

PracticeSession05

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Numerical Linear Algebra for Computational Science and Information Engineering

Sparse Data Structures and Basic Linear Algebra Subprograms

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```
[1]: using LinearAlgebra, Plots, Printf, Latexify, LaTeXStrings, BenchmarkTools
```

Exercise #1: Julia's built-in CSC sparse matrix format

```
[2]: using MatrixMarket: mmread
      using SparseArrays
```

The built-in sparse matrix format of Julia is CSC:

```
[3]: A_csc = mmread("../.../matrix-market/cage3.mtx")
```

```
[3]: 5×5 SparseMatrixCSC{Float64, Int64} with 19 stored entries:
 0.666667  0.366556  0.300111  0.366556  0.300111
 0.100037  0.533407           0.200074
 0.122185           0.577704           0.244371
 0.0500184 0.100037           0.283315  0.183278
 0.0610927           0.122185  0.150055  0.272241
```

```
[4]: dump(SparseMatrixCSC)
```

```
UnionAll
var: TypeVar
  name: Symbol Tv
  lb: Union{}
  ub: Any
body: UnionAll
var: TypeVar
  name: Symbol Ti
  lb: Union{}
  ub: Integer <: Real
  body: SparseMatrixCSC{Tv, Ti<:Integer} <:
SparseArrays.AbstractSparseMatrixCSC{Tv, Ti<:Integer}
```

```

m::Int64
n::Int64
colptr::Vector{Ti}
rowval::Vector{Ti}
nzval::Vector{Tv}

```

```
[5]: A_csc.m, A_csc.n
```

```
[5]: (5, 5)
```

```
[6]: A_csc.nzval
```

```
[6]: 19-element Vector{Float64}:
```

```

0.666666666666667
0.100036889486116
0.122185332736106
0.050018444743058
0.0610926663680531
0.366555998208319
0.533407112305565
0.100036889486116
0.300110668458348
0.577703998805546
0.122185332736106
0.366555998208319
0.200073778972232
0.283314888590275
0.150055334229174
0.300110668458348
0.244370665472212
0.183277999104159
0.27224066696528

```

```
[7]: A_csc.rowval, A_csc.colptr
```

```
[7]: ([1, 2, 3, 4, 5, 1, 2, 4, 1, 3, 5, 1, 2, 4, 5, 1, 3, 4, 5], [1, 6, 9, 12, 16, 20])
```

In CSC, the non-zero values are stored by column.

For the CSC format, the SpMV kernel has a column-wise inner-most loop which iterates over row indices of a given column, and the outer loop iterates over columns. An implementation of the SpMV kernel is given by

Exercise #2: SpMV kernel for the CSC format

```
[10]: function dcscmv(A::SparseMatrixCSC, x::Vector{Float64})  
    y = zeros(A.m)  
    for j in 1:A.n  
        for i in A.colptr[j]:A.colptr[j+1]-1  
            y[A.rowval[i]] += A.nzval[i] * x[j]  
        end  
    end  
    return y  
end
```

[10]: dcscmv (generic function with 1 method)

```
[11]: x = rand(A_csc.n);  
@btime A_csc * x
```

30.767 ns (2 allocations: 96 bytes)

```
[11]: 5-element Vector{Float64}:  
 0.9604101914079568  
 0.24553763592463487  
 0.6198029953005734  
 0.3279669573558319  
 0.34004500105563085
```

```
[12]: @btime dcscmv(A_csc,x)
```

35.037 ns (2 allocations: 96 bytes)

```
[12]: 5-element Vector{Float64}:  
 0.9604101914079568  
 0.24553763592463487  
 0.6198029953005734  
 0.3279669573558319  
 0.34004500105563085
```

Exercise #3: Convert CSC matrix to COO format

```
[13]: mutable struct SparseMatrixCOO  
    m::Int # Number of rows  
    n::Int # Number of columns  
    rowval::Vector{Int} # Starting index for each row  
    colval::Vector{Int} # Column indices  
    nzval::Vector{Float64} # Matrix entries  
end
```

```
[14]: function csc_to_coo(A::SparseMatrixCSC)  
    m, n = A.m, A.n
```

```

    nzval = A.nzval
    rowval = A.rowval
    colval = similar(A.rowval)
    j = 0
    for jj in 1:n
        j += 1
        for k in A.colptr[jj]:A.colptr[jj+1]-1
            colval[k] = j
        end
    end
    return SparseMatrixCoo(m, n, rowval, colval, nzval)
end

```

[14]: csc_to_coo (generic function with 1 method)

[15]: A_coo = @btime csc_to_coo(A_csc);

30.814 ns (3 allocations: 256 bytes)

[16]: A_coo.m, A_coo.n

[16]: (5, 5)

[17]: A_coo.nzval

[17]: 19-element Vector{Float64}:

```

0.6666666666666667
0.100036889486116
0.122185332736106
0.050018444743058
0.0610926663680531
0.366555998208319
0.533407112305565
0.100036889486116
0.300110668458348
0.577703998805546
0.122185332736106
0.366555998208319
0.200073778972232
0.283314888590275
0.150055334229174
0.300110668458348
0.244370665472212
0.183277999104159
0.27224066696528

```

[18]: A_coo.rowval, A_coo.colval

```
[18]: ([1, 2, 3, 4, 5, 1, 2, 4, 1, 3, 5, 1, 2, 4, 5, 1, 3, 4, 5], [1, 1, 1, 1, 1, 2,
2, 2, 3, 3, 3, 4, 4, 4, 4, 5, 5, 5, 5])
```

Exercise #4: SpMV kernel for the COO format

In the COO format, the non-zero elements are not stored in any particular order.

The corresponding SpMV kernel is written simply by browsing through the non-zero elements in the order they are given.

```
[19]: function dcoomv(A::SparseMatrixCOO, x::Vector{Float64})
    y = zeros(A.m)
    for k in 1:length(A.nzval)
        y[A.rowval[k]] += A.nzval[k] * x[A.colval[k]]
    end
    return y
end
```

```
[19]: dcoomv (generic function with 1 method)
```

```
[20]: @btime dcoomv(A_coo, x)
```

```
27.097 ns (2 allocations: 96 bytes)
```

```
[20]: 5-element Vector{Float64}:
 0.9604101914079568
 0.24553763592463487
 0.6198029953005734
 0.3279669573558319
 0.34004500105563085
```

One built-in way to define a `SparseMatrixCSC` is through the elements of a COO datastructure:

Exercise #5: Convert COO matrix to CSR format

```
[23]: mutable struct SparseMatrixCSR
    m::Int # Number of rows
    n::Int # Number of columns
    rowptr::Vector{Int} # Starting index for each row
    colval::Vector{Int} # Column indices
    nzval::Vector{Float64} # Matrix entries
end
```

```
[24]: function coo_to_csr(A::SparseMatrixCOO)
    nnz = length(A.nzval)

    coo_tuples = [(A.rowval[i], A.colval[i], A.nzval[i]) for i in 1:nnz]
    sort!(coo_tuples, by = x -> (x[1], x[2]))
```

```

colval = [t[2] for t in coo_tuples]
nzval = [t[3] for t in coo_tuples]

rowptr = zeros(Int, A.n+1)
# Count number of non-zero values per row
for i in A.rowval
    rowptr[i+1] += 1
end

# Prefix sum to get rowptr
rowptr[1] = 1
for i in 1:A.n
    rowptr[i+1] += rowptr[i]
end

return SparseMatrixCSR(A.m, A.n, rowptr, colval, nzval)
end

```

[24]: coo_to_csr (generic function with 1 method)

[25]: A_csr = @btime coo_to_csr(A_coo)

154.489 ns (11 allocations: 1.59 KiB)

[25]: SparseMatrixCSR(5, 5, [1, 6, 9, 12, 16, 20], [1, 2, 3, 4, 5, 1, 2, 4, 1, 3, 5, 1, 2, 4, 5, 1, 3, 4, 5], [0.6666666666666667, 0.366555998208319, 0.300110668458348, 0.366555998208319, 0.300110668458348, 0.100036889486116, 0.533407112305565, 0.200073778972232, 0.122185332736106, 0.577703998805546, 0.244370665472212, 0.050018444743058, 0.100036889486116, 0.283314888590275, 0.183277999104159, 0.0610926663680531, 0.122185332736106, 0.150055334229174, 0.27224066696528])

[26]: A_csr.m, A_csr.n

[26]: (5, 5)

[27]: A_csr.nzval

[27]: 19-element Vector{Float64}:
0.6666666666666667
0.366555998208319
0.300110668458348
0.366555998208319
0.300110668458348
0.100036889486116
0.533407112305565
0.200073778972232
0.122185332736106

```

0.577703998805546
0.244370665472212
0.050018444743058
0.100036889486116
0.283314888590275
0.183277999104159
0.0610926663680531
0.122185332736106
0.150055334229174
0.27224066696528

```

```
[28]: A_csr.colval, A_csr.rowptr
```

```
[28]: ([1, 2, 3, 4, 5, 1, 2, 4, 1, 3, 5, 1, 2, 4, 5, 1, 3, 4, 5], [1, 6, 9, 12, 16, 20])
```

Exercise #6: Convert COO matrix to CSR format using the sparse function

```
[29]: function coo_to_csr2(A::SparseMatrixCoo)
        A_csc = sparse(A.colval, A.rowval, A.nzval, A.m, A.n)
        return SparseMatrixCSR(A.m, A.n, A_csc.colptr, A_csc.rowval, A_csc.nzval)
    end
```

```
[29]: coo_to_csr2 (generic function with 1 method)
```

```
[30]: A_csr2 = @btime coo_to_csr2(A_coo)
```

```
215.712 ns (16 allocations: 1.22 KiB)
```

```
[30]: SparseMatrixCSR(5, 5, [1, 6, 9, 12, 16, 20], [1, 2, 3, 4, 5, 1, 2, 4, 1, 3, 5, 1, 2, 4, 5, 1, 3, 4, 5], [0.6666666666666667, 0.366555998208319, 0.300110668458348, 0.366555998208319, 0.300110668458348, 0.100036889486116, 0.533407112305565, 0.200073778972232, 0.122185332736106, 0.577703998805546, 0.244370665472212, 0.050018444743058, 0.100036889486116, 0.283314888590275, 0.183277999104159, 0.0610926663680531, 0.122185332736106, 0.150055334229174, 0.27224066696528])
```

```
[31]: A_csr2.m, A_csr2.n
```

```
[31]: (5, 5)
```

```
[32]: A_csr2.nzval
```

```
[32]: 19-element Vector{Float64}:
 0.6666666666666667
 0.366555998208319
 0.300110668458348
 0.366555998208319
```

```

0.300110668458348
0.100036889486116
0.533407112305565
0.200073778972232
0.122185332736106
0.577703998805546
0.244370665472212
0.050018444743058
0.100036889486116
0.283314888590275
0.183277999104159
0.0610926663680531
0.122185332736106
0.150055334229174
0.27224066696528

```

```
[33]: A_csr2.colval, A_csr2.rowptr
```

```
[33]: ([1, 2, 3, 4, 5, 1, 2, 4, 1, 3, 5, 1, 2, 4, 5, 1, 3, 4, 5], [1, 6, 9, 12, 16, 20])
```

Exercise #7: SpMV kernel for the CSR format

In CSR, the non-zero values are stored by row.

For the CSR format, the more efficient SpMV kernel has a row-wise inner-most loop which iterates over column indices of a given row, and the outer loop iterates over rows. An implementation of the SpMV kernel is given by

```
[34]: function dcsrmv(A::SparseMatrixCSR, x::Vector{Float64})
    y = zeros(A.m)
    for i in 1:A.m
        for j in A.rowptr[i]:A.rowptr[i+1]-1
            y[i] += A.nzval[j] * x[A.colval[j]]
        end
    end
    return y
end
```

```
[34]: dcsrmv (generic function with 1 method)
```

```
[35]: @btime dcsrmv(A_csr, x)
```

```
28.958 ns (2 allocations: 96 bytes)
```

```
[35]: 5-element Vector{Float64}:
 0.9604101914079568
 0.24553763592463487
 0.6198029953005734
```



```
0.3279669573558319
0.34004500105563085
```

Exercise #8: Convert COO matrix to ELL format

```
[36]: mutable struct SparseMatrixELL
    m::Int # Number of rows
    n::Int # Number of columns
    rownnz::Int # Maximum number of non-zero values per row
    colval::Vector{Int} # Column indices
    nzval::Vector{Float64} # Matrix entries
end
```

```
[37]: function coo_to_ell(A::SparseMatrixCOO)
    # Count non-zeros per row
    nnz_per_row = zeros{Int}(A.n)
    for r in A.rowval
        nnz_per_row[r] += 1
    end

    # Find maximum number of non-zeros in any row
    rownnz = maximum(nnz_per_row)

    # Create ELL format arrays
    ell_size = A.n * rownnz
    nzval = zeros{eltype(A.nzval)}(ell_size)
    colval = fill(-1, ell_size) # -1 indicates padding

    # Track how many elements we've processed for each row
    row_counts = zeros{Int}(A.n)

    # Fill ELL arrays in column-major order
    for i in 1:length(A.nzval)
        r = A.rowval[i]
        c = A.colval[i]
        v = A.nzval[i]

        # Calculate position in column-major ELL format
        pos = row_counts[r] * A.n + r
        nzval[pos] = v
        colval[pos] = c
        row_counts[r] += 1
    end

    return SparseMatrixELL(A.m, A.n, rownnz, colval, nzval)
end
```

```
[37]: coo_to_ell (generic function with 1 method)
```

```
[38]: A_ell = @btime coo_to_ell(A_coo)
```

```
94.120 ns (9 allocations: 752 bytes)
```

```
[38]: SparseMatrix{Float64}(5, 5, 5, [1, 1, 1, 1, 1, 2, 2, 3, 2, 3 ... 4, -1, -1, 5, 5, 5,
-1, -1, -1, -1], [0.6666666666666667, 0.100036889486116, 0.122185332736106,
0.050018444743058, 0.0610926663680531, 0.366555998208319, 0.533407112305565,
0.577703998805546, 0.100036889486116, 0.122185332736106 ... 0.366555998208319,
0.0, 0.0, 0.183277999104159, 0.27224066696528, 0.300110668458348, 0.0, 0.0, 0.0,
0.0])
```

```
[39]: A_ell.m, A_ell.n
```

```
[39]: (5, 5)
```

```
[40]: A_ell.rownnz
```

```
[40]: 5
```

```
[41]: A_ell.nzval
```

```
[41]: 25-element Vector{Float64}:
```

```
0.6666666666666667
0.100036889486116
0.122185332736106
0.050018444743058
0.0610926663680531
0.366555998208319
0.533407112305565
0.577703998805546
0.100036889486116
0.122185332736106
0.300110668458348
0.200073778972232
0.244370665472212
0.283314888590275
0.150055334229174
0.366555998208319
0.0
0.0
0.183277999104159
0.27224066696528
0.300110668458348
0.0
0.0
0.0
```

0.0

```
[42]: A_ell.colval
```

```
[42]: 25-element Vector{Int64}:
```

```
 1
 1
 1
 1
 1
 2
 2
 3
 2
 3
 3
 4
 5
 4
 4
 4
-1
-1
 5
 5
 5
-1
-1
-1
-1
```

Exercise #9: SpMV kernel for the ELL format

Remember to left-align each row in order to store by column the non-zero values of the sparse matrix, i.e.,

For the ELL format, the SpMV kernel works as follows on the left-justified non-zero values:

```
[43]: function dellmv(A::SparseMatrix{Float64}, x::Vector{Float64})
    y = zeros(A.m)
    for i in 1:A.m
        for j in 1:A.rownnz
            k = A.colval[(j - 1) * A.m + i]
            if k > 0
                y[i] += A.nzval[(j - 1) * A.m + i] * x[k]
            end
        end
    end
end
```

```
    return y  
end
```

[43]: dellmv (generic function with 1 method)

[44]: @btime dellmv(A_ell, x)

30.180 ns (2 allocations: 96 bytes)

[44]: 5-element Vector{Float64}:

0.9604101914079568
0.24553763592463487
0.6198029953005734
0.3279669573558319
0.34004500105563085