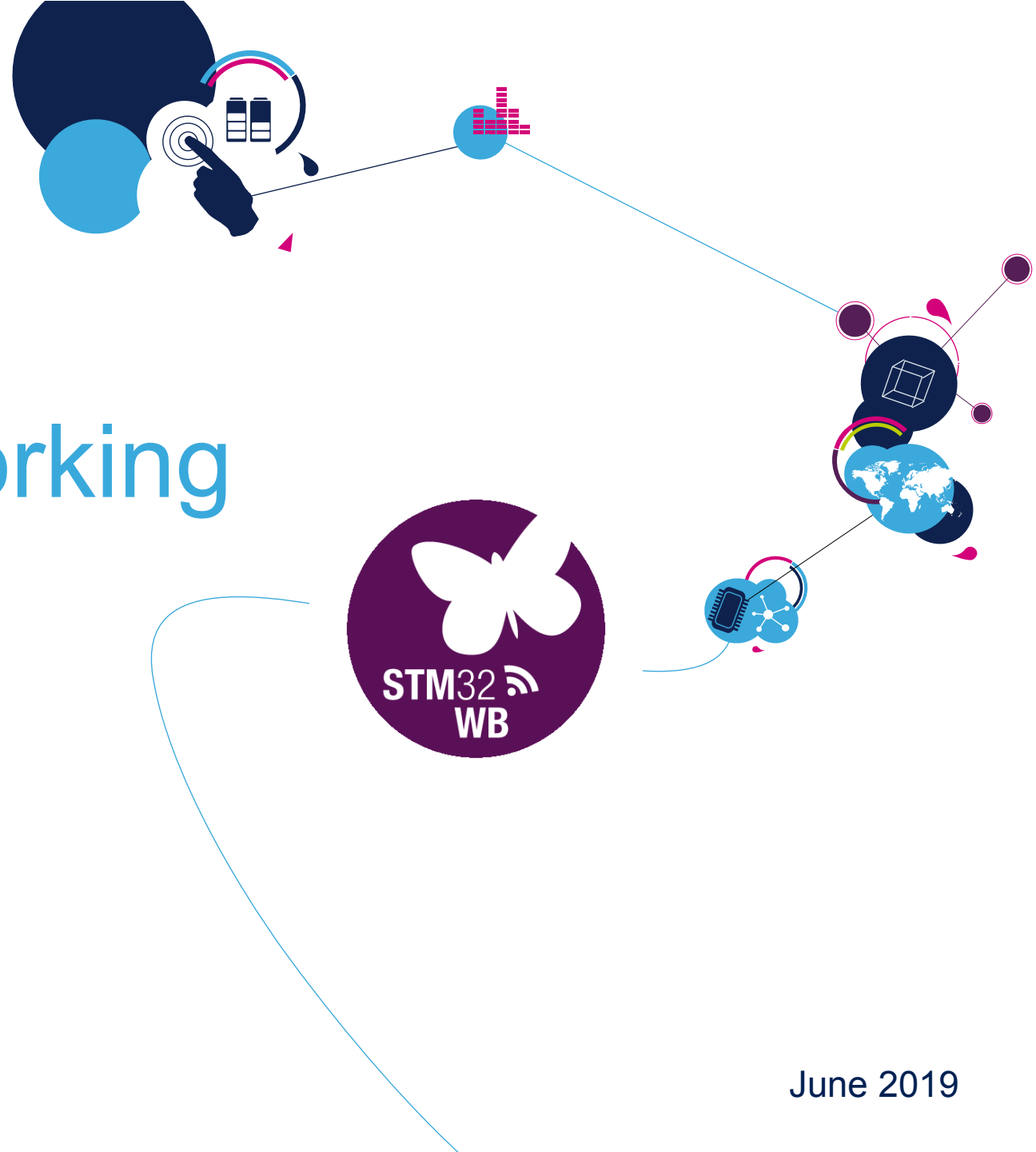


# STM32WB Networking

BLE MESH



June 2019





# Agenda

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- BLE Mesh basics
- Hands-on: BLE MESH Lightning demo



# What tools do we need?

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- STM32WB55 Nucleo Pack
  - including a Nucleo board and an USB Dongle both powered by a STM32WB55
- 1x micro USB micro cable
- Hands-on is carried out with binary. Source are included in the package
- PC tools
  - STM32CubeProgrammer
  - Terminal
  - ST Virtual COM port drivers
- Mobile app
  - ST BLE Mesh





# Extending Bluetooth Capabilities

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## Connection one-to-one



### DATA TRANSFER

- Sports & fitness devices
- Health and wellness devices
- Peripherals and accessories

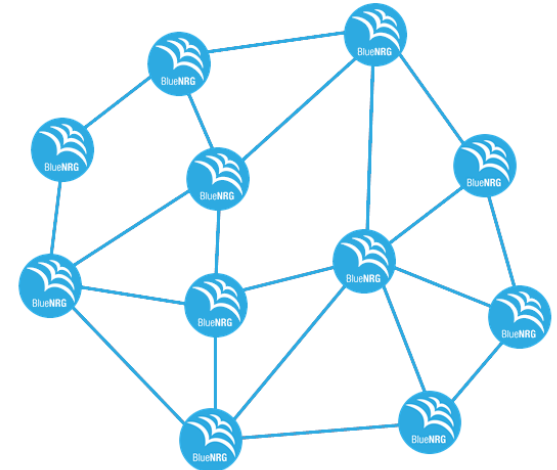
## Advertising one-to-many



### LOCALIZED INFORMATION

- Point of interest beacons
- Item finding beacons
- Way finding beacons

## MESH many-to-many



### LARGE DEVICE NETWORKS

- Building automation
- Wireless sensor networks
- Asset tracking

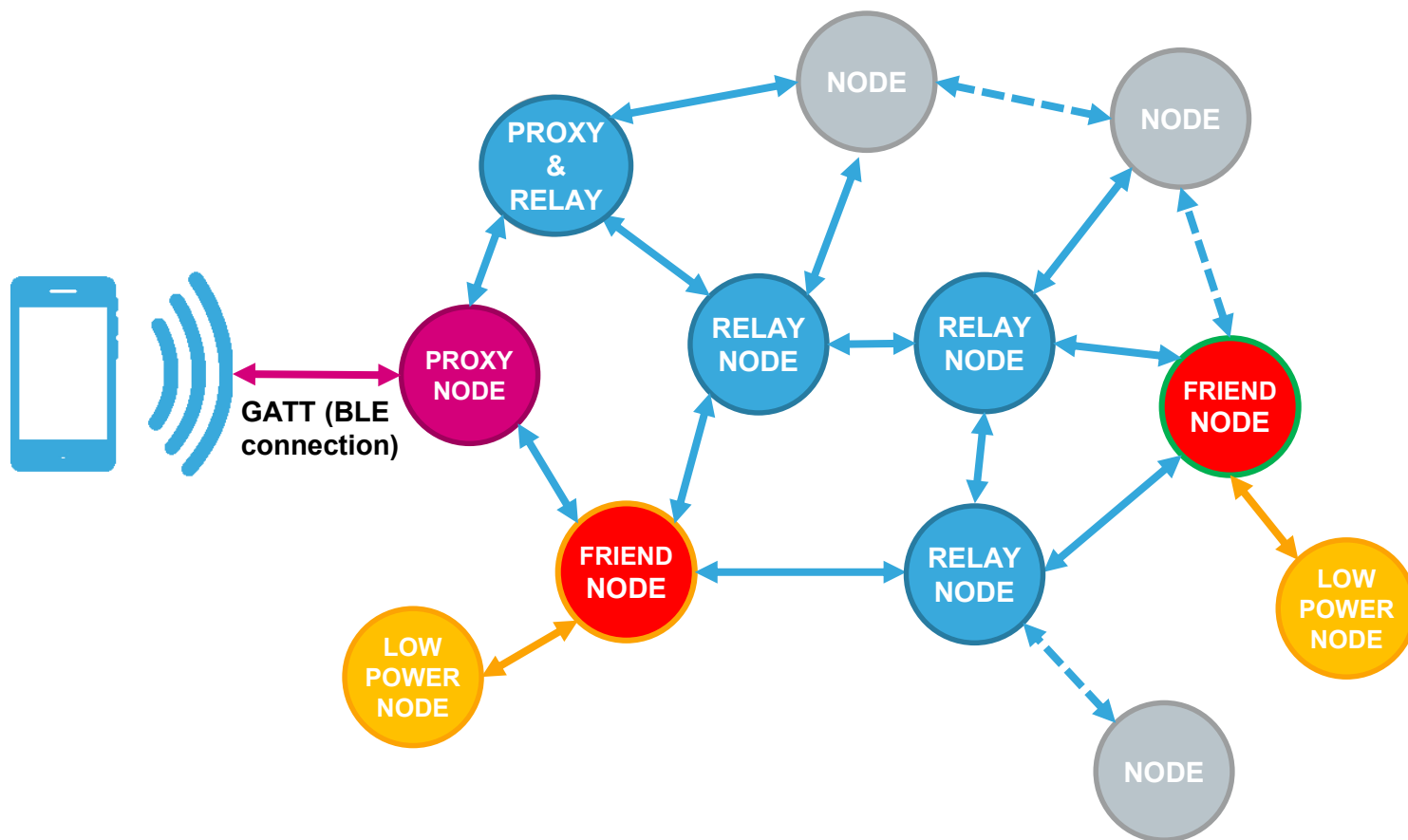


# Bluetooth® Mesh Topology

## Nodes Features

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The Bluetooth Mesh working group chose for mesh network mechanism a **flooding protocol**.  
Compared to routed protocols, it is **much more simpler** to deploy.  
To stay efficient, the BLE Mesh take advantage of a **managed flooding network**.



**PROXY  
NODE**

- Expose the interface for Smartphone/Tablet to interact with a mesh network

**NODE**

- Simple leaf node which cannot relay messages (Legacy nodes or Resource constrained nodes)

**RELAY  
NODE**

- Able to retransmit received messages
- Enable multiple “hops” in the network

**LOW  
POWER  
NODE**

- Battery operated devices
- Primarily send messages Rarely receive messages
- No need of 100% duty cycle

**FRIEND  
NODE**

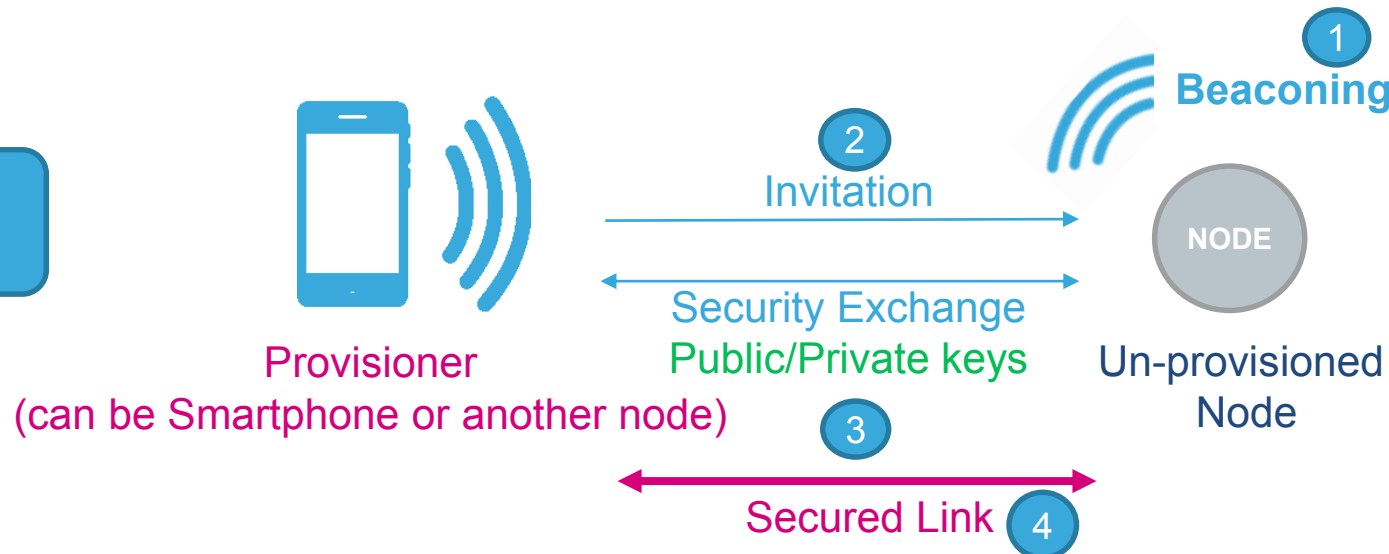
- Stores messages addressed to LPNs and delivers to them whenever the LPN polls for “waiting messages”



## ...Adding a node to BLE Mesh Network

- What is Provisioning ?

- This is a process of authenticating an un-provisioned a node and bringing it into the BLE Mesh network
- This process is deeply defined in the BT Mesh Specification trough specific workflow

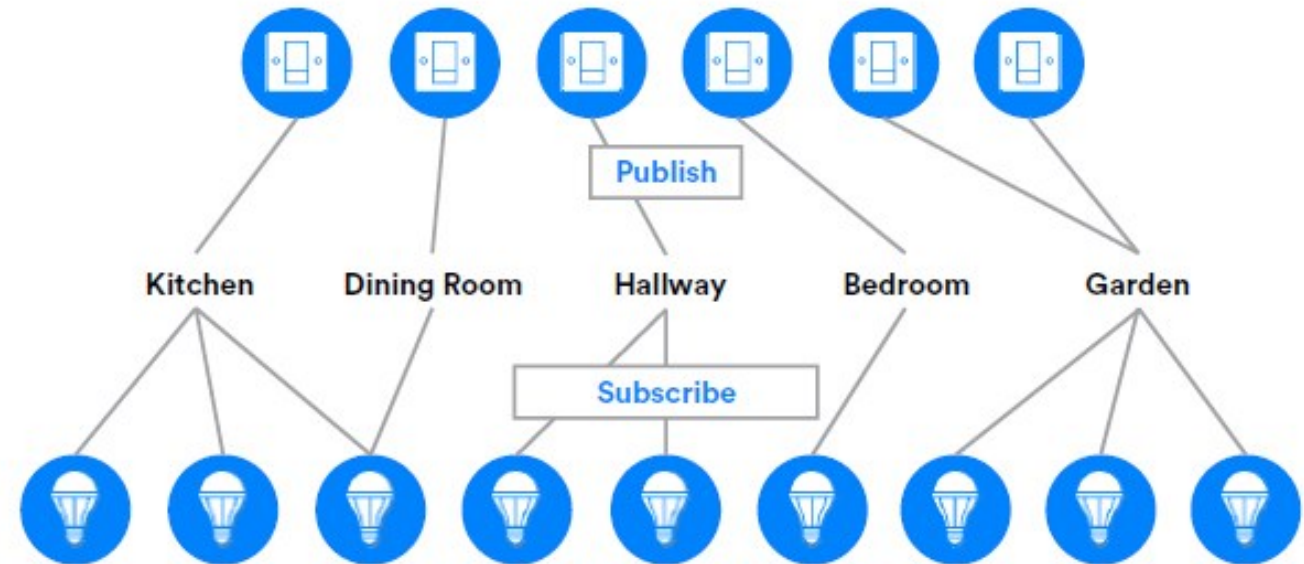
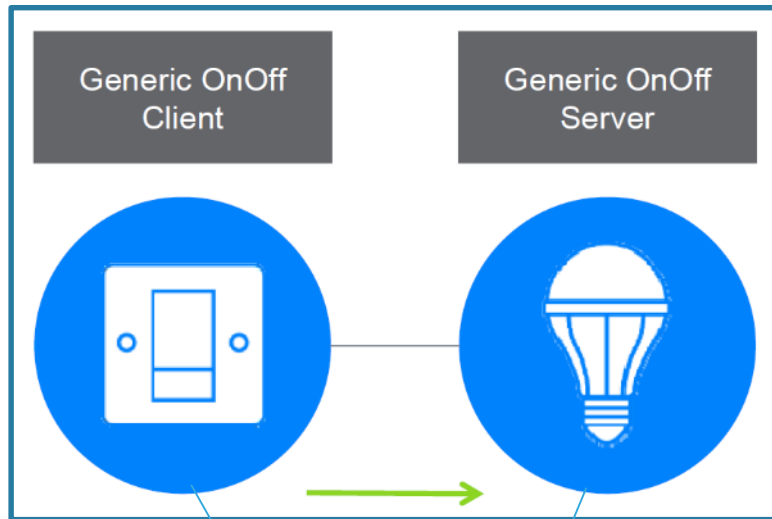




# The mesh messaging model

## Publish and Subscribe

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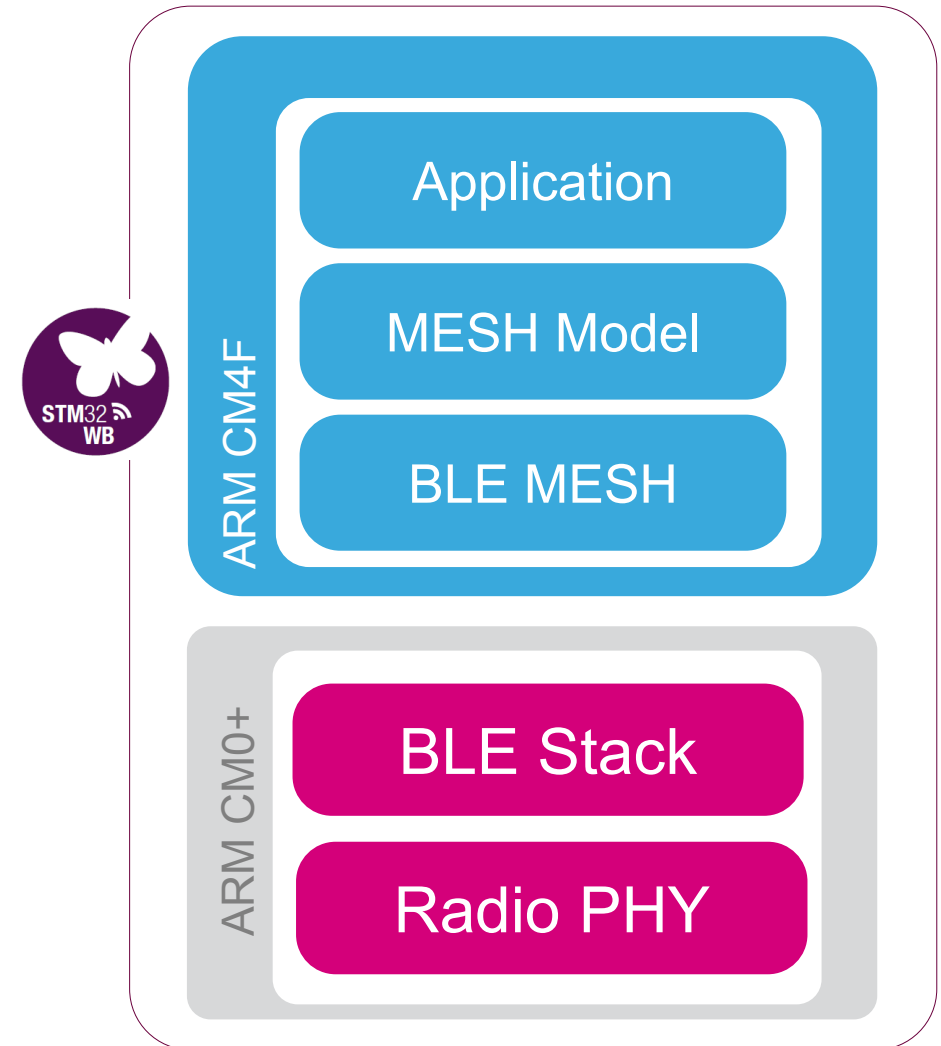
Example: **client device** (switch) can post messages and **server device** (light bulb) can be notified about new command arrival.



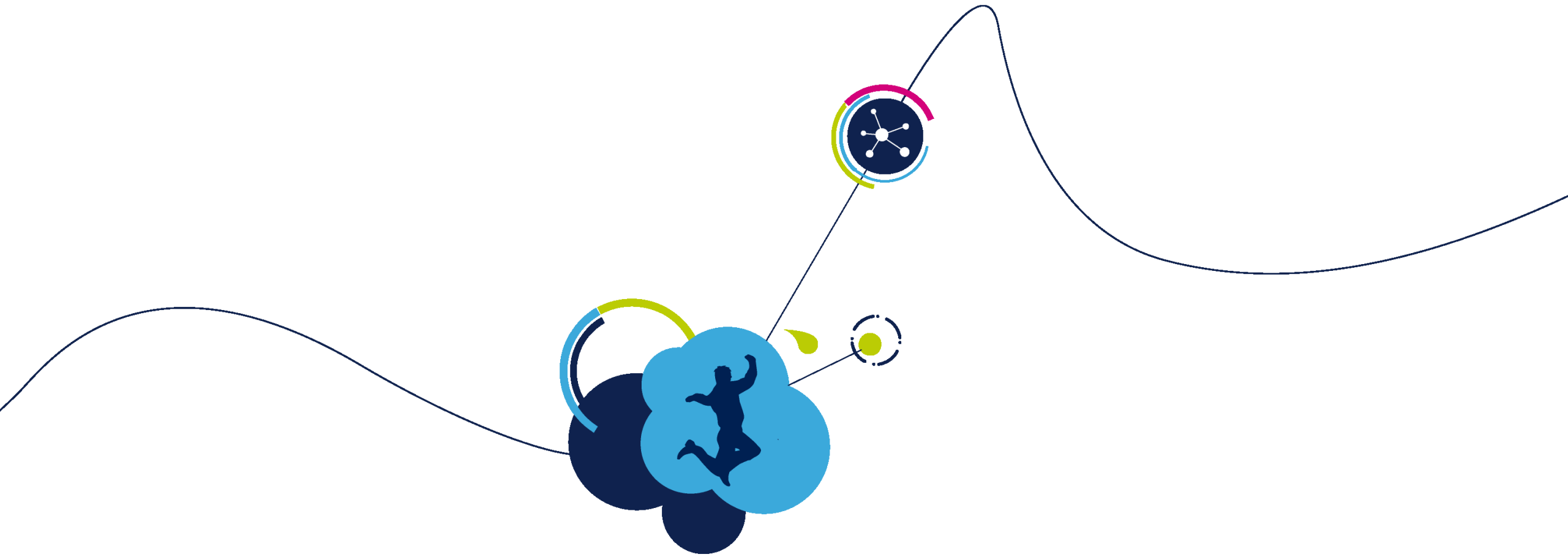
# Bluetooth MESH vs BLE Stack

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- WB is dual core architecture
- BLE Mesh is provided by ST as linkable library
- BLE Mesh lib is running on Application core (Cortex M4)







# Hands-On

## BLE MESH Lightning demo



# Hands-On: BLE MESH Lightning demo

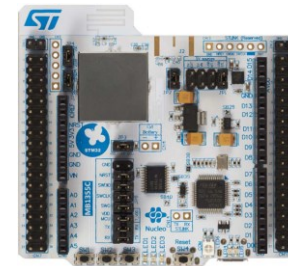
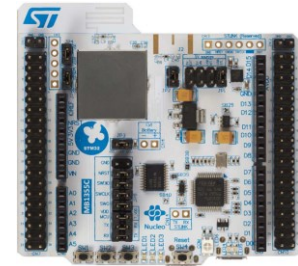
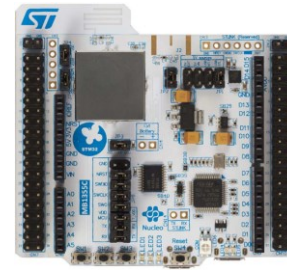
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## Goal

- Set up simple Mesh network with mobile Phone and multiple WB devices



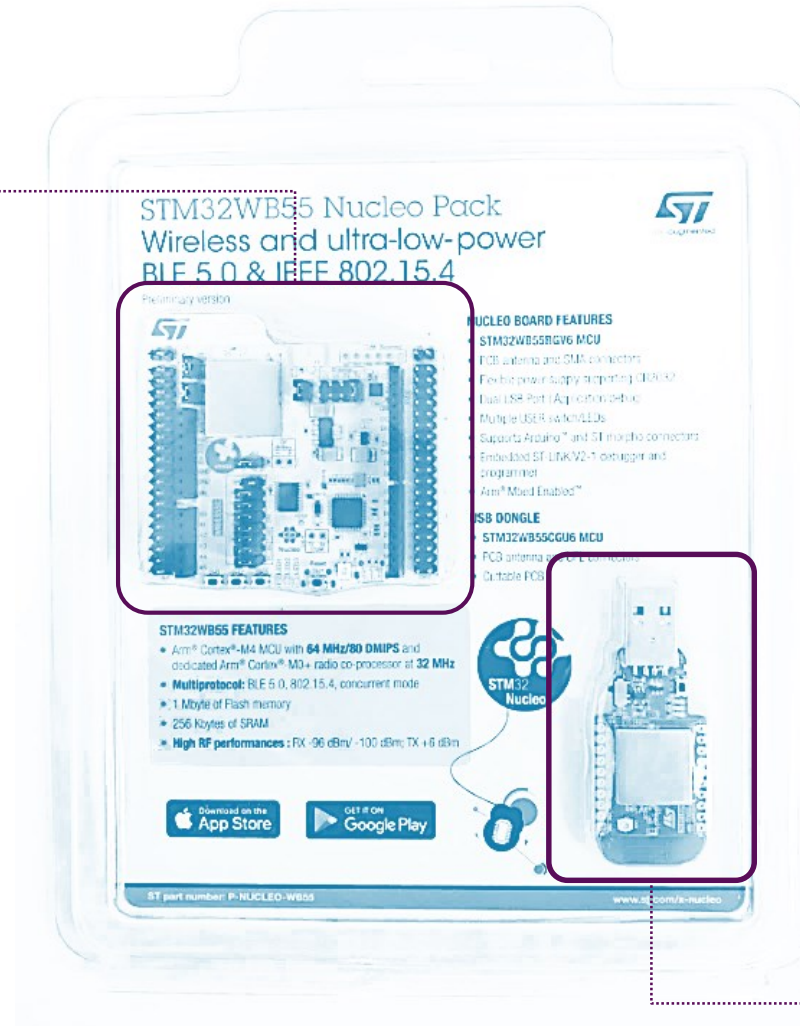
ST BLE Mesh





# STM32WB dev kit bundle

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# STM32WB USB dongle

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1x User Button

GPIO access  
(including SWD pins)

User USB FS Device  
Connector (A)

BOOT0 switch

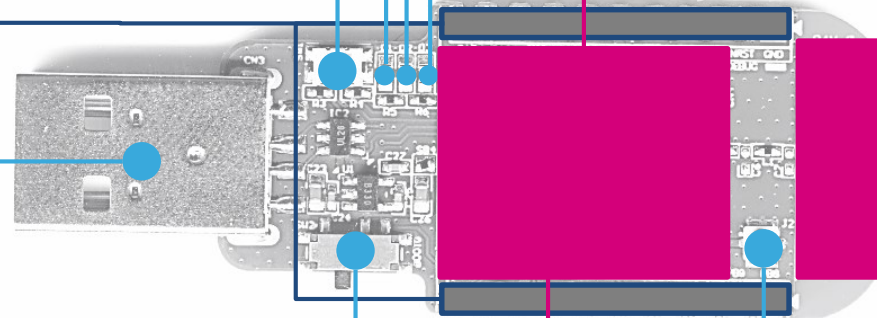
3x User LED

Target MCU Area

2.4GHz PCB antenna

External antenna  
connector

STM32WB55CGC6  
(UQFPN48)





# STM32WB Nucleo kit

TOP SIDE



2.4GHz PCB antenna

STM32WB55RGV6  
(VQFPN68)

Target MCU area

GPIO access

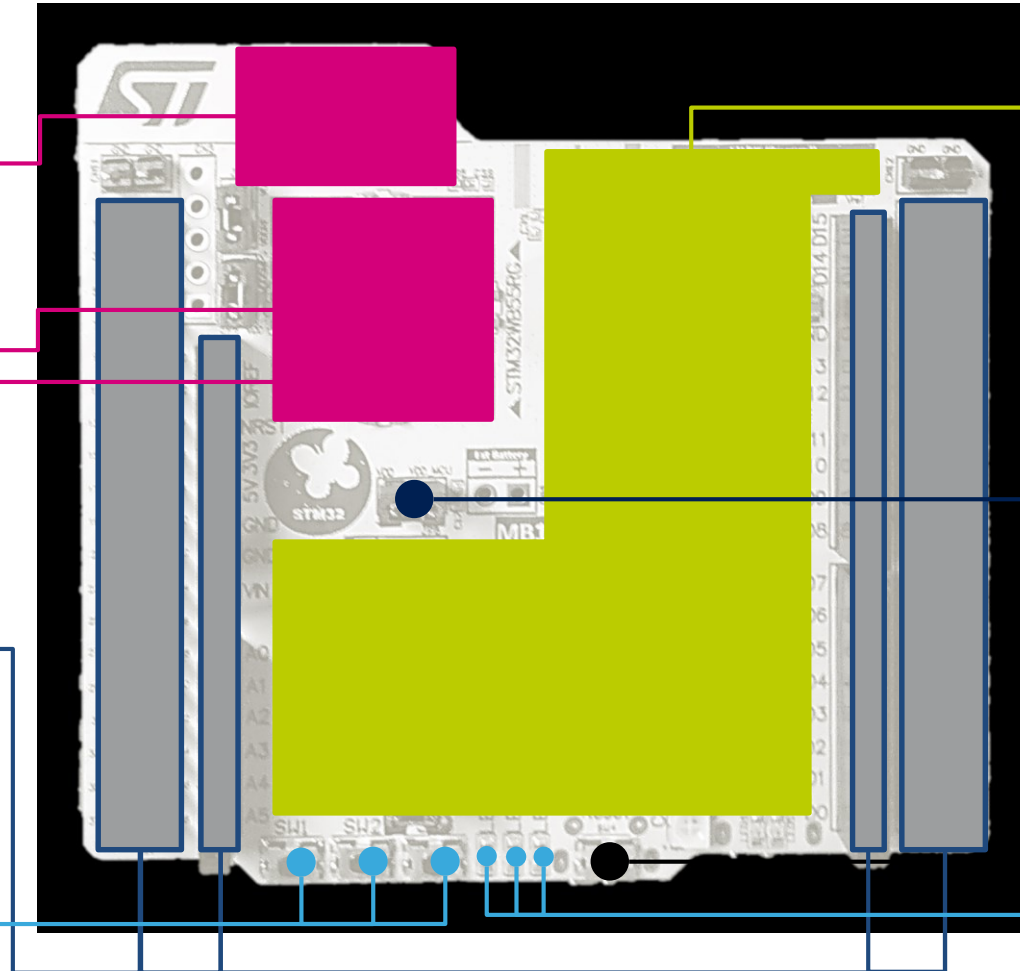
3x User Button

ST-Link/V2-1  
(for programming and debugging)

I<sub>DD</sub> jumper

Reset Button

3x User LED





# STM32WB Nucleo kit

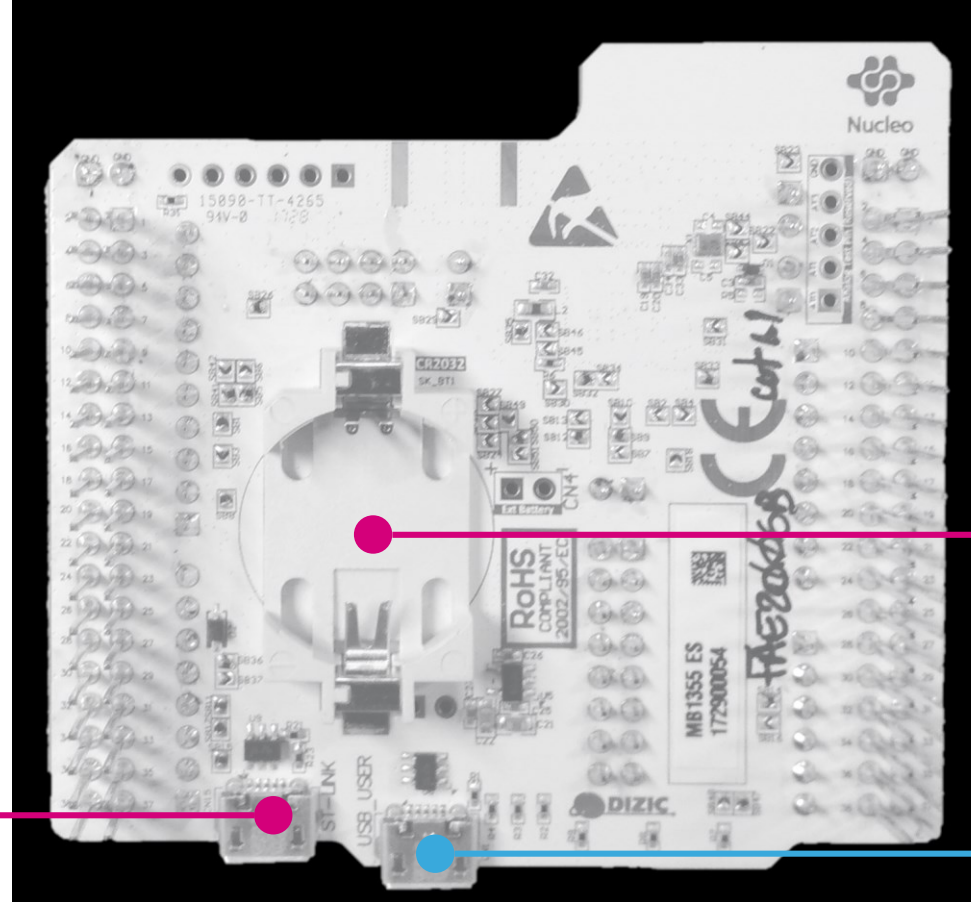
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## BOTTOM SIDE

ST-Link USB  
Connector (micro)

CR2032 socket

User USB FS Device  
connector (micro)



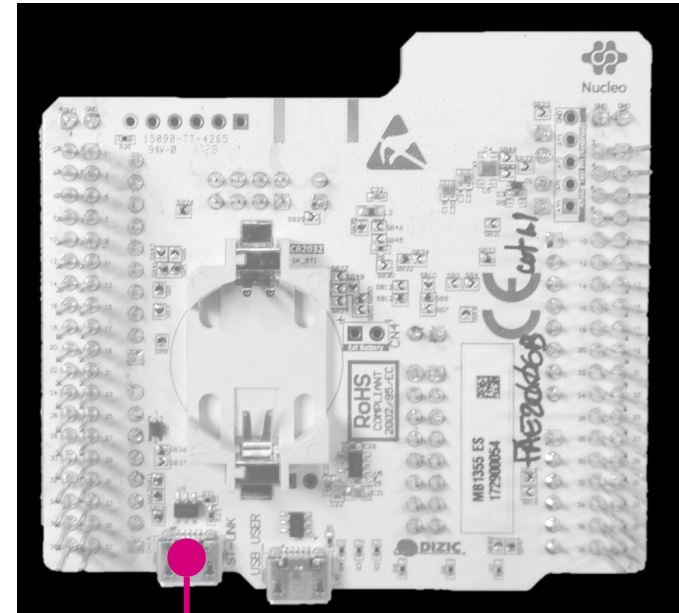


# BLE MESH Lightning demo

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- Connect to Nucleo via ST-LINK
- *The example is part of official Cube package for WB*

`\STM32Cube_FW_WB_V1.x.x\Projects\  
P-NUCLEO-WB55.Nucleo\  
Applications\BLE\  
BLE_MeshLightingDemo`



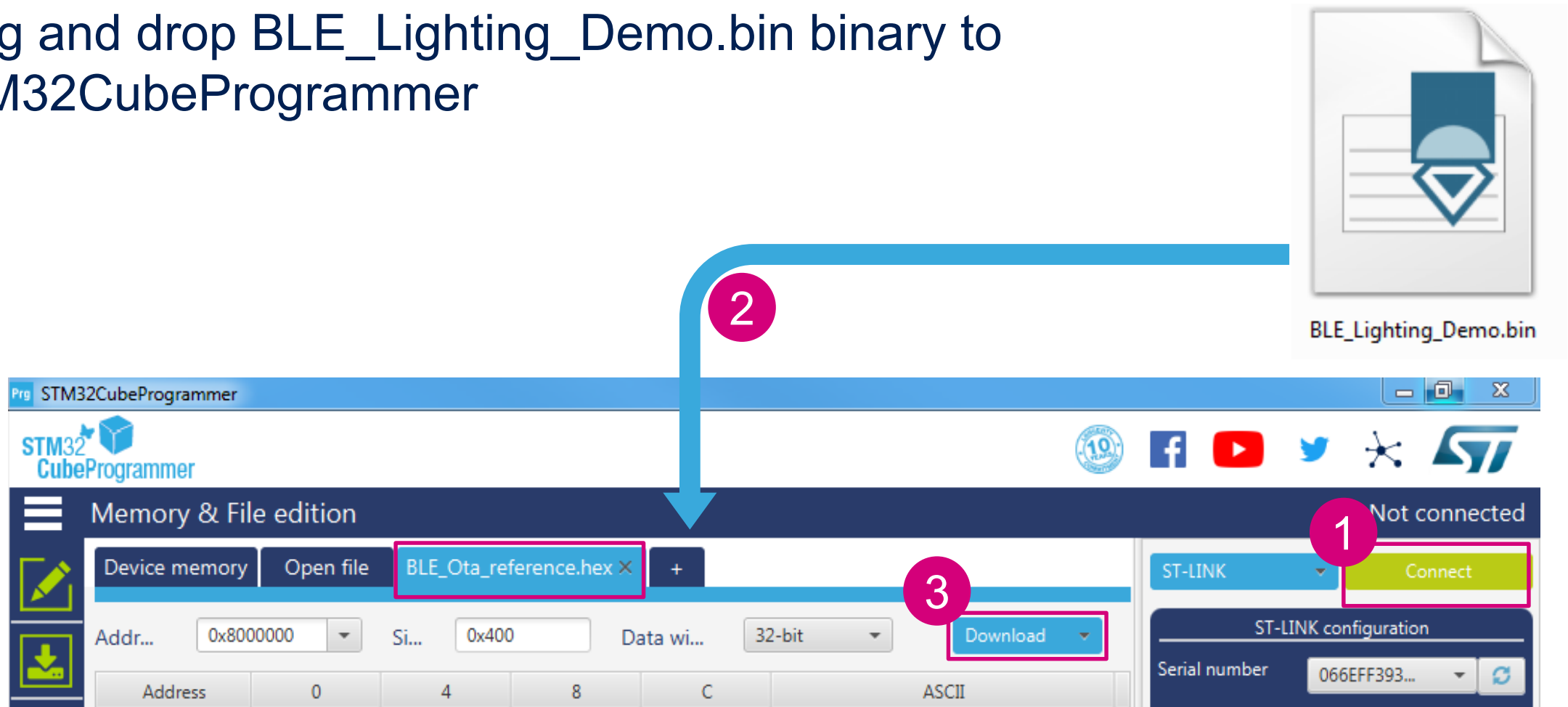
ST-Link USB  
Connector



# Load binary over ST-Link

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- Drag and drop BLE\_Lighting\_Demo.bin binary to STM32CubeProgrammer







# USART logs

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- ST-LINK enumerates also as VCOM
- 115200 Baud/s  
No parity  
8 bits
- To better understand the flow observe the application LOGs in terminal window

---

```
[mesh.c][MESH_Init][152] BLE-Mesh Lighting Demo v1.09.000  
[mesh.c][MESH_Init][153] BLE-Mesh Library v01.09.000  
[mesh.c][MESH_Init][156] MAC Address = [80]:[e1]:[26]:[00]:[b6]:[f1]
```





# Related documentations

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- Application notes
  - AN5292 How to build a Bluetooth® Low Energy mesh application for STM32WBx5 microcontrollers

# What we have learned?



- BLE MESH principles
- Hands on example