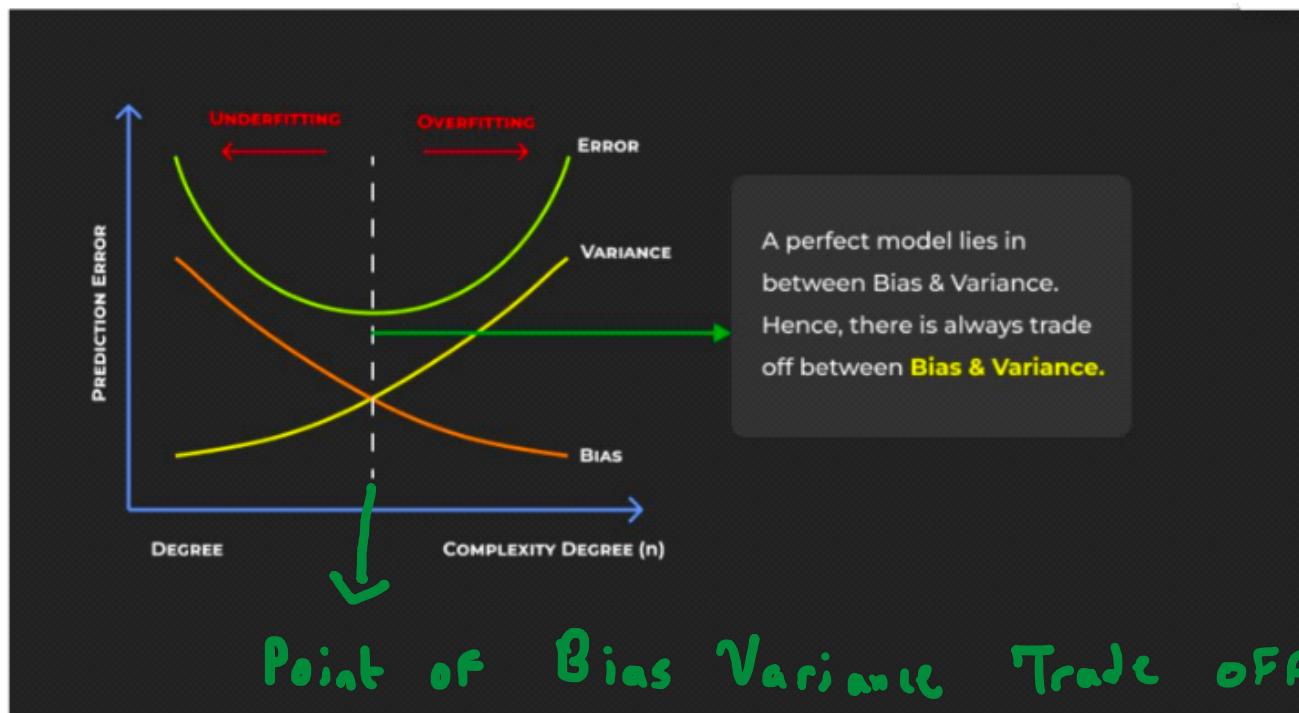
Result 3 \Rightarrow Just right } \Rightarrow Bias \swarrow Variance
Trade off



↓
Bias Variance Trade off !

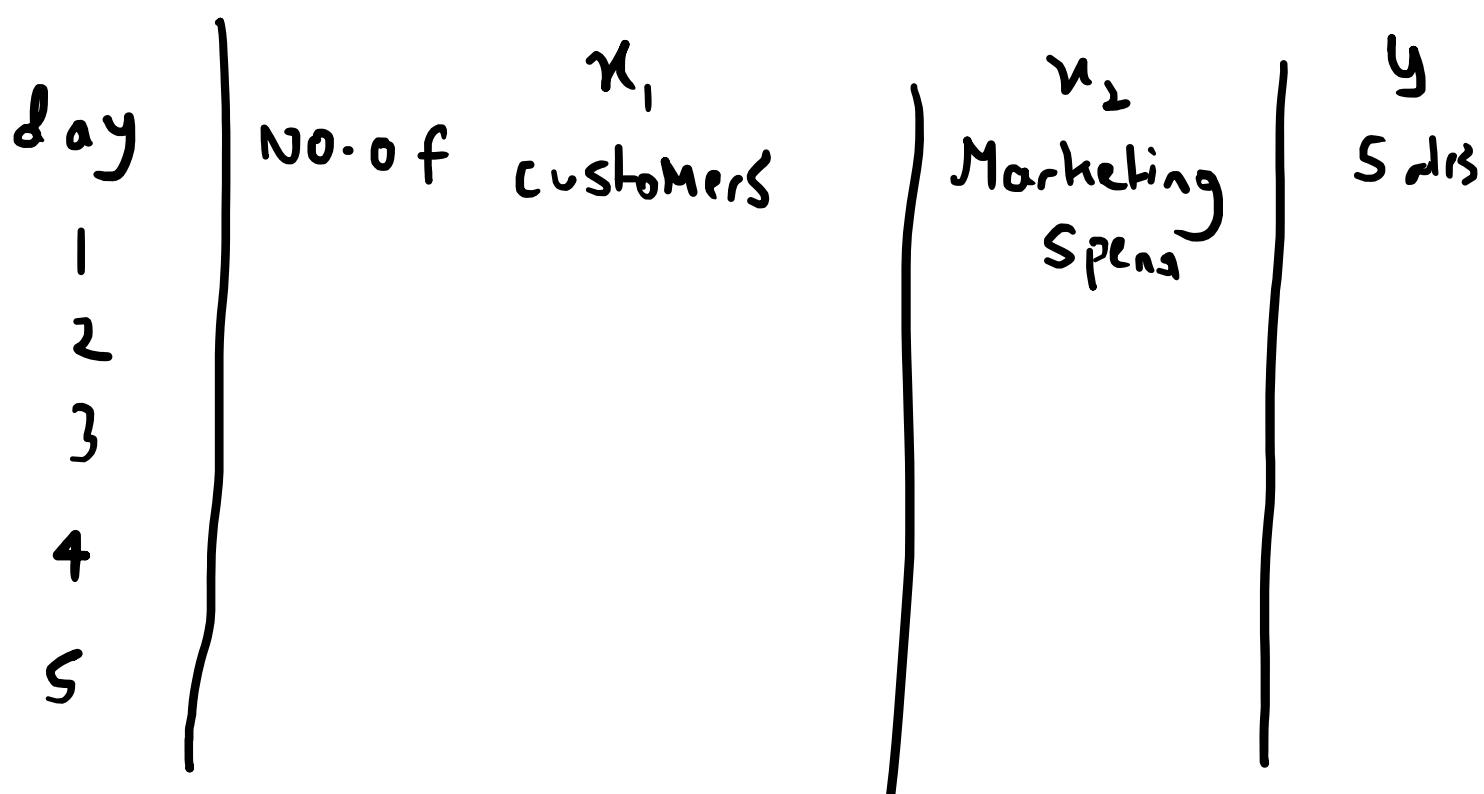
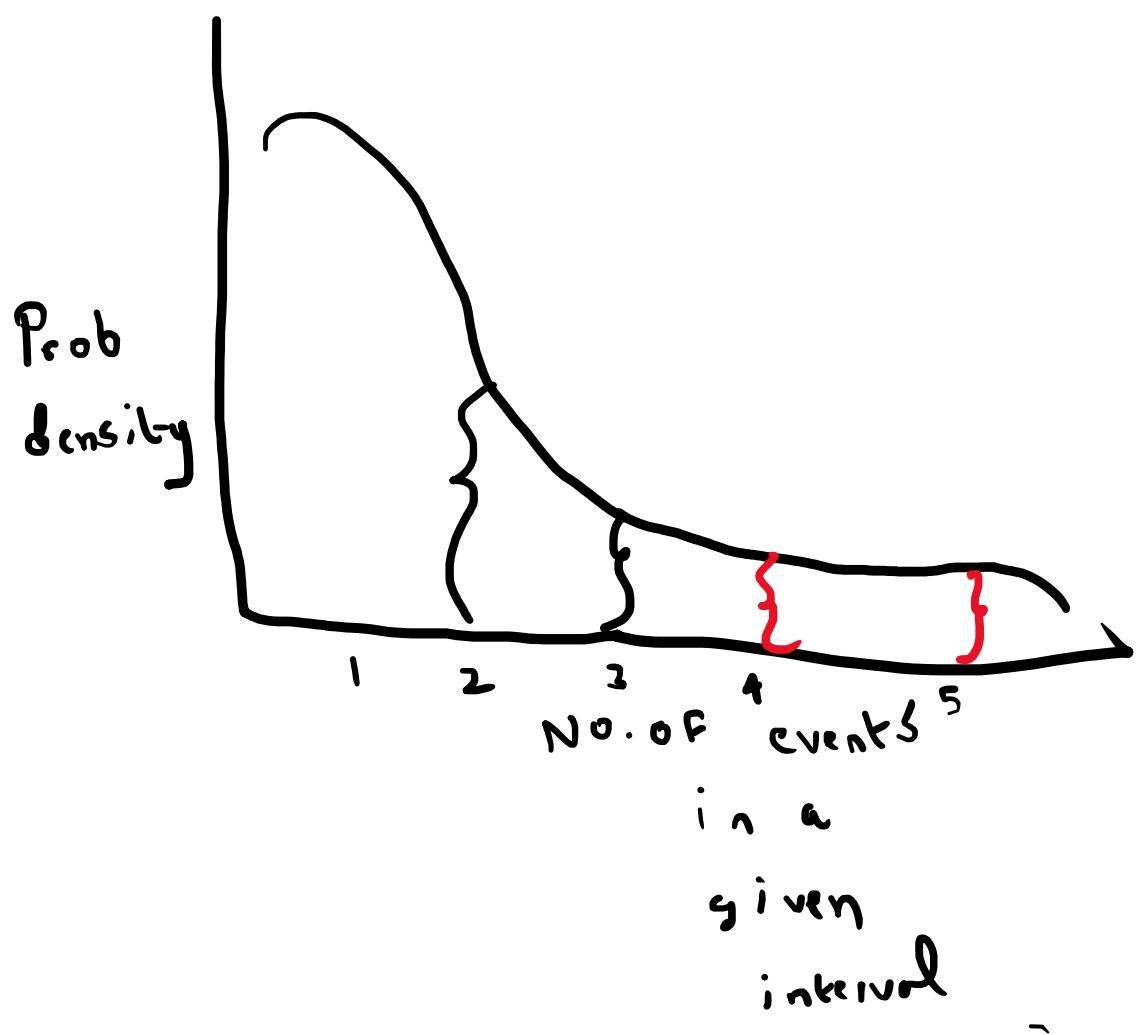
Relating Bias-Variance Trade off to model fitting

04 August 2025 18:31



High complexity \Rightarrow High Variance and high error

Very low complexity \Rightarrow High bias and high error



Create a new
feature => M·A of
customers