

Qn: Demonstrate UDP socket programming.

Ans:

Client.py

```
from socket import *
```

```
serverName = '127.0.0.1'
```

```
serverPort = 12000
```

```
clientSocket = socket(AF_INET, SOCK_DGRAM)
```

```
sentence = input("Enter file name: ")
```

```
clientSocket.sendto(bytes(sentence, "utf-8"),  
                    serverName, serverPort)
```

```
fileContents, addr = clientSocket.recvfrom(2048)
```

```
print('From server: ', fileContents.decode())
```

```
clientSocket.close()
```

Server.py

```
from socket import *
```

```
serverPort = 12000
```

```
serverSocket = socket(AF_INET, SOCK_DGRAM)
```

```
serverSocket.bind(('127.0.0.1', serverPort))
```

```
print('The server is ready to receive.')
```

```
while 1:
```

```
    sentence, addr = serverSocket.recvfrom(2048)
```

```
    file = open(sentence, "r")
```

```
    l = file.read(2048)
```

```
    serverSocket.sendto(bytes(l, 'utf-8'), addr)
```

```
    print('sent back to client:', l)
```

```
    file.close()
```

```
    #
```

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