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Lab Course Name: OPERATING SYSTEMS

Lab Slot: L21+L22

Lab Assessment Title: PROCESSES & THREADS

Question 1

Code the following scheduling algorithms in C and print the performance parameters for an arbitrary set of inputs (Process IDs, Burst Times, Arrival Times, Priorities). Use of appropriate data structures will be appreciable.

- a. FCFS
- b. SJF
- c. SRTF
- d. PRIORITY
- e. ROUND ROBIN

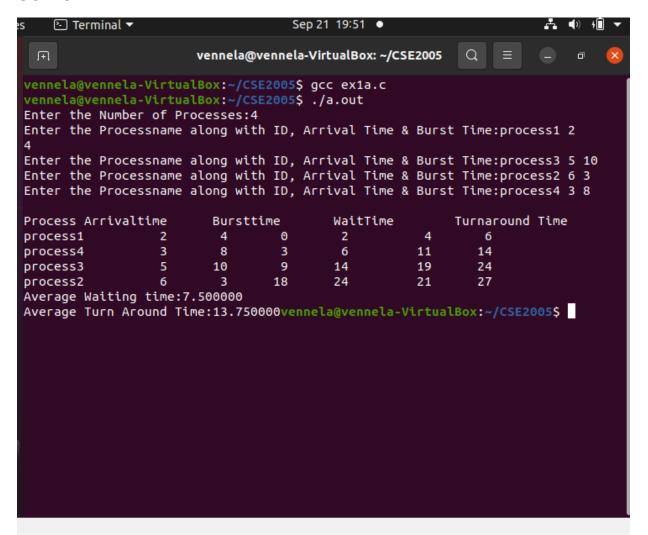
Answer:

a.

```
#include<stdio.h>
#include<string.h>
int main()
{
    int
arrival_t[10],burst_t[10],starting_t[10],finish_t[10],turnaround_t[10],waiting_t[10];
    int i,j,n,temp;
```

```
int totalwaiting t=0,totalturnaround t=0;
char procname[10][10],timing[10];
printf("Enter the Number of Processes:");
scanf("%d",&n);
for(i=0; i<n; i++)
{
  printf("Enter the Processname along with ID, Arrival Time & Burst Time:");
  scanf("%s%d%d",procname[i],&arrival t[i],&burst t[i]);
}
for(i=0; i<n; i++)
{
  for(j=0; j<n; j++)
  {
    if(arrival_t[i]<arrival_t[j])</pre>
    {
      temp=arrival_t[i];
      arrival_t[i]=arrival_t[j];
       arrival_t[j]=temp;
      temp=burst_t[i];
      burst_t[i]=burst_t[j];
       burst_t[j]=temp;
      strcpy(timing,procname[i]);
      strcpy(procname[i],procname[j]);
      strcpy(procname[j],timing);
    }
```

```
}
  }
  for(i=0; i<n; i++)
  {
    if(i==0)
      starting_t[i]=arrival_t[i];
    else
      starting t[i]=finish t[i-1];
    waiting_t[i]=starting_t[i]-arrival_t[i];
    finish_t[i]=starting_t[i]+burst_t[i];
    turnaround_t[i]=finish_t[i]-arrival_t[i];
  }
  printf("\nProcess\tArrivaltime\t Bursttime\t WaitTime\t Turnaround Time");
  for(i=0; i<n; i++)
  {
printf("\n%s\t%3d\t%3d\t%3d\t%3d\t%6d\t%6d",procname[i],arrival t[i],burs
t_t[i],waiting_t[i],starting_t[i],turnaround_t[i],finish_t[i]);
    totalwaiting_t+=waiting_t[i];
    totalturnaround_t+=turnaround_t[i];
    }
  printf("\nAverage Waiting time:%f",(float)totalwaiting_t/n);
  printf("\nAverage Turn Around Time:%f",(float)totalturnaround t/n);
  return 0;
}
```



b.

```
#include<stdio.h>
#include<string.h>
void main()
{
```

```
int
burst_t[20],arrival_t[10],starting_t[10],finish_t[10],waiting_t[10],turnaround_t
[10];
  int n,i,j,temp;
  int totalwaiting_t=0,totalturnaround_t=0;
  float avgwaiting_t,avgturnaround_t;
  char procname[10][10],timing[10];
  printf("Enter the number of process:");
  scanf("%d",&n);
  for(i=0; i<n; i++)
  {
    printf("Enter Processname with ID, Arrival time & Burst time:");
    scanf("%s%d%d",procname[i],&arrival_t[i],&burst_t[i]);
  }
  for(i=0; i<n; i++)
    for(j=0; j<n; j++)
    {
       if(burst_t[i]<burst_t[j])</pre>
       {
         temp=arrival_t[i];
         arrival_t[i]=arrival_t[j];
         arrival t[j]=temp;
         temp=burst_t[i];
         burst_t[i]=burst_t[j];
         burst_t[j]=temp;
```

```
strcpy(timing,procname[i]);
         strcpy(procname[i],procname[j]);
         strcpy(procname[j],timing);
      }
    }
  for(i=0; i<n; i++)
  {
    if(i==0)
      starting t[i]=arrival t[i];
    else
      starting_t[i]=finish_t[i-1];
    waiting t[i]=starting t[i]-arrival t[i];
    finish t[i]=starting t[i]+burst t[i];
    turnaround_t[i]=finish_t[i]-arrival_t[i];
    totalwaiting_t+=waiting_t[i];
    totalturnaround t+=turnaround t[i];
  }
  avgwaiting t=(float)totalwaiting t/n;
  avgturnaround_t=(float)totalturnaround_t/n;
  printf("\nProcess\tArrival time\tBurst time\tWaiting time\tTurnaround
time");
  for(i=0; i<n; i++)
printf("\n%s\t%5d\t\t%5d\t\t%5d\t\t%5d\t\t%5d",procname[i],arrival t[i],burst t[i],w
aiting_t[i],turnaround_t[i]);
  printf("\nAverage waiting time is:%f",avgwaiting t);
  printf("\nAverage turnaroundtime is:%f",avgturnaround t);}
```

```
    Terminal ▼

                                    Sep 21 20:24 •
                       vennela@vennela-VirtualBox: ~/CSE2005
vennela@vennela-VirtualBox:~/CSE2005$ gcc ex1b.c
vennela@vennela-VirtualBox:~/CSE2005$ ./a.out
Enter the number of process:4
Enter Processname with ID, Arrival time & Burst time:process1 2 5
Enter Processname with ID, Arrival time & Burst time:process3 1 10
Enter Processname with ID, Arrival time & Burst time:process4 7
                                                                  3
Enter Processname with ID, Arrival time & Burst time:process2 5 9
Process Arrival time
                        Burst time
                                         Waiting time
                                                     0
process4
                                                                      3
process1
                                                                     13
                                     5
                                                     8
                                     9
                                                                     19
process2
                                                     10
process3
                                    10
                                                     23
                                                                     33
Average waiting time is:10.250000
Average turnaroundtime is:17.000000vennela@vennela-VirtualBox:~/CSE2005$
```

c.

```
#include <stdio.h>
int main()
{
    int arrival_t[10], burst_t[10], temp[10];
    int i, small, flag = 0, timer, n;
    double waiting_t = 0, turnaround_t = 0, ending_t;
```

```
float avgwaiting t, avgturnaround t;
printf("\nEnter total number of Processes:\t");
scanf("%d", &n);
printf("\nEnter the details of %d Processes\n",n);
for(i = 0; i < n; i++)
{
   printf("\nEnter Arrival Time:\t");
   scanf("%d", &arrival_t[i]);
   printf("Enter Burst Time:\t");
   scanf("%d", &burst_t[i]);
   temp[i] = burst_t[i];
}
burst t[9] = 9999;
for(timer = 0; flag != n; timer++)
{
   small = 9;
   for(i = 0; i < n; i++)
   {
       if(arrival_t[i] <= timer && burst_t[i] < burst_t[small] && burst_t[i] > 0)
       {
          small = i;
          }
   }
   burst_t[small]--;
   if(burst t[small] == 0)
   {
```

```
flag++;
    ending_t = timer + 1;
    waiting_t = waiting_t + ending_t - arrival_t[small] - temp[small];
    turnaround_t = turnaround_t + ending_t - arrival_t[small];
}

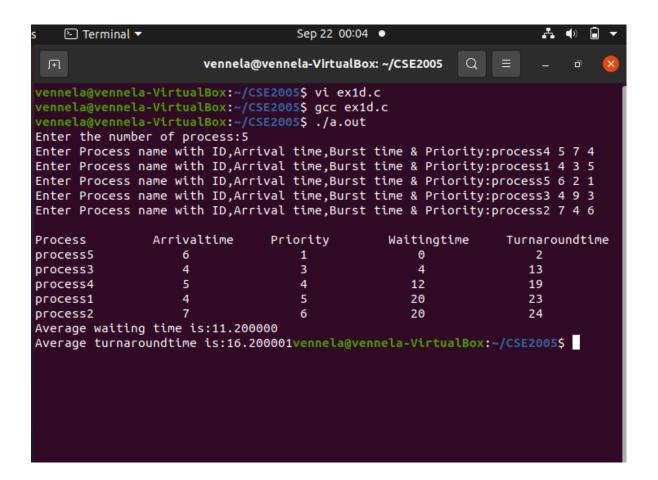
avgwaiting_t = waiting_t / n;
avgturnaround_t = turnaround_t / n;
printf("\n\nAverage Waiting Time:\t%lf\n", avgwaiting_t);
printf("Average Turnaround Time:\t%lf\n", avgturnaround_t);
return 0;}
```

```
vennela@vennela-VirtualBox: ~/CSE2005
                                                           Q
vennela@vennela-VirtualBox:~$ cd CSE2005
vennela@vennela-VirtualBox:~/CSE2005$ vi ex1c.c
vennela@vennela-VirtualBox:~/CSE2005$ gcc ex1c.c
vennela@vennela-VirtualBox:~/CSE2005$ ./a.out
Enter total number of Processes:
Enter the details of 4 Processes
Enter Arrival Time:
Enter Burst Time:
Average Waiting Time: 6.750000
Average Turnaround Time:
                                13.500000
vennela@vennela-VirtualBox:~/CSE2005$
```

```
#include<stdio.h>
#include<string.h>
void main()
{
  int
burst_t[20],arrival_t[10],proc[10],starting_t[10],finish_t[10],waiting_t[10],turn
around_t[10];
  int n,i,j,temp;
  int totalwaiting_t=0,totalturnaround_t=0;
  float avgwaiting_t,avgturnaround_t;
  char procname[10][10],timing[10];
  printf("Enter the number of process:");
  scanf("%d",&n);
  for(i=0; i<n; i++)
  {
    printf("Enter Process name with ID, Arrival time, Burst time & Priority:");
    scanf("%s%d%d%d",procname[i],&arrival_t[i],&burst_t[i],&proc[i]);
  }
  for(i=0; i<n; i++)
    for(j=0; j<n; j++)
    {
      if(proc[i]<proc[j])</pre>
```

```
{
       temp=proc[i];
       proc[i]=proc[j];
       proc[j]=temp;
       temp=arrival_t[i];
       arrival_t[i]=arrival_t[j];
       arrival_t[j]=temp;
       temp=burst_t[i];
       burst_t[i]=burst_t[j];
       burst_t[j]=temp;
       strcpy(timing,procname[i]);
       strcpy(procname[i],procname[j]);
       strcpy(procname[j],timing);
    }
  }
for(i=0; i<n; i++)
{
  if(i==0)
  {
    starting_t[i]=arrival_t[i];
    waiting_t[i]=starting_t[i]-arrival_t[i];
    finish_t[i]=starting_t[i]+burst_t[i];
    turnaround_t[i]=finish_t[i]-arrival_t[i];
  }
```

```
else
    {
      starting_t[i]=finish_t[i-1];
      waiting_t[i]=starting_t[i]-arrival_t[i];
      finish_t[i]=starting_t[i]+burst_t[i];
      turnaround t[i]=finish t[i]-arrival t[i];
      }
    totalwaiting_t+=waiting_t[i];
    totalturnaround t+=turnaround t[i];
  }
  avgwaiting_t=(float)totalwaiting_t/n;
  avgturnaround t=(float)totalturnaround t/n;
  printf("\nProcess\tArrivaltime\tPriority\tWaitingtime\tTurnaroundtime");
  for(i=0; i<n; i++)
    printf("\n%s\t%5d
      \t\t%5d\t\t%5d\t\t%5d",procname[i],arrival_t[i],proc[i],waiting_t[i],turn
around_t[i]);
  printf("\nAverage waiting time is:%f",avgwaiting t);
  printf("\nAverage turnaroundtime is:%f",avgturnaround t);
}
```



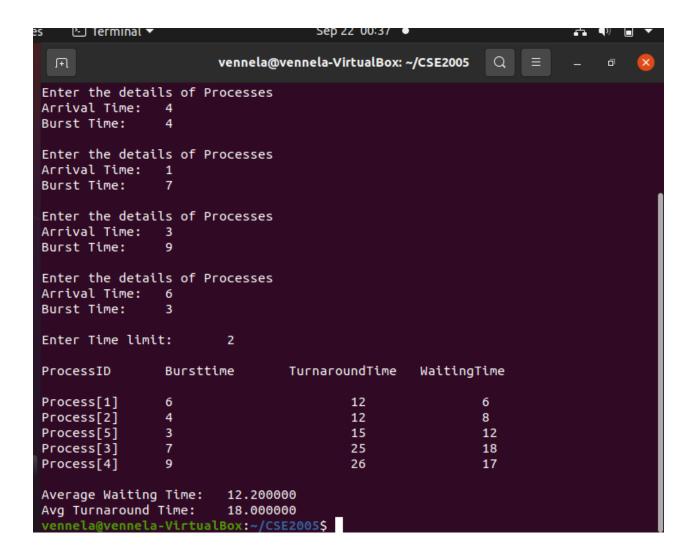
e.

```
#include<stdio.h>
int main()
{
    int i, n, total = 0, n1, flag = 0, timer;
    int waiting_t = 0, turnaround_t = 0, arrival_t[10], burst_t[10], temp[10];
    float avgwaiting_t, avgturnaround_t;
    printf("\nEnter the total number of Processes:\t");
```

```
scanf("%d", &n);
n1 = n;
for(i = 0; i < n; i++)
{
   printf("\nEnter the details of Processes\n");
   printf("Arrival Time:\t");
   scanf("%d", &arrival_t[i]);
   printf("Burst Time:\t");
   scanf("%d", &burst t[i]);
   temp[i] = burst_t[i];
}
printf("\nEnter Time limit:\t");
scanf("%d", &timer);
printf("\nProcessID\tBursttime\tTurnaroundTime\t WaitingTime\n");
for(total = 0, i = 0; n1 != 0;)
{
   if(temp[i] \le timer \&\& temp[i] > 0)
   {
       total = total + temp[i];
       temp[i] = 0;
       flag = 1;
   }
   else if(temp[i] > 0)
       temp[i] = temp[i] - timer;
       total = total + timer;
```

```
}
       if(temp[i] == 0 && flag == 1)
          n1--;
          printf("\nProcess[\%d]\t\%d\t\t\%d", i + 1,burst\_t[i], total -
arrival_t[i], total - arrival_t[i] - burst_t[i]);
          waiting_t = waiting_t + total - arrival_t[i] - burst_t[i];
          turnaround_t = turnaround_t + total - arrival_t[i];
          flag = 0;
      }
      if(i == n - 1)
          i = 0;
       else if(arrival_t[i + 1] <= total)
       {
          i++;
      }
       else
          i = 0;
       }
}
   }
   avgwaiting_t = waiting_t * 1.0 / n;
   avgturnaround_t = turnaround_t * 1.0 / n;
   printf("\n\nAverage Waiting Time:\t%f", avgwaiting_t);
```

```
printf("\nAvg Turnaround Time:\t%f\n", avgturnaround_t);
return 0;
}
```



Question 2

Create two POSIX threads. Let the first thread copy the contents of "file1.txt" to "file2.txt" and let the second thread collapse all spaces more than one to one space in an input string. Write the main function to test the working of the two threads. Note: Use Unix system calls for file operations.

Answer:

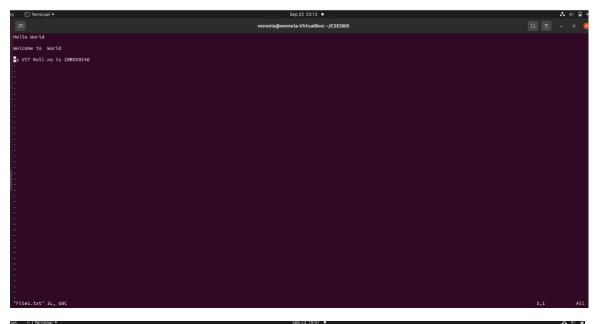
```
#include<stdio.h>
#include<unistd.h>
#include<string.h>
#include<pthread.h>
#include<stdlib.h>

void* copy_file()
{int re;
FILE *fil1,*fil2;
fil1=fopen("File1.txt","r");
fil2=fopen("File2.txt","w");
printf("\n");
while(1)
{
```

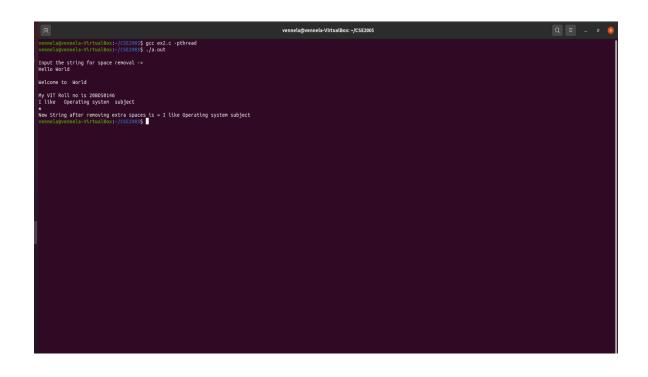
```
re=fgetc(fil1);
printf("%c",re);
if(feof(fil1)){
 break;}
fputc(re,fil2);
}
fclose(fil1);
fclose(fil2);
}
void* removal_of_space(void* arg)
{
 char string[200];
 int i, j, len;
 printf("\nInput the string for space removal -> ");
  scanf("%[^\n]s",string);
  len = strlen(string);
  for(i=0; i<len; i++) {
   if(string[0]==' ') {
     for(i=0; i<(len-1); i++)
     string[i] = string[i+1];
     string[i] = '\0';
     len--;
```

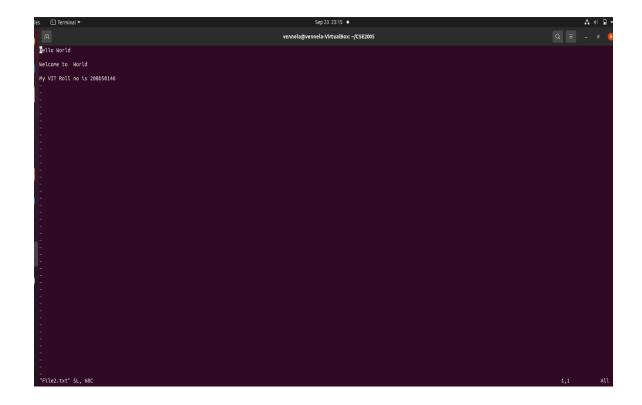
```
i = -1;
     continue;
   }
   if(string[i]==' ' && string[i+1]==' ') {
     for(j=i; j<(len-1); j++) {
      string[j] = string[j+1];
       }
     string[j] = '\0';
     len--;
     i--;
   }
 }
 printf("\nNew String after removing extra spaces is = %s", string);
 printf("\n");
}
int main()
{pthread_t thread1,thread2;
if(pthread_create(&thread1,NULL,copy_file,NULL) !=0)
{perror("Error in thread1 creation");
exit(-1);
};
if(pthread_create(&thread2,NULL,removal_of_space,NULL)!=0)
{perror("Error in thread2 creation");
exit(-1);
```

```
};
pthread_join(thread1,NULL);
pthread_join(thread2,NULL);
return 0;
}
```









Question 3

Write a C to implement the command given below using Unix pipes.

Answer:

```
#include<stdio.h>
#include<unistd.h>
#include<stdlib.h>

int main()
{
  int pid,pipeDesc[2];
  pipe(pipeDesc);
  pid=fork();

if( pid < 0 )
{
  perror( "fork" );
  exit( -1 );
}</pre>
```

```
if( pid == 0 )
{
close(1);
dup (pipeDesc[1]);
close(pipeDesc[0]);
close(pipeDesc[1]);
execl("/bin/ls", "ls", "-l", (char *) 0);
}
else
{
close(0);
dup (pipeDesc[0]);
close(pipeDesc[0]);
close(pipeDesc[1]);
execl("/usr/bin/grep","grep",".c$",(char *) 0);
}
return 0;
}
```

```
veneta@veneta~VirtualBox:-/CSE2005 gcc ex3.c
veneta@veneta.virtualBox:-/CSE2005 gcc ex3.c
veneta@veneta.virtualBox:-/CSE2005 gcc ex3.c
veneta@veneta.virtualBox:-/CSE2005 gcc ex3.c
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veneta@veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.veneta.v
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