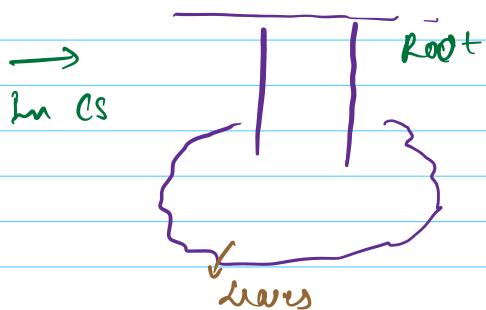
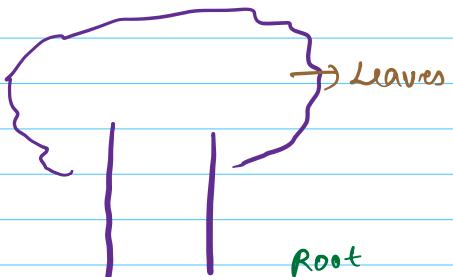
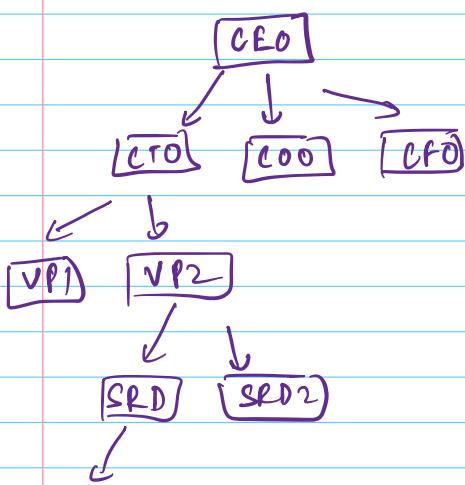


28/7/2023

## Trees - 1

### Hierarchical data structure



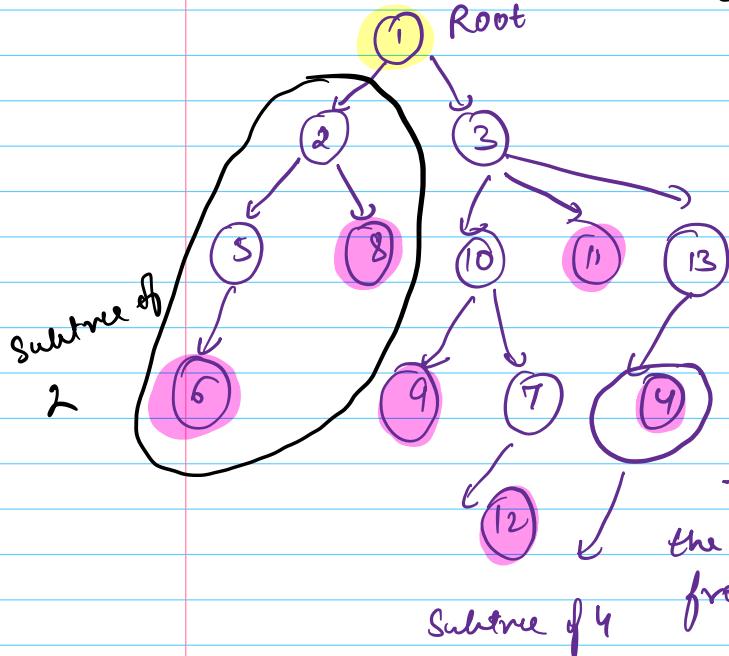
node → edge

$x \rightarrow$  parent of  $y$   
 $y \rightarrow$  child of  $x$

leaf → Nodes without any children

Subtree → for any node  $x$ , all

the nodes that can be travelled from  $x$  are part of subtree of  $x$ .



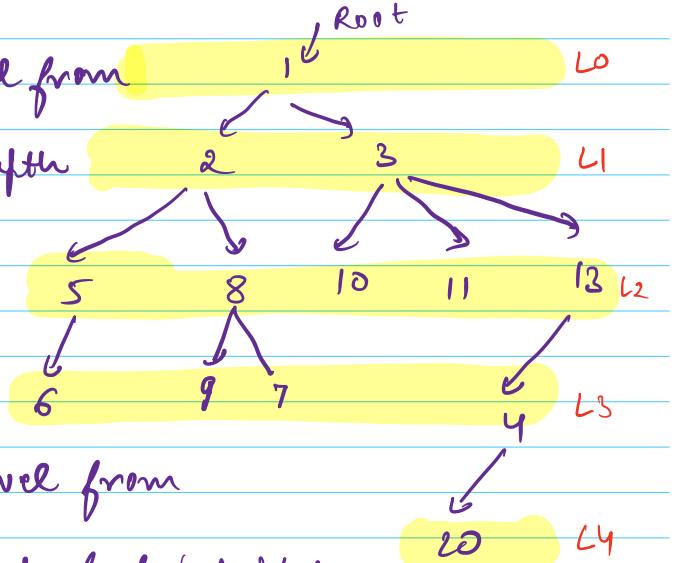
Can root become a leaf node?

Yes, in case of single node. (1 node)

Depth → # edges to travel from

root to reach  $x$  is depth of  $x$ .

depth (root) = 0



Height → # edges to travel from

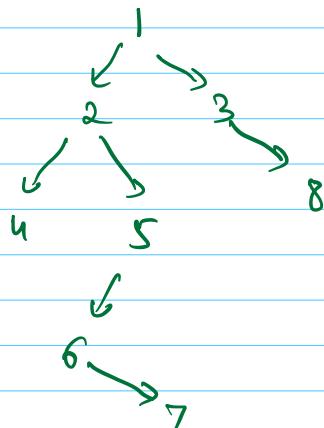
$x$  to reach the farthest leaf is height of  $x$ .

Height of tree = height (root) = 4

height (leaf) = 0

Binary tree :- Max # children for any node = 2.

{0, 1, 2}



data  
left      right

class Node {

int data  
Node left;  
Node right;

}

## Traversal in Binary tree

1> Preorder

Node

Left

Right

2> Inorder

Left

Node

Right

3> Postorder

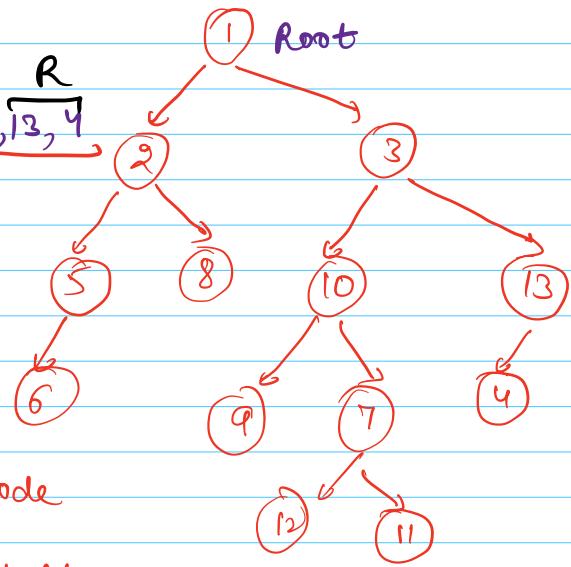
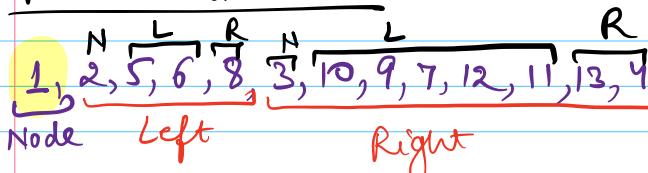
Left

Right

Node.

4> Level order → next class

### Preorder traversal



void preorder (root) {

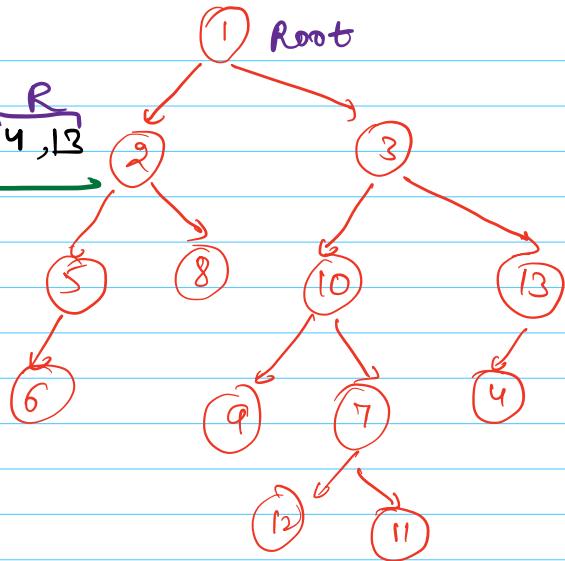
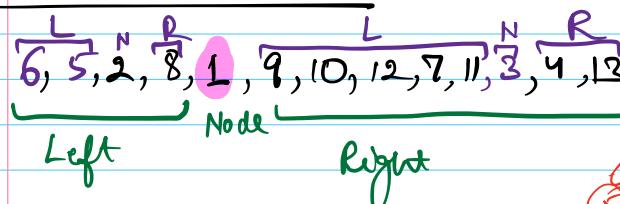
    if (root == NULL) return;  
    print (root· data);     Node

    preorder (root· left);     Left

    preorder (root· right);     Right

3

## 27 Inorder traversal



```
void inorder (root) {
```

```
    if (root == NULL) return;
```

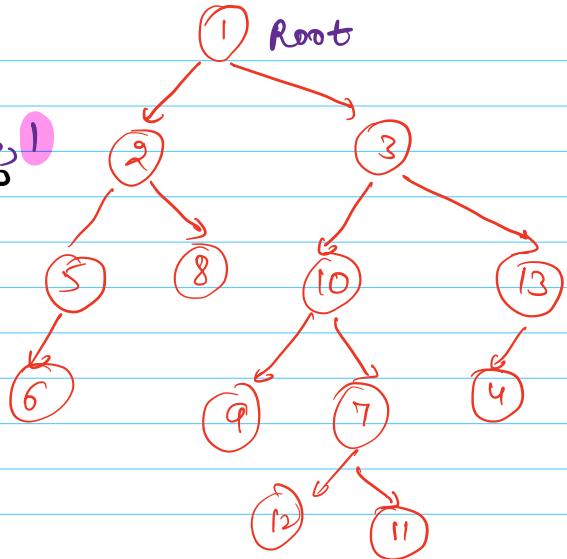
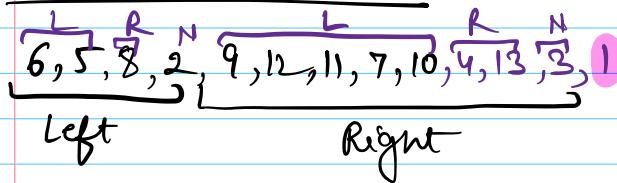
```
    inorder (root· left);   Left
```

```
    print (root· data);   Node
```

```
    inorder (root· right);   Right
```

3

### 3) Post order traversal



void postorder (root) {

    if (root == NULL) return;

    postorder (root· left);    Left

    postorder (root· right);    Right

    print (root· data).    Node

}

TC:  $O(N)$ , SC:  $O(H) \rightarrow$  height of tree.

Meet at 8:33 am IST

Q  
=

Write iterative code of inorder traversal.

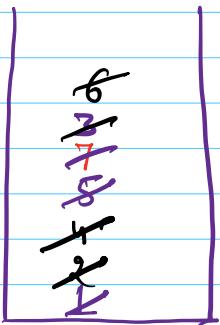
```
void inorder (root) {
```

```
    if (root == NULL) return;
```

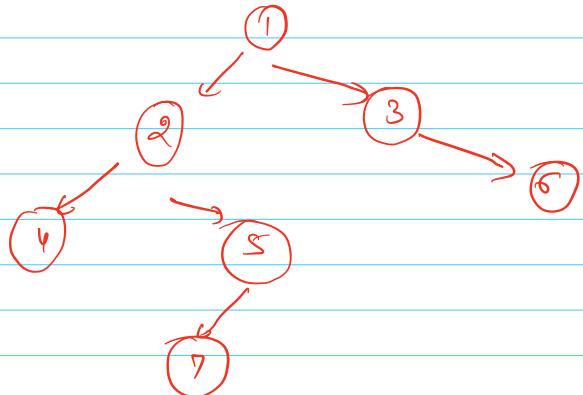
```
    inorder (root· left); Left
```

```
    print (root· data); Node  
    inorder (root· right); Right
```

}



Recursion → stack



O/P → 4, 2, 7, 5, 1, 3, 6

curr = root;

```
while (curr != null || !st.isEmpty()) {
```

```
    if (curr != null) {
```

```
        st.push(curr);
```

```
        curr = curr· left;
```

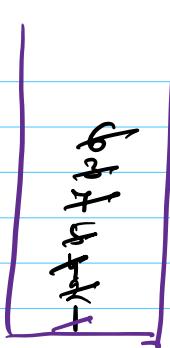
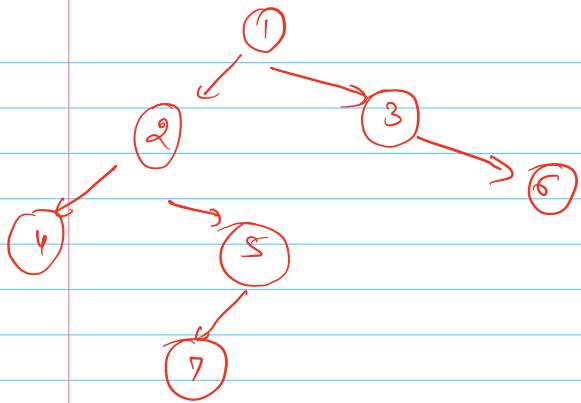
```
} else {
```

```
    curr = st.pop();  
    print (curr· data);
```

```
    curr = curr· right;
```

}

}



~~curr → 1 → 2 → null & null 2 → 3 → null, 3, null 3 → null~~  
~~1 → 2 → null & 2 → 3 → null & null~~  
 o/p → 4, 2, 7, 5, 1, 3, 6

TC: O(N), SC: O(H)

HW: Iterative code of preorder.

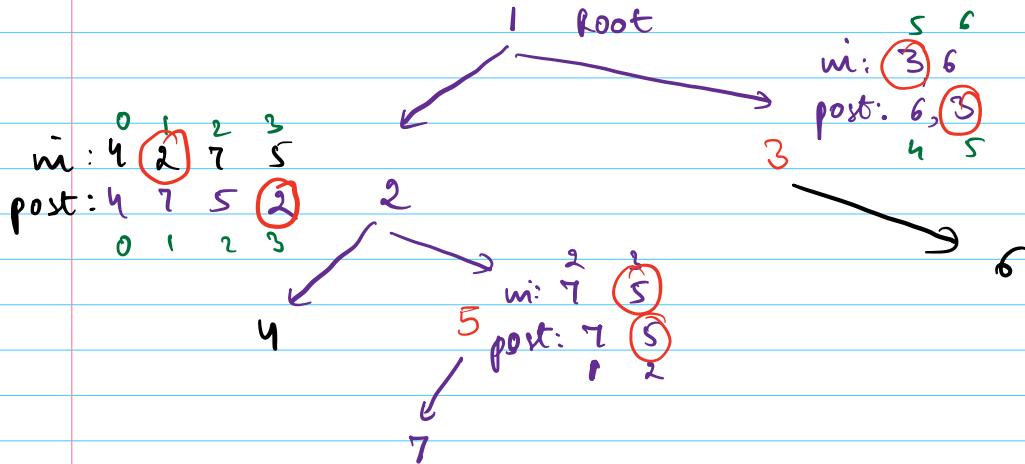
Q: Construct binary tree from inorder & postorder  
(distinct values).

Inorder → 4 2 7 5 1 3 6

Postorder → 4 7 5 2 6 3 1 Root

Inorder  $\rightarrow$  4 2 7 5 1 3 6

Postorder  $\rightarrow$  4 7 5 2 6 3 1 Root



Node buildTree (in[], post[], st-in, end-in, st-p, end-p) {

if (st-in > end-in) return null;

root = new Node (post[st-p]);

idx = getIndex (post[st-p], in[], st-in, end-in);

TC: O(N)

value at index  
HashMap < in[k], k >

cnt-L = idx - st-in

// st-in  $\rightarrow$  idx-1

cnt-R = end-in - idx

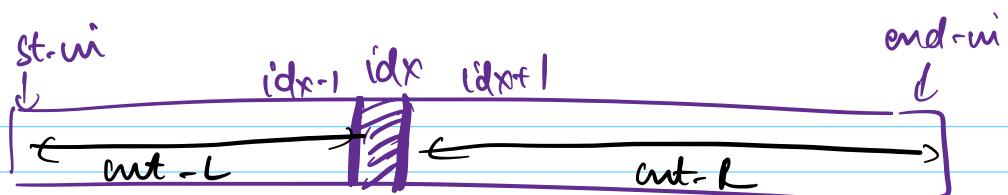
// idx+1  $\rightarrow$  end-in

root.left = buildtree (in, post, st-in, idx-1, st-p-cntR-1)

root.right = buildtree (in, post, idx+1, end-in, end-p-1);

return root;

}



TC:  $O(N+N)$ , SC:  $O(N+H)$

