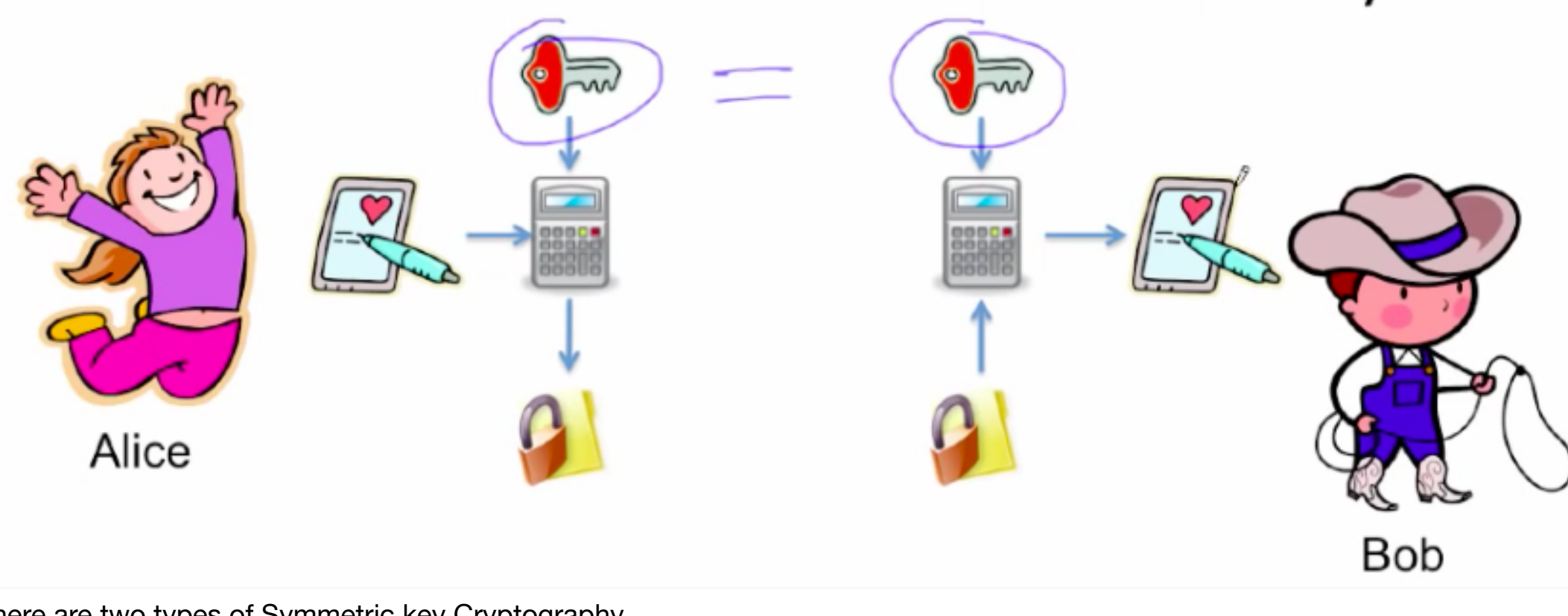


Symmetric Key Cryptography

- In symmetric cryptography both the parties in the communication share the same key.

- A cryptographic technique where both parties in the communication share the same key



There are two types of Symmetric key Cryptography

- Stream Ciphers
- Block Ciphers

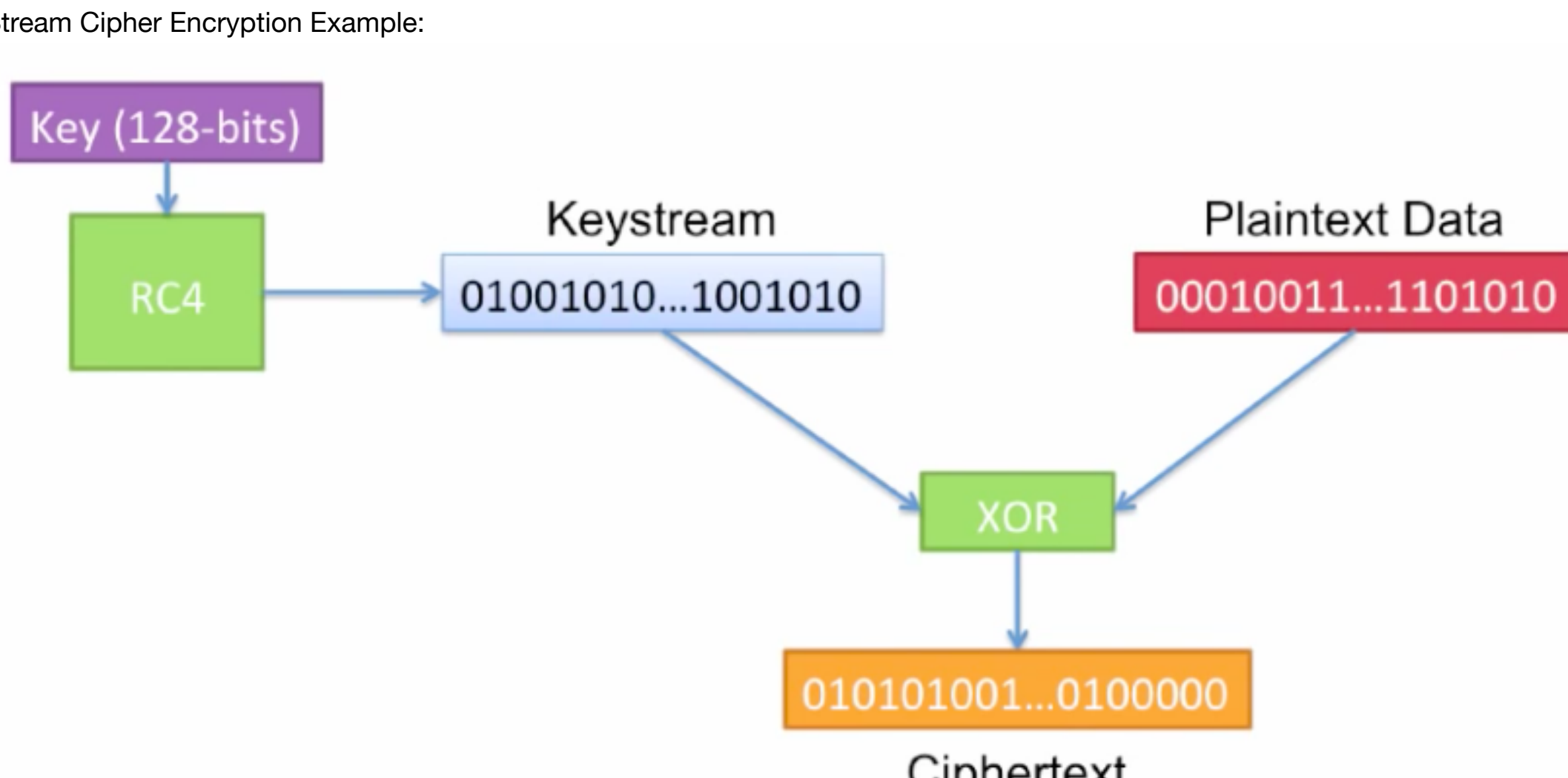
Stream Ciphers

- Type of symmetric key crypto
- Use a fixed length key to produce a pseudo-random stream of bits
 - Same key gets you the same stream
- XOR those bits with your PT in order to encrypt
- XOR those same bits with your CT in order to decrypt
- Tries to approximate a one-time-pad

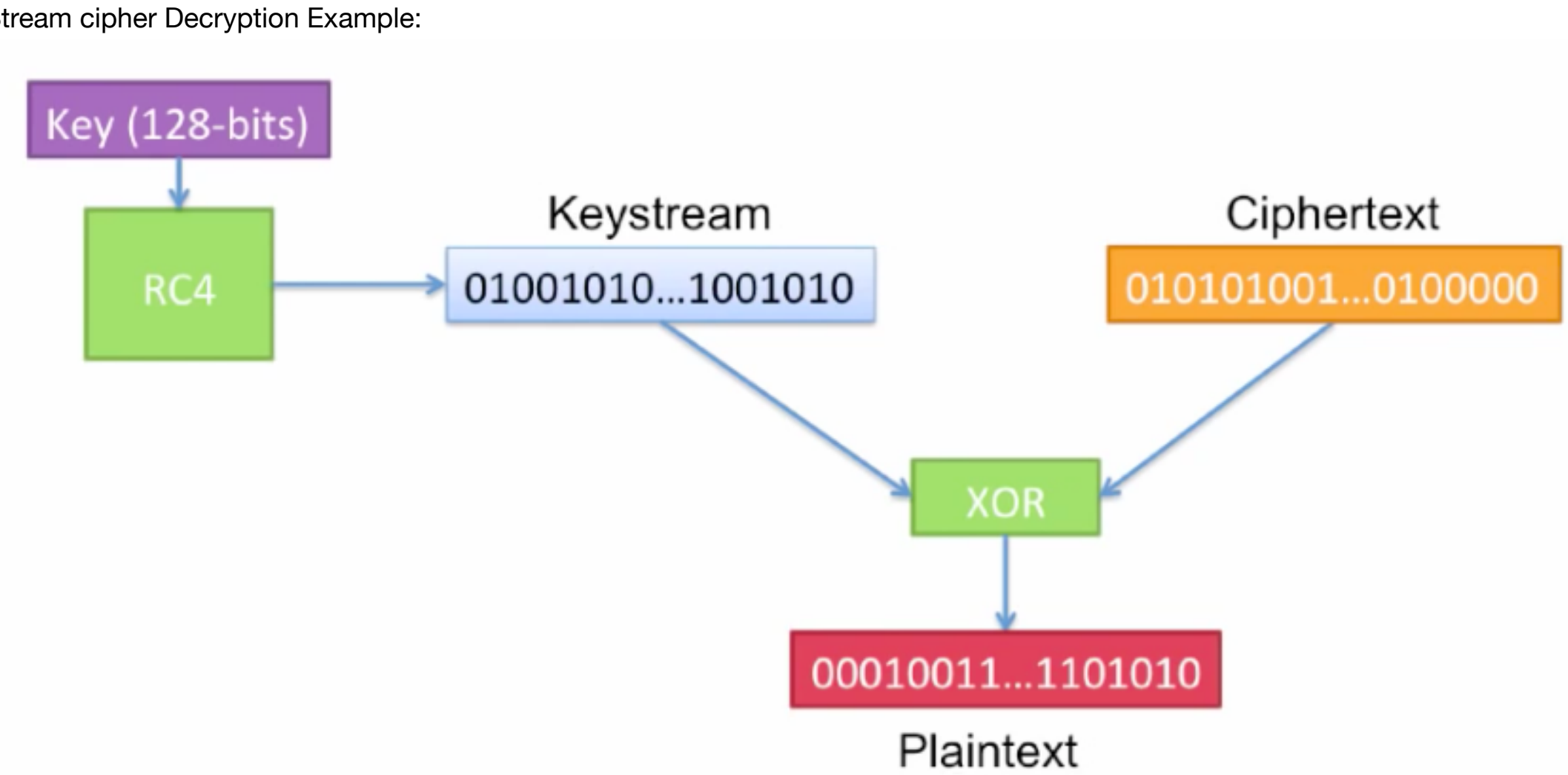
Real-world stream ciphers

- RC4
 - Used in WEP for wireless network security
 - One option in TLS/HTTPS for encrypting web traffic
 - Not recommended for use anymore
- A5/1
 - Use for encrypting GSM phone data and conversations
 - NSA is known to be routinely breaking it

Stream Cipher Encryption Example:



Stream cipher Decryption Example:



XOR Example -

- Encrypt

Plaintext: 0110
Key Stream: 1100
Ciphertext: 1010

XOR Truth Table

	1	0
1	0	1
0	1	0

- Decrypt

Ciphertext: 1010
Key Stream: 1100
Plaintext: 0110

Stream - flow of bits.

s. 1) Clear text is shorter than key.
No problem in this case.

2) Clear text is longer than key *
11011011 1010

In this case we must reuse the key but we may face some security problems.

→ Multiple bits of the PT are encrypted with same key bit.

→ One-time-pad means key is longer than or equal to clear text.

Block Ciphers

- Block Ciphers uses fixed length key to encrypt a fixed length block of data.

Real World Block Ciphers.

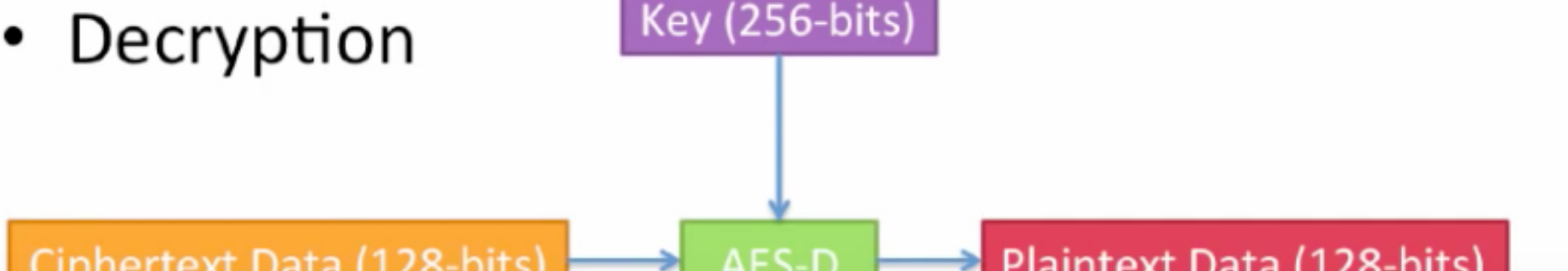
- Data Encryption Standard (DES)
 - 64-bit blocksize
 - 56-bit keysize
 - Released in 1976
 - US government standard until 2001
- Advanced Encryption Standard (AES)
 - 128-bit blocksize
 - 128, 192, or 256 bit key size
 - Current US government standard
 - Most widely used
 - Considered very secure

Simplified AES Example:

- Encryption:



- Decryption



Some of the properties of Block Ciphers

- Plaintext to CT mappings must be 1-to-1 for a given key
 - This means the same PT always become the same CT (and vice-versa)
- Input and output should have no correlation
 - Change 1-bit of the input block, and the change on the output should not be distinguishable from random

~50% of bits should change

1 to 1 mapping

64 bit clear text

128 bit key.

after Encryption → Cipher text

Size ≥ clear Text.

• size of cipher Text ≥ clear Text

64 bit clear Text ⇒ 2⁶⁴ blocks 128 bit key

• 0 1 2 ...

space of plaintext (clear Text)

space of cipher Text

Since the mapping is one-to-one there should be same size of CT as P.T.