

Card Game

- ⇒ We can drag the cards around by clicking on the card and scrolling with the mouse, when we release them, they will go back to their original position.
- ⇒ If we single tap(click) on the card, it rotates for visualization.
- ⇒ If we double click on a card, we will display the emoji. To enhance the visual experience, flipping a card triggers a 3D flip animation.
- ⇒ Once a pair is matched, the cards become semi-transparent, signifying a successful match.
- ⇒ The game layout dynamically adapts based on the device's orientation to ensure an optimal user experience. In landscape mode, the cards are displayed alongside the control panel, while in portrait mode, the control panel is positioned below the card grid.