

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

COMPILER DESIGN LAB LAB MANUAL – 2020 -21

Flex Windows
GnuWin32

1. Programs using Lex Tool

(a) Lex specification to demonstrate different regular expressions.

LEX Program for different regular expressions: digits, numbers, identifiers and keywords

```
%{
#include<stdio.h>
%}
digit      [0-9]
letter     [a-zA-Z]
id         {letter}({letter}|{digit})*
num        {digit}+
keyword    begin|end|int|if|while
relop      <|<=|>|>=|==|!=
arithop    \-|\+|\*|\/
assign     =
%%
{keyword}  {printf("It is a keyword:%s\n", yytext);}
{digit}    {printf("It is a digit :%s\n",yytext);}
{num}      {printf("It is a number: %s\n", yytext);}
{id}       {printf("It is a identifier:%s\n", yytext);}
{relop}    {printf("It is a relational op: %s\n", yytext);}
{arithop}  {printf("It is a arith op: %s\n", yytext);}
{assign}   {printf("It is a assignment op: %s\n", yytext);}
%%
int main(int argc, char *argv[])
{
    printf("Enter Something:");
    yylex();
}
int yywrap()
{
    return 1;
}
```

Execution:

F:\Subjects_Material\Compiler Design\cdlab>flex sample.l

```
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c
```

```
F:\Subjects_Material\Compiler Design\cdlab>a.exe
```

```
Enter Something:a=b+sum*25
```

```
It is a identifier:a
```

```
It is a assignment op: =
```

```
It is a identifier:b
```

```
It is a arith op: +
```

```
It is a identifier:sum
```

```
It is a arith op: *
```

```
It is a number: 25
```

1(b). Lex specification to print two digit numbers in words.

```
%{
#include<stdio.h>
int twodigitsnum=0;
int onesdigit = 0, secondsdigit = 0;
}%
ones          [0-9]
seconds       [1-9]
num           {seconds}{ones}
%%
{num}         {onesdigit=(int)yytext[1];
               secondsdigit=(int)yytext[0];
               onesdigit -=48;
               secondsdigit -=48;
               return(onesdigit+secondsdigit*10);}
```

```
%%
int yywrap()
{
return 1;
}
```

```
int main()
{
    int print_inwords(int);
    int temp;
    printf("Enter a two digit number:");
    twodigitsnum = yylex();
    temp = twodigitsnum;
```

```

printf("\nInput Number = %d\n",twodigitsnum);
onesdigit = twodigitsnum%10;
twodigitsnum =twodigitsnum/10;
secondsdigit = twodigitsnum%10;
printf("In words : ");

print_inwords(secondsdigit);
print_inwords(onesdigit);
}
int print_inwords(int digit)
{
    switch(digit)
    {
        case 0: printf(" Zero"); break;
        case 1: printf(" One"); break;
        case 2: printf(" Two"); break;
        case 3: printf(" Three"); break;
        case 4: printf(" Four"); break;
        case 5: printf(" Five"); break;
        case 6: printf(" Six"); break;
        case 7: printf(" Seven"); break;
        case 8: printf(" Eight"); break;
        case 9: printf(" Nine"); break;
    }
}

```

Execution:

```

F:\Subjects_Material\Compiler Design\cdlab>flex two_digit_in_words.l
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c
F:\Subjects_Material\Compiler Design\cdlab>a.exe
Enter a two digit number:79

```

```

Input Number = 79
In words : Seven Nine
F:\Subjects_Material\Compiler Design\cdlab>

```

1(c). Lex specification to check the validity of given date.

```

/**/
%{
#include<stdio.h>
int i, dd,mm,year,valid=1;
%}

```

```

slash [/]
ddmm30 ([0-2][0-9]|30){slash}([0][4|6|9]|11)
ddmm31 ([0-2][0-9]|([3][0-1])){slash}([0][1|3|5|7|8]|10|12)
ddmm29 ([0-2][1-9]){slash}02
yyyy [0-2][0-9][0-9][0-9]
date {ddmm31}{slash}{yyyy}|{ddmm30}{slash}{yyyy}|{ddmm29}{slash}{yyyy}
%%
{date} {
    printf("Input date:%s\n", yytext);
    dd=(int)(yytext[0]-'0');
    dd = dd * 10 + (int)(yytext[1]-'0');
    mm=(int)(yytext[3]-'0');
    mm = mm * 10 + (int)(yytext[4]-'0');
    i=6;
    year=0;
    while(i<=9)
        year = year * 10 + (int)(yytext[i++]-'0');
    if(mm==2)
    {
        if( (year % 4 ==0 && year %100 !=0)|| year % 400 == 0 )
        {
            if(dd <= 29)
                return(valid);
        }
        else
        {
            if(dd <= 28)
                return(valid);
            else return(0);
        }
    }
    else return(valid);
}
%%
int main()
{
    int date_valid=0;
    printf("Enter Something:");
    date_valid = yylex();
    if(date_valid == 1)
        printf("\nValid Date Format\n");
    else
        printf("\nInvalid Date Format\n");
}
int yywrap()

```

```
{  
return 1;  
}
```

Execution:

```
F:\Subjects_Material\Compiler Design\cdlab>flex date_format.l  
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c  
F:\Subjects_Material\Compiler Design\cdlab>a.exe  
Enter Something:12/10/2020  
Input date:12/10/2020
```

Valid Date Format

```
F:\Subjects_Material\Compiler Design\cdlab>a.exe  
Enter Something:20/01/2020  
Input date:20/01/2020
```

Valid Date Format

```
F:\Subjects_Material\Compiler Design\cdlab>a.exe  
Enter Something:29/02/2019  
Input date:29/02/2019
```

Invalid Date Format

```
F:\Subjects_Material\Compiler Design\cdlab>a.exe  
Enter Something:30/11/2020  
Input date:30/11/2020
```

Valid Date Format

```
F:\Subjects_Material\Compiler Design\cdlab>
```

2. Programs using Lex Tool

(a). Lex specification to convert given octal number into decimal equivalent.

```
%{  
#include<stdio.h>  
int decnum, n;  
%}  
octdigit      [0-8]  
octnum        {octdigit}+  
%%  
{octnum} {printf("\nInput Octal Number: %s\n", yytext);
```

```

        n=0;
        while(n<yyleng)
        {
            decnum = (decnum * 8) + (int)(yytext[n]-'0');
            n=n+1;
        }
        return(decnum);
    }

%%
int main(int argc, char *argv[])
{
    int m;
    printf("Enter a Octal Number:");
    m = yylex();
    printf("\nDecimal Equivalent = %d", m);
}
int yywrap()
{
    return 1;
}

```

Execution:

```

F:\Subjects_Material\Compiler Design\cdlab>flex octal_dec.l
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c
F:\Subjects_Material\Compiler Design\cdlab>a.exe
Enter a Octal Number:12
Input Octal Number: 12
Decimal Equivalent = 10

```

```

F:\Subjects_Material\Compiler Design\cdlab>a.exe
Enter a Octal Number:125
Input Octal Number: 125
Decimal Equivalent = 85

```

```
F:\Subjects_Material\Compiler Design\cdlab>
```

2. (b). Lex specification to count no of vowels, consonants, characters, words and lines in a file.

```

/* Lex file name : vowels_consonants.l */
%{
    #include<stdio.h>
    int vowels_count,cons_count,chars_count;
    int words_count, lines_count,spaces;
}%
vowel      [aeiouAEIOU]

```

```

consonant      [^aeiouAEIOU]
/*Rules section*/
%%
\n             {lines_count++; chars_count++;}
{vowel}        {vowels_count++; chars_count++;}
{consonant}    {cons_count++; chars_count++;}
%%

```

```

int yywrap()
{
    return(1);
}
int main(int argc, char *argv[])
{
    yyin=fopen(argv[1], "r");
    yylex();
    printf("\n No.of Lines = %d", lines_count);
    printf("\n No.of Chars = %d", chars_count);
    printf("\n No.of Vowels = %d", vowels_count);
    printf("\n No.of Consonants = %d", cons_count);
    return(0);
}

```

```

/*Input Text file: myfile.txt*/
Hyderabad is a clean city
Telangan

```

Execution:

```

F:\Subjects_Material\Compiler Design\cdlab>flex vowels_consonants.l
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c
F:\Subjects_Material\Compiler Design\cdlab>a.exe myfile.txt

```

```

No.of Lines = 2
No.of Chars = 35
No.of Vowels = 11
No.of Consonants = 22

```

```

F:\Subjects_Material\Compiler Design\cdlab>

```

3. Programs using Yacc Tool

(a). Yacc specification to demonstrate different grammars.

```

/*Lex program : file name:: expr.l

```

```

Grammar:

```

```

stmt → expr \n
expr → expr + term | expr - term | term

```

term \rightarrow term * fact | term / fact | fact
 fact \rightarrow (expr) | INTEGER

*/

```
%{
#include <stdlib.h>
void yyerror(char *);
#include "expr.tab.h"
}%
%%
[0-9]+      {
              yynval = atoi(yytext);
              return INTEGER;
            }
[-+*/](\n)  return *yytext;
[ \t]       ; /* skip whitespace */
.           yyerror("Invalid character");
%%
```

```
int yywrap(void)
{
return 1;
}
```

/*YACC program : file name:: expr.y
 Grammar:

stmt \rightarrow expr \n
 expr \rightarrow expr + term | expr - term | term
 term \rightarrow term * fact | term / fact | fact
 fact \rightarrow (expr) | INTEGER

*/

```
%{
#include <stdio.h>
int yylex(void);
void yyerror(char *);
}%
%token INTEGER
```

```
%%
stmt:  expr '\n'          { printf("%d\n", $1); }
      |
      ;
expr:  expr '+' term      { $$ = $1 + $3; }
      | expr '-' term     { $$ = $1 - $3; }
```



```

        | term          { $$ = $1; }
        ;
term: term '*' fact      { $$ = $1 * $3; }
    | term '/' fact { $$ = $1 / $3; }
    | fact          { $$ = $1; }
    ;
fact:  INTEGER          { $$ = $1; }
    | '(' expr ')'      { $$ = $2; }
    ;
%%

```

```

void yyerror(char *s)
{
    fprintf(stderr, "%s\n", s);
}

```

```

int main(void)
{
    printf("\nEnter arithmetic Expression :");
    yyparse();
    return 0;
}

```

Execution:

```

F:\Subjects_Material\Compiler Design\cdlab>yacc -d expr.y
F:\Subjects_Material\Compiler Design\cdlab>flex expr.l
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c expr.tab.c -o expr
F:\Subjects_Material\Compiler Design\cdlab>expr.exe
Enter arithmetic Expression :( 3 + 5 ) * 4
32
^Z

```

```

F:\Subjects_Material\Compiler Design\cdlab>expr.exe
Enter arithmetic Expression :2 + 3 + 4 * 5 - 6
19

```

3.(b). Yacc specification to find sentence validity.

/*Lex program for a sentence validity: file name:: sentence_valid.l

Grammar:

$S \rightarrow CC$

$C \rightarrow cC$

$C \rightarrow d$

*/

```

%{
    /* Definition section */
    #include "sentence_valid.tab.h"
}%

/* Rule Section */
%%
[c] {return c;}
[d]     { return d;}
\n      {return NL;}
.        {return yytext[0];}
%%

int yywrap()
{
    return 1;
}

/*
YACC program for a sentence validity: file name:: sentence_valid.y
Grammar:
            S → CC
            C → cC
            C → d
*/
/*Definitions Section*/
%{
#include<stdio.h>
#include<stdlib.h>
int yylex(void);
void yyerror(char *);
}%
%token c d NL

/*Grammar Rules and semantic rules*/
%%
L: S NL   {printf("\nValid sentence"); exit(0);}
;
S: C C   |
;
C: c C
| d
;

```

```
%%
```

```
void yyerror(char *msg)
{
    printf("\nInvalid sentence or error");
}
```

```
int main()
{
    printf("\nEnter a sentence : ");
    yyparse();
    return 0;
}
```

Execution:

```
F:\Subjects_Material\Compiler Design\cdlab>yacc -d sentence_valid.y
F:\Subjects_Material\Compiler Design\cdlab>flex
sentence_valid.l
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c sentence_valid.tab.c
```

```
F:\Subjects_Material\Compiler Design\cdlab>a.exe
Enter a sentence : cdccd
Valid sentence
```

```
F:\Subjects_Material\Compiler Design\cdlab>a.exe
Enter a sentence : cccd
Invalid sentence or error
F:\Subjects_Material\Compiler Design\cdlab>
```

3 (c). Yacc specification to evaluate expressions using precedence.

/*Lex program : file name:: eval_prec.l

Grammar:

```
stmt → expr \n
expr → expr + expr | expr - expr
expr → expr * expr | expr / expr
expr → ( expr ) | INTEGER
```

*/

```
%{
#include <stdlib.h>
void yyerror(char *);
#include "expr.tab.h"
}%
%%
```

```

[0-9]+      {
                yylval = atoi(yytext);
                return INTEGER;
            }
[-+*/](\n)  return *yytext;
[ \t]       ;      /* skip whitespace */
.           yyerror("Invalid character");
%%

```

```

int yywrap(void)
{
    return 1;
}

```

/*YACC program : file name:: eval_prec.y
Grammar:

```

stmt → expr \n
expr → expr + expr | expr - expr
expr → expr * expr | expr / expr
expr → ( expr ) | INTEGER

```

```

*/
%{
#include <stdio.h>
int yylex(void);
void yyerror(char *);
}%
%token INTEGER
%left '+' '-'
%left '*' '/'

```

```

%%
stmt:  expr '\n'          { printf("%d\n", $1); }
      |
      ;
expr:  expr '+' expr      { $$ = $1 + $3; }
      | expr '-' expr    { $$ = $1 - $3; }
      | expr '*' expr    { $$ = $1 * $3; }
      | expr '/' expr    { $$ = $1 / $3; }
      ;
expr:  INTEGER            { $$ = $1; }
      | '(' expr ')'      { $$ = $2; }
      ;
%%

```

```

void yyerror(char *s)
{

```

```
fprintf(stderr, "%s\n", s);
}
```

```
int main(void)
{
printf("\nEnter arithmetic Expression :");
yyparse();
return 0;
}
```

Execution:

```
F:\Subjects_Material\Compiler Design\cdlab>yacc -d eval_prec.y
F:\Subjects_Material\Compiler Design\cdlab>flex eval_prec.l
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c eval_prec.tab.c -o eval_prec
F:\Subjects_Material\Compiler Design\cdlab>eval_prec.exe
```

Enter arithmetic Expression :2 + 3 * 4

14

^Z

```
F:\Subjects_Material\Compiler Design\cdlab>eval_prec.exe
```

Enter arithmetic Expression :5 + 6 - 2 * 7 / 3 + 8

15

```
F:\Subjects_Material\Compiler Design\cdlab>
```

4. Programs using Yacc Tool

a. Yacc specification to convert binary numbers to decimal numbers

/*Lex program : file name:: yacc_bin_dec.l

Grammar:

```
N -> L \n
L -> L B | B
B -> 0 | 1
```

*/

```
%{
#include <stdlib.h>
void yyerror(char *);
#include "yacc_bin_dec.tab.h"
}%
%%
0      {      //printf("Bit : %s ", yytext);
          yynval = atoi(yytext);
          //printf("yy Bit : %d ", yynval);
          return a;
```

```

    }

1      {
        //printf("Bit : %s ", yytext);
        yylval = atoi(yytext);
        //printf("yy Bit : %d", yylval);
        return b;
    }
\n      { return *yytext; }
[\t]    ;      /* skip whitespace */
.        yyerror("Invalid character");
%%

int yywrap(void)
{
return 1;
}

/*
YACC program : file name:: yacc_bin_dec.y
Grammar:
        N -> L \n
        L -> L B | B
        B -> 0 | 1
*/

%{
#include <stdio.h>
#include<stdlib.h>
int yylex(void);
void yyerror(char *);
%}
%token a b

%%

N:      L '\n'      { printf("\nDecimal Number: %d\n", $$);
                    exit(0);
                    }

L:      L B      { $$ = $1 * 2 + $2; }
        | B      { $$ = $1; }
B:      a      { $$ = $1; }
        | b      { $$ = $1; };

%%

```

```

void yyerror(char *s)
{
    fprintf(stderr, "%s\n", s);
}

int main(void)
{
    printf("\nBinary Number?: ");
    yyparse();
    return 0;
}

```

Execution:

```

F:\Subjects_Material\Compiler Design\cdlab>yacc -d yacc_bin_dec.y
F:\Subjects_Material\Compiler Design\cdlab>flex yacc_bin_dec.l
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c yacc_bin_dec.tab.c
F:\Subjects_Material\Compiler Design\cdlab>a.exe
Binary Number?: 101011

```

Decimal Number: 43

F:\Subjects_Material\Compiler Design\cdlab>

4. (b). Yacc specification to check the validity of given date.

```

/*
Lex program for a date validity : file name: yacc_date_valid.l
Grammar:
L -> dt \n
dt -> dd / mm / yyyy
dd -> DM
mm -> DM
yyyy -> YYYY
*/
%{
#include <stdlib.h>
void yyerror(char *);
#include "yacc_date_valid.tab.h"
int month, year;
int i;
}%
slash      [/]
ddmm       ([0-2][0-9]|[3][0-1])
yyyy       ([0-9][0-9][0-9][0-9])
%%
{ddmm}     { yylval = atoi(yytext);
              return(DM);
            }
{yyyy}     { yylval = atoi(yytext);
              return(YYYY);
            }

```

```

    }
{slash} { return *yytext; }
[ \t] ; /* skip whitespace */
. yyerror("Invalid character");
%%

```

```

int yywrap()
{

```

```

    return 1;
}

```

```

/*

```

YACC program : for a date validity: file name:: yacc_date_valid.y

Grammar:

L -> dt \n

dt -> dd / mm / yr { code for date validation }

dd -> DM

mm -> DM

yr -> YYYY

```

*/

```

```

%{

```

```

#include <stdio.h>

```

```

#include<stdlib.h>

```

```

int yylex(void);

```

```

void yyerror(char *);

```

```

%}

```

```

%token DM YYYY

```

```

%%

```

```

L: dt '\n'

```

```

dt: dd '/' mm '/' yr { if($3 == 2)

```

```

    {
        if( ($5 % 4 == 0 && $5 % 100 !=0)||($5 % 400 ==0))

```

```

        {
            if($1 <=29)
                printf("\nIt is a valid date.");

```

```

        }
        else if( $1 <= 28)
            printf("\nIt is a valid date.");

```

```

        else
        {
            printf("\nIt is NOT a valid date.");
            printf("\nNon Leap Year: %d. Its month:%d can't contain %d
                Days",$5,$3,$1);

```

```

        }
    }
else if( $3==1||$3==3||$3==5||$3==7||$3==8||$3==10||$3==12)

```

```

{
    if( $1 <= 31)
        printf("\nIt is a valid date.");

```

```

    else
    {
        printf("\nIt is NOT a valid date.");

```



```

        printf("\nmonth:%d can't contain %d Days",$3,$1);
    }
}
else if( $3==4||$3==6||$3==9||$3==11)
{
    if( $1 <= 30)
        printf("\nIt is a valid date.");
    else
    {
        printf("\n It is NOT a valid date.");
        printf("\nmonth:%d can't contain %d Days",$3,$1);
    }
}
else
{
    printf("\nIt is NOT a valid date.");
    printf("\nMonth:%d is invalid.",$3);
}
exit(0);
}

dd:      DM      { $$ = $1; }
mm:      DM      { $$ = $1; }
yr:      YYYY   { $$ = $1; }

%%
void yyerror(char *msg)
{
    printf("\nError msg: %s", msg);
}

int main()
{
    printf("\nEnter a date(DD/MM/YYYY) :");
    yyparse();
    return 0;
}

```

Execution:

```

F:\Subjects_Material\Compiler Design\cdlab>yacc -d yacc_date_valid.y
F:\Subjects_Material\Compiler Design\cdlab>flex yacc_date_valid.l
F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c yacc_date_valid.tab.c
F:\Subjects_Material\Compiler Design\cdlab>a.exe

```

Enter a date(DD/MM/YYYY) :29/14/2020

It is NOT a valid date.

Month:14 is invalid.

```
F:\Subjects_Material\Compiler Design\cdlab>a
```

Enter a date(DD/MM/YYYY) :20/01/2021

It is a valid date.

F:\Subjects_Material\Compiler Design\cdlab>a

Enter a date(DD/MM/YYYY) :29/02/2021

It is NOT a valid date.

Non Leap Year: 2021. Its month:2 can't contain 29 Days

F:\Subjects_Material\Compiler Design\cdlab>a

Enter a date(DD/MM/YYYY) :31/10/2020

It is a valid date.

F:\Subjects_Material\Compiler Design\cdlab>a

Enter a date(DD/MM/YYYY) :30/09/2021

It is a valid date.

F:\Subjects_Material\Compiler Design\cdlab>a.exe

Enter a date(DD/MM/YYYY) :31/09/2020

It is NOT a valid date.

month:9 can't contain 31 Days

F:\Subjects_Material\Compiler Design\cdlab>a

Enter a date(DD/MM/YYYY) :01/10/2001

It is a valid date.

F:\Subjects_Material\Compiler Design\cdlab>a

Enter a date(DD/MM/YYYY) :29/02/1200

It is a valid date.

F:\Subjects_Material\Compiler Design\cdlab>a

Enter a date(DD/MM/YYYY) :29/02/1500

It is NOT a valid date.

Non Leap Year: 1500. Its month:2 can't contain 29 Days

F:\Subjects_Material\Compiler Design\cdlab>

5. Program to find all meaningful words and generate the tokens for the given input program.

Write a Lex Program for implementing Lexical Analyzer to find Stream of tokens from a given input file. For Example input is "input.c" which contains-

```

-----
main()
{
int a, sum;
float A[MAX], x;
a=25;
x=54;
if(a<=x)
then
printf("Minimum is a");
else
printf("Maximum is x");
}
-----

/*
The Lex Program(File like: lexanalyzer.l)
*/

%{
#include<stdio.h>
int lineno=1;
%}

letter [a-zA-Z]
digit [0-9]
id {letter}({letter}|{digit})*
num {digit}+
kword ("int"|"char"|"float"|"print"|"if"|"main"|"then")
array ({id}"[{"{num}|{id}"]")
commt ("/*"({id}|"\\n")**"/")
spsym [.,;"]

%%
["\\n"] {lineno=lineno+1;}
{spsym} {printf("\\nSpecial Symbol%9s %9d", yytext, lineno);}
"<"|"<="|">"|>="|"==" {printf("\\nRelational Op %9s %9d", yytext, lineno);}
{commt} {printf("\\nComment %9s %9d", yytext, lineno);}
"=" {printf("\\nAssignmentOp %9s %9d", yytext, lineno);}
"+"|"-"|"*"|"/"|"%" {printf("\\nArithmetic Op %9s %9d", yytext, lineno);}
"["|"]"|"{"|"}"|"("|")" {printf("\\nParanthesis %9s %9d", yytext, lineno);}
{kword} {printf("\\nKeyword %9s %9d", yytext, lineno);}

```

```

{array}      {printf("\nArray name %9s  %9d", yytext, lineno);}
{id}         {printf("\nIdentifier %9s  %9d", yytext, lineno);}
{num}        {printf("\nNumber Const %9s  %9d", yytext, lineno);}
%%

```

```

main(int argc, char *argv[])
{
    printf("\nToken      Lexemes      Line Number\n");
    printf("-----\n");
    if(argc > 1)
        yyin = fopen(argv[1], "r");
    else
        yyin = stdin;
    yylex();
}

```

```

yywrap()
{
    printf("\n-----\n");
    exit(0);
}

```

output:

```

]# lex lexanalyzer.l
]# cc lex.yy.c -o lexanalyzer -ll
]# ./lexanalyzer input.c

```

Token	Lexemes	Line Number

Keyword	main	1
Paranthesis	{	1
Paranthesis	}	1
Paranthesis	{	2
Keyword	int	3
Identifier	a	3
Special Symbol	,	3
Identifier	sum	3
Special Symbol	;	3
Keyword	float	4
Array name	A[MAX]	4
Special Symbol	,	4
Identifier	x	4
Special Symbol	;	4
Identifier	a	5
Assignment Op	=	5

Number Constant	25	5
Special Symbol	;	5
Identifier	x	6
Assignment Op	=	6
Number Constant	54	6
Special Symbol	;	6
Keyword	if	7
Paranthesis	(7
Identifier	a	7
Relational Op	<=	7
Identifier	x	7
Paranthesis)	7
Keyword	then	8
Identifier	printf	9
Paranthesis	(9
Identifier	Minimum	10
Identifier	is	10
Identifier	a	10
Paranthesis)	11
Special Symbol	;	11
Identifier	else	12
Identifier	printf	13
Paranthesis	(13
Identifier	Maximum	14
Identifier	is	14
Identifier	x	14
Paranthesis)	15
Special Symbol	;	15
Paranthesis	}	16

7. Implementing Symbol Table for given HLL.

```

/* YACC program for Symbol Table Name: symbol_table.y */
%{
void yyerror(char *str);
#include<stdio.h>
#include<stdlib.h>
#include<ctype.h>

int symbol_table[52];
int symbol_val(char symbol);
void update_symbol_val(char symbol, int val);
int yylex(void);
%}

```

```

%union {int num; char id;}
%start line
%token print
%token done
%token <num> number
%token <id> identifier
%type <num> line exp term
%type <id> assignment

```

```

%%
line
    : assignment ';'          {}
    |done ';'                 {exit(1);}
    |print exp ';'           {printf("%d\n", $2);}
    |line assignment ';'     {}
    |line print exp ';'      {printf("%d\n", $3);}
    |line done ';'
    ;
assignment
    : identifier '=' exp {update_symbol_val($1,$3);}
    ;
exp
    : term                   { $$ = $1; }
    | exp '+' term           { $$ = $1 + $3; }
    | exp '-' term           { $$ = $1 - $3; }
    ;
term
    : number                 { $$ = $1; }
    | identifier             { $$ = symbol_val($1); }
    ;
%%

```

```

int compute_symbol_index(char token)
{
    int index = -1;
    if(isupper(token))
        index = token - 'A';
    if(islower(token))
        index = token - 'a' + 26;
    return index;
}

```

```

/*to return value of a symbol*/
int symbol_val(char symbol)
{

```

```

    int i;
    i = compute_symbol_index(symbol);
    return symbol_table[i];
}

/*to update sybol value*/
void update_symbol_val(char symbol, int val)
{
    int i;
    i= compute_symbol_index(symbol);
    symbol_table[i] = val;
}

int main(void)
{
    /* to initialize symbol table*/
    int i;

    for(i=0;i<52;i++)
        symbol_table[i] = 0;

    return yyparse();
}
void yyerror(char *s)
{
    printf("Error msg: %s.", s);
}

/* Lex program for Symbol Table. Program Name: symbol_table.l */
%{
#include<stdlib.h>
#include "symbol_table.tab.h"
void yyerror(char *s);
}%

%%
"print"           {return print;}
"done"           {return done;}
[a-zA-Z]         {yylval.id = yytext[0];      return identifier;}
[0-9]+          {yylval.num = atoi(yytext); return number;}
[ \t\n]         ;
[-+=;]         {return yytext[0];}
.               {ECHO; yyerror("unexpected character");}

```

```
%%
int yywrap (void)
{
    return 1;
}
```

F:\Subjects_Material\Compiler Design\cdlab>yacc -d symbol_table.y

F:\Subjects_Material\Compiler Design\cdlab>flex symbol_table.l

F:\Subjects_Material\Compiler Design\cdlab>gcc lex.yy.c symbol_table.tab.c -o st

F:\Subjects_Material\Compiler Design\cdlab>st.exe

```
a=9;
B=5;
C=a+B;
print C;
14
C=B-2;
C=C+a;
print C;
12
done ;
```

F:\Subjects_Material\Compiler Design\cdlab>

11. Write a program to generate machine code for restricted programming expressions

```
/*
    Program to Generate Target code from Three-Address Code
*/
```

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>
#include<ctype.h>
```

```
#define MAX 25
```

```
static int reg = 0;
int top = -1;
char stk[MAX];
```



```

char temp='1';
void getregister();
void pop();
void push(char);
void empty();

void main()
{
    int i;
    char postfix[10];
    printf("\nEnter Postfix Expression:");
    scanf("%s", postfix);
    i=0;
    while(postfix[i]!='\0')
    {
        while(islower(postfix[i])!=0)
        {
            push(postfix[i]);
            i++;
        }
        getregister();
        printf("\nLOAD %c R%d", stk[top-1], reg);
        switch(postfix[i])
        {
            case '+':
                printf("\nADD %c R%d\n", stk[top], reg);
                empty();
                i++;
                break;

            case '*':
                printf("\nMUL %c R%d",stk[top], reg);
                empty();
                i++;
                break;

            case '-':
                printf("\nSUB %c R%d",stk[top], reg);
                empty();
                i++;
                break;

            case '/':
                printf("\nDIV %c R%d",stk[top], reg);
                empty();
                i++;
                break;

```

```

        default:
            printf("\nInvalid Instruction.");
            getch();
            exit(0);
    }
}
getch();
}

```

```

void empty()
{
    char t1;
    pop();
    pop();
    printf("\nSTR R%d T%c", reg,temp);
    t1 = temp;
    temp++;
    push(t1);
}

```

```

void getregister()
{
    reg++;
    if(reg>2)
        reg = 1;
}

```

```

void push(char x)
{
    if(top==MAX-1)
        printf("\nStack is Full.\n");
    else
    {
        top++;
        stk[top] = x;
    }
}

```

```

void pop()
{
    if(top == -1)
        printf("\nStack is Empty.\n");
    else
        top--;
}

```

12. Experiments on code optimization of programming expressions.

/*

Intermediate Code Representation using Three- Address Code(TAC).

Write a Program to Generate Intermediate code of Three-Address Code for given expression

Input

Enter postfix expression:ab+cd-*ef*-

Postfix Expression:ab+cd-*ef*-

Intermediate Code(TAC)

Z = a + b

Y = c - d

X = Z * Y

W = e * f

V = X - W

*/

```
#include<stdio.h>
```

```
#include<string.h>
```

```
#include<stdlib.h>
```

```
#include<ctype.h>
```

```
void main()
```

```
{
```

```
    int i, size;
```

```
    char pfix[25], ch;
```

```
    void TAC(char *, int);
```

```
    printf("\nEnter postfix expression:");
```

```
    i=0;
```

```
    while((ch=getchar())!='\n')
```

```
    {
```

```
        pfix[i]=ch;
```

```
        i++;
```

```
    }
```

```
    pfix[i]='\0';
```

```
    printf("\nPostfix Expression:%s",pfix);
```

```
    size=i;
```

```

TAC(pfix, size);
}/*main() close*/

void TAC(char pf[25], int s)
{
char stack[25], *str;
int top=0, i, j;
char temp;
char tac_arg1[25], tac_arg2[25], tac_op[25], tac_res[25];

j=-1;
temp=91;
for(i=0;i<s;i++)
{
if(isalpha(pf[i]))
stack[top++]=pf[i];
else if(pf[i]=='+' || pf[i]=='-' || pf[i]=='/' || pf[i]=='*' || pf[i]=='=')
{
j = j + 1;
temp = temp - 1;
tac_arg2[j]=stack[--top];
tac_arg1[j]=stack[--top];
tac_op[j]=pf[i];
tac_res[j]=temp;
stack[top++]=temp;
}/*else if() close*/

}/*for() close*/

printf("\n\n\nIntermediate Code(TAC)");
printf("\n_____ \n");
for(i=0;i<=j; i++)
printf("%2c = %2c %2c %2c\n",tac_res[i],tac_arg1[i],tac_op[i],tac_arg2[i]);
printf("\n_____ \n");

} /*TAC() function close*/

```

Execution:

```

F:\Subjects_Material\Compiler Design\cdlab>gcc optimized_TAC.c
F:\Subjects_Material\Compiler Design\cdlab>a.exe
Enter postfix expression:abc*d+*
Postfix Expression:abc*d+*

```

Intermediate Code(TAC)

$$Z = b * c$$
$$Y = Z + d$$
$$X = a * Y$$

F:\Subjects_Material\Compiler Design\cdlab>